

# CipherLab Reference Manual

Windows Embedded Compact 6.0

CP60

Version 1.00



# PREFACE

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## CONTACT

For product consultancy and technical support, please contact CIPHERLAB's sales representative in your local area. You may also visit CIPHERLAB web site for more information.

CIPHERLAB CO., LTD.  
Website: <http://www.CipherLab.com>

## FOR UNITED STATES

This equipment has been tested and found to comply with the limits for a **Class B** digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- ▶ Reorient or relocate the receiving antenna.
- ▶ Increase the separation between the equipment and receiver.
- ▶ Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- ▶ Consult the dealer or an experienced radio/TV technician for help.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

## SAFETY NOTICES

### RADIO WAVE EXPOSURE AND SPECIFIC ABSORPTION RATE (SAR) INFORMATION

This mobile computer model CP60G has been designed to comply with applicable safety requirements for exposure to radio waves. These requirements are based on scientific guidelines that include safety margins designed to assure the safety of all persons, regardless of age and health.

The radio wave exposure guidelines employ a unit of measurement known as the Specific Absorption Rate, or SAR. Tests for SAR are conducted using standardized methods with the phone transmitting at its highest certified power level in all used frequency bands.

While there may be differences between the SAR levels of various phone models, they are all designed to meet the relevant guidelines for exposure to radio waves.

SAR data information for residents in countries that have adopted the SAR limit recommended by the International Commission of Non-Ionizing Radiation Protection (ICNIRP), which is 2 W/kg averaged over ten (10) gram of tissue (for example European Union, Brazil and Australia):

The highest SAR value for this model phone when tested by CIPHERLAB for use at the body is 1.35 W/kg (10g).

## FOR UNITED STATES

THESE PRODUCT MODELS HAVE BEEN CERTIFIED IN COMPLIANCE WITH THE GOVERNMENT'S REQUIREMENTS FOR EXPOSURE TO RADIO WAVES.

The CP60 series mobile computer has been designed to comply with applicable safety requirements for exposure to radio waves. Your mobile computer is a radio transmitter and receiver. It is designed to not exceed the limits\* of exposure to radio frequency (RF) energy set by governmental authorities. These limits establish permitted levels of RF energy for the general population. The guidelines are based on standards that were developed by international scientific organizations through periodic and thorough evaluation of scientific studies. The standards include a safety margin designed to assure the safety of all individuals, regardless of age and health.

The radio wave exposure guidelines employ a unit of measurement known as the Specific Absorption Rate (SAR). Tests for SAR are conducted using standardized methods with the product transmitting at its highest certified power level in all used frequency bands. While there may be differences between the SAR levels of various product models, they are all designed to meet the relevant guidelines for exposure to radio waves.

The highest reported SAR values for body-worn accessory and simultaneous transmission are 0.76W/kg, and 1.27W/kg respectively for CP60G. The highest reported SAR values for body-worn operation are 1.03W/Kg for CP60. For body-worn operation, the product has been tested when positioned a minimum of 15 mm from the body without any metal parts in the vicinity of the product.

Before a WWAN model is available for sale to the public in the US, it must be tested and certified by the Federal Communications Commission (FCC) that it does not exceed the limit established by the government-adopted requirement for safe exposure\*. The tests are performed in positions and locations (i.e., by the ear and worn on the body) as required by the FCC for each model. The FCC has granted an Equipment Authorization for this phone model with all reported SAR levels evaluated as in compliance with the FCC RF exposure guidelines. While there may be differences between the SAR levels of various phones, all mobile phones granted an FCC equipment authorization meet the government requirement for safe exposure. SAR information on this phone model is on file at the FCC and can be found under the Display Grant section of <http://www.fcc.gov/oet/fccid> after searching on FCC ID Q3N-CP60G. Additional information on SAR can be found on the Cellular Telecommunications & Internet Association (CTIA) website at <http://www.phonefacts.net>.

*\* In the United States and Canada, the SAR limit for mobile phones used by the public is 1.6 watts/kilogram (W/kg) averaged over one gram of tissue. The standard incorporates a margin of safety to give additional protection for the public and to account for any variations in measurements.*

## FOR PRODUCT WITH LASER



### CAUTION

**This laser component emits FDA / IEC Class 2 laser light at the exit port. Do not stare into beam.**

## SAFETY PRECAUTIONS

### **RISK OF EXPLOSION: IF BATTERY IS REPLACED BY AN INCORRECT TYPE. DISPOSE OF USED BATTERIES ACCORDING TO THE INSTRUCTIONS.**

- ▶ The use of any batteries or charging devices, which are not originally sold or manufactured by CipherLab, will void your warranty and may cause damage to human body or the product itself.
- ▶ DO NOT disassemble, incinerate or short circuit the battery.
- ▶ DO NOT expose the scanner or the battery to any flammable sources.
- ▶ For green-environment issue, it's important that batteries should be recycled in a proper way.
- ▶ Under no circumstances, internal components are self-serviceable.
- ▶ The charging and communication cradle uses an AC power adapter. A socket outlet shall be installed near the equipment and shall be easily accessible. Make sure there is stable power supply for the mobile computer or its peripherals to operate properly.

## CARE & MAINTENANCE

- ▶ This mobile computer is intended for industrial use. The mobile computer is rated IP65/67, however, the mobile computer can get damaged when being exposed to extreme temperatures or soaked wet.
- ▶ When the enclosure of the mobile computer gets dirty, use a clean and wet cloth to wipe off the dust. DO NOT use/mix any bleach or cleaner. Always keep the LCD dry.
- ▶ For a liquid crystal display (LCD) or touchscreen, use a clean, non-abrasive, lint-free cloth to wipe dust off the screen. DO NOT contact the surface with any pointed or sharp object.
- ▶ If you want to put away the mobile computer for a period of time, download the collected data to a host computer, and then take out the battery pack. Store the mobile computer and battery pack separately.
- ▶ When the mobile computer resumes its work, it takes some time for the main and backup batteries to become fully charged.
- ▶ If you shall find the mobile computer malfunctioning, write down the specific scenario and consult the sales representative in your local area.

## DECLARATION OF CONFORMITY



# Declaration of Conformity

*Manufacturer*

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*Type of Equipment*

**Mobile Computer**

*Model(s) Declared*

**CP60**

*Initial Year of Manufacture*      **2013**

Reference to the specification under which conformity is declared in accordance with  
Directive- 2004/108/EC, 99/5/EC

**EN 301 489-1 V1.8.1:2011-09**  
**EN 301 489-17 V2.2.1: 2012-09**  
**EN 301 893 V1.6.1:2011**  
**EN 300 440-2 V1.4.1:2010**  
**EN 55024:2010**  
**EN 61000-3-3:2008**

**EN 301 489-3 V1.4.1 2002-08**  
**EN 300 328 V1.7.1:2006**  
**EN 300 440-1 V1.6.1:2010**  
**EN 55022:2010**  
**EN 61000-3-2:2006**

The manufacturer also declares the conformity of above mentioned product with the actual  
required safety standards in accordance with Directive 2006/95/EC

**EN 60950-1:2006+A11:2009+A1:2010+A12:2011**  
Safety for information technology equipment including electrical business equipment

*I the undersigned, hereby declare that the equipment specified above conforms to the above Directive(s)  
and Standard(s).*

**Manufactory Representative:**

Signature 

Full Name Kan Chen

Title Engineer



# RELEASE NOTES

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Version	Date	Notes
1.00	Oct 18, 2013	▶ Initial release



# CONTENTS

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<b>PREFACE</b> .....	- 2 -
Copyright.....	- 2 -
Disclaimer.....	- 2 -
Trademark Recognition .....	- 2 -
Contact .....	- 2 -
For United States .....	- 3 -
Safety Notices.....	- 3 -
Radio wave exposure and Specific Absorption Rate (SAR) information .....	- 3 -
For United States.....	- 4 -
For Product with Laser .....	- 4 -
Safety Precautions.....	- 5 -
Care & Maintenance.....	- 5 -
Declaration of Conformity .....	- 6 -
<b>RELEASE NOTES</b> .....	- 8 -
<b>INTRODUCTION</b> .....	1
About This Document .....	1
Features.....	2
Inside This Package.....	2
Accessories .....	2
<b>USE MOBILE COMPUTER</b> .....	3
1.1.    Take a Tour .....	4
1.1.1.    Overview .....	4
1.1.2.    Inside Battery Chamber .....	5
1.1.3.    Before Initial Use .....	5
1.2.    Power on .....	6
1.2.1.    Power Menu .....	6
1.3.    Notifications .....	8
1.4.    Battery.....	9
1.4.1.    Main Battery Setup .....	10
1.4.2.    Charge Batteries .....	13
1.4.3.    Monitor Battery Level .....	16
1.4.4.    Power Management .....	20
1.5.    Keypad .....	21
1.5.1.    Physical keypad .....	21
1.5.2.    On-screen Keyboard .....	30
1.5.3.    Change On-screen Input Method.....	35
1.5.4.    Edit Text .....	36
1.6.    Touch Control .....	37
1.6.1.    Use Touchscreen .....	37
1.6.2.    Screen Orientation.....	37
1.6.3.    Adjust Backlight .....	39
1.6.4.    Calibration .....	41

---

---

1.7.	Memory .....	42
1.7.1.	Data Loss Caution .....	42
1.7.2.	Check Storage .....	42
1.7.3.	Insert SD Card .....	45
1.8.	Direct Data Communication .....	46
1.8.1.	Use Cable.....	46
1.8.2.	Use Cradle.....	47
1.8.3.	Syncing Tools .....	48
1.8.4.	Sync Partnership .....	48
1.8.5.	1 <sup>st</sup> USB Sync .....	49
1.8.6.	Disconnect USB ActiveSync .....	50
1.8.7.	ActiveSync Actions to Take.....	51
1.9.	Volume and Audio.....	56
1.9.1.	Audio Playback .....	56
1.9.2.	Volume Control.....	56
<b>DATA CAPTURE .....</b>		<b>59</b>
2.1.	Configure Reader .....	60
2.1.1.	Launch Reader Config .....	60
2.1.2.	General Settings.....	61
2.1.3.	Symbology.....	67
2.1.4.	Miscellaneous .....	70
2.1.5.	Reader Config Option Menu .....	71
2.2.	Read Printed Barcodes .....	76
<b>CAMERA .....</b>		<b>79</b>
3.1.	Launch Camera .....	80
3.1.1.	Camera Screen .....	80
3.1.2.	Camera Toolbar .....	81
3.2.	Take Pictures .....	82
3.2.1.	Camera Settings.....	83
3.3.	View Pictures .....	84
<b>OPERATING SYSTEM.....</b>		<b>85</b>
4.1.	Desktop .....	86
4.1.1.	Taskbar .....	87
4.1.2.	Start Menu .....	88
4.1.3.	Customize Desktop and Start Menu .....	89
4.2.	Managing Programs .....	93
4.2.1.	Launch Program .....	93
4.2.2.	Switch between Active Tasks .....	94
4.2.3.	Exit a Program.....	94
4.2.4.	Install Applications .....	95
4.3.	Suspend & Reset Mobile Computer .....	98
4.3.1.	Suspend Mobile Computer .....	98
4.3.2.	Wake Up Mobile Computer .....	99
4.3.3.	Reset Mobile Comptuer .....	99
<b>RADIOS.....</b>		<b>101</b>
5.1.	Use Wi-Fi .....	102
5.1.1.	Power On Wi-Fi.....	102

---

---

5.1.2.	Launch SCU .....	103
5.1.3.	Status Tabbed Page.....	104
5.1.4.	Configuration Tabbed Page.....	105
5.1.5.	Diagnostics Tabbed Page .....	120
5.2.	Use Bluetooth.....	127
5.2.1.	Bluetooth Profiles Supported .....	127
5.2.2.	Change Bluetooth Name.....	127
5.2.3.	Turn On/Off Bluetooth.....	129
5.2.4.	Set Bluetooth Visibility.....	130
5.2.5.	Launch BT Connect .....	131
5.2.6.	Search for Bluetooth Devices .....	132
5.2.7.	Pair Bluetooth Devices .....	133
5.2.8.	Bluetooth Data Transfer .....	137
5.2.9.	Re-Connection .....	147
5.7.2	Preferred Services .....	148
5.2.10.	Manage Local Services .....	149
5.2.11.	BT Manager .....	151
5.3.	Use GPS.....	157
5.3.1.	Launch GPS.....	157
<b>MORE APPLICATIONS .....</b>		<b>159</b>
6.1.	Button Assignment .....	160
6.1.1.	Launch Button Assignment .....	160
6.1.2.	Redefine Keys .....	161
6.1.3.	Main Menu.....	163
6.1.4.	Keypad Modes .....	167
6.2.	GPS Viewer .....	171
6.2.1.	Launch GPS Viewer .....	171
6.2.2.	View NMEA-based Data.....	173
6.3.	Signature Utility.....	174
6.3.1.	Launch Signature Utility .....	174
6.3.2.	Capture Signature.....	175
6.3.3.	View or Edit Existing Signatures .....	176
6.3.4.	Preferences .....	177
<b>MANAGE MOBILE COMPUTER .....</b>		<b>179</b>
7.1.	Update OS Image.....	180
7.1.1.	USB Update .....	180
7.2.	Control Panel .....	181
7.3.	Connection Settings .....	189
7.4.	Taskbar and Start Menu Settings .....	190
<b>SPECIFICATIONS.....</b>		<b>191</b>
Platform, Processor & Memory .....		191
Communications & Data Capture .....		191
Electrical Characteristics.....		192
Physical Characteristics .....		193
Environmental Characteristics.....		194
Programming Support .....		194
Accessories .....		195

---

---

<b>SCAN ENGINE SETTINGS</b> .....	<b>197</b>
Symbologies Supported .....	198
<b>LASER (SE955 &amp; SE965HP)</b> .....	<b>201</b>
Symbology Settings .....	201
Miscellaneous .....	206
AIM Code ID - Code Characters .....	206
AIM Code ID - Modifier Characters .....	207
<b>2D IMAGER (SE4500DL)</b> .....	<b>211</b>
Symbology Settings .....	211
1D Symbologies .....	211
2D Symbologies .....	218
Miscellaneous .....	219
<b>PHYSICAL KEYPAD REFERENCE TABLE</b> .....	<b>221</b>
Numeric Keypad .....	221
Using Alpha, Shift & Fn Keys .....	221
QWERTY Keypad .....	223
Using Alpha, Shift & Fn Keys .....	223

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# INTRODUCTION

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Thank you for choosing CipherLab products. CipherLab welcomes another Windows Embedded by introducing CP60 Series Mobile Computer. Powered by Windows Embedded Compact 6.0, the mobile computer delivers better user experience and advances enterprise mobile computing.

The mobile computer has transfective LCD to hold up the readability in a wide range of light conditions, courtesy of the supplementary backlight enabled by a built-in ambient light sensor. Also on board is a G-sensor to save power according to the mobile computer's motion and posture. G-sensor also enables screen orientation when the device is posed sideways or upright. Furthermore, the mobile computer has integrated a built-in e-compass and gyroscope, both of which provide useful functions in navigation.

The series sports satisfactory data connections by integrating a communication port for direct data exchange. For wireless data connections it hosts each Bluetooth and 802.11b/g module while a HSPA+ (3.8G) module is provided on option.

Dedicated to data capture, the mobile computer has essential 1D (laser) reader or 2D imager. A high-specced 5 mega-pixel camera also comes inside to take pictures and shoot videos to deliver better documentation for users.

Rated with IP65/67, the rugged CP60 is light-weighted and easy to cradle in your hand, and will be your good help on field works.

## ABOUT THIS DOCUMENT

This guide distills the information about CP60 Series Mobile Computer. Subjects discussed include the mobile computer's physical features, platform basics, software and applications, and part of the accessories to boost the mobile computer's performance.

We recommend that you keep one copy of this manual at hand for the quick reference for necessary maintenance.

## FEATURES

- ▶ Rugged yet smoothened outlined, with hand strap for secure hold
- ▶ IP65/67-rated tough form to survive drop, shock, heat, cold, and impervious to moisture/dust
- ▶ Windows CE 6.0 OS, TI DM3730 1GHz CPU
- ▶ 512MB SDRAM to run application programs
- ▶ 4GB NAND flash to store OS, applications, settings and so on
- ▶ Storage expansion: Up to 32GB MicroSDHC
- ▶ Sunlight-readable screen to enhance the viewability of outdoor use
- ▶ Ambient light sensor to enable supplementary backlight for LCD and keypad
- ▶ G-sensor for power management and screen orientation
- ▶ Gyroscope sensor and E-compass for direction and location sensing
- ▶ 2 symmetric side-triggers for ambidextrous scanning
- ▶ Total data solution — supporting Bluetooth, 802.11a/b/g/n and HSPA+
- ▶ Built-in GPS receiver to deliver location discovery information
- ▶ 5 mega-pixel camera for taking pictures and shooting videos
- ▶ C++ and .Net programming support

## INSIDE THIS PACKAGE

The mobile computer ships with the following items. Save the box and packaging material in case of future need to store or deliver the mobile computer.

- ▶ Mobile Computer
- ▶ Rechargeable Li-ion battery pack (standard/high capacity)
- ▶ Stylus
- ▶ Screen protector
- ▶ Hand strap
- ▶ Product CD
- ▶ Quick Start Guide

## ACCESSORIES

Optional accessories to enhance the mobile computer's performance are:

- ▶ Snap-on Charging and Communication Cable (USB or RS-232)
- ▶ Charging & Communication Cradle
- ▶ Pistol Grip
- ▶ Belt Holster for CP60 with Pistol Grip
- ▶ Belt Holster with Shoulder Strap for CP60 without Pistol Grip
- ▶ 4-slot Battery Charger
- ▶ Snap-On Car Charging Kit
- ▶ Vehicle Mount Cradle
- ▶ 4-slot Terminal Cradle

## USE MOBILE COMPUTER

---

Before the mobile computer takes part in your work, get to know it first. This chapter includes the basic features of the mobile computer including the power supply, memory, and the units that bridge users with the mobile computer. This chapter helps you set the mobile computer to work at the earliest.

### 1. IN THIS CHAPTER

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1.1 Take a Tour .....	4
1.2 Power on .....	6
1.3 Notifications .....	8
1.4 Battery.....	8
1.5 Keypad.....	21
1.6 Touch Control.....	37
1.7 Memory.....	42
1.8 Direct Data Communication .....	46
1.9 Volume and Audio.....	56

## 1.1. TAKE A TOUR

This section shows the major components on the mobile computer and inside battery chamber. You will also learn how to power on/off the mobile computer and how the mobile computer gives information about its status.

### 1.1.1. OVERVIEW

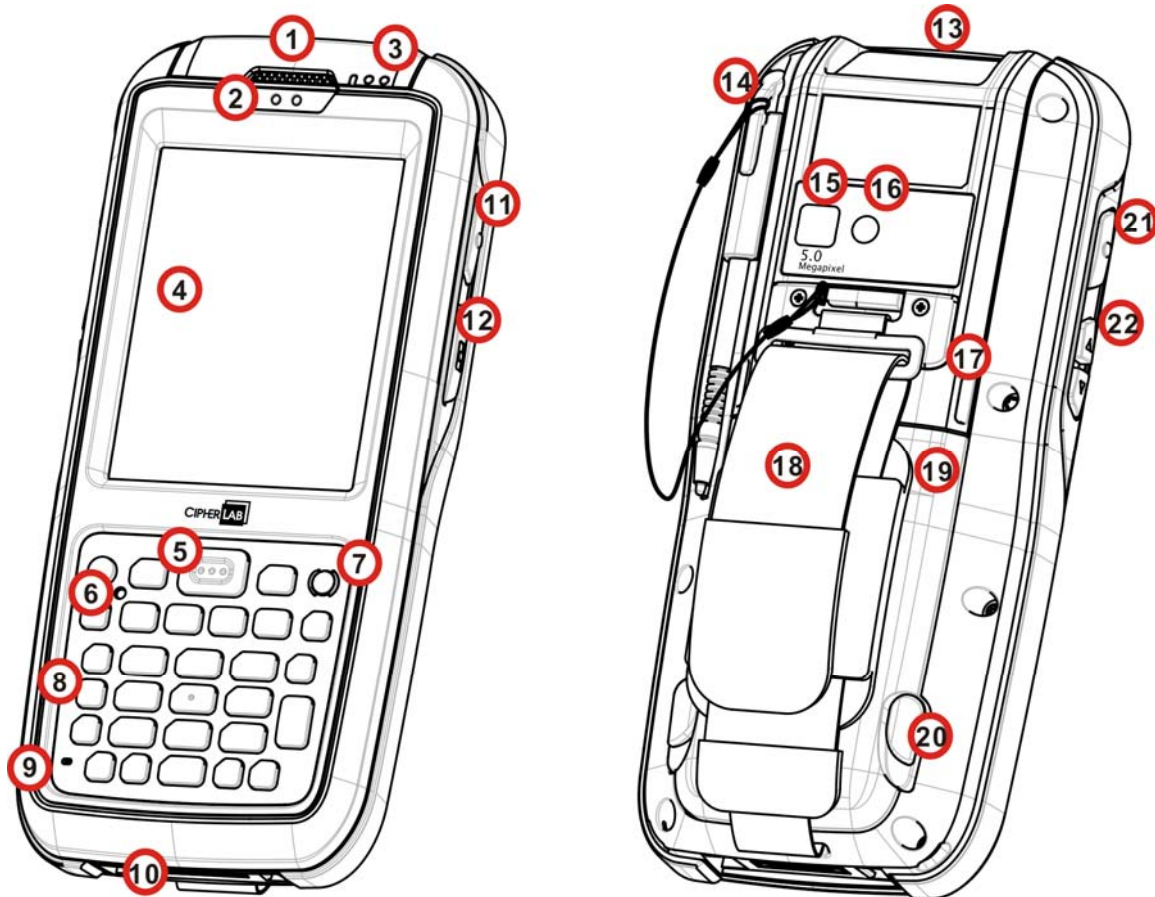


Figure 1: Overview

No.	Description	No.	Description
1	Receiver (reserved)	2	Sensors (proximity sensor & light sensor)
3	Status LEDs	4	Touchscreen
5	Scan key	6	Reset button (recessed in keypad)
7	Power button	8	Keypad
9	Microphone (reserved)	10	Charging and communication port
11	Side trigger (user-definable)	12	Application key
13	Scan window	14	Stylus (with attaching cord)
15	Camera	16	Camera flash
17	Speaker	18	Handstrap
19	Battery door	20	Battery door latch
21	Side trigger (user-definable)	22	Volume rocker



### 1.1.2. INSIDE BATTERY CHAMBER

Inside the battery chamber of the mobile computer are the sockets for SIM card and storage card. Each is equipped with a hinged cover.

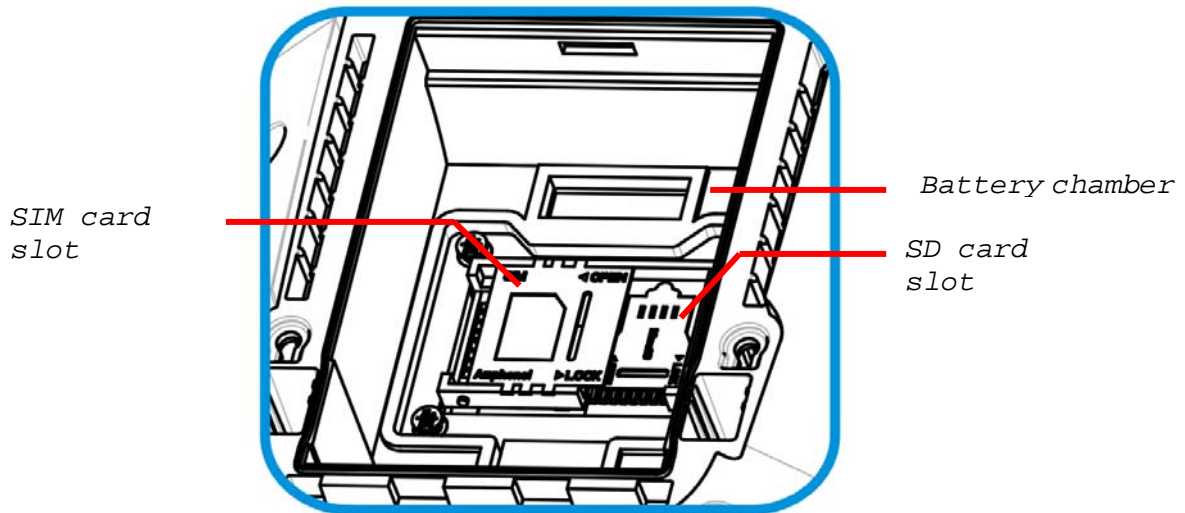


Figure 2: Inside Battery Chamber

### 1.1.3. BEFORE INITIAL USE


Prior to using the mobile computer for the first time, we recommend applying the protective film over the LCD. This will prevent scratching the touchscreen during daily usage, and also help enhance the durability of the touchscreen.

To apply the LCD protective film:

- 1) Upon delivery, the touchscreen of the mobile computer is covered with a thin transparent film. Peel off and discard this film.
- 2) Wipe the touchscreen with a clean, non-abrasive, lint-free cloth.
- 3) Carefully apply the LCD protective film to the touchscreen by aligning its edges with the edges of the touchscreen. Make sure the film adheres tightly to the surface.

The mobile computer is then ready for usage.

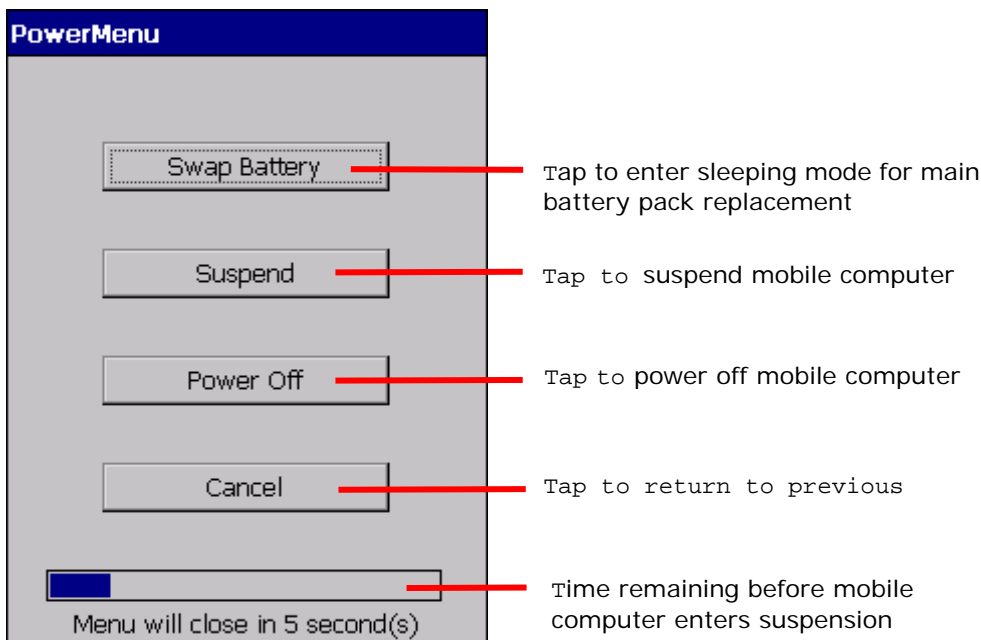
## 1.2. POWER ON

To power on the mobile computer, press the Power button  sitting at the upper right of the keypad. The mobile computer powers on.

### 1.2.1. POWER MENU

The CP60 mobile computer features a power menu. This menu allows you to select whether you would like to power off the mobile computer, enter suspension, or enter sleeping mode for main battery replacement.

To enter this power menu, press the power button for more than three seconds. A menu will open on-screen with a countdown bar at the bottom.



Menu options are as follows:

Action to take	Description
Swap Battery	<p>If you would like to replace the main battery pack on the mobile computer, select this option to let the mobile computer enter sleeping mode.</p> <p>After the main battery has been replaced, wake up the mobile computer by pressing the power button. All applications and tasks will remain active.</p>
Suspend (default)	<p>When the mobile computer is not under frequent use, select this option to let the mobile computer enter suspension and save power. This is the default function, and when no option is selected in the power menu, the mobile computer will automatically enter suspension after 5 seconds.</p> <p>When you need to use the mobile computer once more, resume it by pressing the power button or central scan key. All applications and tasks will remain active.</p> <p>See also <a href="#">Suspend &amp; Reset Mobile Computer</a>.</p>

Power Off	Select this option if you would like to power off the mobile computer. This will close all applications and tasks currently running. All unsaved data will be lost. To power on the mobile computer, press the power button.
Cancel	Selecting this option will close the menu and return to the previously active screen. All applications and tasks will remain active.

---

Note: If you wish to replace the main battery pack on the mobile computer, please make sure the following requirements are met. Otherwise, the mobile computer might need to be powered on again after the battery is put into place.

- (1) Make sure the backup battery on the mobile computer is not drained out. Check [Backup Battery Level](#) before taking any actions.
  - (2) After selecting **Swap Battery** in the power menu, proceed to replacing the battery as soon as possible.
-

### 1.3. NOTIFICATIONS

The mobile computer features visible, audible, and tactile feedback to draw users' prompt awareness of the mobile computer's contiguous events such as barcode reading, wireless/mobile data connections, and battery charging.

#### STATUS LED

Three LED lights are located on the upper-right corner of the mobile computer. Their functions are:

Matter	LED Color	Action	Description
Scanning Good Read (Left)	Green	Green, flashes once	Indicates good reading of the scanned barcode. Enable/Disable this LED light on the Reader Config <a href="#">Notification Settings</a> page. To set the good read LED via API deployment, see the CP60 Programming Guide for details.
Radios (Middle)	Blue	Blinking	Wi-Fi, Bluetooth or mobile data in use.
Battery Charging (Right)	Green, Orange, Red	Green, solid	Battery is nearly fully charged (battery level > 95%).
		Orange, solid	Battery is charging, and battery level is sufficient for the mobile computer to power on.
		Red, solid	Battery is charging, but battery level is too low for the mobile computer to power on.
		Red, fast blinking continuously	Charging error that may be caused by temperature dropping below 0°C or exceeding 35°C. See also <a href="#">Charge Batteries</a> .

#### SPEAKER

The mobile computer has a speaker on the back for audio signaling and playback.

The speaker sounds for system events, application warnings, on-screen item selection and physical keypad stroke. In noisy environments, the speaker remains efficacious with the help of a Bluetooth headset. To control sound volume, see [Volume Control](#).

The speaker also sounds for successful barcode reading, which can be controlled on the Reader Config [Notification Settings](#) page. Speaker good read sound is also programmable through API deployment. For details, see the CP60 Programming Guide.

#### VIBRATOR

The mobile computer owes its tactile feedback to the vibrator built inside. Vibration delivered to the mobile computer alerts users of its current status.

Working based on user's sense, the vibrator is particularly helpful when the mobile computer is serving in a noisy environment.

Same as the speaker and LED light, the vibrator also works for good barcode reading. Enable/disable vibration and set its duration on the Reader Config [Notification Settings](#) page. Alternatively, program the vibrator through API deployment to have it vibrate when a successful reading occurs. For details, see the CP60 Programming Guide.

## 1.4. BATTERY

The mobile computer is fed by two batteries, main battery pack and backup battery. The main battery is removable and replaceable from the battery chamber while the backup battery is mounted on the main board inside the mobile computer.

When the mobile computer is shipped, the main battery is stored in a package separated from the mobile computer, which keeps it in good condition for future use.

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### MAIN BATTERY

The main battery is a Li-ion battery pack that comes in two sizes, a standard 3.7V/3600mAh pack and a high capacity 3.7V/4400mAh pack. The standard battery will take around 4 hours to charge to full, while the high capacity battery pack will require approximately 6 hours charging to reach full battery level. The working time of the mobile computer varies by its working states. See [Operating Time](#) for details on how long the mobile computer will operate under different conditions.

See also [Main Battery Setup](#) for the assembly.

---

### BACKUP BATTERY

The backup battery is settled on the main board inside the mobile computer. It is a 15 mAh rechargeable Ni-MH battery. When the main battery is absent or depleted, backup battery takes over to feed the mobile computer. Without main battery, a fully charged backup battery retains the data in the DRAM and holds the system in suspension for 30 minutes (as long as wireless modules are inactive).

The backup battery is rechargeable by the external power (through a power adapter) or main battery pack. It takes about 5 hours to charge it to full. See [Backup Battery Level](#).

---

Note: When removing the main battery pack, actual data retention time will depend on the backup battery level. Check backup battery level before replacing the main battery to ensure your data is retained.

---

**1.4.1. MAIN BATTERY SETUP**

To secure main battery in place, the battery door is equipped with two latches, one on each side. After pressing the battery door in, turn the door latches inwards to lock the battery door in place.

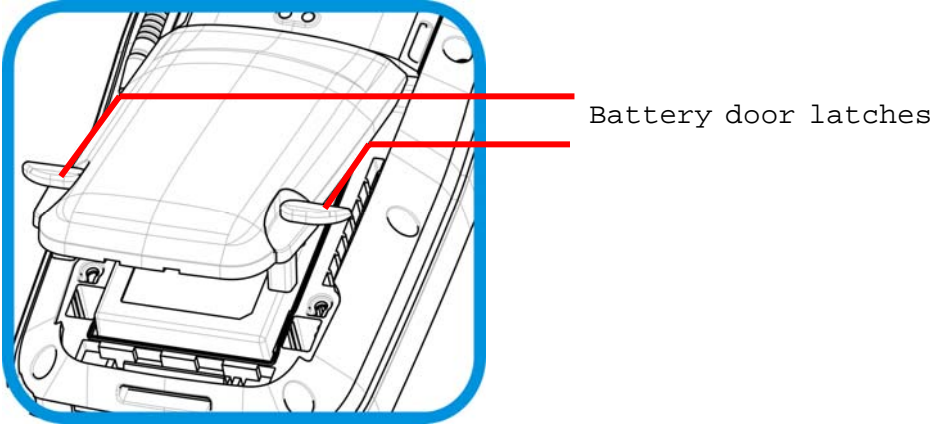


Figure 3: Battery Door Latches

To install the main battery pack, follow through the steps below by referencing to the illustrations:

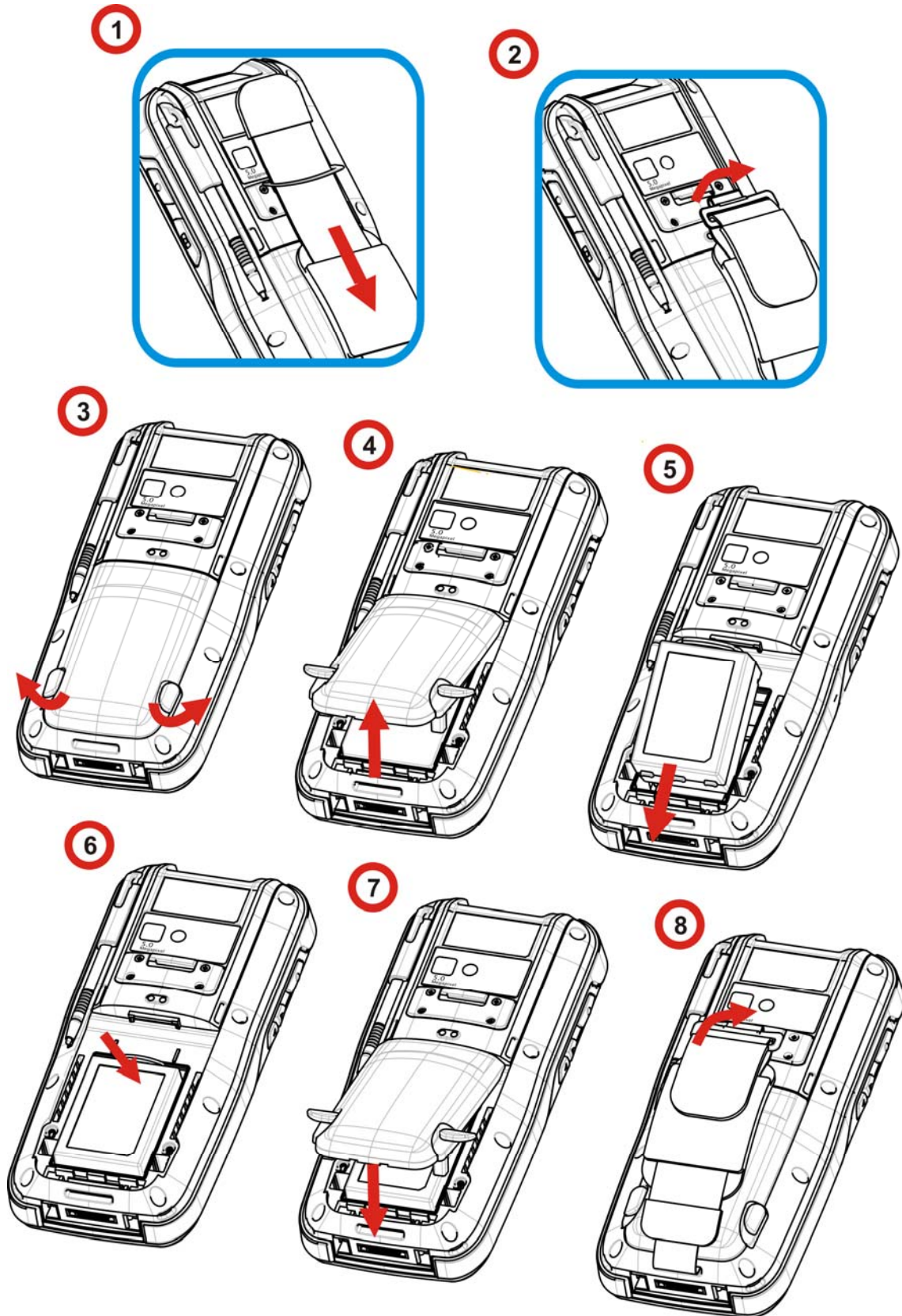


Figure 4: Main Battery Setup



- 1) Loosen the handstrap and pull it downwards so the metal hook is positioned at the lower edge of the Velcro band
- 2) Unhook the hand strap by pressing the square metal ring lightly in the middle and lifting it upwards in a single motion.

Note: The lower end of the handstrap can be left as is without detaching. After the main battery is installed, the handstrap can be hooked back into place.

- 3) On the outer sides of the battery door are two door latches. Pull them outwards to unlock battery door.
  - 4) Lift up the lower end of the battery door to remove it.
  - 5) Position the main battery pack into the battery chamber with the contact pins facing down. Fix the bottom edge first.
  - 6) Press the upper end of the main battery inwards until the clip at the top "clicks" into place.
  - 7) Replace the battery door. Fix the upper edge first and then press the lower edge in. Push the door latches back to their original position.
  - 8) Secure the handstrap hook back into its groove.
- 

Note: (1) When main battery level drops to low level, charge it ASAP or replace it with a charged one.

(2) Always press the power key and select **Swap Battery** in the power menu before replacing the main battery pack.

(3) The battery door must be secured in place for the mobile computer to operate.

(4) Any improper handling may reduce battery life.

---



## 1.4.2. CHARGE BATTERIES

Due to shipment, it is likely that the main battery and backup battery won't be fully charged when you receive the package. Before setting the mobile computer to work, charge the main battery to full by direct charging via a power adapter (with the help of a Snap-on Charging & Communication Cable or Charging & Communication Cradle).

Some key facts about charging batteries:

### Charging Time

---

- ▶ **Main battery:** It takes approximately 4 hours to charge the standard size main battery, and 6 hours to charge high capacity battery to full (via direct charging with power adapter). The battery charging LED above the touchscreen (the one to the right) lights red or orange during charging (depending on the battery level at the moment), and lights green when the mobile computer is nearly 100% charged.
- ▶ **Backup battery:** The backup battery is rechargeable by both main battery and power adapter. It takes about 5 hours to charge it to full, however it does not need to be fully charged for the mobile computer to work.

### Charging Temperature

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- ▶ It is recommended that batteries be charged at room temperature (18°C~25°C) for optimal performance.
- ▶ Charging stops when temperature drops below 0°C or exceeds 35°C. In this case the battery charging LED will be continuously blinking in red.

### Power Consumption

---

- ▶ When all radios (802.11 a/b/g/n, Bluetooth, mobile data (HSPA+), GPS) are active on battery power, main battery level drops substantially.
- ▶ In order to prevent the system from shutting down due to depletion of the main battery, we suggest that you keep a fully charged battery for replacement or have the mobile computer access the radios on external power.

The following guides how to charge batteries.

### DIRECT CHARGING USING SNAP-ON CABLE

Direct charging of the mobile computer relies on the Snap-on Charging & Communication Cable (hereinafter "snap-on cable"). There is a power jack on the connector of this cable to connect external power.

Prior to charging, install the main battery as described in [Main Battery Setup](#). Then follow the steps below:

- 1) Attach the snap-on cable to the mobile computer.
- 2) Plug the head of the power adapter cord into the power jack located on snap-on cable's connector.
- 3) Connect the power adapter to a power outlet.

To output data to your PC or laptop, connect the snap-on cable (either through USB or RS-232 connection) to it. See [Direct Data Communication](#) for follow-ups.

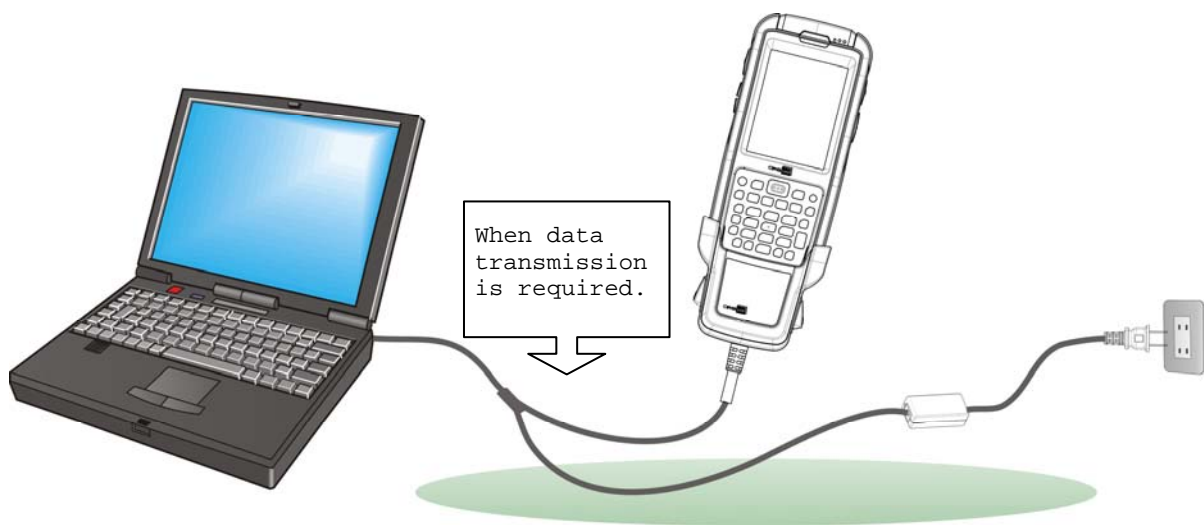


Figure 5: Direct Charging Using Snap-on Cable

## DIRECT CHARGING USING CRADLE

Direct cradle charging makes use of a Charging & Communication Cradle (hereinafter “cradle”). The cradle is one of the accessories you can opt for.

Prior to charging, install main battery as described in [Main Battery Setup](#). Then follow the steps below:

- 1) Seat the mobile computer into the cradle.
- 2) Connect the cradle to an external power source using the power adapter.

To output data to your PC or laptop, connect the mobile computer and your PC with a microUSB cable. See [Direct Data Communication](#) for follow-ups.



Figure 6: Direct Charging Using Cradle

## REPLACE MAIN BATTERY PACK

The Cradle holds a separate charging compartment for the main battery pack. This allows the mobile computer and a separate main battery pack to be charged either individually or simultaneously. We advise you to keep a fully charged battery at hand at all times using the Cradle.

If the main battery level is running low and you decide to replace it with a fully charged one, follow the procedure denoted in [Power Menu](#) to swap batteries.

Note: If the process for swapping batteries is not followed, you might need to power on the mobile computer after inserting the main battery. In this case, all unsaved data will be lost.

**1.4.3. MONITOR BATTERY LEVEL**

The main battery is the only source that feeds the mobile computer to work. It also supplies the backup battery on main board to retain the data stored in DRAM. Hence when main battery level gets low, recharge it or change it as soon as possible. Most critically, back up the important data from time to time to protect your work.

**MAIN BATTERY LEVEL**

To check the main battery level:

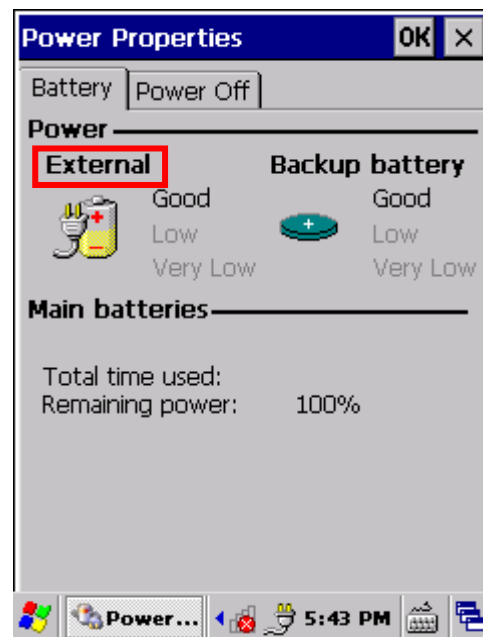
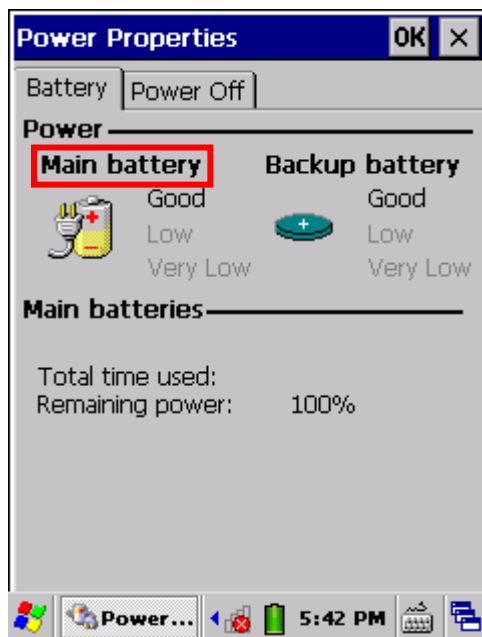
- 1) Tap **Start | Settings | Control Panel | Power** .

**Power Properties** window opens showing **Battery** tabbed page. Main battery level is summarized under **Power** label as “Good”, “Low” or “Very Low”. Precise battery level is also shown in percentage under the **Main batteries** label.

Depending on whether the main battery is being charged, charging status will show as “Main battery”, meaning the mobile computer is on battery power, or “External”, meaning that external power is connected.

Main battery isn't being charged.

Main battery is being charged.

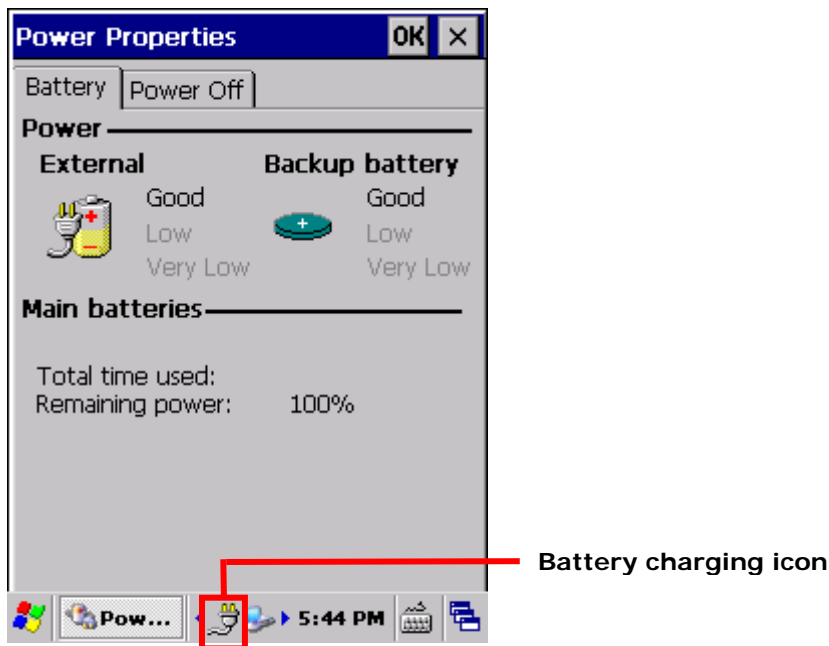


Main battery level descriptions are as follows:

Description	Battery Status
Good	Main battery level is good (40~100%).
Low	Main battery level is low (20~39%). Charging is recommended.
Very Low	Main battery level is very low (<19%) and needs to be charged immediately.

## BATTERY STATUS ICONS

The OS features a couple of icons that deliver main battery status. These icons can be found on the taskbar, which is settled at the bottom of every screen.

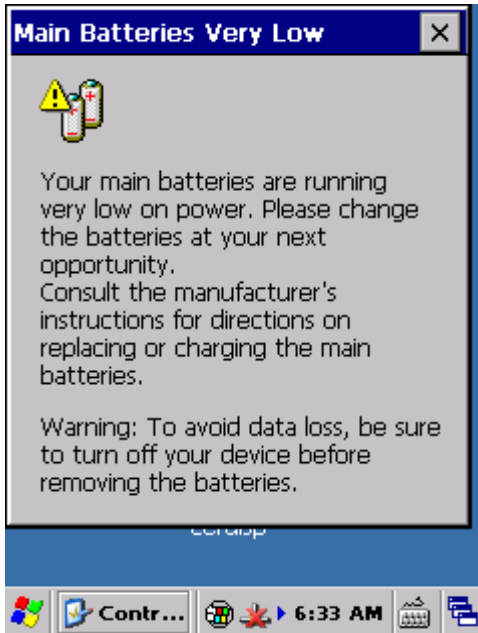


Battery level is illustrated by the following icons :

Icon	Battery Status
	Main battery level is 91%~100%.
	Main battery level is 71%~90%.
	Main battery level is 51%~70%.
	Main battery level is 21%~50%.
	Main battery level is 11%~20%.
	Main battery level is 1%~10%. Charge or replace main battery immediately!
	Main battery is being charged from external power.
	Mobile computer is connected to external power, but main battery level is full and does not need charging.

## LOW BATTERY ALERT

When main battery level drops below 40%, the mobile computer prompts “Main Battery Low” for a recharge. When further reduced to under 20%, the mobile computer prompts “Main Battery Very low” to solicit your immediate action.



Low battery may incur shutdown to the mobile computer and cause DRAM data damage. Always save data before running short of power or keep a fully charged battery at hand for replacement.

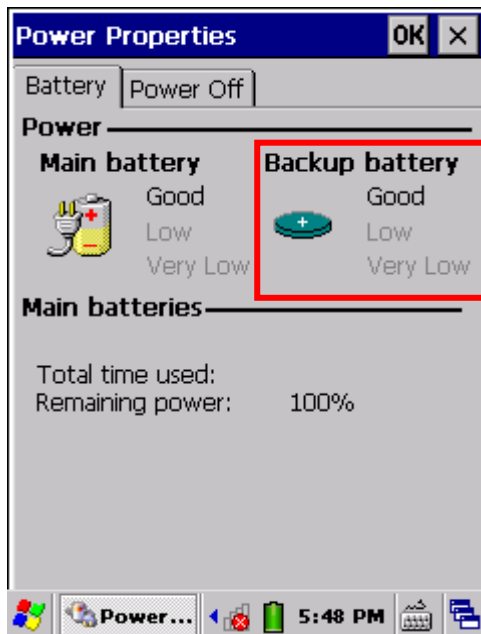
Note: Constant usage of the mobile computer at low battery level can affect battery life. For maximum performance, recharge the battery periodically to avoid battery drain out and maintain good battery health.

When main battery drains out, the mobile computer shuts down automatically. Backup battery takes over to hold DRAM data for 30 minutes if it is fully charged. When this occurs, replace main battery pack immediately to avoid data loss.

## BACKUP BATTERY LEVEL

- 1) To check backup battery level, tap **Start | Settings | Control Panel | Power** .

On **Battery** tabbed page of **Power Properties** window, backup battery level is summarized as "Good", "Low" or "Very Low" under the **Power** label.



Backup battery level descriptions are as follows:

Description	Battery Status
Good	Backup battery level is good.
Low	Backup battery level is low. Charging is recommended.
Very Low	Backup battery level is very low and needs to be charged immediately.

## LOW BATTERY ALERT

When backup battery level drops to "Very Low", the mobile computer prompts a "Backup Battery Very Low" warning to alert users that backup battery level is almost drained out.

Backup battery is rechargeable by the main battery pack or the power adapter. Low backup battery puts DRAM data in great danger. Always save data from time to time or keep a fully charged battery at hand for replacement.

Once backup battery drains out completely, the data in DRAM is gone. Any data that has not been saved will be lost!

#### 1.4.4. POWER MANAGEMENT

Power issues are critical for portable devices. Always turn off the features you don't need on the mobile computer in order to save power. To extend battery life as long as possible, always take the following actions:

- ▶ Suspend the mobile computer when it isn't actively in use. See [Suspend Mobile Computer](#)
- ▶ Turn down LCD backlight brightness as described in [Adjust Backlight](#), and set a shorter LCD timeout as described in [Suspend & Reset Mobile Computer](#)
- ▶ Auto Sync the mobile computer with your PC less frequently. See [Direct Data Communication](#)
- ▶ If you are using any "push e-mail" or any automatic syncing service on the mobile computer, change the syncing schedule to manually check updates
- ▶ When Wi-Fi, Bluetooth, mobile data (HSPA+), or GPS isn't used, turn it off. See [Radios](#)



## 1.5. KEYPAD

The mobile computer has a physical keypad and a touchscreen to receive user's input. Among the two, the touchscreen provides more intuitiveness in interacting with the device.

This section shows how to input text using physical keypad and on-screen keyboard. To know how to operate the mobile computer using the touchscreen, see [Touch Control](#).

### 1.5.1. PHYSICAL KEYPAD

The physical keypad on the front of the mobile computer bears much resemblance to laptop or PC keyboards. It is either a numeric type or a QWERTY one, each wedging a set of "enhanced keys" along the top and a set of character keys at the lower half. Both keypads support multi-key operation, which normally requires two keys hit simultaneously, one of which is a modifier key.

As for entering text, the numeric and QWERTY keypad are equally capable of entering numbers, letters, symbols and punctuations. Both also receive supplementary backlight along with the screen.



Figure 7: Numeric Keypad



Figure 8: QWERTY Keypad




















### ENHANCED KEYS








































Enhanced keys are arranged along the top of the physical keypad, separate from the character keys. Use these "enhanced keys" to launch actions on the mobile computer and OS, operate the active application, or switch the physical keypad between input modes. Navigation keys are included also to move the caret in a text input field, and to select between applications on the desktop.







Figure 9: Enhanced Keys



Enhanced keys can be categorized into five groups and are explicated as follows:

Key Group	Description														
<b>ACTION KEYS</b>	<p>The Scan key is an action key which delivers the function below:</p> <table border="1"> <thead> <tr> <th>Key</th> <th>Press</th> </tr> </thead> <tbody> <tr> <td>Scan Key </td> <td>Reads barcodes</td> </tr> </tbody> </table>	Key	Press	Scan Key 	Reads barcodes										
Key	Press														
Scan Key 	Reads barcodes														
<b>OS KEYS</b>	<p>The following tabulates OS keys and their functions. Some of them are engraved in orange, which means Function key needs to be pressed beforehand in order for the keys to function properly.</p> <table border="1"> <thead> <tr> <th>Key</th> <th>Press</th> </tr> </thead> <tbody> <tr> <td>Windows </td> <td>Opens <a href="#">Start Menu</a>. (Requires <a href="#">Function Key</a> pressed beforehand.)</td> </tr> <tr> <td><b>OK</b></td> <td> <ul style="list-style-type: none"> <li>▶ Confirms input in an input field. (Requires <a href="#">Function Key</a> pressed beforehand.)</li> <li>▶ Delivers the same function as the “OK” button on the title bar of the active window. (Requires <a href="#">Function Key</a> pressed beforehand.)</li> </ul> </td> </tr> <tr> <td>Send </td> <td>Key available for function assignment in CipherLab utility Button Assignment.</td> </tr> <tr> <td>End </td> <td>Key available for function assignment in CipherLab utility Button Assignment.</td> </tr> <tr> <td><b>Esc</b></td> <td> <ul style="list-style-type: none"> <li>▶ Opens the previous screen worked on.</li> <li>▶ Closes a menu of an application, or an opened dialog.</li> </ul> </td> </tr> <tr> <td>Tab </td> <td> <ul style="list-style-type: none"> <li>▶ Navigates among the highlight items in some applications.</li> <li>▶ Enters Tab character, which means it moves the caret to the next tab stop.</li> </ul> </td> </tr> </tbody> </table>	Key	Press	Windows 	Opens <a href="#">Start Menu</a> . (Requires <a href="#">Function Key</a> pressed beforehand.)	<b>OK</b>	<ul style="list-style-type: none"> <li>▶ Confirms input in an input field. (Requires <a href="#">Function Key</a> pressed beforehand.)</li> <li>▶ Delivers the same function as the “OK” button on the title bar of the active window. (Requires <a href="#">Function Key</a> pressed beforehand.)</li> </ul>	Send 	Key available for function assignment in CipherLab utility Button Assignment.	End 	Key available for function assignment in CipherLab utility Button Assignment.	<b>Esc</b>	<ul style="list-style-type: none"> <li>▶ Opens the previous screen worked on.</li> <li>▶ Closes a menu of an application, or an opened dialog.</li> </ul>	Tab 	<ul style="list-style-type: none"> <li>▶ Navigates among the highlight items in some applications.</li> <li>▶ Enters Tab character, which means it moves the caret to the next tab stop.</li> </ul>
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<b>NAVIGATION KEYS</b>	<p>The buttons right below Scan key are the up/down/right/left navigation keys:</p>  <p>They move the caret in an input field. In certain applications, they navigate vertically or horizontally among highlighted items.</p>														
<b>FUNCTION KEY</b> 	<p>Function key  applies its action when used in conjunction with other keys. Together they make the OS take actions or produce functions <b>F1</b> through <b>F12</b> and more.</p> <p>Function key comes with an LED indicator beside it which behaves as follows:</p> <ul style="list-style-type: none"> <li>▶ When Fn key is pressed once, the LED indicator lights up in orange, and the function engraved in orange on the keypad is delivered to the next pressed key. The LED goes off once another key is pressed.</li> <li>▶ When Fn key is pressed twice, the LED indicator stays lit, and the function engraved in orange on the keypad is delivered to all pressed keys. This mode will continue until Fn key is pressed again.</li> </ul> <p>In addition to the LED light, the icons  on the <a href="#">Taskbar</a> will display once Function mode is triggered.</p> <table border="1"> <thead> <tr> <th>Mode</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td> </td> <td> </td> </tr> </tbody> </table>	Mode	Description												
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	Function is delivered to the next pressed key.												
	Function is delivered to all pressed keys.												
<p><b>[ALPHA] KEY</b></p> 	<p>The Fn key is also effective by pressing and holding it and then pressing the desired key.</p> <p>When other text input modes are activated at the moment, pressing the Fn key will alter the input mode and the icon on the <a href="#">Taskbar</a>. See <a href="#">Numeric Keypad</a> and <a href="#">QWERTY Keypad</a> for details on other text input modes.</p> <p>[Alpha] key  changes keypad input mode. When [Alpha] key is pressed once, [alpha] mode is activated temporarily, and the LED indicator next to the physical key lights up in blue accordingly. This mode will end after a single key has been pressed. Upon pressing any key, keypad input mode will resume back to default, and the LED indicator will turn off.</p> <p>When [Alpha] key is pressed twice, [alpha] mode is activated permanently, and the LED indicator next to the physical key stays lit. Press the key again to quit this mode and return to default.</p> <p>With combined use of the Shift key , the [alpha] key delivers a maximum of six input modes to the physical keypad. Mode availability however depends on keypad type, numeric or QWERTY. On a numeric keypad, 6 text input modes are provided, while on a QWERTY keypad, 2 modes are available.</p> <p>The icons       on the <a href="#">Taskbar</a> signify current input state.</p> <p>▶ Numeric keypad input modes triggered by [Alpha] key:</p> <table border="1"> <thead> <tr> <th data-bbox="416 1048 655 1115">Mode</th> <th data-bbox="655 1048 1417 1115">Description</th> </tr> </thead> <tbody> <tr> <td data-bbox="416 1115 655 1193">  </td> <td data-bbox="655 1115 1417 1193">Physical keypad enters an alphabetic character indicated in blue for the first key pressed.</td> </tr> <tr> <td data-bbox="416 1193 655 1272">  </td> <td data-bbox="655 1193 1417 1272">Physical keypad enters alphabetic character indicated in blue for all keys pressed.</td> </tr> </tbody> </table> <p>▶ QWERTY keypad input modes triggered by [Alpha] key:</p> <table border="1"> <thead> <tr> <th data-bbox="416 1317 655 1384">Mode</th> <th data-bbox="655 1317 1417 1384">Description</th> </tr> </thead> <tbody> <tr> <td data-bbox="416 1384 655 1462"></td> <td data-bbox="655 1384 1417 1462">Physical keypad enters a number or symbol indicated in blue for the first key pressed.</td> </tr> <tr> <td data-bbox="416 1462 655 1559"></td> <td data-bbox="655 1462 1417 1559">Physical keypad enters numbers or symbols indicated in blue for all keys pressed.</td> </tr> </tbody> </table>	Mode	Description	  	Physical keypad enters an alphabetic character indicated in blue for the first key pressed.	  	Physical keypad enters alphabetic character indicated in blue for all keys pressed.	Mode	Description		Physical keypad enters a number or symbol indicated in blue for the first key pressed.		Physical keypad enters numbers or symbols indicated in blue for all keys pressed.
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## NUMERIC KEYPAD










Numeric keypad wedges a set of character keys at the lower half. They are laid out similar to a telephone keypad, and additionally featured are an **Esc** key, Tab key , Enter key , Backspace key , and Shift key  that enable more sophisticated text input.

Numeric keypad enters numbers 0 through 9 by default. Symbols \* through ) and alphabetic characters can be entered by combined use of the [Alpha] key  and Shift key . See [Keypad Modes](#) for more details.
















Key	Description
Esc	<ul style="list-style-type: none"> <li>▶ Opens the previous screen worked on.</li> <li>▶ Closes a menu of an application, or an opened dialog.</li> </ul>
Tab ⇄	<ul style="list-style-type: none"> <li>▶ Navigates among the highlight items in some applications.</li> <li>▶ Enters Tab character, which means it moves the caret to the next tab stop.</li> </ul>
Enter ↵	Executes a command or confirms input. For text input, it inserts a break between paragraphs.
Backspace ←	Erases the characters to the left of caret.
Space ␣	Inserts a blank space where caret is. (Alpha key required beforehand.)
Shift ↑	<p>Shift key ↑ changes keypad input mode of keys 0-9. When Shift key is pressed once, [Shift] mode is activated temporarily, and the LED indicator next to the physical key lights up in green accordingly. This mode will end after a single key has been pressed. Upon pressing any key, keypad input mode will resume back to default, and the LED indicator will turn off.</p> <p>When Shift key key is pressed twice, [Shift] mode is activated permanently, and the LED indicator next to the physical key stays lit. Press the key again to quit this mode and return to default.</p>

## KEYPAD MODES


With combined use of the [Alpha] key  key and Shift key , enables eight input modes for keys 0-9 on the physical keypad. The icons        on [Taskbar](#) signify the current input state.

► Numeric keypad input modes:

Mode	Description (Keys 0-9)	Trigger and Withdrawal
No icon	Keypad enters numbers only.	Default mode. This mode remains until  or  is pressed.
	Keypad enters the first typed key as a symbol.	Press  once to enter this mode. Input mode returns to default once a key is pressed.
	Keypad enters all typed keys as symbols.	Press  twice to enter this mode. Input mode returns to default by pressing  again.
Mode	Description (Keys 2-9)	Trigger and Withdrawal
	Keypad enters the first typed key as an alphabetic letter.	Press  once to enter this mode. Input mode returns to default once a key is pressed.
	Keypad enters the first typed key as a capitalized alphabetic letter.	Press  and  once to enter this mode. Input mode returns to default once a key is pressed.
	Keypad enters the first typed key as a capitalized alphabetic letter.	Press  once and  twice to enter this mode. Input mode returns to default once a key is pressed.
	Keypad enters all typed keys as alphabetic letters.	Press  twice to enter this mode. Input mode returns to default by pressing  again.
	Keypad enters all typed keys as alphabetic	Press  twice and  once to enter this mode.

	letters and capitalizes the first one.	Input mode returns to default by pressing  again. <b>OR</b> Jumps to  mode after a single key is pressed.
	Keypad enters all typed keys as capitalized alphabetic letters.	Press both  and  twice to enter this mode. Input mode returns to default by pressing  again.



Note:

- (1) For details about  key, see [\[Alpha\] Key](#).
- (2) Only keys 2-9 are used for alphabetic input. The remaining keys "0" and "1" are used for entering symbols and/or spaces only. Refer to the blue writing engraved on the keypad to check the characters these two keys input under various [Alpha] modes.





## TEXT INPUT






To enter text by numeric keypad:

### ▶ Numeric Input

The numeric keypad enters numbers 0-9 by default when neither  key nor Shift key  is pressed.





### ▶ Literal Input

- 1) To enter a single letter, press  key once so  appears on the [Taskbar](#). To enter the letter in uppercase, press Shift key  additionally to trigger  mode.

To enter multiple letters, press  key twice so  appears on the [Taskbar](#). Additionally, press Shift key  once to activate  mode and enter the first letter in uppercase, or press it twice to activate  mode in which all letters are entered in uppercase.






- 2) Continuously press a key engraved with blue writing until the character you desire is entered.


### ▶ Symbols Input

- 1) To enter a single symbol, press Shift key  once so  is seen on the [Taskbar](#). To enter multiple symbols, press Shift key  twice to activate  mode.
- 2) Press one or more text input keys until the desired symbol is entered.







## QWERTY KEYPAD

QWERTY keypad also arranges its character keys in the lower half and features them in a compact “QWERTY” layout as its name suggests.








QWERTY keypad is a pared down version of an average laptop’s keyboard that bears also an **Esc** key, Tab key , Enter key , Backspace key , Shift key , and space key .

QWERTY keypad enters alphabetic characters by default. To enter numbers and some symbols, press [Alpha]  key. See [\[Alpha\] Key](#) for more details.















Key	Description
Backspace 	Erases the characters to the left of caret.
Enter 	Executes a command or confirms input. For text input, it inserts a break between paragraphs.
Space 	Inserts a blank space where the caret is.
Esc	<ul style="list-style-type: none"> <li>▶ Opens the previous screen worked on.</li> <li>▶ Closes a menu of an application, or an opened dialog.</li> </ul>
Tab 	<ul style="list-style-type: none"> <li>▶ Navigates among the highlight items in some applications.</li> <li>▶ Enters Tab character, which means it moves the caret to the next tab stop.</li> </ul>
Shift 	<p>Shift key  changes keypad input mode. When Shift key is pressed once, [Shift] mode is activated temporarily, and the LED indicator next to the physical key lights up accordingly. This mode will end after a single key has been pressed. Upon pressing any key, keypad input mode will resume back to default, and the LED indicator will turn off.</p> <p>When Shift key key is pressed twice, [Shift] mode is activated permanently, and the LED indicator next to the physical key stays lit. Press the key again to quit this mode and return to default.</p>


## KEYPAD MODES









With combined use of the  key, Shift key  enables four input modes for the physical keypad. The icons      on [Taskbar](#) signify current input state.

► QWERTY keypad input modes:

Mode	Description	Trigger and Withdrawal
No icon	Keypad enters lowercase letters.	Default mode. This mode remains until  or  is pressed.
	Keypad enters the first typed key as a capitalized letter.	Press  once to enter this mode. Input mode returns to default once a key is pressed.
	Keypad enters all typed keys as capitalized letters.	Press  twice to enter this mode. Input mode returns to default by pressing  again.
	Keypad enters the first typed key as a number/symbol.	Press  once to enter this mode. Input mode returns to default once a key is pressed.
	Keypad enters all typed keys as numbers/symbols.	Press  twice to enter this mode. Input mode returns to default by pressing  again.

Note:

- (1) For details about  key, see [\[Alpha\] Key](#)
- (2) The following input modes are also available on the QWERTY keypad, however their functions overlap with those denoted above:



Mode	Description
	Same input as  mode.
	Same input as  mode.
	Jumps to  mode after a single key is pressed.
	Same input as  mode.






## TEXT INPUT

To enter text using QWERTY keypad:

▶ Literal Input



- 1) The QWERTY keypad enters lowercase letters a-z by default when neither  key nor Shift key  is pressed.

To enter a letter in uppercase, press Shift key  so  appears on the [Taskbar](#).

To continuously type in uppercase, press Shift key  twice to trigger  mode.

- 2) Press keys to enter text as desired.

▶ Numeric or symbols Input

- 1) To enter a single number/symbol, press  key once so  appears on the [Taskbar](#).


To enter multiple numbers/symbols, press  key twice to trigger  mode.

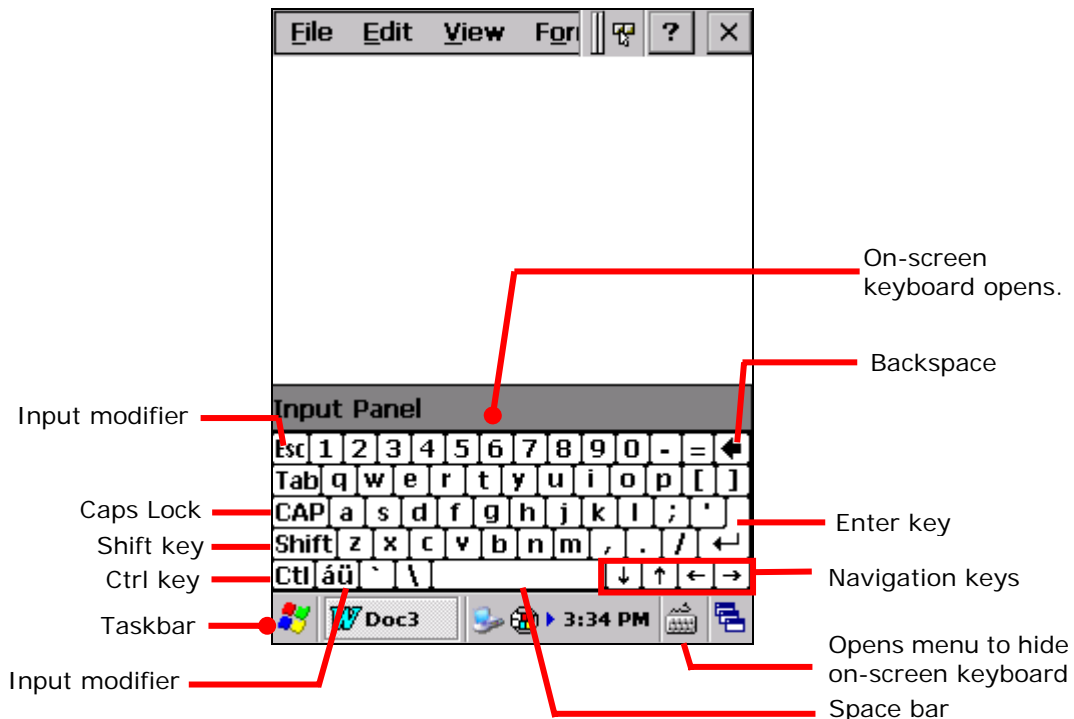
- 2) Press a key engraved with blue-color character to enter number(s) and symbol(s) as desired.

### 1.5.2. ON-SCREEN KEYBOARD

The OS provides users with an on-screen keyboard. Compared to a physical keypad, the on-screen keyboard bears likeness to a laptop keyboard as it has modifiers keys arranged on the left edge and features a “QWERTY” layout. The on-screen keyboard supports entering a series of diacritics for European languages by tapping a modifier key.

The on-screen keyboard auto-opens in some applications while in others it doesn't unless you tap on a field that accepts input.

In case the on-screen keyboard doesn't open automatically, tap the keyboard icon  on the taskbar and select **Keyboard** to open it. On-screen keyboard opens and readies to enter lowercase letters, numbers, and a few frequently used symbols.



## MODIFIER KEYS

Although the touchscreen is a resistive single-touch type, use of modifier keys, which normally involves hitting two keys, are still available on on-screen keyboard.

On on-screen keyboard there are five modifier keys, which are seated at the left edge. These keys work as follows:

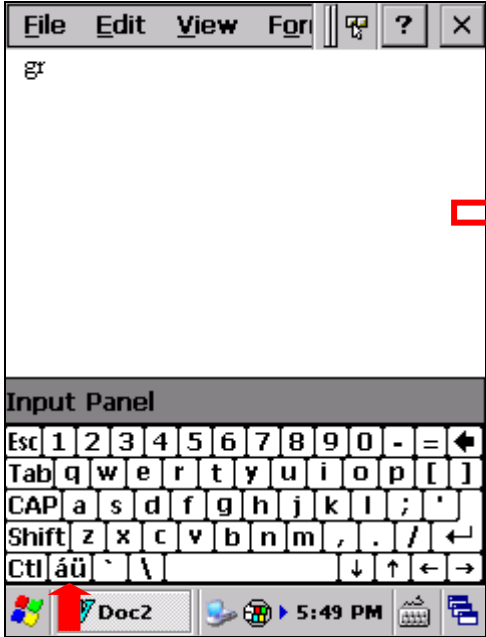
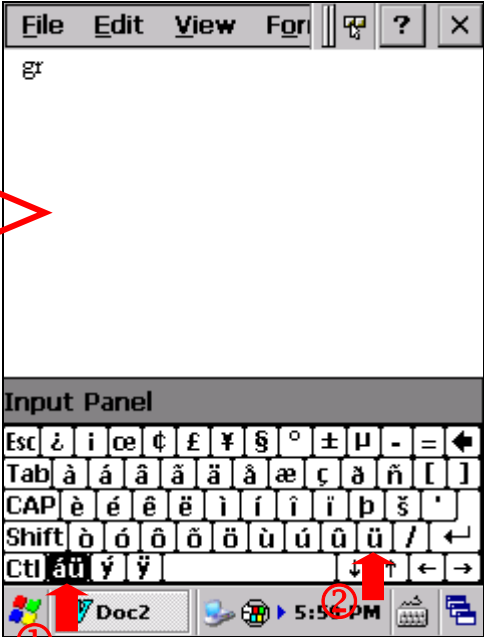
- 1) Press a modifier key on on-screen keyboard.

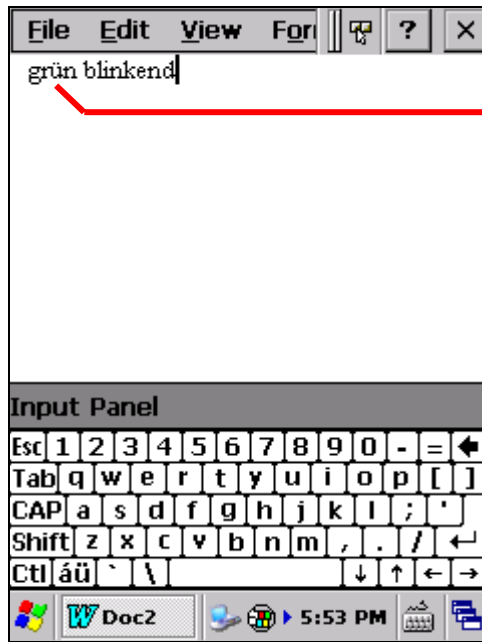
The on-screen keyboard enters modifier state.

- 2) Press the second key.

The desired performance will be produced to the active application or screen at the moment.

Modifier keys are explicated as following

Key	Description
<p>Ctrl key <b>Ctl</b></p>	<p>Once tapped, it becomes color-inverted <b>Ctl</b> and causes a special action from OS or the active application when a character key is tapped. It quits once the said action is triggered or when it is tapped again.</p> <p>For example: Tap <b>Ctl</b> key and then tap key "A" to produce Ctrl+A function, which in Windows environment usually selects all content on the active screen. Once "A" is tapped, the on-screen keyboard quits Ctrl state.</p>
<p>Shift key <b>Shift</b></p>	<p>Once tapped, it becomes color-inverted <b>Shift</b> and capitalizes the (one) letter typed. It quits once a character key is tapped or it is tapped again.</p> <p>To enter all caps, use Caps Lock <b>CAP</b>.</p>
<p>Caps Lock <b>CAP</b></p>	<p>Once tapped, it becomes color-inverted <b>CAP</b> and capitalizes all the alphabetic characters typed. It doesn't quit until it is tapped again.</p> <p>This key does not affect numbers, punctuation marks, or symbols.</p>
<p>Input modifier <b>áü</b></p>	<p>Once tapped, it becomes color-inverted <b>áü</b> and presents a series of accented vowels such as ä, æ, è, ì, ö, ú or letter variants such as ß and ç which are needed for European languages. It quits once a character key is tapped.</p> <div style="display: flex; justify-content: space-around; align-items: flex-start;"> <div style="text-align: center;">  <p>Tap <b>áü</b> key on on-screen keyboard.</p> </div> <div style="text-align: center;">  <p><b>áü</b> key becomes color-inverted <b>áü</b>. Then tap a character key.</p> </div> </div>

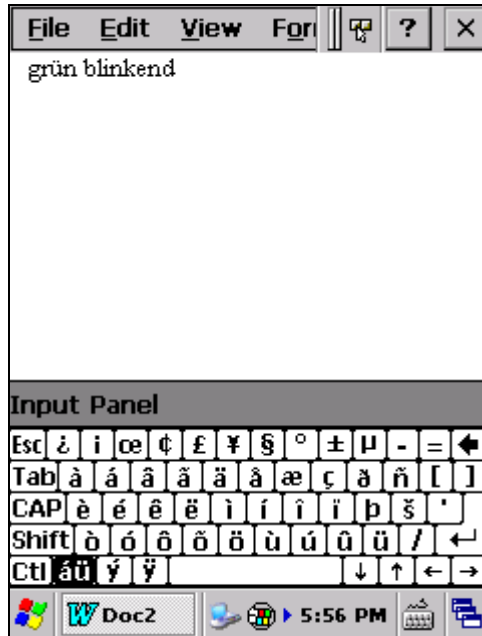


Letter variant "ü" is

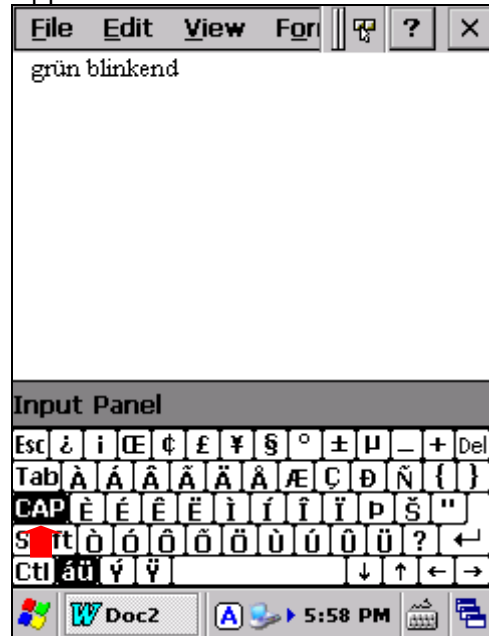
After the letter variant "ü" is entered, the on-screen keyboard restores to normal English alphanumeric layout.

Diacritical letters and letter variants are presented both lowercase and uppercase.





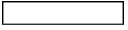
Lowercase



Uppercase

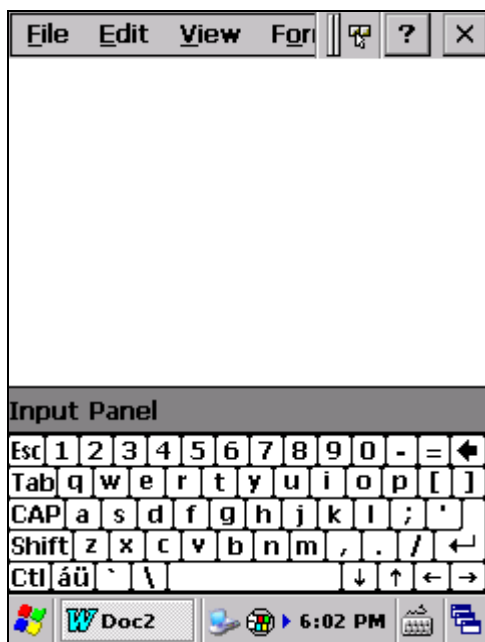


## OTHER KEYS

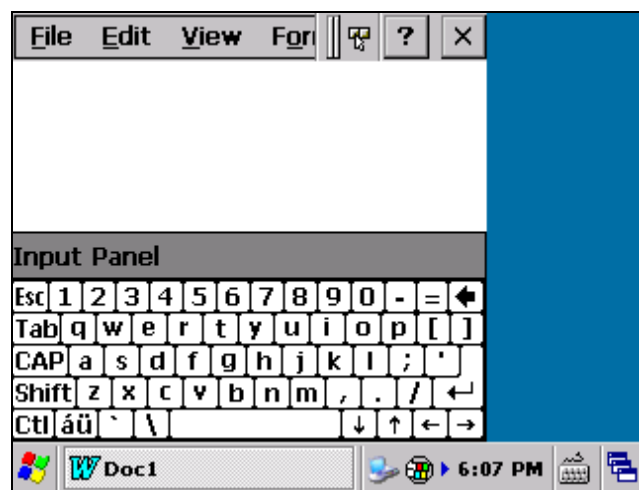
Key	Description
Tab key 	Navigates among the highlight items in some applications. For text input, it inserts Tab character, which means it moves caret to the next tab stop.
Backspace 	Erases the characters to the left of caret.
Enter key 	Executes a command or confirms input. When text input, it inserts a break between paragraphs.
Nav 	Move caret in an input field. In certain applications, they navigate vertically or horizontally among highlight items.
Spacebar 	Inserts a blank space where caret is.

## CHANGE KEYBOARD ORIENTATION

The mobile computer is built-in with a G-sensor and supports screen orientation, which is enabled by default. So when the mobile computer turns sideways or upright, the screen changes its orientation, and on-screen keyboard also readjusts itself to the new orientation.



Upright (Portrait Mode)




Sideways (Landscape Mode)

To disable automatic screen rotation, see [Screen Orientation](#).

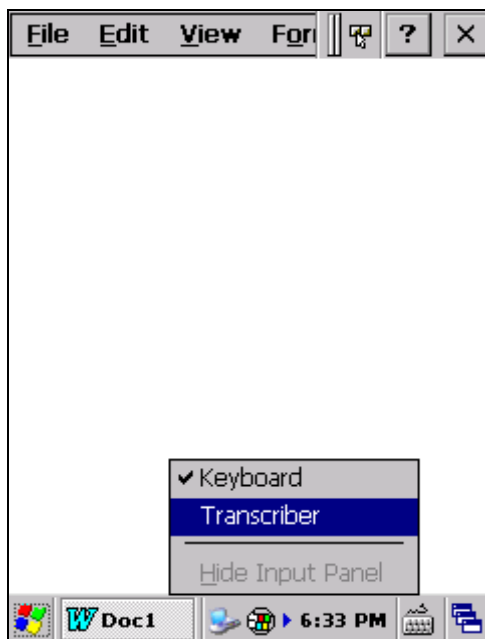
### 1.5.3. CHANGE ON-SCREEN INPUT METHOD

Aside from the on-screen keyboard, the CP60 mobile computer features another on-screen input method called Transcriber, which is a handwriting recognition software that can be used within any application. It supports text input on any part of the screen, and also recognizes entire words instead of individually written letters.

To enable Transcriber as the on-screen input method:

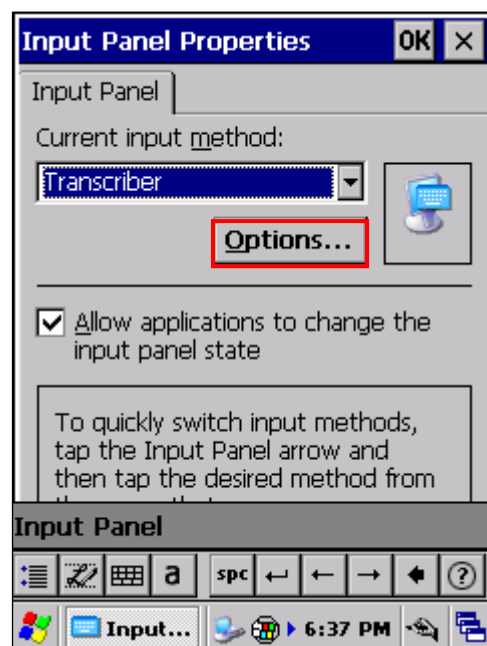
- 1) Tap the keyboard icon  on the taskbar.

A context menu pops up.



- 2) Select **Transcriber** for handwriting recognition. You may start to input text by handwriting.

You may also access Transcriber Options to set handwriting direction and pen properties, and enable handwriting gestures for other functions. Note these options are accessible only when **Transcriber** is selected as the active input method on the taskbar.



## 1.5.4. EDIT TEXT

On the mobile computer, cut, copy, and paste text within an application or across applications by the menu commands. Some applications don't support editing some or all of the text they display while others may offer their own way to edit text.

### EDIT TEXT IN INPUT FIELDS

To edit text in a text input field:

- 1) Tap where you want to edit text.

Caret moves to the desired place and manifests itself as a vertical bar that blinks to indicate where the typed or pasted text will be inserted.

- 2) Type, paste or delete text.

To paste text, see [Paste Text](#).

### SELECT TEXT

When you see some text on a page you want to copy, select it first by tapping and dragging the caret so the desired text is highlighted.

### CUT OR COPY TEXT

After a text is selected, tap the **Edit** menu on the title bar of the active window to open an option menu that includes **Copy/Cut** commands. Tap them to copy/cut the selected text.

### PASTE TEXT

Within the OS, texts can be copied to and from certain applications.

To paste text:

- 1) Tap the text field where you want to paste the text.
- 2) Tap the **Edit** menu on the title bar of the active window and select the **Paste** command.



## 1.6. TOUCH CONTROL

The mobile computer's LCD is overlaid by a resistive touch panel and thus forms a resistive touchscreen. Since a resistive touchscreen locates the user's touch by the force applied on it, by operating with the stylus one can apply minimum force to trigger actions from the touchscreen.

Touch control is one of the main ways to interact with the mobile computer. It provides the ability to manipulate icons, buttons, menu commands, the on-screen keyboard, or any on-screen items.

### 1.6.1. USE TOUCHSCREEN

The mobile computer comes with a stylus. Use it to touch-operate the mobile computer. Apply the gestures below to work on the touchscreen:

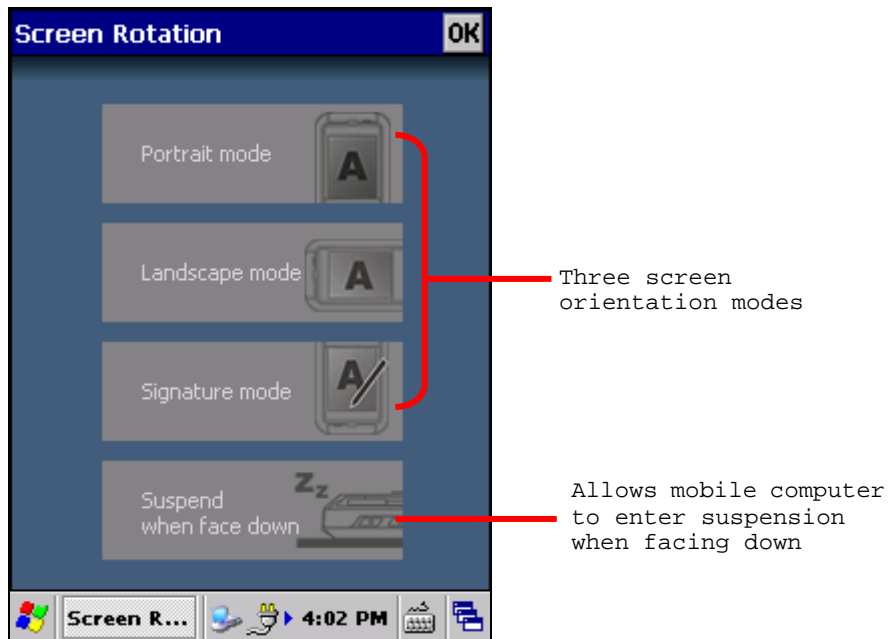
- ▶ **Tap** – Touch any item on the screen such as an application icon or a setting icon to work on it, or touch any key on the on-screen keyboard to type it.
- ▶ **Tap and hold** – Touch an item on the screen and do not release until an action occurs.
- ▶ **Drag** – Touch and hold an item for a moment and then, without release, move the item on-screen until you reach the target.
- ▶ **Double-tap** – Touch quickly twice on certain screens to zoom. For example, double-tap a section of a webpage in a web browser to zoom that section so it fits the width of the screen. Some applications such as map-info applications support picture zooming with double-tap.
- ▶ **Rotate screen** – On most screens, the screen rotates as the mobile computer changes its orientations between upright and sideways.

### 1.6.2. SCREEN ORIENTATION

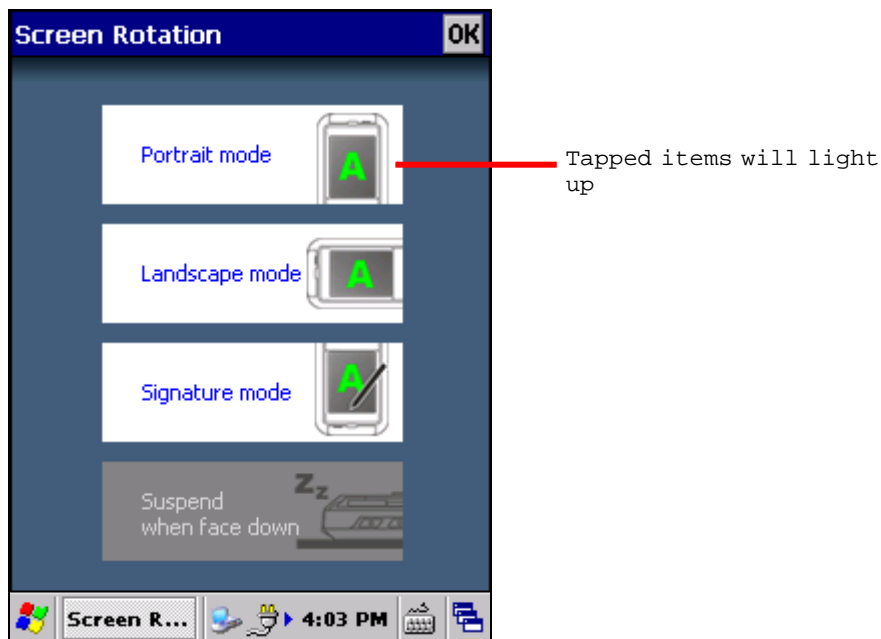
The mobile computer has a built-in G-sensor for screen orientation. In order to enable automatic screen orientation:

- 1) Tap **Start** | **Settings** | **Control Panel** | **Screen Rotation** .

Screen Rotation window opens with three orientation modes to select from and an option to suspend the mobile computer when the screen is facing down.



- 2) Tap the modes that you wish to enable. The tapped item will light up to indicate it is currently enabled.



- 3) Tap **OK** on the title bar to apply the changes.

The mobile computer will then automatically switch between the enabled modes according to its physical orientation. For instance, if **Portrait** and **Landscape** modes are enabled, the touchscreen will switch between upright and sideways view according to the user's holding position. However, if only **Portrait** (upright) mode is enabled, the touchscreen will stay in upright mode regardless of the mobile computer's orientation.

## SIGNATURE MODE

The signature mode is for combined usage with the CipherLab application **Signature**. With this mode enabled, the screen will immediately rotate 180° when the front of the mobile computer is tilted outwards, which is convenient for signing by a second party.

Note: If no modes are selected in **Screen Rotation**, the mobile computer's touchscreen will be fixed in portrait mode.

### 1.6.3. ADJUST BACKLIGHT

Screen backlight can be adjusted manually or automatically. Upon shipping, the mobile computer is set to automatic adjustment, which helps save power. Alternatively you can set the backlight manually according to your preferences.

#### MANUAL BACKLIGHT ADJUSTMENT

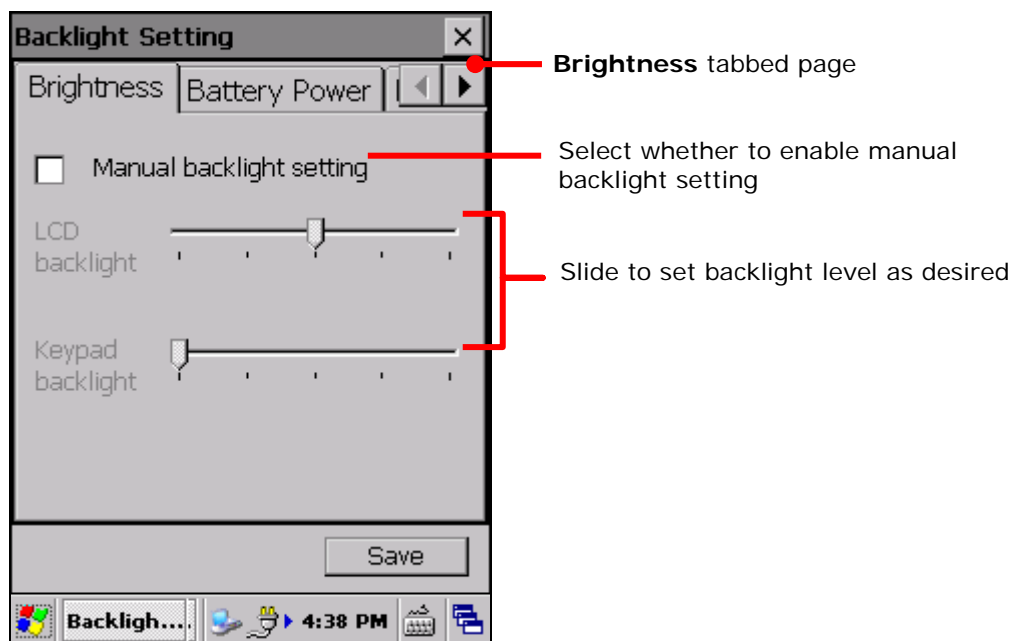
To adjust screen backlight:

- 1) Tap **Start | Settings | Control Panel | Backlight Setting** .

**Brightness** tabbed page opens with a checkbox to enable manual backlight setting, and sliders for setting screen and keypad backlight levels

By default, **Manual backlight setting** is unchecked. The light sensor embedded on the front of the mobile computer will detect current lighting environments, and screen and keypad backlights will adjust automatically according to the backlight profiles set under the **Profile** tabbed page.

When **Manual backlight setting** is checked, screen and keypad backlights will stay at the set level and will not adjust automatically.




- 2) Tap **Save** in the lower right corner to apply the settings.

## AUTOMATIC BACKLIGHT PROFILES

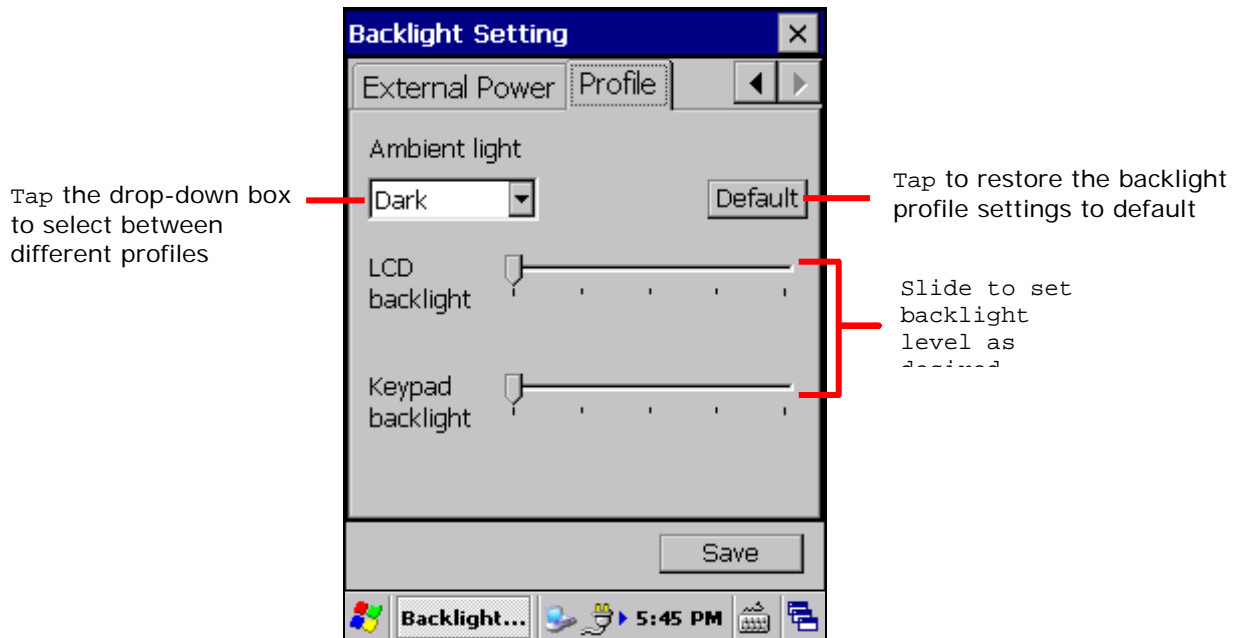
The mobile computer stores three backlight profiles to represent backlight level under different environments. These can be configured according to user's likings.

To set backlight profiles:

- 1) Tap **Start** | **Settings** | **Control Panel** | **Backlight**  .  
**Brightness** tabbed page opens.
- 2) Uncheck **Manual backlight setting** to enable profile function.
- 3) Switch to the **Profile** tabbed page.

Three profiles, **Dark**, **Bright**, and **Brightest** are available in the drop-down box. Select the profile you would like to modify and use the sliders below to set the backlight levels to your preferences. The screen backlight will change temporarily to show the effect.

To restore profile settings to default, tap the **Default** button at the top right corner.




- 4) Tap **Save** in the lower right corner to apply the settings.

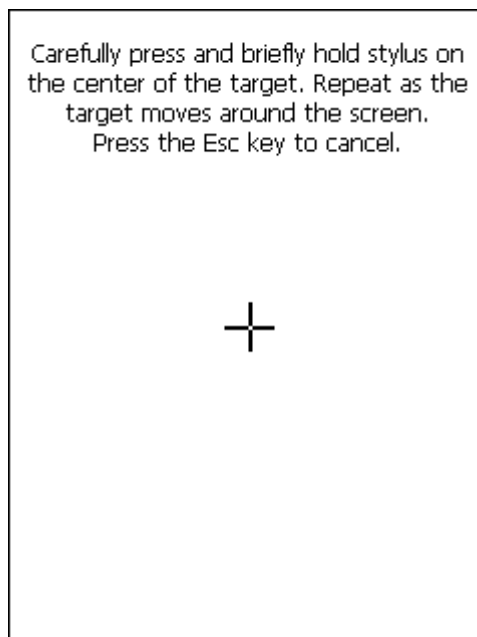
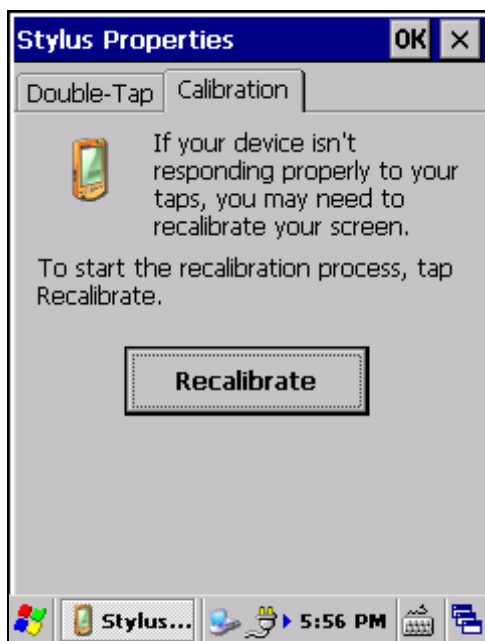
### 1.6.4. CALIBRATION

A resistive touchscreen needs calibration to work accurately after serving for a period of time. Calibration aligns the coordinates of the touch panel and the LCD underneath to improve touch accuracy.

To calibrate the touchscreen:

- 1) Tap **Start** | **Settings** | **Control Panel** | **Stylus** .
- 2) Tap **Calibration** tabbed page.

**Calibration** tabbed page opens. Tap **Recalibrate** button to open the calibration screen.



- 3) Using the stylus, tap firmly at the center of the cross that appears on-screen. Five crosses will appear in sequence.

Follow the on-screen instructions to save the new calibration settings or restore the old settings. Once completed, the screen returns to **Calibration** tabbed page.

## 1.7. MEMORY

The mobile computer packs the following memory units to retain data and instructions from users:

- ▶ Random-access Memory (RAM)
 

512 MB SDRAM for temporary storage and fast access of active applications. When the main battery pack is absent, SDRAM is fed by backup battery to retain data.
- ▶ Internal Storage
 

4GB flash memory to store OS (Windows Embedded Compact 6.0), application files, settings, and other data used by applications.
- ▶ External Storage
 

Insert a storage card to increase the mobile computer's storage capacity. Supported are MicroSDHC cards up to 32GB.

### 1.7.1. DATA LOSS CAUTION

When main battery is absent or used up, backup battery on the main board takes over to supply power to the mobile computer. A fully charged backup battery retains SDRAM data and suspends the mobile computer for 30 minutes.


Note if you are leaving the mobile computer to sit for a couple of days, data loss will occur when both main and backup batteries drain out. Consider backing up data before putting away the mobile computer.

### 1.7.2. CHECK STORAGE

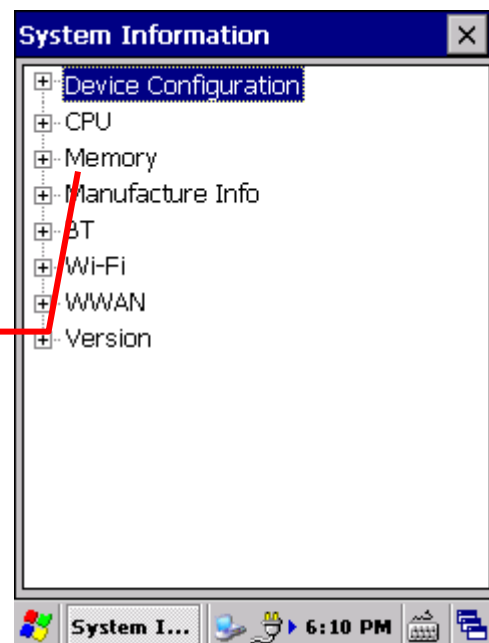
#### RAM SIZE

To check RAM size:

- 1) Tap **Start** | **Settings** | **Control Panel** | **System**

**Information** . The application opens revealing information about the mobile computer's assemblage and hardware/firmware components, including device manufacturer, device ID, memory size, and firmware/software version. RAM size is also listed among this info.


Expand to view information  
on memory size



## INTERNAL STORAGE

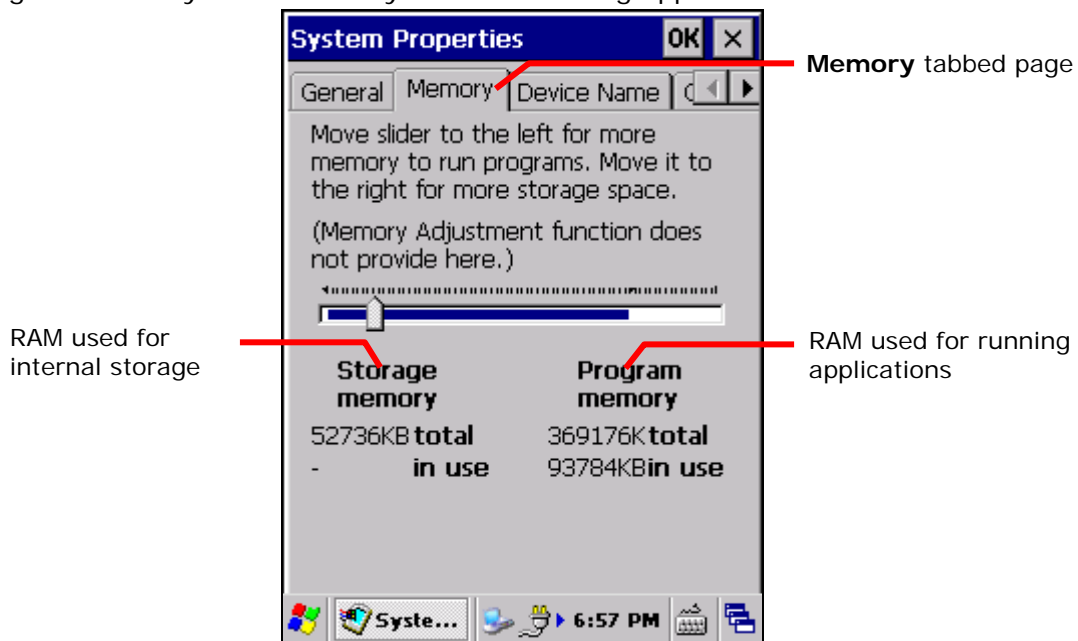
### RAM

To check the internal storage of the mobile computer:

- 1) Tap **Start | Settings | Control Panel | System** .
- 2) Tap **Memory** tabbed page.

This page delivers capacity and usage of the SDRAM onboard. Memory is divided into Storage memory and Program memory.

- ▶ Storage memory: Internal memory allocated for the OS, applications, files and user data.
- ▶ Program memory: RAM memory used for running applications.



## FLASH MEMORY

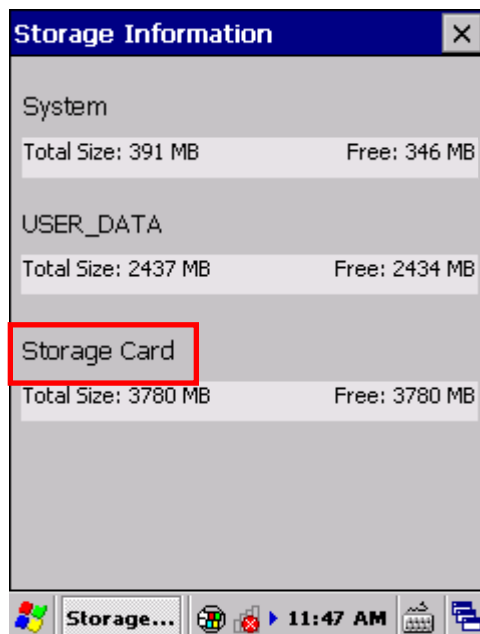
To check the non-volatile flash memory on the mobile computer:

Tap the **Start | Settings | Control Panel | Storage Manager** . Flash storage capacity and partition will be displayed on the **Storage Manager** tabbed page. If a storage card is installed, you may select in the drop-down bar to view the storage capacity of the memory card.



## EXTERNAL STORAGE

You may also tap **Start | Settings | Control Panel | Storage Information** . **Storage Card** label the available space on the storage card.





### 1.7.3. INSERT SD CARD

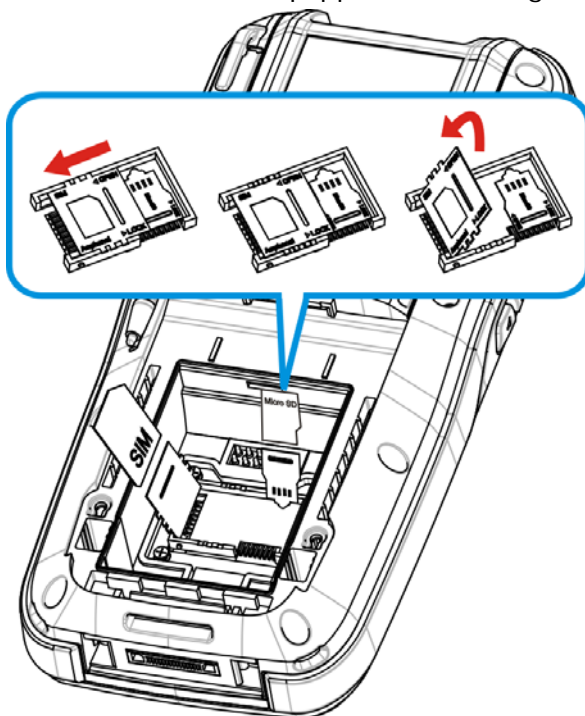
Day-to-day use of the mobile computer might cause the available internal storage to run short. Equip the mobile computer with an external memory unit to expand storage capacity.

Follow the steps below to install a SD card:

- 1) Power off the mobile computer.
- 2) Place the mobile computer face-down on a flat and soft surface.
- 3) Remove the battery door and main battery pack as described in [Main Battery Setup](#).

Battery chamber is opened.

- 4) Using a screwdriver, remove the battery chamber back cover.
- 5) Locate the SD card socket inside battery chamber. (See [Inside Battery Chamber](#).) The SD card socket is equipped with a hinged cover.




- 6) Push the hinged cover to the open position.
- 7) Swivel up the cover.
- 8) Insert SD card into the cover slot in the direction indicated . The metal contact pins should face down.
- 9) Put down the hinged cover and lock it into place.
- 10) Restore the battery chamber back cover, main battery pack and the battery door.

Figure 10: Inserting SD Card

## 1.8. DIRECT DATA COMMUNICATION

“Direct” data connection means “hardwired” data connection between the mobile computer and a Windows-based PC as opposed to wireless connection. Direct data connection relies on a RS-232 cable or a USB cable (sometimes plus an auxiliary cradle) between the two mentioned devices. Once the mobile computer and PC are “directly” connected with each other by a RS-232 or USB-cable, they can sync data with each other.

### 1.8.1. USE CABLE

Direct data communication using a cable:

- 1) Connect the mobile computer to your PC with a Snap-on Charging and Communication Cable (either USB or RS-232 type) .
- 2) On the mobile computer, tap **Start | Settings | Control Panel | USB Connection**.
- 3) To connect the mobile computer and PC via ActiveSync, select **ActiveSync Advance Network Mode** or **ActiveSync Serial Mode**.

To treat the mobile computer as an external storage device, select **Mass Storage – SD Card**.

- 4) Tap **OK** on the title bar to apply the settings.

If one of the first two options are selected, ActiveSync will automatically detect connection between the two and prompt for data synchronization.

See [Syncing Tools](#) and subsequent sections to know how to use ActiveSync.



Figure 11: Direct Data Communication Using Cable

## 1.8.2. USE CRADLE

Direct data communication using a cradle:

- 1) Seat the mobile computer in a Charging and Communication Cradle (hereinafter "cradle").
- 2) Connect the cradle to your PC with a USB cable. Fix the cable to both sides.

ActiveSync will automatically detect connection between the two and prompt for data synchronization.

See [Syncing Tools](#) and subsequent sections to know how to use ActiveSync.

Note: The cradle supports USB Host Mode via a USB OTG cable.




Figure 12: Direct Data Communication Using Cradle

### 1.8.3. SYNCING TOOLS

Microsoft's syncing tools enables users to update or back up the data on their mobile computers to desktop computers.

Two syncing tools are featured by Microsoft - ActiveSync and Windows Mobile Device Center ("WMDC"). Which tool to use depends on which OS is running on your PC. See the rule below:

OS	Syncing Program
Windows Vista or Windows 7	WMDC 
Windows XP SP3 and earlier	ActiveSync 

ActiveSync and WMDC can be downloaded from Microsoft's website. Download and install the right one on your PC.

Hereafter in this manual, we will focus on ActiveSync only. For WMDC usage, see its documentation or help file.

### 1.8.4. SYNC PARTNERSHIP

Once a direct connection is established between the mobile computer and your PC as described in [Use Cable](#) or [Use Cradle](#), they are able to form the following ties:

Sync Partnership	Services
Synchronization Relationship	<ul style="list-style-type: none"> <li>▶ Allows the mobile computer and PC to sync data with each other.</li> <li>▶ Allows PC to add and remove programs to/from the mobile computer.</li> <li>▶ Allows PC to browse files on the mobile computer.</li> <li>▶ Allows PC to copy files to/from the mobile computer.</li> <li>▶ Allows PC to back up the files on the mobile computer.</li> </ul>
Temporary Relationship (Mobile computer works as a "guest" to PC)	<ul style="list-style-type: none"> <li>▶ Allows PC to add and remove programs to/from the mobile computer.</li> <li>▶ Allows PC to browse files on the mobile computer.</li> <li>▶ Allows PC to copy files to/from the mobile computer.</li> <li>▶ Allows PC to back up the files on the mobile computer.</li> </ul>

Note that data stored on external storage (the SD card) cannot be synchronized.

See [ActiveSync Actions to Take](#) for details about the mentioned services.

### 1.8.5. 1<sup>ST</sup> USB SYNC

This section will guide you through USB syncing. For Bluetooth syncing, see [Bluetooth ActiveSync](#).

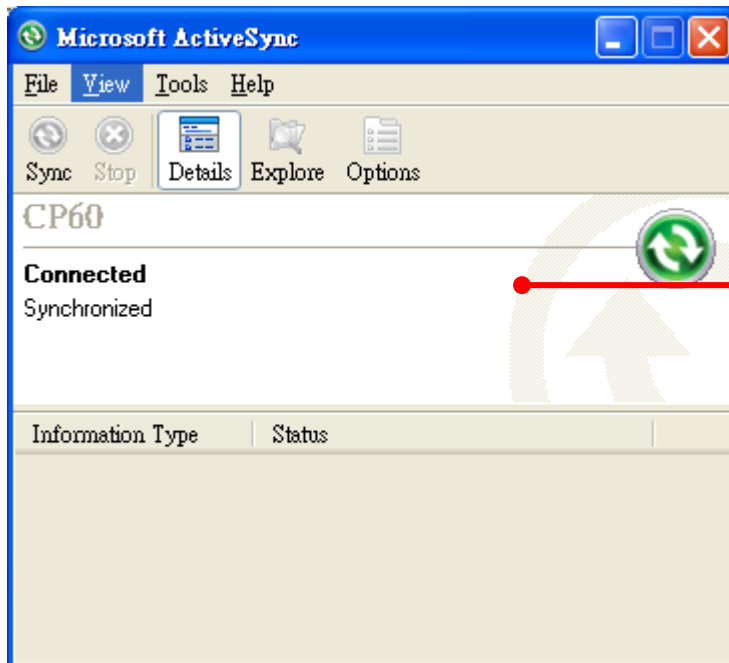
To connect ActiveSync using USB:

- 1) Download the right syncing tool as described in [Syncing Tools](#) and install it on your PC.
- 2) Connect the mobile computer and your PC as described in [Use Cable](#) or [Use Cradle](#).
- 3) On your PC, run the syncing program.

ActiveSync should detect the mobile computer. **Sync Setup Wizard** launches and prompts to set up [Sync Partnership](#) between two computers.

- 4) Press **Next** for “Synchronization Relationship”, or press **Cancel** for “Temporary Relationship” if you don't plan to connect to the PC on a regular basis.

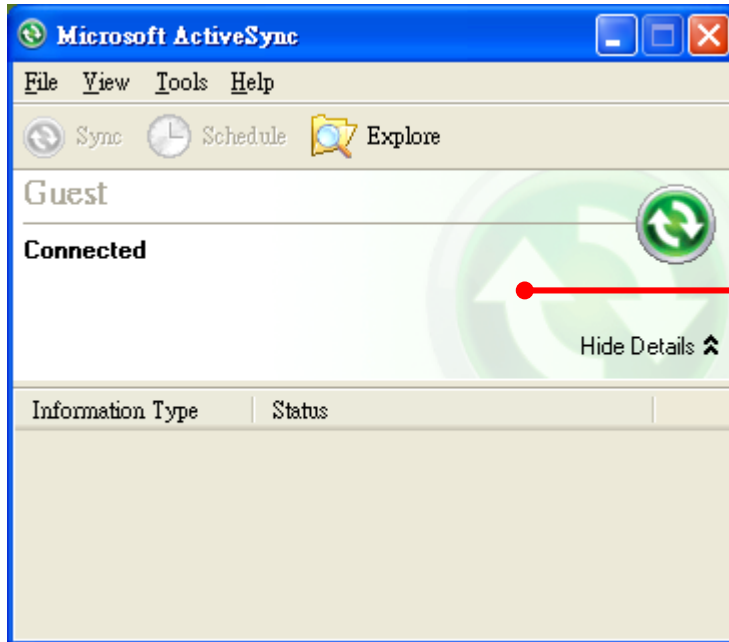
If you have pressed **Next**, follow the on-screen instructions and select the data categories you would like to synchronize. Once confirmed, synchronization will begin shortly, and when the process is finished, ActiveSync window will show “Synchronized” to indicate that the data on the mobile computer and PC are identical.



A “Synchronization Relationship” is established between the mobile computer and the PC

**OR**

If you have pressed **Cancel**, Microsoft ActiveSync opens showing “Guest” and “Connected”. The mobile computer and the PC are connected but the data is not synchronized.




A “Temporary Relationship” is established between the mobile computer and the PC

Note: If you encounter trouble during USB ActiveSync connection, Tap **Start | Settings | PC Connection** and make sure “Enable direct connections to the desktop computer” is selected. Tap **Change Connections** and check that **USB Serial** is selected as the connection method.

### 1.8.6. DISCONNECT USB ACTIVESYNC

To disconnect USB ActiveSync:

- 1) On your PC, open ActiveSync by double-clicking its icon  in the notification area. ActiveSync opens.
- 2) From the menu bar, click **File | Connection Settings**. [Connection Settings] window opens.
- 3) Deselect **Allow USB connections**.
- 4) Press the **OK** button to apply the change and quit setting.

This way when you plug your mobile computer the next time, ActiveSync won’t attempt to connect to it.

### 1.8.7. ACTIVESYNC ACTIONS TO TAKE

Once “Synchronization Relationship” or “Temporary Relationship” is established between two computers, a variety of actions can be taken to enhance resource sharing between them as previously mentioned in [Sync Partnership](#).

In summary, “Synchronization Relationship” outshines “Temporary Relationship” by being capable of syncing Microsoft Office Outlook data. However “Temporary Relationship” provides satisfactory file sharing if you don’t want to synchronize information.

See the following to know what actions to take with ActiveSync:

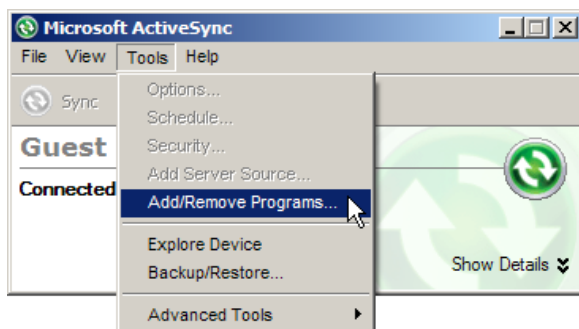
#### ADD/REMOVE PROGRAMS

Note basically the applications to be installed to the mobile computer need to be installed on your PC first. So download the application programs to your PC first and install them on your PC so they can be installed onto the mobile computer later.

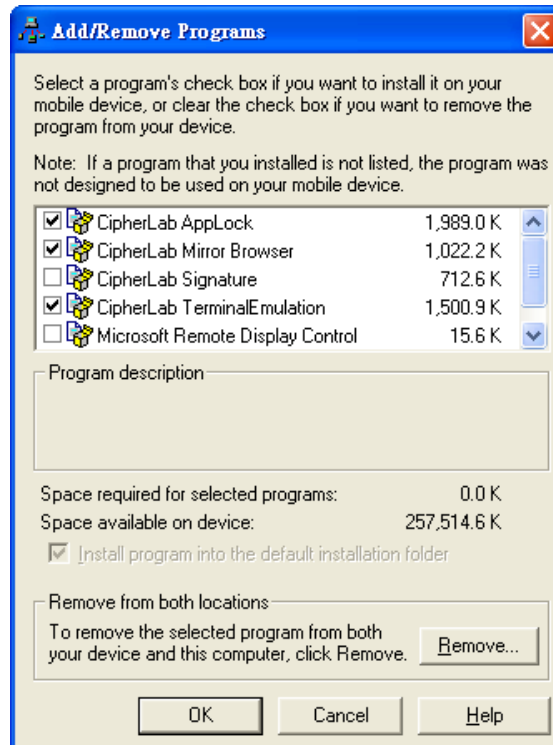
Many application programs are installed in different ways. Read their installation guides or documentation to know how they are installed. If you are installing an application that cannot be installed on your PC first, try to install it right from the mobile computer. See [Install Applications](#) for more details.

To install an application on the mobile computer:

- 1) Connect two computers as described in [Use Cable](#) or [Use Cradle](#).
- 2) Sync two computers as described in [1st USB Sync](#).
- 3) On the PC, from the menu bar of ActiveSync, select **Tools | Add/Remove Programs**.



ActiveSync starts to search for the application programs installed on your PC and opens its [**Add/Remove Programs**] dialog which lists those found. Each entry comes with a check box on the left. An unchecked box means the program is yet to install to the mobile computer while a checked one means an installed program.



- 4) Select the application program(s) to install to the mobile computer, and deselect the application program(s) to uninstall from the mobile computer.
- 5) Press the **OK** button.

ActiveSync proceeds to install programs and/or remove programs to/from the mobile computer.

- 6) Follow the on-screen instructions on both your PC and the mobile computer to proceed.

Noteworthy facts:


- ▶ Normally the application program(s) downloaded from external resources are installed to the mobile computer's directory at **My Device\Program Files**. However sometimes there are exceptions and the actual situation depends on the application.
- ▶ You can also uninstall applications directly on the mobile computer rather than on the PC. See [Uninstall Applications](#) for more details.
- ▶ If you would like to uninstall a program that isn't listed in the [**Add/Remove Programs**]

dialog, browse to it on the mobile computer by tapping **My Device**  on the desktop. Tap and hold it, and select **Delete** from the context menu that pops up.

## ADD APPLICATION SHORTCUTS TO START MENU

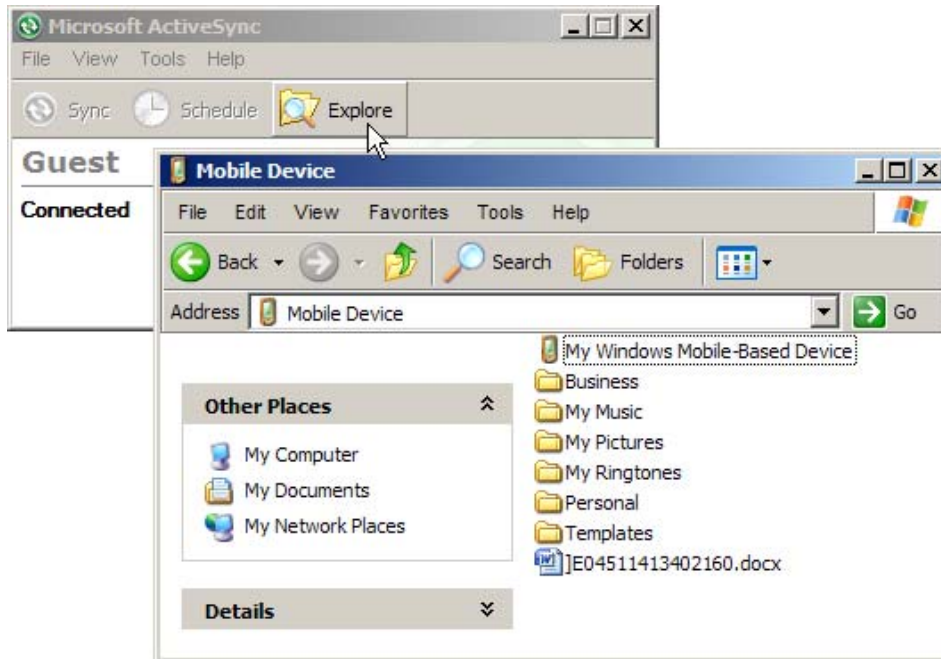
ActiveSync features "Explore" to add an application shortcut to Start menu where it is easier to launch the application.


To add an application shortcut to Start menu:

- 1) Connect two computers as described in [Use Cable](#) or [Use Cradle](#).
- 2) Sync two computers as described in [1st USB Sync](#).
- 3) On the PC, from ActiveSync's menu bar, select **Tools | Explore Device**, or from its toolbar, press **Explore**  button.



The mobile computer's internal storage root directory "**Mobile Device**" opens presenting a few folders (and files).



- 4) Add File Shortcuts to Desktop Double-click **My Windows Mobile-Based Device** .
- 5) Double-click **Program Files**.

Program Files folder opens. This is where the downloaded applications are normally installed on the mobile computer's local storage.

In the folder, each sub-folder stores an application.

- 6) Open the folder of the application to create shortcut for.
- 7) Find the executable file of that application. Right-click on it and select **Copy** from the context menu that comes up.
- 8) Browse to **My Device\Windows\Programs**.
- 9) Right-click any vacant spot in the folder and select **Paste shortcut** from the context menu that comes up.

A shortcut to the application is added to the mobile computer's Start menu.

---

Note: You can also copy & paste by the sequence **Create Shortcut -> Cut -> Paste**.


---

You can also add an application shortcut to Start menu directly on the mobile computer. See [Add Items to Start Menu](#) for more details.

---

### ADD ITEM SHORTCUTS TO DESKTOP

To add a shortcut of an application or file to the mobile computer's desktop:

- 1) Connect two computers as described in [Use Cable](#) or [Use Cradle](#).
- 2) Sync two computers as described in [1st USB Sync](#)
- 3) On the PC, from ActiveSync menu bar, select **Tools | Explore Pocket PC**, or from its toolbar, press **Explore**  button.

The mobile computer's internal storage root directory "**My Device**" opens presenting a few folders.

- 4) Browse to the file to create shortcut for.
- 5) Right-click on the file and select **Copy** from the context menu that comes up.
- 6) Browse to **My Device\Windows\Desktop**.
- 7) Right-click any vacant spot in the folder and select **Paste shortcut** from the pop-up menu that comes up.

A shortcut to the file is added to the mobile computer's desktop.

Note: You can also copy & paste by the sequence **Create Shortcut -> Cut -> Paste**.

You can also add a file shortcut to the desktop directly on the mobile computer. See [Add Items to Start Menu](#) or more details.

## REMOVE ITEMS FROM START MENU


To remove an added shortcut from Start menu, simply use ActiveSync's **Explore**  to delete the shortcut from **My Device\Windows\Programs** folder.

You can also remove an added shortcut from Start menu directly on the mobile computer. See [Add Items to Start Menu](#) for more details.

## CREATE NEW FOLDERS

To create a new folder on the mobile computer:

- 1) Connect two computers as described in [Use Cable](#) or [Use Cradle](#).
- 2) Sync two computers as described in [1st USB Sync](#).

On the PC, from ActiveSync menu bar, select **Tools | Explore Pocket PC**, or from its toolbar, press **Explore**  button.

The mobile computer's internal storage root directory "**My Device**" opens presenting a few folders (and some files).

- 3) Browse where you want to create a folder.
- 4) Right-click any vacant spot there.

Context menu opens

- 5) Select **New Folder**.

A new folder is created.

## BACKUP DATA

To best protect your work, back up the data on your mobile computer regularly. You may choose to manually back up using ActiveSync to copy & paste the files to your PC.

## USB PASS-THROUGH NETWORKING

ActiveSync supports “Pass-Through Networking” whereby the mobile computer networks using your PC’s data connection.

For security, disable network bridging on the PC, especially the bridging to a Remote NDIS adapter. For more information on network bridging, see Windows Help on the PC.

After sync partnership is set up between the mobile computer and your PC:

- 1) On your PC, from the menu bar of ActiveSync, select **File | Connection Settings**.  
[Connection Settings] window opens.
- 2) For **This computer is connected to**, select a network which your PC should connect to when passing through ActiveSync. Options are:

Option	Description
Automatic	Auto-detects proxy <ul style="list-style-type: none"> <li>▶ This option detects if a proxy should be used when passing connections through the PC. If yes, configure the proxy on the mobile computer.</li> <li>▶ This option best suits connecting to a PC (laptop) that may be used at home (with no proxy), as well as to a corporate network (with proxy).</li> </ul>
Work Network	Always uses proxy <ul style="list-style-type: none"> <li>▶ This option assumes a proxy should be used when passing connections through the PC, and uses whatever proxy is already configured on the mobile computer.</li> <li>▶ This option best suits connecting to a PC that is always on corporate network.</li> </ul>
The Internet	Never uses proxy <ul style="list-style-type: none"> <li>▶ This option assumes no proxy is necessary when passing connections through the PC.</li> <li>▶ This option best suits connecting to a PC connected directly to the Internet through ISP (at home)</li> </ul>

- 3) Select **Open ActiveSync when my device connects**.
- 4) Press **OK** button to apply the change and quit settings.

## 1.9. VOLUME AND AUDIO

### 1.9.1. AUDIO PLAYBACK

Use a Bluetooth headset for audio playback and hands-free telephone communication. See [Use Bluetooth](#).

Note: Bluetooth headsets that communicate via A2DP are not supported.

### 1.9.2. VOLUME CONTROL

The mobile computer has two volume control facilities – the physical volume rocker perched on the left side of the mobile computer and the on-screen volume gauge featured by the OS.

Both the physical rocker and the on-screen gauge can be used to control the system volume, including event sounds, notifications and media playback.

#### PHYSICAL VOLUME ROCKER

Use the physical volume rocker to turn up and down system volume.

Volume changes made with the physical volume rocker will also be reflected on the [On-screen Volume Gauge](#).

Turns up and down  
system volume

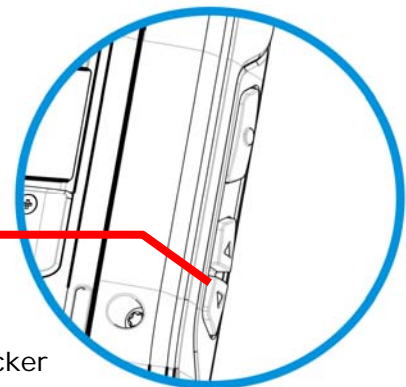


Figure 13:  
Physical Volume Rocker

#### ON-SCREEN VOLUME GAUGE

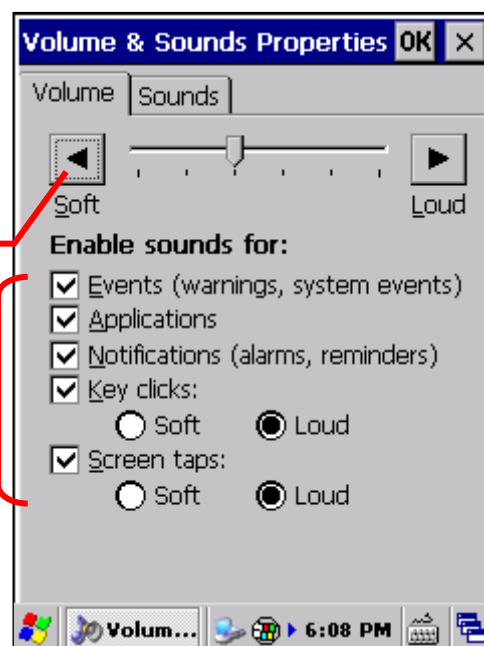
The on-screen volume gauge can also be used to adjust system volume:

- 1) Tap **Start** | **Settings** | **Control Panel** | **Volume & Sounds**.

Volume & Sounds Properties window opens showing a slider to adjust system volume and a few checkboxes to select the occasions to play system sounds for.

Slider bar and  
buttons to adjust  
system volume

Checkboxes to select when  
to play system sounds



2) Adjust the settings to meet your needs.

When finished, tap **OK** on the taskbar to apply the settings.

---

Note: When using the physical volume rocker to adjust system volume, make sure **Volume & Sounds** window is not the active window on-screen.

---



## DATA CAPTURE

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Although highly converged, the mobile computer is also a dedicated barcode reader. The mobile computer is shipped with either a (laser) 1D reader or 2D imager. A number of symbologies are supported and data about them can be decoded and collected.

After data has been collected, the mobile computer can output it locally to applications installed on the mobile computer or to the host computer so data storage, advanced data analysis and more special services can be performed.

This chapter describes how to collect data with reader modules.

---

Note: The mobile computer allows three forms of data capturing, either by laser scanning, 2D imaging or capturing colored images via the digital camera. Laser scanning and imaging are described in this chapter. For digital camera usage, see [Camera](#).

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### 2. IN THIS CHAPTER

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2.1 Configure Reader .....	60
2.2 Read Printed Barcodes.....	76

## 2.1. CONFIGURE READER

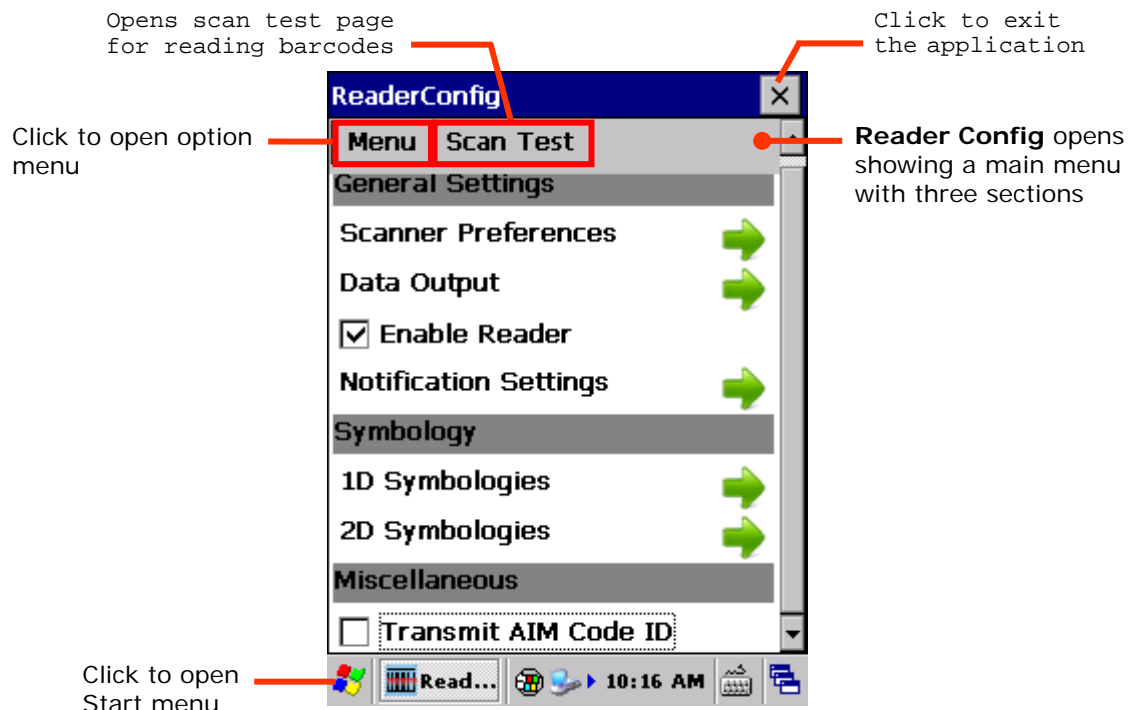
The mobile computer is capable of reading printed barcodes. The reader module can be either a (laser) 1D reader or a 2D imager. The mobile computer is installed with a CipherLab utility **Reader Config** to configure the scan engine built inside. Use it to create a profile of settings that best suits your needs.

### 2.1.1. LAUNCH READER CONFIG

To launch Reader Config:

- 1) Tap **Start | Settings | Control Panel | Reader Configuration** 

**Reader Config** launches in context with the reader module(s) on board the mobile computer. On the main settings page are three sections: **General Settings**, **Symbology** and **Miscellaneous**.

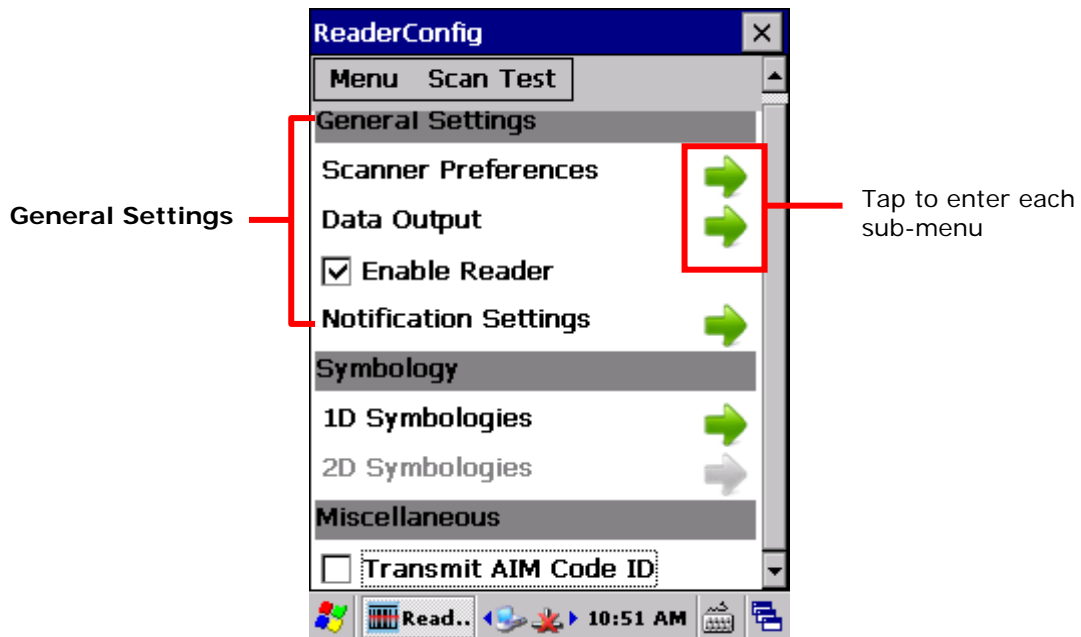


The following will guide to settings provided in each of the three sections.



### 2.1.2. GENERAL SETTINGS

**General Settings** is where all reader settings are accessed from except for symbologies settings. Tap the green arrow next to each item to enter the sub-menu for that given item.



The functions under **General Settings** include:

- ▶ Scanner Preferences
- ▶ Data Output
- ▶ Enable Reader - enabled by default
- ▶ Notification Settings

## SCANNER PREFERENCES

**Scanner Preferences** page can be entered by tapping the given item on the **Reader Config** main settings page. The options provided in this page differ according to the type of scan engine (either 1D or 2D) built within the mobile computer.

To open **Scanner Preferences** page:

- 1) Open **Reader Config** as described in [Launch Reader Config](#).

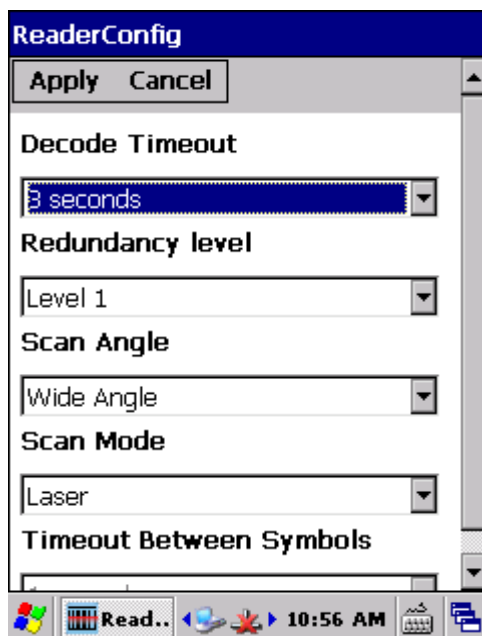
**Reader Config** settings page opens.

- 2) Tap the arrow next to **Scanner Preferences**.

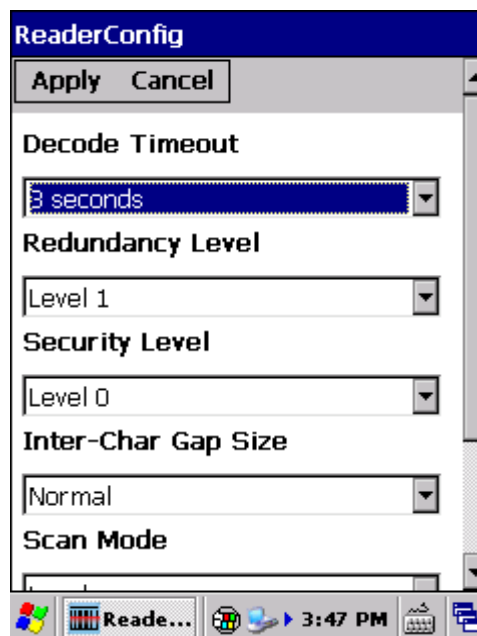
**Scanner Preferences** settings page opens.

Featured settings are different for 1D (laser) reader and 2D imager:

1D (laser) reader settings



2D imager settings



## 1D (LASER) READER SETTINGS

Setting	Description	Default
Decode Timeout	Sets the maximum time for the decoding process during a scan. Configurable between 1 sec to 9 sec.	3 sec
Redundancy Level	Sets how many successful readings should be done before linear barcodes such as Codabar, MSI, and Interleaved 2 of 5 can be decoded. Levels 1 to 4 available.	Level 1
Scan Angle	Sets the scan angle for laser scan engine. Options to choose between are <b>Wide Angle</b> and <b>Narrow Angle</b> .	Wide Angle
Scan Mode	Sets the reader's scanning behaviour. Options available are <b>Continuous</b> and <b>Laser</b> modes.	Laser
Timeout Between Symbols	Sets the time for the barcode reader to resurrect its ability to once more decode a barcode it just decoded. ▶ Only applied in <b>Continuous</b> mode	1 sec

## 2D IMAGER SETTINGS

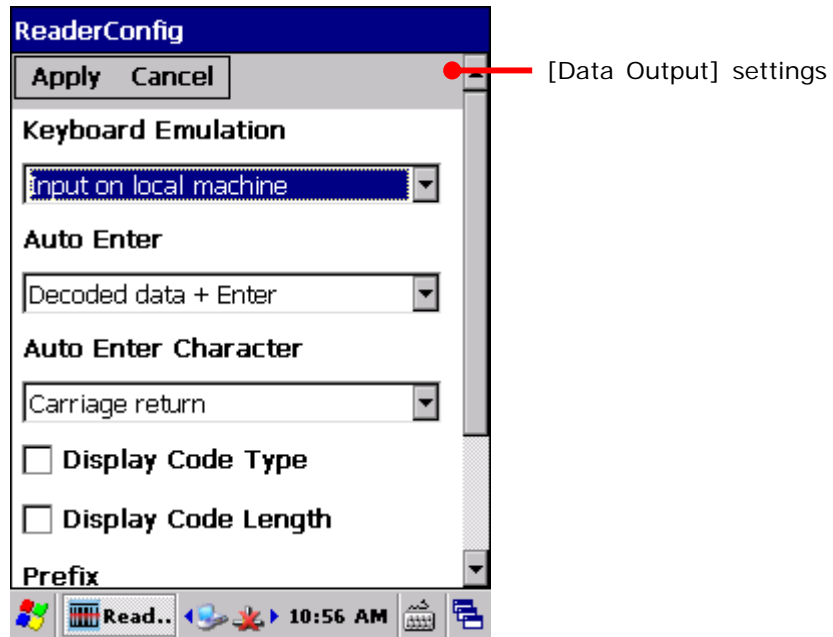
Setting	Description	Default										
Decode Timeout	Sets the maximum time for the decoding process during a scan. Configurable between 1 sec to 9 sec.	3 sec.										
Redundancy Level	Sets how many successful readings should be done before linear barcodes such as Codabar, MSI, and Interleaved 2 of 5 can be decoded. Levels 1 to 4 available.	Level 1										
Security Level	<p>Sets the security level to ensure decoding accuracy considering the printed quality of barcodes such as Code 128, Code 93, and UPC/EAN. The higher the level is, the more security is ensured. Options are:</p> <table border="1"> <thead> <tr> <th>Level</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>With this default, the scan engine is aggressive enough to decode most "in-spec" barcodes.</td> </tr> <tr> <td>1</td> <td>Select this level if misdecodes have occurred. It fixes most misdecodes.</td> </tr> <tr> <td>2</td> <td>Select this level if Level 1 should fail to eliminate misdecodes.</td> </tr> <tr> <td>3</td> <td>Select this level if Security Level 2 should fail to prevent misdecodes. However, as this level actually impairs the decoding ability of the decoder, a safer solution would be to improve the quality of the bar codes to read.</td> </tr> </tbody> </table>	Level	Description	0	With this default, the scan engine is aggressive enough to decode most "in-spec" barcodes.	1	Select this level if misdecodes have occurred. It fixes most misdecodes.	2	Select this level if Level 1 should fail to eliminate misdecodes.	3	Select this level if Security Level 2 should fail to prevent misdecodes. However, as this level actually impairs the decoding ability of the decoder, a safer solution would be to improve the quality of the bar codes to read.	Level 0
Level	Description											
0	With this default, the scan engine is aggressive enough to decode most "in-spec" barcodes.											
1	Select this level if misdecodes have occurred. It fixes most misdecodes.											
2	Select this level if Level 1 should fail to eliminate misdecodes.											
3	Select this level if Security Level 2 should fail to prevent misdecodes. However, as this level actually impairs the decoding ability of the decoder, a safer solution would be to improve the quality of the bar codes to read.											
Inter-Char Gap Size	Sets the intercharacter gap size for Code 39 and Codabar. Switch between <b>Normal</b> and <b>Large</b> .	Normal										
Scan Mode	<p>Sets the reader's scanning behaviour. Options available are <b>Level</b>, <b>Presentation Mode</b> and <b>Auto Aim</b>.</p> <ul style="list-style-type: none"> <li>▶ Level: Decoding process is activated by trigger event and continues until trigger event ends, a valid decode happens or decode session time-out is reached.</li> <li>▶ Presentation Mode: The imager engine attempts to decode when an object appears in its field of view. Sleeping state is not entered when this mode is activated.</li> <li>▶ Auto Aim: Red aiming pattern is turned on when the imager engine detects motion. A trigger event will then activate decoding. If 2 seconds go by without any activity, the aiming pattern goes off.</li> </ul>	Level										
Decoding Illumination	Enables an LED light beam to aid barcode reading.	Selected (Enabled)										
Decode Aiming Pattern	Projects a crosshair at the center of the laser light beam to facilitate barcode reading.	Selected (Enabled)										
Picklist Mode	When selected, only barcodes aligned at the crosshair of the laser light beam will be decoded.	Deselected (Disabled)										

## DATA OUTPUT

**Data Output** allows users to set the way to output decoded data.

To open **Data Output** settings page:

- 1) Open **Reader Config** as described in [Launch Reader Config](#).  
**Reader Config** main menu opens.
- 2) Tap the arrow next to **Data Output**.  
**Data Output** settings page opens.





## WHERE TO OUTPUT

**Keyboard Emulation** setting controls where the decoded data is to be output.

Setting	Descriptions	Default
Keyboard Emulation	<p>Treats decoded data as typed text and outputs it to the active application locally on the mobile computer or remotely on a computer. Options are:</p> <ul style="list-style-type: none"> <li>▶ Disable – Disables <b>Keyboard emulation</b> whereby decoded data won't be output.</li> <li>▶ Input on local machine – Passes decoded data locally to the active application on the mobile computer. Simply run an application such as Wordpad to collect decoded data.</li> <li>▶ Input on remote PC – Passes decoded data to the active application on the remote computer connected. Set up a remote PC connection to collect data. (Note this option is unable to pass double-byte characters such as Big-5 or Unicode characters.)</li> </ul>	Input on local machine

## HOW TO OUTPUT

After the output destination is set, configure how to output decoded data, i.e. the “format” to present decoded data.

Setting	Description	Default
Auto Enter	<p>Adds an ENTER character before or after each scanning act. This function saves the trouble pressing [Enter] key to confirm each scan. Options are:</p> <ul style="list-style-type: none"> <li>▶ Disable</li> <li>▶ Decoded data + Enter</li> <li>▶ Enter + Decoded data</li> </ul>	Decoded data + Enter
Auto Enter character	<p>Adds a key code before or after the decoded data. This setting is available only when [Auto Enter] is enabled. Options are:</p> <ul style="list-style-type: none"> <li>▶ None</li> <li>▶ Carriage Return</li> <li>▶ Tab</li> <li>▶ Space</li> <li>▶ Comma</li> <li>▶ Semicolon</li> </ul>	Carriage Return
Display Code Type	Prefixes the output data with code type information.	Deselected (Disabled)
Show Code Length	Suffixes the output data with code length information.	Deselected (Disabled)
Prefix	<p>Affixes 0 to 10 characters to the left of the output data. Tap the keyboard icon  next to the input field to open a character table for entering the prefix.</p> <ul style="list-style-type: none"> <li>▶ Prefixes containing invisible characters are supported.</li> </ul>	--
Suffix	<p>Affixes 0 to 10 characters to the right of the output data. Tap the keyboard icon  next to the input field to open a character table for entering the suffix.</p> <ul style="list-style-type: none"> <li>▶ Suffixes containing invisible characters are supported.</li> </ul>	--

## ENABLE READER

Features a checkbox to enable or disable reader scanning ability. When enabled, light beam will be sent out each time the trigger (scan key) is pressed.

**NOTIFICATION SETTINGS**

**Notification Settings** enables audible, visible and tactile feedback for scanning good read, which helps notify the user of a successful decoding.

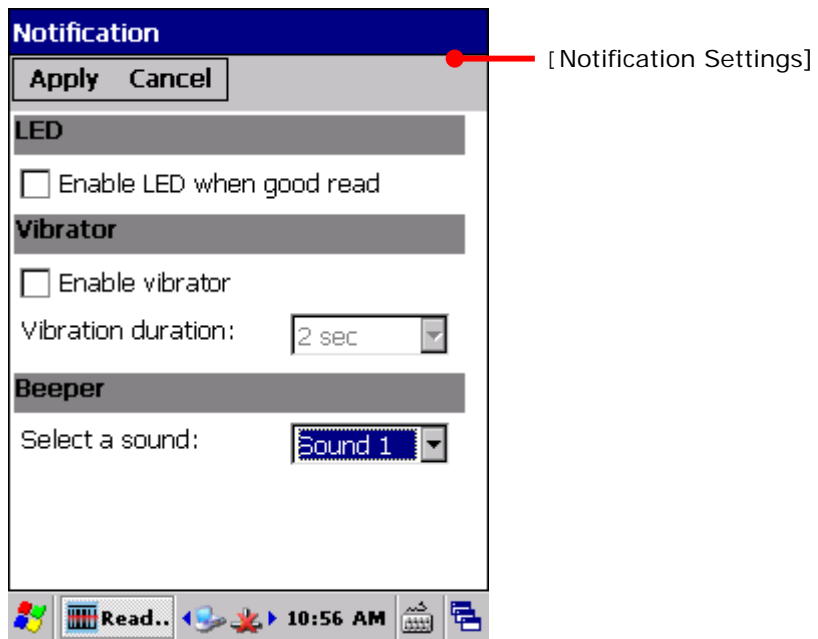
To open **Notification Settings** page:

- 1) Open **Reader Config** as described in [Launch Reader Config](#).

**Reader Config** main menu opens.

- 2) Tap the arrow next to **Notification Settings**.

**Notification Settings** page opens.

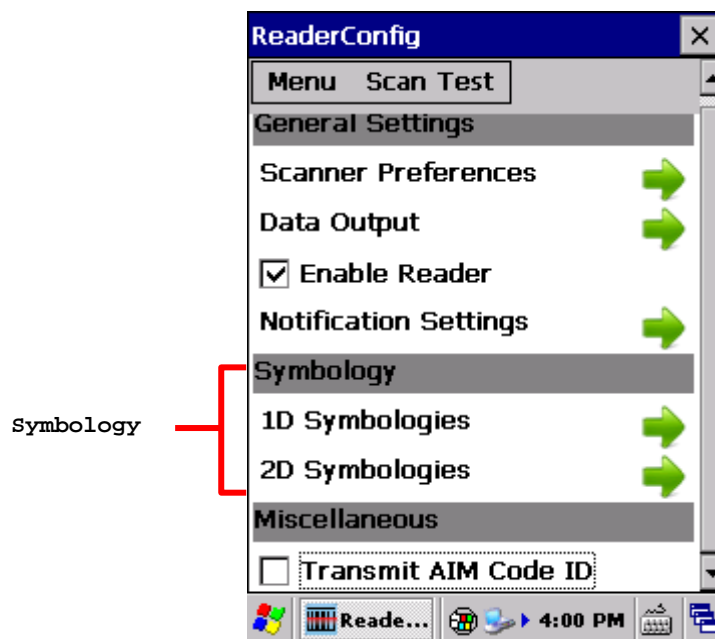


Setting	Description	Default
LED	Enable LED when good read Selects to enable/disable LED light (left) for scanning good read. See <a href="#">Status LED</a> for details.	Deselected (Disabled)
Vibrator	Enable vibrator Enables/disables tactile feedback (vibration) for good read.	Deselected (Disabled)
	Vibration duration Sets the duration for tactile feedback (vibration).	--
Beeper	Select a sound Sets the beeper sound for scanning good read. Users can choose to mute the beeper sound, or configure the beeper between sounds 1 to 9.	Sound 1

### 2.1.3. SYMBOLOGY

**Symbology** section sets the symbologies to read, and also enables/disables some feature(s) for a symbology to read, such as:

- ▶ Customize and transmit start/stop characters
- ▶ Verify/transmit check digits
- ▶ Enable/disable addon digits
- ▶ Convert to another symbology
- ▶ Transmit symbology ID



To open **Symbology** settings page:

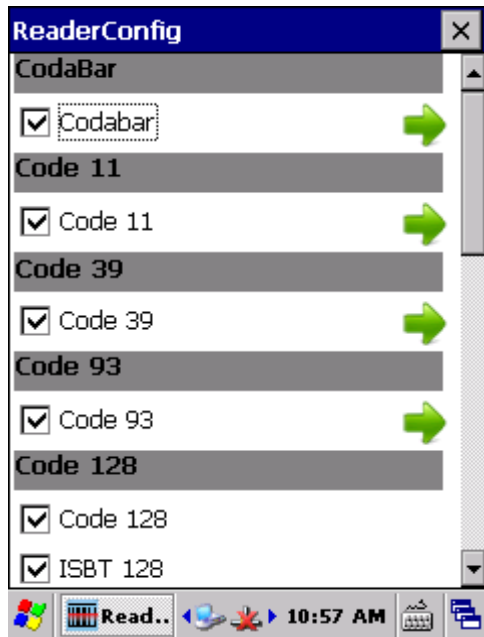
- 1) Open **Reader Config** as described in [Launch Reader Config](#).

**Reader Config** main menu opens.

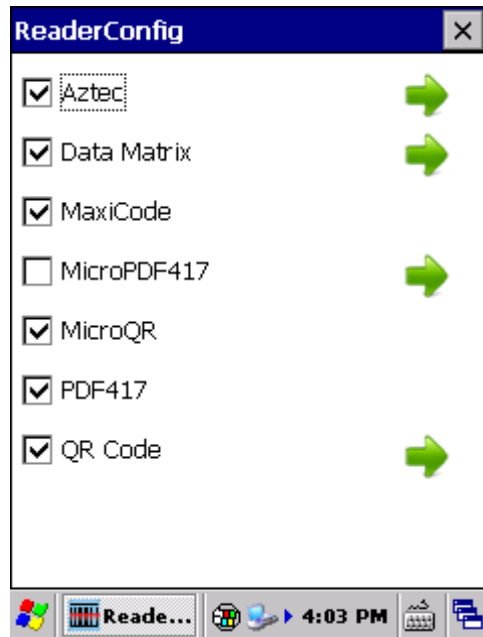
- 2) Tap the arrow next to **1D Symbologies** (or **2D Symbologies** in the case of a 2D imager).

**Symbology** settings page opens listing all symbologies which can be decoded.

1D Symbologies

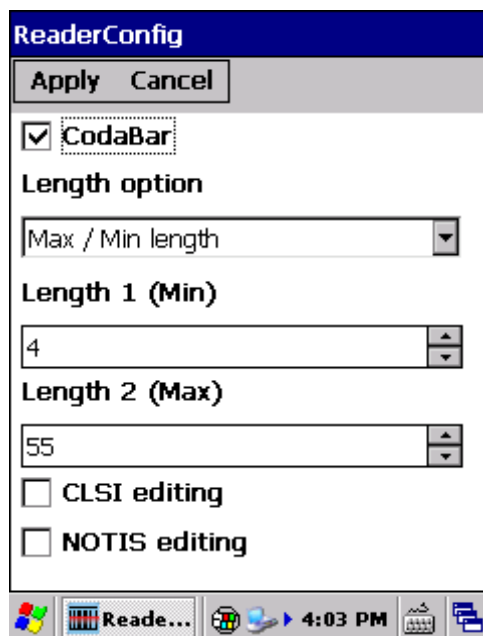
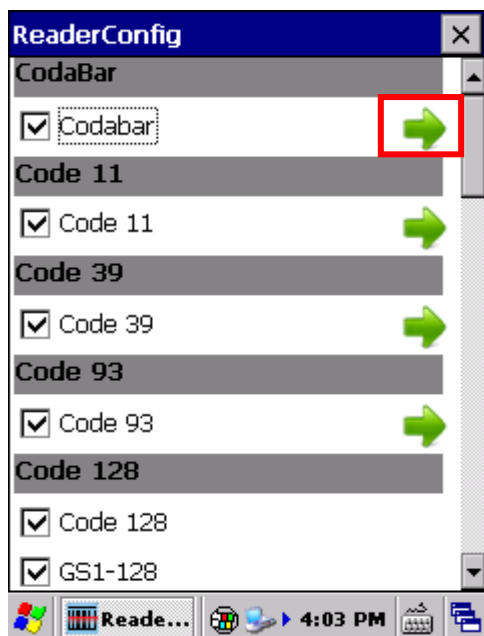


2D Symbologies



### SYMBOLY settings

Tap the arrow next to each symbology checkbox to access detailed settings for that symbology.

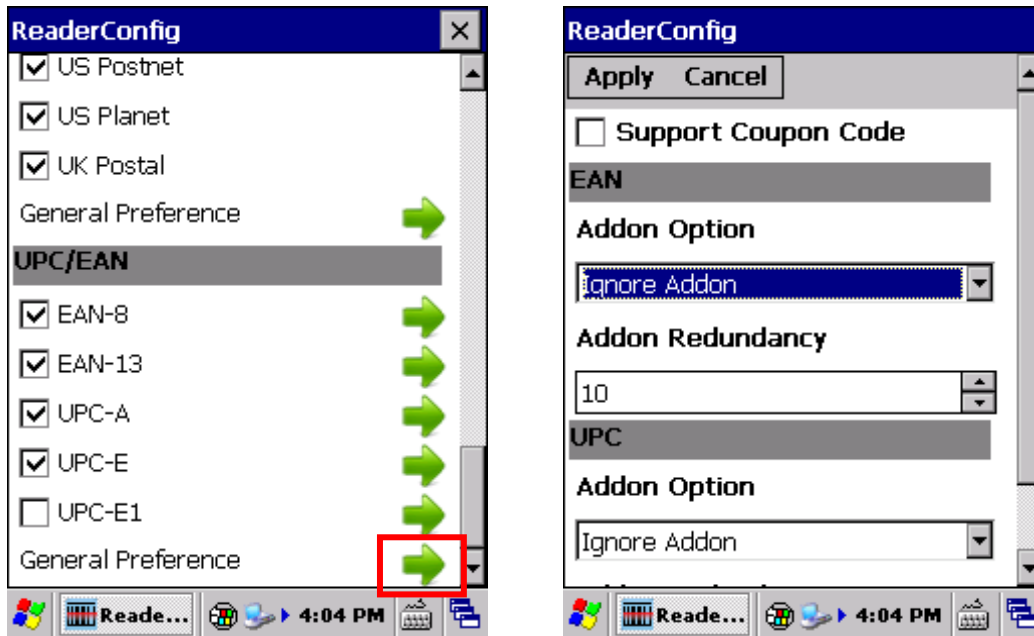




## GENERAL PREFERENCES

For certain symbologies, common settings are grouped together and displayed in a detailed settings page for that barcode family. To open the general settings page for a set of symbologies, tap the arrow next to **General Preference**.

General settings are provided for Composite Code, Postal Code, and UPC/EAN families.

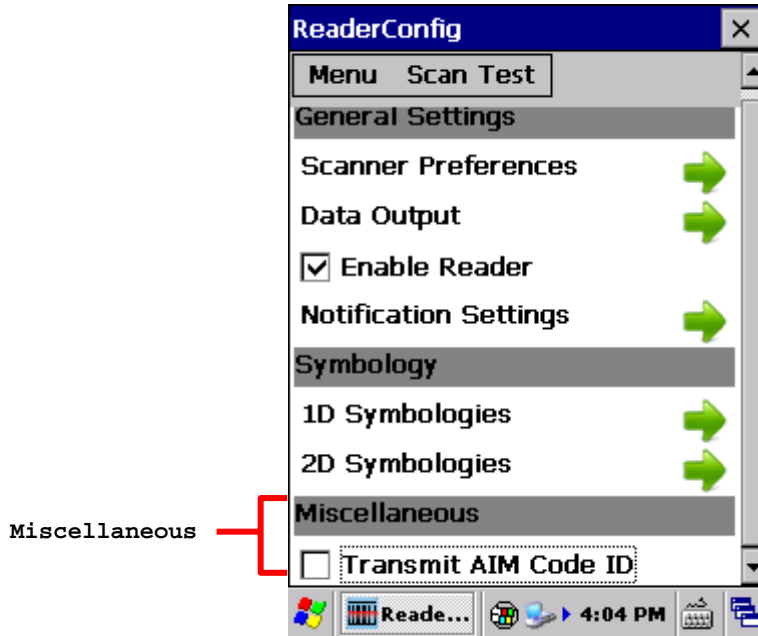


For details about the featured settings:

- ▶ See Appendix II: 1D Laser [Symbology Settings](#).
- ▶ See Appendix III: 2D Imager [Symbology Settings](#).

2.1.4. MISCELLANEOUS

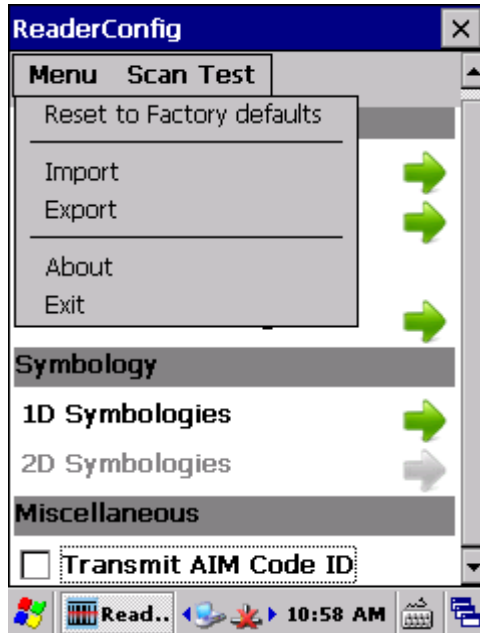
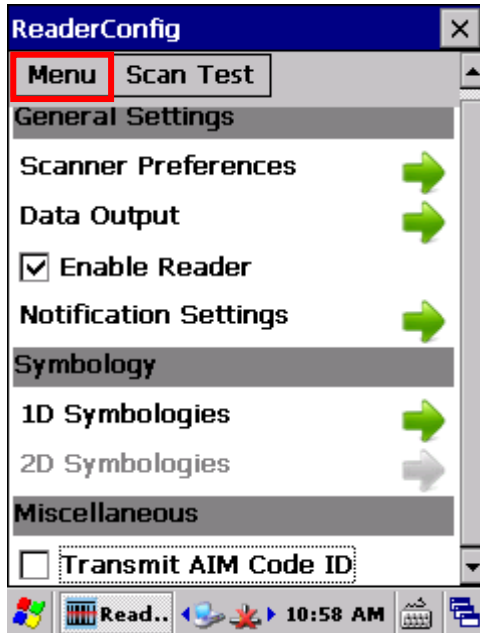
This section allows enabling code ID transmission for easy identification of the scanned barcode, and enabling picklist mode to enhance decoding accuracy.



Setting	Description	Default
Transmit AIM Code ID	Sets whether to include AIM code ID character in the decoded data. For AIM code ID, see the following: <ul style="list-style-type: none"> <li>▶ Appendix II: 1D Laser <a href="#">Symbology Settings</a></li> <li>▶ Appendix III: 2D Imager <a href="#">Symbology Settings</a></li> </ul>	Deselected (Disabled)

### 2.1.5. READER CONFIG OPTION MENU

**Reader Config** provides an option menu which is accessible on the menu bar of the main settings page. This menu allows you to import/export all settings in a re-usable format, reset all settings back to factory default, view copyright and version information, and exit the application.

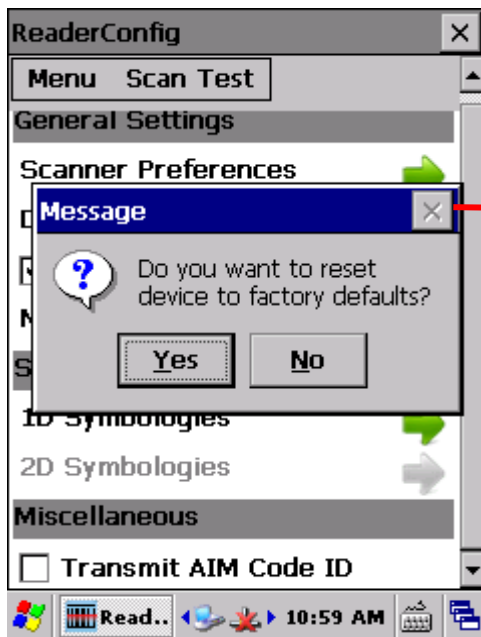


## RESET TO FACTORY DEFAULTS

This function restores all settings in the **Reader Config** application to default.

To enable Factory Reset:

- 1) Open **Reader Config** as described in [Launch Reader Config](#).  
**Reader Config** main menu opens.
- 2) Tap **Menu** button on the menu bar to open the option menu.
- 3) Tap **Reset to Factory defaults**.
- 4) A warning dialog appears confirming whether to restore all application settings back to default. Tap **Yes** to reset or **No** to close the dialog.



A warning dialog pops up to confirm if reset should be performed

## IMPORT AND EXPORT

Reader Config supports saving the settings and exporting them as an .xml file.

Previously exported symbology and scanner settings can be imported again on the mobile computer. This can also be used to implement identical Reader Config settings on two or more devices.

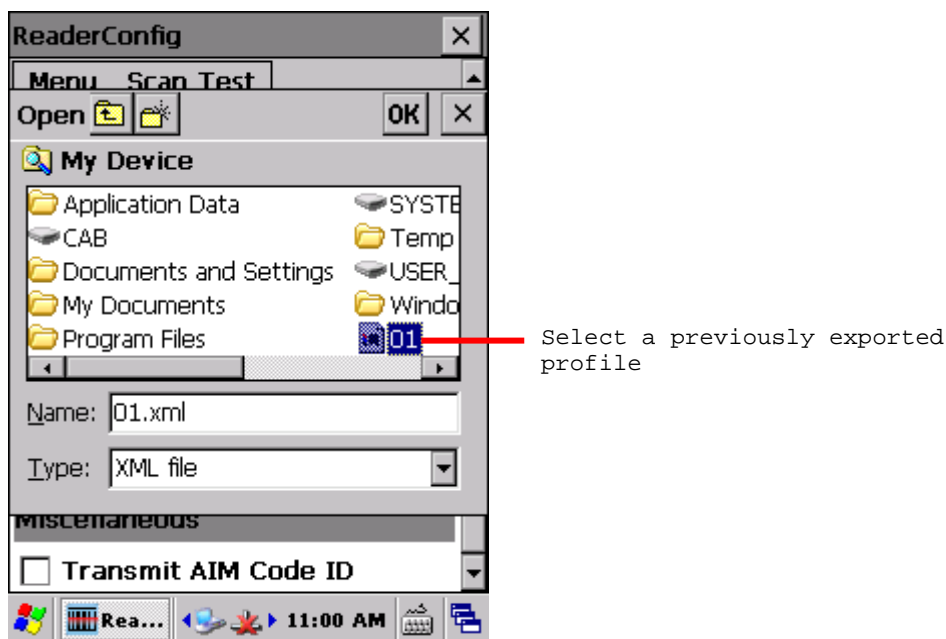
To import settings:

- 1) Open **Reader Config** as described in [Launch Reader Config](#).

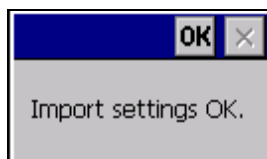
**Reader Config** main menu opens.

- 2) Tap **Menu** button on the menu bar to open the option menu.
- 3) Tap **Import** in the option menu.

A page opens allowing you to select a previously saved profile.



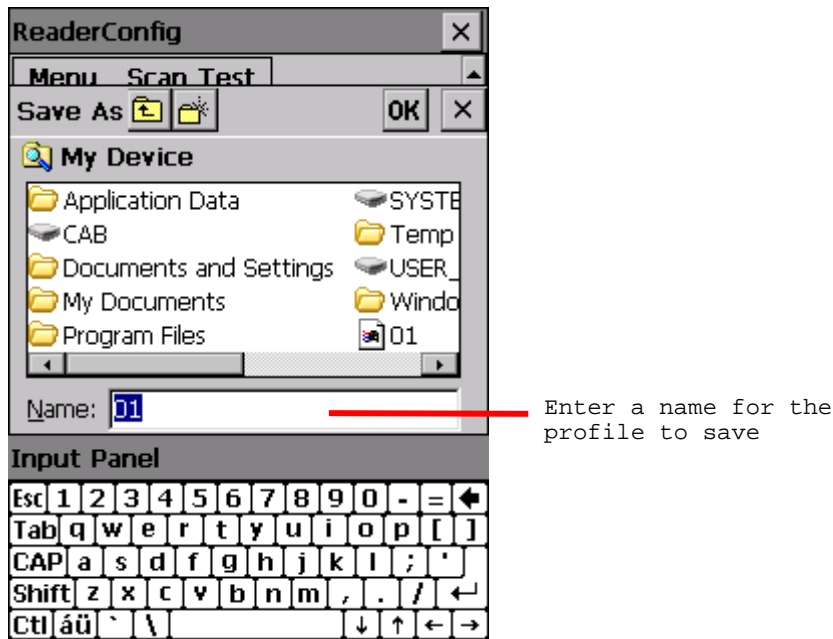
- 4) Select the profile you would like to apply and tap **OK**. In a few seconds a prompt will appear on the mobile computer to indicate settings have been imported successfully.



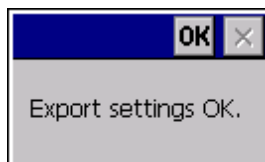
To export settings:

- 1) Open **Reader Config** as described in [Launch Reader Config](#).  
**Reader Config** main menu opens.
- 2) Tap **Menu** button on the menu bar to open the option menu.
- 3) Tap **Export**.

An export page opens allowing you to enter and select information about the profile to be saved.

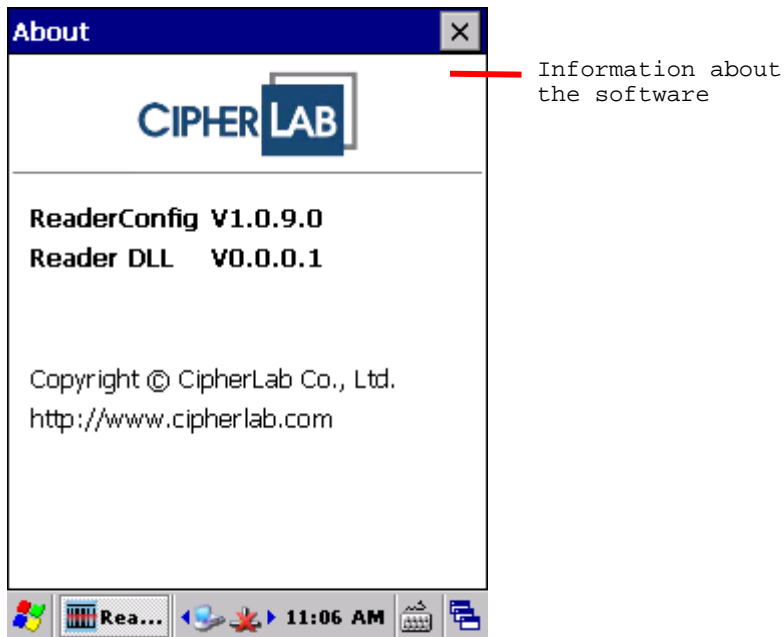


- 4) Enter file name, storage folder and location. Tap **OK** to export. A prompt will appear on-screen to notify that settings have been exported.



## ABOUT

Tap **About** in the Reader Config option menu to display software version and copyright information.



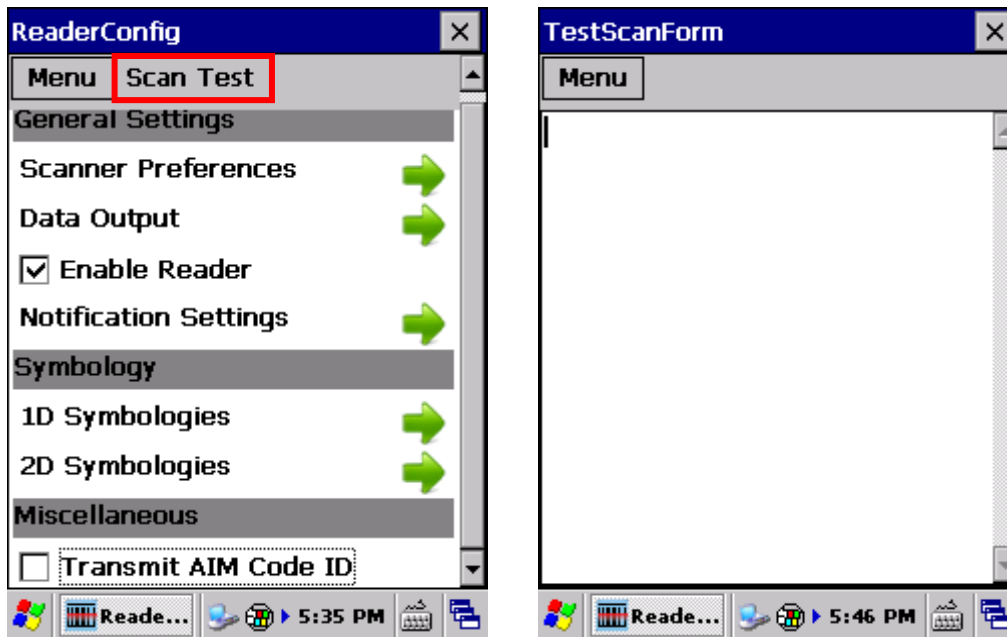
## 2.2. READ PRINTED BARCODES

Aside from output to destinations as per [Keyboard Emulation](#) settings, Reader Config provides a **Scan Test** feature for quick viewing of decoded data.

To perform test scanning of barcodes:

- 1) Open **Reader Config** as described in [Launch Reader Config](#).
- 2) Tap **Scan Test** on the menu bar.

A Test Scan Form opens for displaying the scanned data.



- 3) Aim the scanning window at the printed barcode to read and press the scan key (or any of the two side triggers).

The scanning light beams to read the printed barcodes.

The scanning light goes off once data is decoded, or decoding timeout is reached.

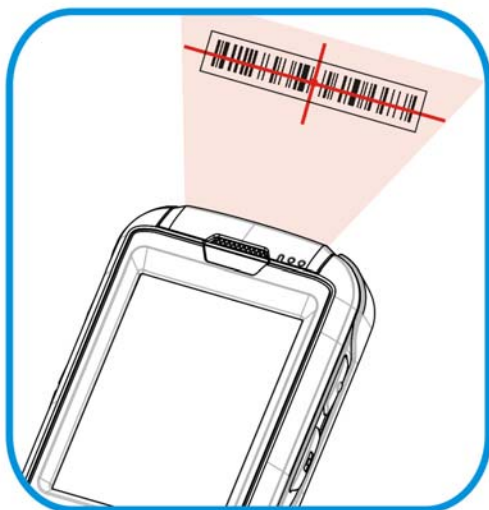

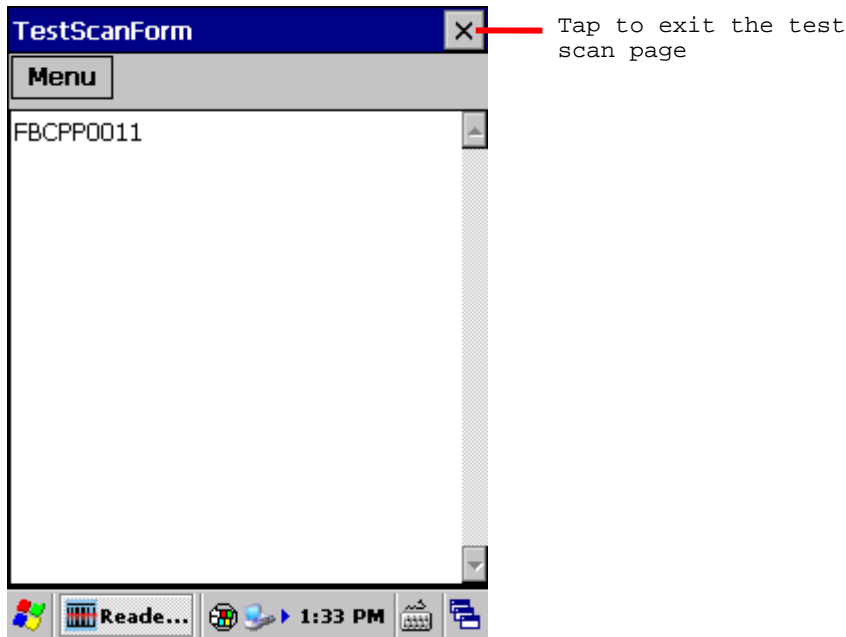


Figure 14: Read printed barcodes



The decoded data will appear on the page. When finished viewing, tap  on the title bar to leave the test scan page.

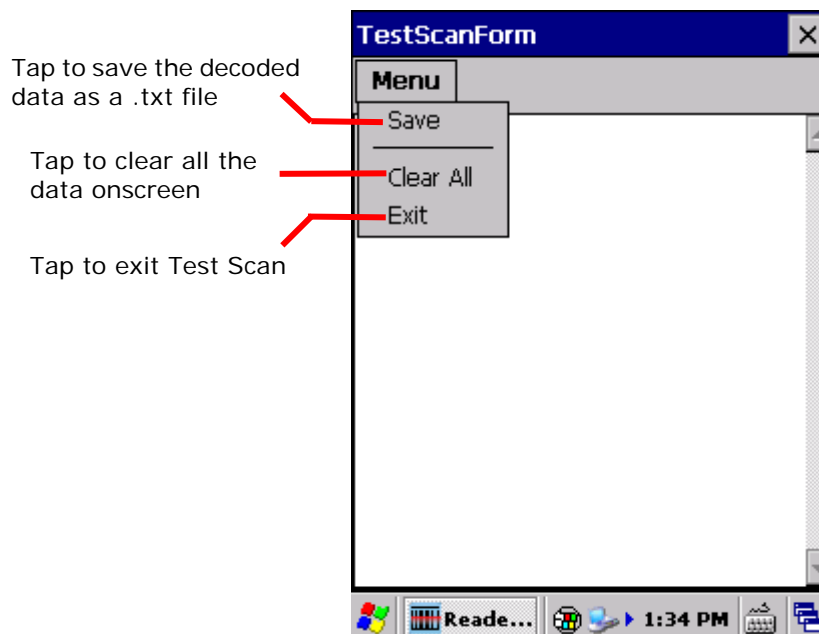


To display more information such as barcode type and length, configure the reader as in [Data Output](#).

You may also configure the reader module(s) as described in [Configure Reader](#) before starting to collect data.

### TEST SCAN MENU

Tap the **Menu** option on the title bar to save the decoded data as a .txt file, clear all data shown on the screen, or exit the Test Scan page.





## CAMERA

---

The mobile computer is equipped with a 5.0 mega-pixel camera. The OS also has an integrated camera application for taking pictures and storing them on the mobile computer's storage where they can be viewed, edited and output.

The camera/video recorder application provides users with customization that allows better image documentation.

This chapter will guide you to use the camera.

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Note: When the camera is active, the 2D imager will be temporarily out of service. To re-launch the reader module, close the camera application.

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### 3. IN THIS CHAPTER

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3.1 Launch Camera .....	80
3.2 Take Pictures .....	82
3.3 View Pictures .....	84

### 3.1. LAUNCH CAMERA

To launch the camera:

- 1) Tap **Start** | **Programs** | **Camera Capture** .

Camera application opens and is ready to take pictures.

#### 3.1.1. CAMERA SCREEN







Camera opens showing a subject area on the screen, and a toolbar at the top.



### 3.1.2. CAMERA TOOLBAR

The toolbar allows users to take and save pictures, view saved images, adjust camera settings, enable camera flash light and view information of the application.





Button	Description
	Views pictures saved on the mobile computer's internal storage. Supported file formats include .bmp and .jpg files.
	Saves the picture taken (or the image opened) to the mobile computer's internal storage.
	Triggers camera shutter button to take a picture.
	Opens <a href="#">Camera Settings</a> .
	Enables/disables camera flash light. <ul style="list-style-type: none"> <li>▶ Flash light default settings can be adjusted in <a href="#">Camera Settings</a>.</li> </ul>
	Opens a dialog that delivers application version information.

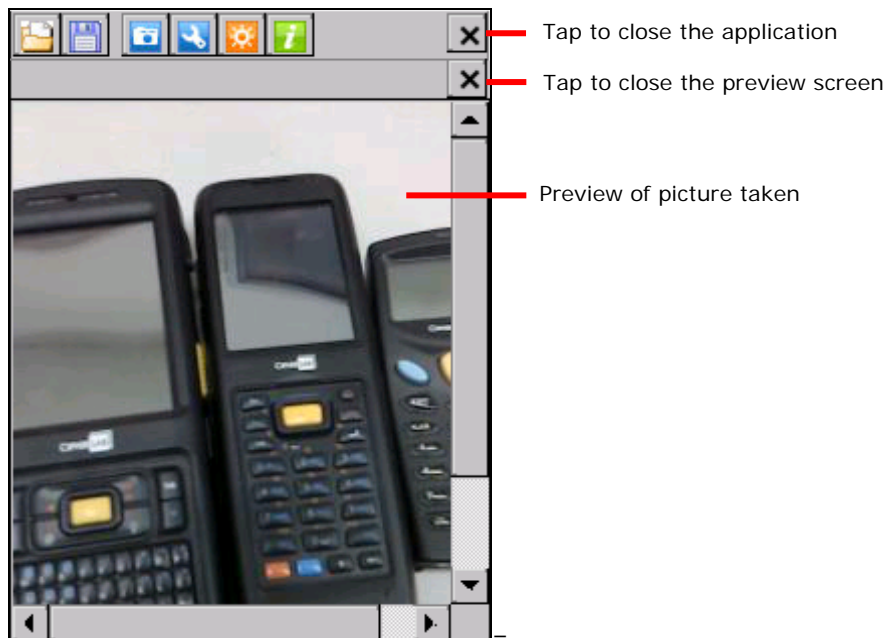
## 3.2. TAKE PICTURES

To take a picture:

- 1) Open camera as described in [Launch Camera](#).
- 2) Enable/disable camera flash and adjust picture quality or other settings according to your preferences. See [Camera Settings](#).
- 3) Frame your object on the screen.
- 4) Press the Enter button on the keypad to take the picture.

After the picture is taken, a preview of it will appear briefly on the screen.


- ▶ To save the taken picture, tap the settings button  on the toolbar. By default, pictures taken will be stored under **My Device\Windows\CameraCapture\Image** in .jpg format. To change the default storage path, see [Camera Settings](#).
- ▶ To discard the taken picture, tap the exit button  at the top right corner of the preview screen.



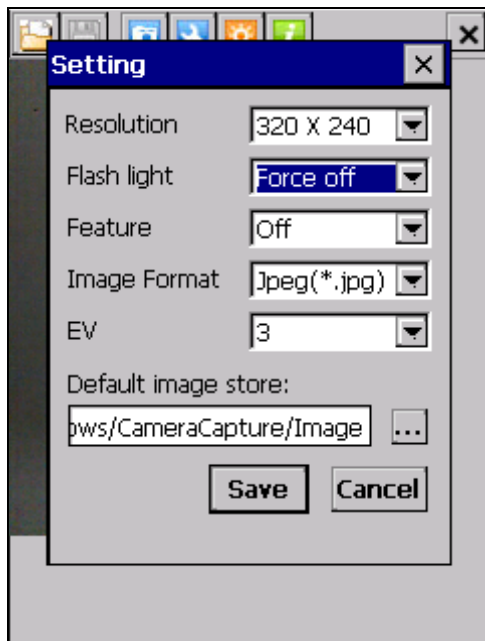
### 3.2.1. CAMERA SETTINGS

The camera supports changing resolution, flash light mode, camera effect, brightness, and default file storage format and location.

To access camera settings:

- 1) Open camera as described in [Launch Camera](#).
- 2) Tap the  button in the toolbar.

A dialog appears on-screen showing various option settings.





Available settings are detailed as below:

Item	Description
Resolution	The mobile computer supports the following resolutions: 240x320, 480x640, 960x1280, 1200x1600, 1536x2048, 1944x2592.
Flash light	Sets the default flash light setting as Off, On or Auto. Flash light can also be controlled using the <a href="#">Camera Toolbar</a> .
Feature	Sets camera effect between Mono, Sepia, or Negative.
Image Format	Sets the format of the saved picture as .jpg or .bmp.
EV	Sets exposure value between 1 and 5 in increments of 1.
Default image store	Changes the default path to store the pictures taken.

### 3.3. VIEW PICTURES

To view a taken picture or an image stored on the mobile computer:

- 1) Tap the  button on the toolbar.
- 2) Browse to the desired path and select the file to view.  
The picture will be displayed in the preview screen below.
- 3) When finished viewing, tap the exit button  at the top right corner of the preview screen.



## OPERATING SYSTEM

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The mobile computer is powered by Windows Embedded Compact 6.0, a member of Windows Embedded family. Windows Embedded Compact 6.0 bears much similarity to desktop OS, and users rely only on a few basic gestures such as tap, double-tap and drag to navigate within the OS.

### 4. IN THIS CHAPTER

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4.1 Desktop .....	86
4.2 Managing Programs .....	93
4.3 Suspend & Reset Mobile Computer .....	98

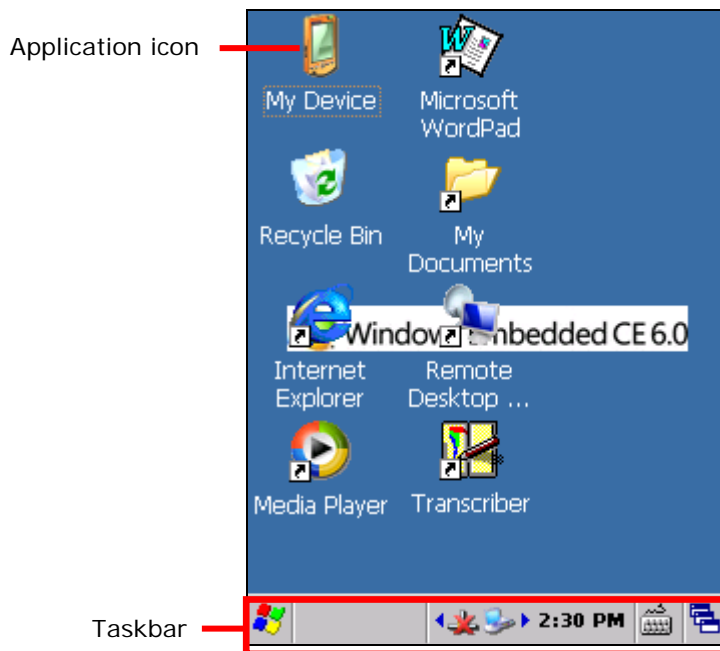
## 4.1. DESKTOP

Desktop is where all features on the mobile computer are accessed from.









Basic operations on the desktop:

- ▶ Double-tap an application icon to open it.
- ▶ Flick the screen to scroll down and bring more application icons into view. (See also [Use Touchscreen.](#))
- ▶ Customize the desktop by changing the background and the items to display. See [Customize Desktop and Start Menu](#) for more details.

Take a look around the desktop:



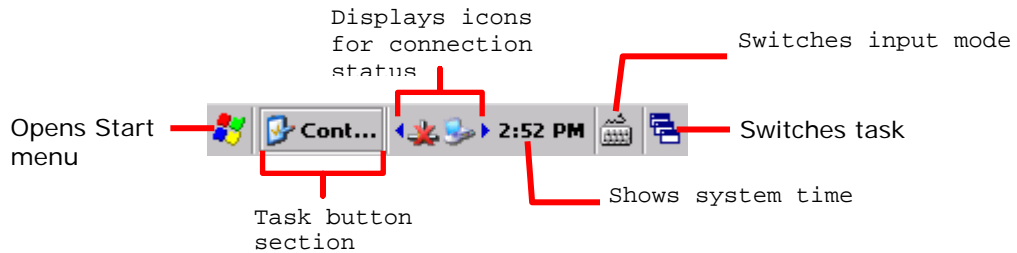
Items on the desktop include:

Icon	Description
	File explorer for the mobile computer's internal storage.
	Recycle bin.
	Shortcut for Internet Explorer.
	Shortcut for Windows Media Player.
	Shortcut for Microsoft WordPad.
	Shortcut which opens <b>\My Device\My Documents</b> directory.
	Shortcut for Remote Desktop Connection.
	Shortcut which enables Transcriber as the active input mode.

### 4.1.1. TASKBAR










At the bottom of the screen is the taskbar, which is divided into the following sections:

- ▶ Start button: opens Start menu
- ▶ Task button section that shows a button of the current application open on-screen
- ▶ Notification area which displays icons for connection status of the mobile computer, as well as system time
- ▶ A keyboard icon for switching input mode
- ▶ A task icon to switch between active applications or re-open the desktop



### STATUS ICONS

The OS presents the following icons for users. Note there may be application-specific icons not included here.

Options	Description
	External power source connected and charging.
	External power source connected, but battery level is full.
	Battery icons indicate the amount of power remaining in the main battery. The higher the green level, the more power in the main battery.
	When the battery icon changes to red, main battery level is low and needs charging immediately.
	Numeric keypad enters symbols; QWERTY keypad enters uppercase letters. <ul style="list-style-type: none"> <li>▶ These input mode icons display only when Shift key is pressed.</li> </ul>
	Numeric keypad enters alphabetic letters; QWERTY keypad enters numbers/symbols. <ul style="list-style-type: none"> <li>▶ These input mode icons display only when Alpha key is pressed.</li> </ul>
	Keypad Function mode is on. <ul style="list-style-type: none"> <li>▶ These input mode icons display only when Function key is pressed.</li> </ul>
	PC connection icon that appears when ActiveSync connection is established.
	A specific wireless connection is terminated or has failed. Double-tap the icon to open a window to check IP information. Included connections are: <ul style="list-style-type: none"> <li>▶ Bluetooth PAN</li> <li>▶ 802.11a/b/g/n</li> <li>▶ WWAN (Coming soon)</li> <li>▶ Ethernet</li> </ul>



A specific wireless connection has been established successfully.


Double-tap the icon to open a dialog to check IP information. Included connections are

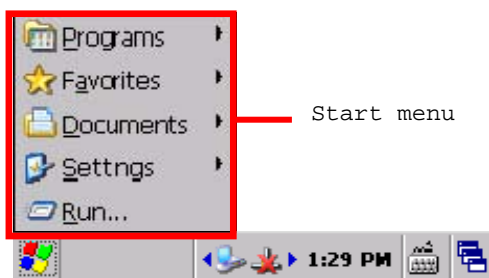
- ▶ Bluetooth PAN
- ▶ 802.11a/b/g/n
- ▶ WWAN connection (Coming soon)
- ▶ Ethernet



Indicates the Wi-Fi module is enabled. The more the green bars, the stronger the signal.

#### 4.1.2. START MENU

Tap the Start button  on the taskbar to open the Start Menu.



Options	Description
Programs	Accesses programs stored in the directory <b>My Device\Windows\Programs</b> .
Favorites	Accesses favorite links to webpages that are stored under the directory <b>My Device\Windows\Favorites</b> .
Documents	Accesses recently opened documents stored under the directory <b>My Device\Windows\Recent</b> .
Settings	Provides access to the following <ul style="list-style-type: none"> <li>▶ Control Panel</li> <li>▶ Network and Dial-up Connections</li> <li>▶ Taskbar and Start Menu</li> </ul>
Run	Opens a program, folder or document as specified.

### 4.1.3. CUSTOMIZE DESKTOP AND START MENU

Customize the desktop by changing the background, application shortcuts, and so on. Rearrange the application shortcuts to make the applications that you use most often easy to access.

#### CHANGE BACKGROUND

You may change the background of the desktop to a picture of your own choice.

- 1) Tap and hold any blank space on the desktop.

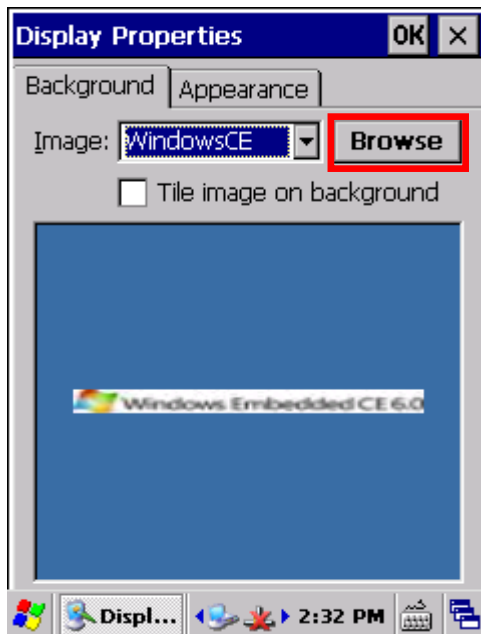
A pop-up menu shows with actions to take to the desktop.



- 2) Tap **Properties** in the pop-up menu.

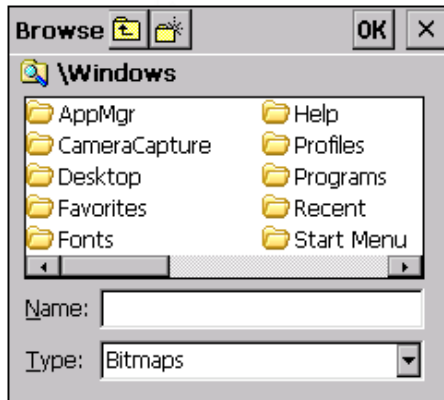
Display Properties window opens showing two tabbed pages for changing desktop background and OS appearance.

- 3) Tap **Browse** button on the **Background** tabbed page.



- 4) In the Browse window that pops up, select the image file you would like to apply as the desktop background.

Supported file formats are .bmp, .gif and .jpg files.



The selected file will appear on the desktop as the background image.

## CHANGE APPEARANCE

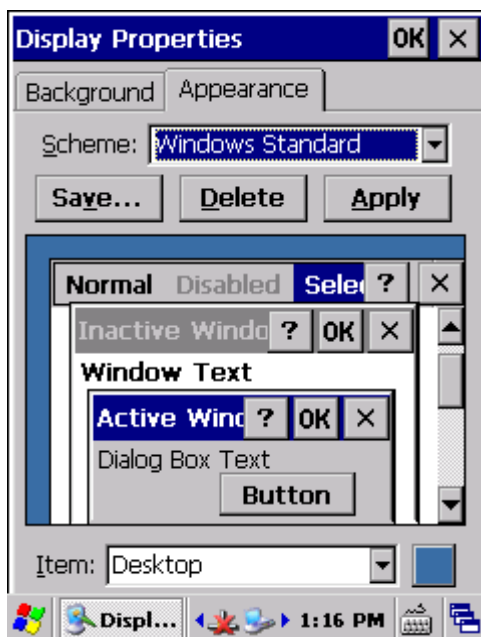
You may change the overall scheme, color of title bars, dialog boxes, menu text, selected items and so on to suit your preferences.

- 1) Tap and hold any blank space on the desktop.

A pop-up menu shows with actions to take to the desktop.



- 2) Tap **Properties** in the pop-up menu.
- 3) Tap **Appearance** tab to open a page for changing the scheme style and item color.



## ADD ITEMS TO DESKTOP

### ADD APPLICATION SHORTCUTS

- 1) On the mobile computer, tap **My Device** on the desktop.
- 2) Browse to the executable file of the program you would like to create a shortcut for.
- 3) Tap and hold the file. A pop-up menu will show on the screen.
- 4) Tap **Copy** in the pop-up menu.  
Browse to **My Device\Windows\Desktop**.
- 5) Tap and hold any blank space on the screen and select **Paste shortcut** from the pop-up menu that comes up.

A shortcut to the program is added to the mobile computer's desktop.

### ADD BOOKMARKED WEBPAGE SHORTCUTS

- 1) On the mobile computer, tap **My Device** on the desktop.
- 2) Browse to **My Device\Windows\Favorites**.
- 3) Tap and hold the bookmark to create a shortcut for. A pop-up menu will show on the screen.
- 4) Tap **Copy** in the pop-up menu.
- 5) Browse to **My Device\Windows\Desktop**.
- 6) Tap and hold any blank space on the screen and select **Paste shortcut** from the pop-up menu that comes up.

A shortcut to the bookmarked webpage is added to the mobile computer's desktop.

### ADD FILE SHORTCUTS

- 1) On the mobile computer, tap **My Device** on the desktop.
- 2) Browse to the file to create a shortcut for.
- 3) Tap and hold the file. A pop-up menu will show on the screen.
- 4) Tap **Copy** in the pop-up menu.
- 5) Browse to **My Device\Windows\Desktop**.
- 6) Tap and hold any blank space on the screen and select **Paste shortcut** from the pop-up menu that comes up.

A shortcut to the bookmarked webpage is added to the mobile computer's desktop.

---

## ADD ITEMS TO START MENU

### ADD APPLICATION SHORTCUTS

- 1) On the mobile computer, tap **My Device** on the desktop.
- 2) Browse to the executable file of the program you would like to create a shortcut for.
- 3) Tap and hold the file. A pop-up menu will show on the screen.
- 4) Tap **Copy** in the pop-up menu.
- 5) Browse to **My Device\Windows\Programs**.
- 6) Tap and hold any blank space on the screen and select **Paste shortcut** from the pop-up menu that comes up.

A shortcut to the program is added to the Start Menu.

**REMOVE ITEMS FROM START MENU**

- 1) On the mobile computer, tap **My Device** on the desktop.
- 2) Browse to **My Device\Windows\Programs**.  
Programs folder opens. All applications available in the Start menu can be found here.
- 3) Tap and hold the application to remove. A pop-up menu shows on the screen.
- 4) Tap **Delete**.  
The application is removed from Start Menu.



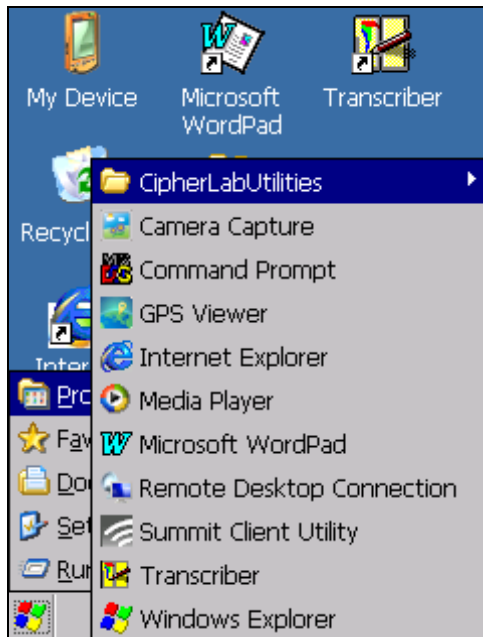
## 4.2. MANAGING PROGRAMS

### 4.2.1. LAUNCH PROGRAM






- 1) Tap **Start | Programs** to display a menu listing all the programs installed on the mobile computer.






Note: Use this menu to launch any programs newly installed on the mobile computer. Alternatively, you may add a shortcut of the program on the desktop. See [Add Items to Desktop](#).

- 2) Tap the desired program to launch it on-screen.




The programs pre-installed on the mobile computer include:

Icon	Description
	<b>CIPHERLAB UTILITIES</b> (Reserved folder.)
	<b>CAMERA CAPTURE</b> Camera application which also serves as an image viewer.
	<b>COMMAND PROMPT</b> Command line interpreter program which can be used to execute commands.
	<b>GPS VIEWER</b> Program for viewing GPS positioning results and streamed GPS data.
	<b>INTERNET EXPLORER</b> Browser for the world wide web.
	<b>MEDIA PLAYER</b> Audio/video file player.
	<b>MICROSOFT WORDPAD</b>

-  Wordpad for entering text.
-  **REMOTE DESKTOP CONNECTION**  
Program for connection to a remote computer.
-  **SUMMIT CLIENT UTILITY**  
Utility which controls Wi-Fi connection, adjusts settings and performs diagnostic tests.
-  **TRANSCRIBER**  
Application for handwriting recognition.
-  **WINDOWS EXPLORER**  
Browser for the mobile computer's internal storage.


#### 4.2.2. SWITCH BETWEEN ACTIVE TASKS


To switch between the active tasks currently running on the mobile computer, tap  on the [Taskbar](#). In the pop-up menu that shows up, tap the program or task button to open, or tap **Desktop** to minimize the active window and display the desktop.

#### 4.2.3. EXIT A PROGRAM

To ensure efficient use of the memory, you should exit a program when it is no longer in use

Note: Always remember to save the data or settings before you exit a program.

Tap  to close an active window, dialog box, or running program. You may alternatively press **ESC** on the physical keypad to close a dialog box or running program.

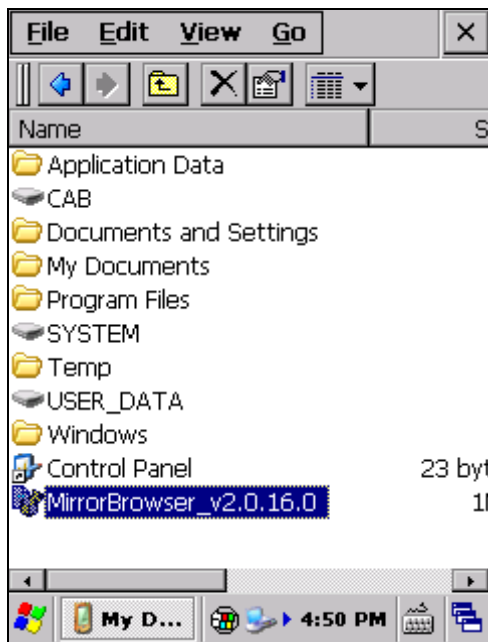
Tap  to save the current settings and close a dialog, program, or minimize the window for certain programs. You may alternatively press **Enter** on the physical keypad to save settings and close a dialog or program.

#### 4.2.4. INSTALL APPLICATIONS

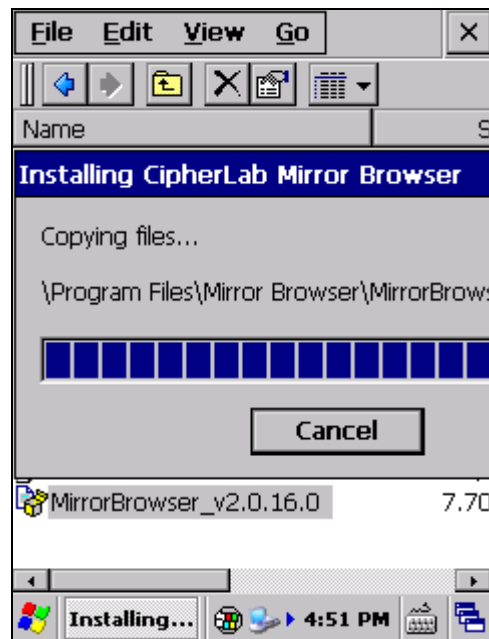
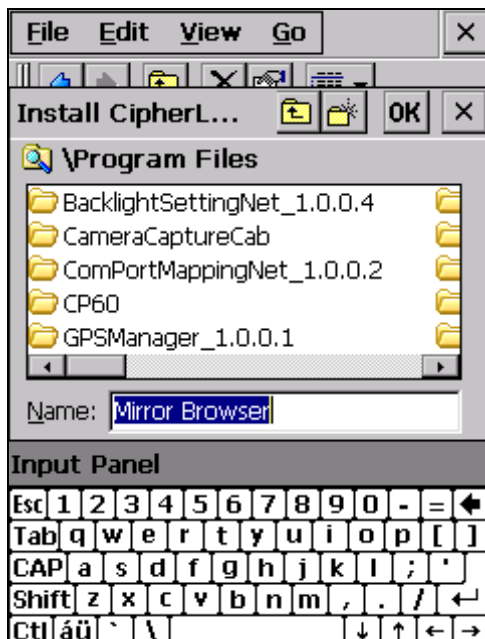
As mentioned in [Add/Remove Programs](#), you can download and install an application on your PC first and offload it to the mobile computer later using Microsoft ActiveSync.

Alternatively, the OS allows you to install an application right from the mobile computer. Follow the steps below to complete installation:

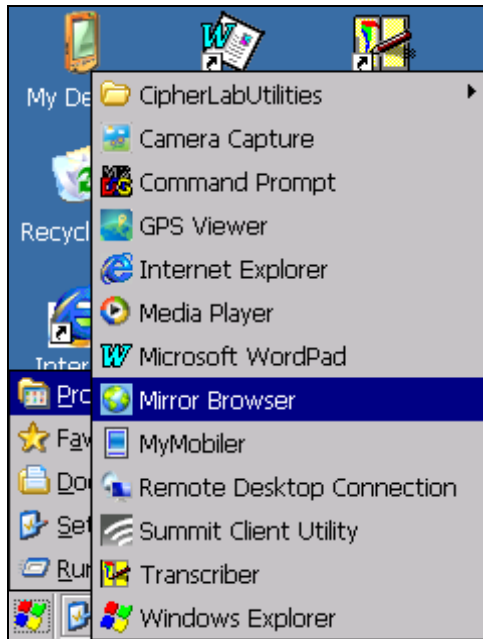
- 1) Using your PC, copy the installation file (.CAB) to the mobile computer's internal storage via ActiveSync.
- 2) On the mobile computer, use **My Device (File Explorer)** to browse to the installation file.



- 3) Tap the file to begin the installation process. Confirm the location to install the program. The program proceeds to install to the specified location.




- 4) When installation is finished, launch it by tapping **Start | Programs** and locating it in the Programs menu.

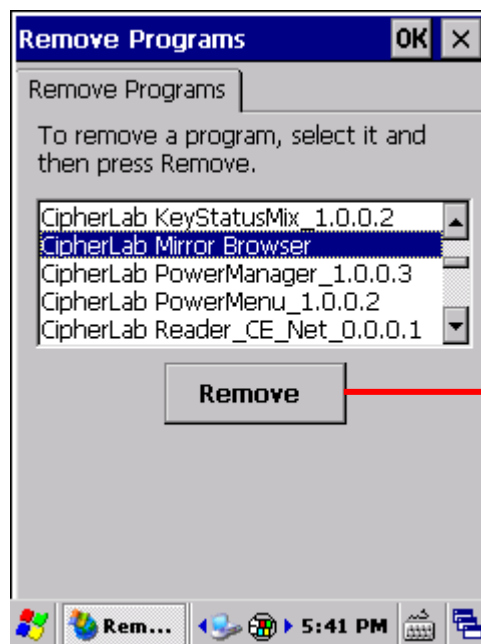


Alternatively, you may download an application to install from the Internet. See [Use Wi-Fi](#) or [USB Pass-through Networking](#) for how to connect the mobile computer to the Internet.

## UNINSTALL APPLICATIONS

On the mobile computer, the acquired (non-inherent) applications can be deleted from the OS through manual removal (uninstallation). To uninstall an application:

- 1) Tap **Start | Settings | Control Panel | Remove Programs** .  
Remove Programs opens showing the applications downloaded and installed from external sources.
- 2) Tap the application to remove.  
The **Remove** button becomes available.
- 3) Tap **Remove** to uninstall the application.
- 4) Follow on-screen instructions to complete through the uninstallation process.



Tap to remove the selected application

## 4.3. SUSPEND & RESET MOBILE COMPUTER

To save from repeatedly charging and replacing batteries, suspend the mobile computer when you are not actively using it. Suspending (or “turning off”) the mobile computer holds the device from running without cutting off power. It is a “soft-off” state which enables less power consumption, and also a state which the device can quickly awake from since there is no need to restart the OS and applications.

### 4.3.1. SUSPEND MOBILE COMPUTER

The mobile computer is suspendable both manually and automatically. See also [Wake Up Mobile Computer](#).

#### MANUAL SUSPENSION




- 1) Press the power button without holding it.  
[Power Menu](#) opens.
- 2) Tap **Suspend** in the power menu.  
The mobile computer enters suspension.

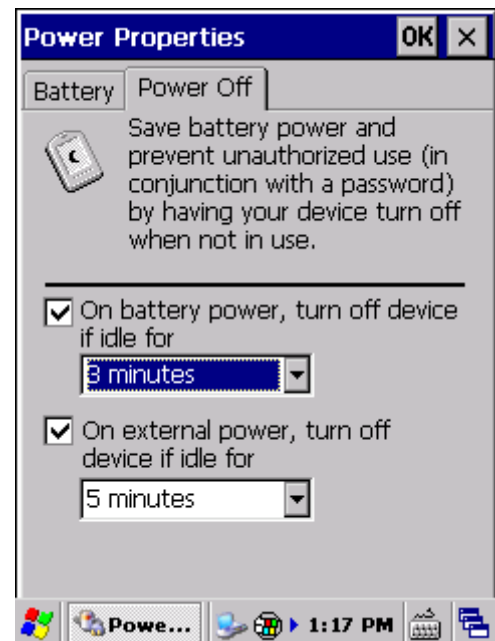
#### OR

After pressing the power button, take no actions and let the mobile computer enter suspension automatically after the five-second countdown.

#### AUTO-SUSPENSION

Set up a power plan to suspend the mobile computer in apt timing. This helps preserve battery life.

- 1) Tap **Start | Settings | Control Panel | Power**  | **Power Off** tabbed page
- 2) Set a time limit to suspend the mobile computer as long as it has been in idle state for the indicated period of time. Power plans are available for both battery power and external power.
- 3) Tap  to save the settings and close the application, or  to exit the application directly.



Note the following cases also suspend the mobile computer:

- ▶ Battery door isn't in place
- ▶ Battery fails
- ▶ When the touchscreen of the mobile computer is facing down

To get the most from the battery power, see [Power Management](#).

### 4.3.2. WAKE UP MOBILE COMPUTER

“Waking up” refers to restoring the suspended device to its previous working state. The mobile computer can be awoken both manually and automatically.

#### MANUAL AWAKENING

Press (without holding) the power button or central scan key to wake up the mobile computer.

#### AUTO-AWAKENING

The mobile computer wakes up by itself when either of the following happens:

- ▶ USB or serial cable is plugged in
- ▶ AC power cord is plugged in
- ▶ WWAN ringing signal occurs
- ▶ RTC alarm occurs

Note: There are certain cases when the mobile computer cannot be awoken:

- (1) When battery door isn't installed in place.
- (2) Imperfect contact exists between main battery and battery chamber contact pins.

### 4.3.3. RESET MOBILE COMPTUER

The mobile computer features two reset mechanisms, warm boot and cold boot. Performing these two resetting acts helps resolve certain problems within the OS and applications. These two actions can be performed by combined use of the power button and the reset button located on the mobile computer's keypad.

[1] Power button

[2] Reset button



Figure 15: Reset

**WARM BOOT (SOFT RESET)**

“Warm boot” is also known as “soft reset”. When the mobile computer runs slower than normal or when one or more active applications crash, perform warm boot to close all active applications and restart the mobile computer without turning off power supply to hardware.

After warm boot, all flash memory, system settings and clock/calendar time are kept, and all saved data are preserved. However unsaved data is gone after warm boot if the warm boot is performed when the application in question is still running.

To perform “warm boot”:

- ▶ Poke the reset button using the stylus.

**COLD BOOT (HARD RESET)**

“Cold boot” is also known as “hard reset”. In case one or more applications are misbehaving and the mobile computer doesn’t cooperate, perform cold boot as the final act.

“Cold boot” restarts the mobile computer by turning power off and then powering on again. As “Cold boot” initializes DRAM, all data cached in DRAM is gone after cold boot. However all flash memory, system settings and clock/calendar time are preserved.

To perform “cold boot”:

- ▶ Press and hold the physical Power button and poke the reset button.

Note Power button should be held down and not released until the mobile computer powers on again.



## RADIOS

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The mobile computer is a versatile networker. It integrates Wi-Fi and Bluetooth for wireless data, and optionally a HSPA+ (3.8G) module for mobile data. It also includes a GPS receiver which can detect your locations on earth with street-level accuracy. With the help of these radios, the mobile computer keeps users online all the time.

In this chapter, you will learn how these radios can work for you.

### 5. IN THIS CHAPTER

---

5.1 Use Wi-Fi.....	102
5.2 Use Bluetooth.....	127
5.3 Use GPS .....	157

## 5.1. USE WI-FI

The mobile computer is capable of Wi-Fi, a wireless networking technology making use of an access point, also known as “hotspot”, to connect to a wireless local area network.

To use Wi-Fi, the mobile computer has to connect to a hotspot. Some hotspots are open for connection while others request a key to authenticate access. If this is the case, the authentication key must be included in the mobile computer’s Wi-Fi settings.

For authentications based on secure certificates, see [Certificates](#).

Wi-Fi settings and power are controlled via Summit Client Utility (SCU). When Wi-Fi is not in use, turn it off to extend battery life. See [Turn On/Off Wi-Fi Module](#).

Summit Client Utility functions by the use of Wi-Fi profiles. Profiles are a set of radio and security settings that are stored in the registry. You may create, rename, edit and delete profiles, as well as alter global settings that apply to every profile or to Summit Client Utility (SCU) itself. For more details on profile settings, please visit the following websites:

<http://www.summitdata.com/documentation.html>

[http://www.summitdata.com/Documents/summit\\_users\\_guide\\_3\\_03.html](http://www.summitdata.com/Documents/summit_users_guide_3_03.html)


[http://www.summitdata.com/Documents/summit\\_quick\\_start\\_v3\\_03.html](http://www.summitdata.com/Documents/summit_quick_start_v3_03.html)


### 5.1.1. POWER ON WI-FI

Before configuring any Wi-Fi connection settings, check if Wi-Fi power is turned on.

To turn on Wi-Fi:

1) Tap **Start | Settings | Control Panel | RF Power Manager** .

2) Make sure the Wi-Fi label is turned “on” .

If the Wi-Fi label is turned “off”, tap the “Off” icon . Wi-Fi power is switched on in a few seconds.



### 5.1.2. LAUNCH SCU

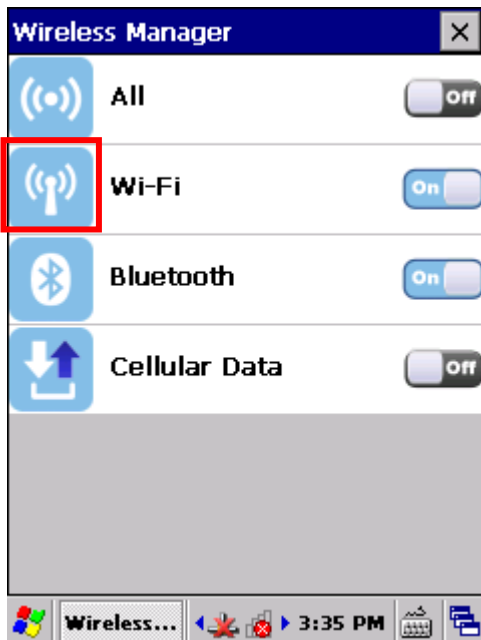
Wi-Fi settings can be adjusted with Summit Client Utility. Within this application are three tabbed pages which allow users to select the access point for connection, create profiles for better management, perform diagnostics on connectivity, and fine-tune property settings to meet their individual requirements.

To launch SCU:

3) Tap **Start** | **Settings** | **Control Panel** | **SCU** .

**OR**

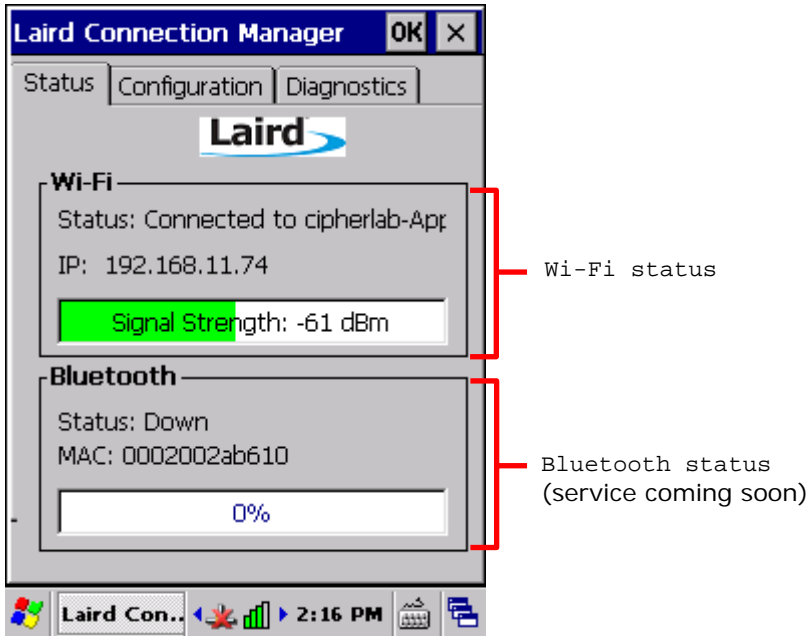
Tap the Wi-Fi icon  on the Wireless Manager settings page.



SCU opens showing three tabbed pages: **Status**, **Configuration** and **Diagnostics**. The following sections explicate in detail the settings on each of these pages.

### 5.1.3. STATUS TABBED PAGE

The **Status** tabbed page provides basic information on WLAN connection and Bluetooth status. Wi-Fi settings can be configured on [Configuration Tabbed Page](#).

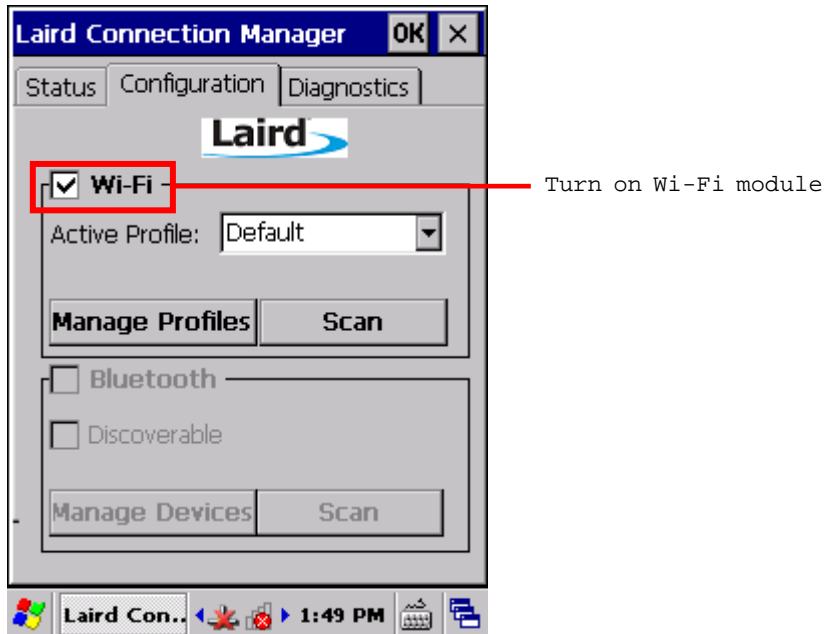



Note: SCU does not currently support viewing or configuring Bluetooth settings.

### 5.1.4. CONFIGURATION TABBED PAGE

#### TURN ON/OFF WI-FI MODULE

Select the Wi-Fi checkbox to turn on Wi-Fi. Deselect it to shut down Wi-Fi.

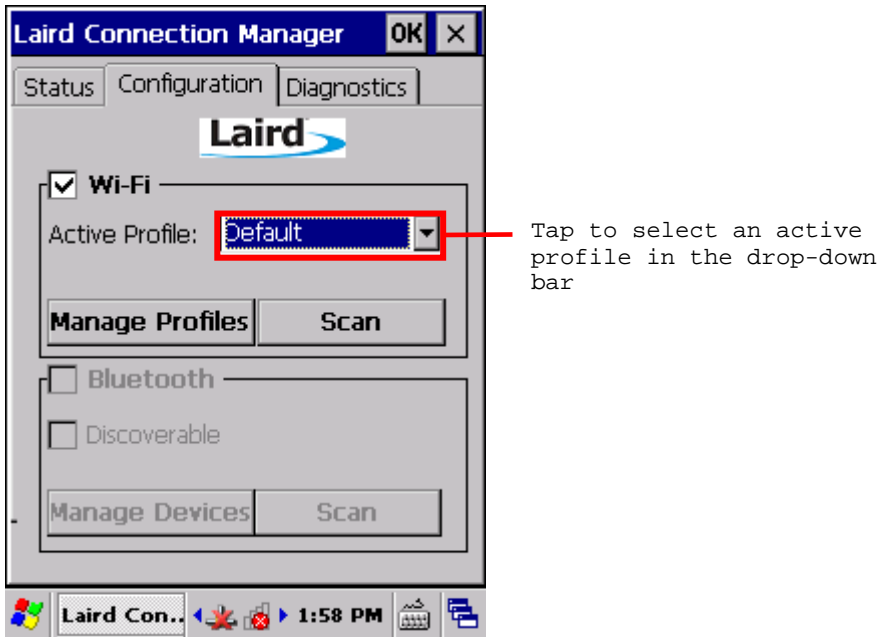


Note: SCU does not allow configuration of Bluetooth settings. To establish and manage Bluetooth connections, tap **Start | Settings | Control Panel | BT Manager** .

## ACTIVE PROFILE

A profile is a set of parameters that define the manner which a device associates to a wireless LAN (WLAN) infrastructure. A profile contains information including the System Set Identifier (SSID, the "name" of the WLAN infrastructure), means of data encryption, authentication type, and security credentials.

Select an active profile in the drop-down box on the **Configuration** tabbed page. To add a profile other than the "Default" profile, see [Create Wi-Fi Profile](#).

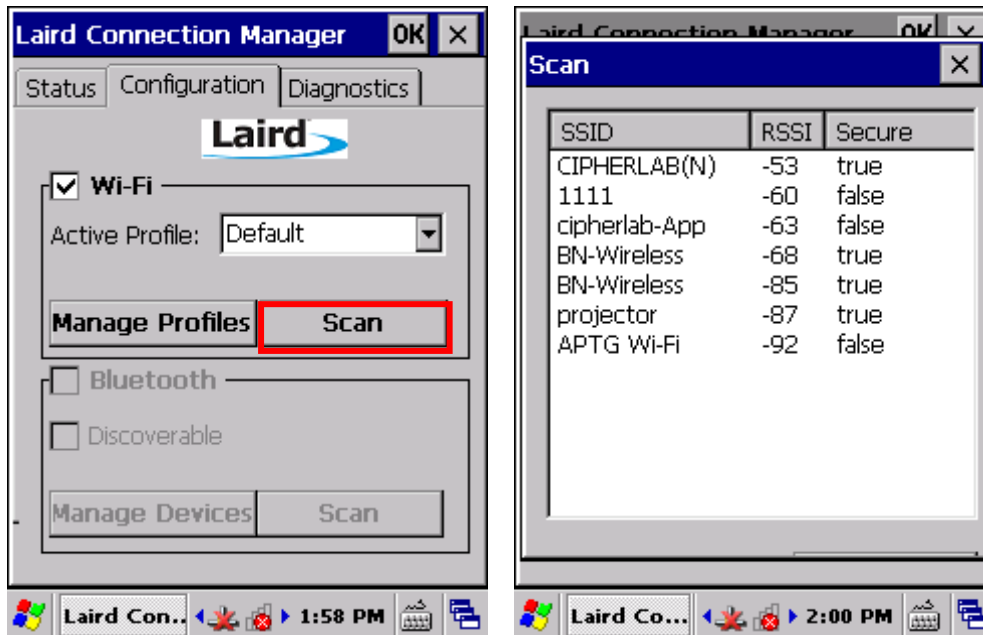


## CREATE WI-FI PROFILE

To create a Wi-Fi Profile:

- 1) Open SCU as described in [Launch SCU](#).
- 2) Tap the **Configuration** tab to show the Configuration tabbed page.
- 3) Tap **Scan** to view a list of access points that are broadcasting their SSIDs. You may sort the list by tapping the column headers.

Tap **Refresh** to update the list of available access points.

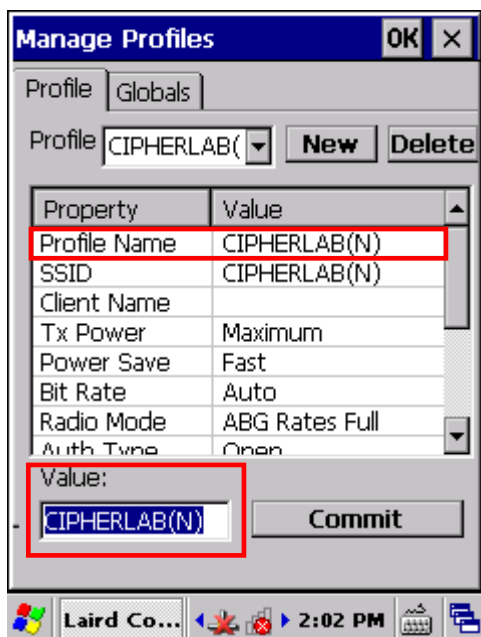


Item	Description
SSID	Service Set Identifier (SSID)
RSSI	Received Signal Strength Indication (RSSI)
Secure	Indicates whether data encryption is enabled: true or false

- 4) Tap twice on any of the access points to create a new profile for it. A prompt shows confirming whether to create a profile with the identified SSID, encryption and EAP type. Tap **Yes** to continue.



- 5) A profile settings page opens showing detailed radio settings. Tap each item and adjust its **Value** to suit your needs.



- 6) When finished fine-tuning all settings, tap **Commit** to save the profile.  
 7) Tap **OK** on the title bar to close Profile Settings page and return to Configuration settings.

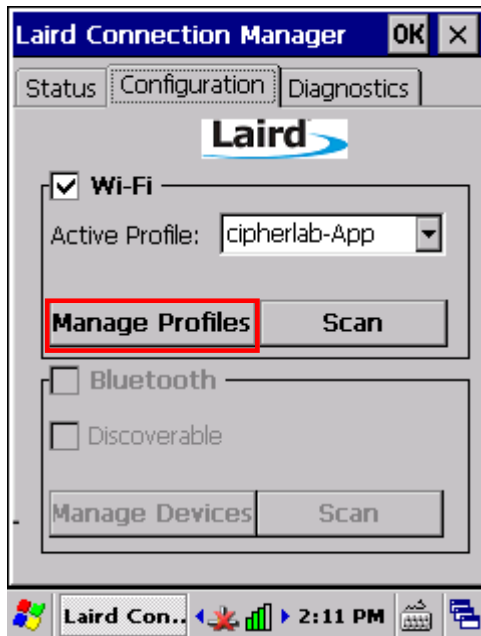
If you would like to directly activate the newly created profile, select it as the [Active Profile](#) on the Configuration settings page.



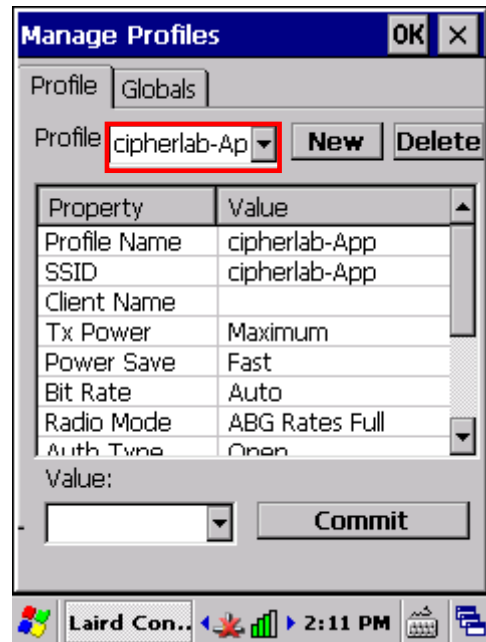
## MANAGE WI-FI PROFILE

To manage your profiles:

- 1) Open SCU's **Configuration** tabbed page as described in [Create Wi-Fi Profile](#).
- 2) Tap **Manage Profiles** to open the Profile settings page.



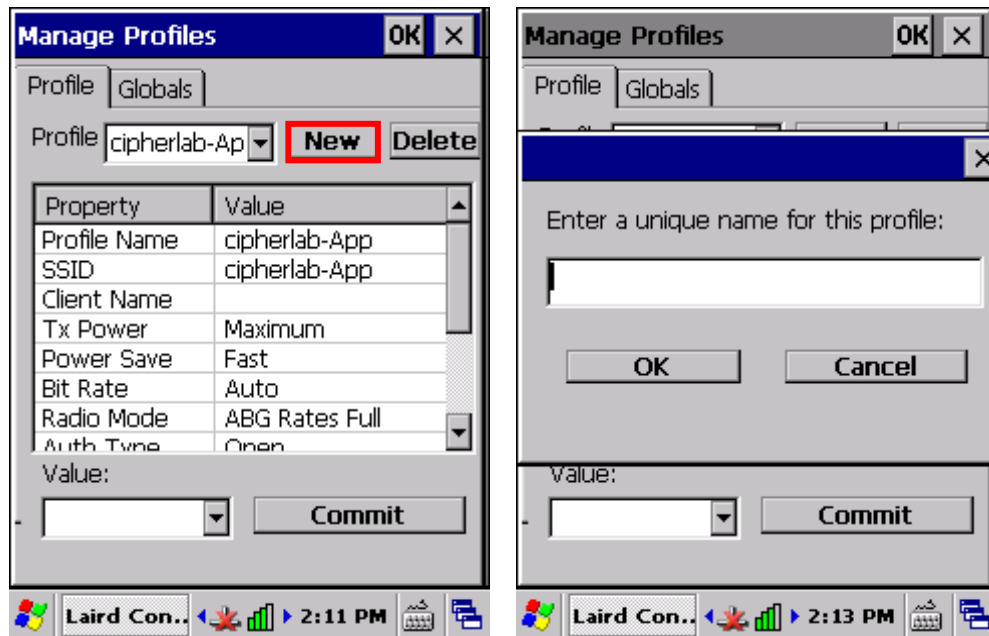
Item	Description
Profile	<p>When SCU is first launched, "Default" is the active profile. Unless it is modified, this profile does not specify an SSID, EAP type or encryption method. You can chose to do the following:</p> <ul style="list-style-type: none"> <li>▶ Modify the default profile</li> <li>▶ Tap <b>New</b> to add a new profile</li> <li>▶ Select an existing profile from the drop-down menu and configure</li> </ul>



## New

Tap **New** and enter a unique name for the profile. Configure the Radio settings, Encryption, EAP Type, and other settings for this new profile.

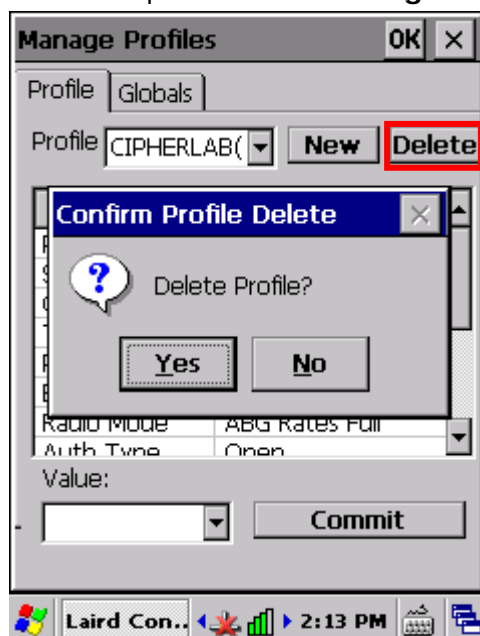
- ▶ The name for each profile must be unique
- ▶ You can define up to 20 profiles



## Delete

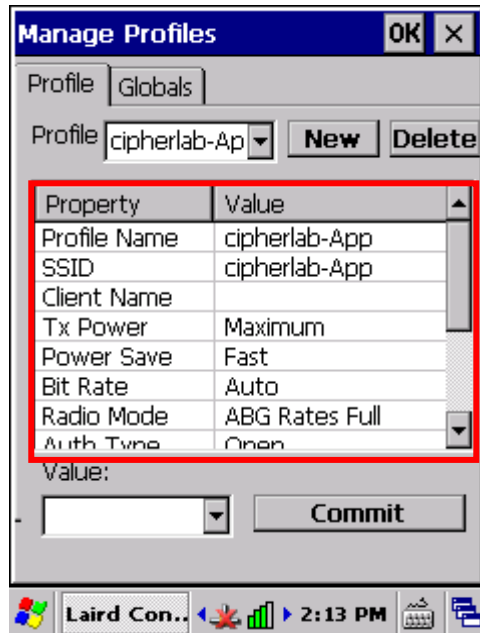
Select a profile from the drop-down menu and tap **Delete**.

- ▶ You cannot delete the [Active Profile](#). Make sure the selected profile is not the active profile under **Configuration** tabbed page.



## Radio Settings

After selecting a profile in the **Profile** drop-down bar, configure radio settings in the scrollable menu below.

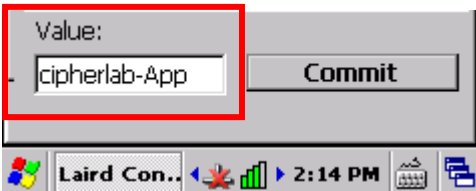
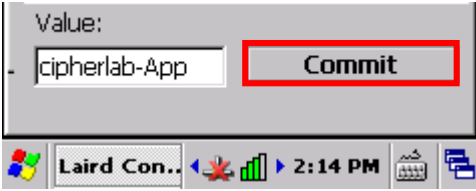


Property	Description		
Profile Name	Tap to rename the selected profile. Up to 32 characters allowed.		
SSID	Service Set Identifier (SSID) for the WLAN infrastructure to which the radio will connect. If no SSID is specified, the radio will only associate to an access point that broadcasts its SSID. <ul style="list-style-type: none"> <li>▶ Value: A string of up to 32 characters</li> <li>▶ Default: None</li> </ul>		
Client Name	Name assigned to the mobile computer with Summit radio installed. <ul style="list-style-type: none"> <li>▶ Value: A string of up to 16 characters</li> <li>▶ Default: None</li> </ul>		
Tx Power	The power of the radio in milliwatts (mW). In certain cases this value will be overwritten by the access point, which will dictate to the radio which power to use. <ul style="list-style-type: none"> <li>▶ Value: Maximum (Maximum power defined for the current regulatory domain) or a specified percentage 75%, 50%, 25%, 10%</li> <li>▶ Default: Maximum</li> </ul>		
Power Save	Power save mode for the radio. Set the radio to its optimum power-consumption setting. <ul style="list-style-type: none"> <li>▶ Value: <table border="1" data-bbox="619 1850 1334 1986"> <tr> <td>CAM</td> <td>Constantly Awake Mode (CAM) keeps the radio powered up continuously so there is minimal lag in message response time. This mode consumes</td> </tr> </table> </li> </ul>	CAM	Constantly Awake Mode (CAM) keeps the radio powered up continuously so there is minimal lag in message response time. This mode consumes
CAM	Constantly Awake Mode (CAM) keeps the radio powered up continuously so there is minimal lag in message response time. This mode consumes		

				the most power but offers the highest throughput. It is recommended when AC power is in use.
		Maximum		In Max Power Savings (Max PSP) mode, the access point buffers incoming messages for the radio, which wakes up periodically and connects to the access point to see if any buffered messages are waiting. The radio requests buffered messages and then goes back to sleep. It conserves the most power but offers the lowest throughput. It is recommended when battery power is in use.
		Fast		Power Save Mode (Fast PSP) switches between the two modes described above, depending on network traffic. This mode switches to CAM when retrieving a large number of packets and switches back to PSP (= Power Save Polling) after the packets have been retrieved. It is recommended when power consumption is a concern but you need greater throughput than that allowed by Max PSP.
		▶ Default: Fast		
Bit Rate	The measurement of how much data is transmitted in a given amount of time from one location to another.			
	▶ Value: Auto (rate is negotiated automatically with the AP)			
	▶ Default: Auto			
Radio Mode	Use of 802.11a/b/g/n frequencies and data rates when interacting with an AP, or the use of ad hoc to associate to a station radio.			
	▶ Value: B rates only, BG rates full, G rates only, BG LRS, A rates only, ABG rates full, BGA rates full, Ad Hoc			
	B rates only	1, 2, 5.5, and 11 Mbps.		
	BG rates full	All B and G rates, plus N rates if supported.		
	G rates only	6, 9, 12, 18, 24, 36, 48, and 54 Mbps.		
	BG LRS	1, 2, 5.5, 6, 11, 24, 36, and 54 Mbps. This should only be used with Cisco APs running IOS in autonomous mode		

		<table border="1"> <tr> <td>A rates only</td> <td>6, 9, 12, 18, 24, 36, 48, and 54 Mbps, plus N rates if supported.</td> </tr> <tr> <td>ABG rates full</td> <td>All A rates and all B and G rates, with A rates (the 802.11a radio) preferred, plus N if supported.</td> </tr> <tr> <td>BGA rates full</td> <td>All B and G rates and all A rates, with B and G rates (the .11g radio) preferred, plus N rates if supported.</td> </tr> <tr> <td>Ad Hoc</td> <td>When selected, the Summit radio associates to another station radio that is in ad hoc mode and has the same SSID and, if configured, static WEP key.</td> </tr> </table> <p>▶ Default: ABG rates full</p>	A rates only	6, 9, 12, 18, 24, 36, 48, and 54 Mbps, plus N rates if supported.	ABG rates full	All A rates and all B and G rates, with A rates (the 802.11a radio) preferred, plus N if supported.	BGA rates full	All B and G rates and all A rates, with B and G rates (the .11g radio) preferred, plus N rates if supported.	Ad Hoc	When selected, the Summit radio associates to another station radio that is in ad hoc mode and has the same SSID and, if configured, static WEP key.
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ABG rates full	All A rates and all B and G rates, with A rates (the 802.11a radio) preferred, plus N if supported.									
BGA rates full	All B and G rates and all A rates, with B and G rates (the .11g radio) preferred, plus N rates if supported.									
Ad Hoc	When selected, the Summit radio associates to another station radio that is in ad hoc mode and has the same SSID and, if configured, static WEP key.									
Auth Type	802.11 authentication type used when associating to an AP.	<p>▶ Value: Open, Shared (shared-key), LEAP (Network-EAP)</p> <p>▶ Default: Open</p> <p>▶ It is recommended that the default setting Open is selected.</p>								
WPA	WPA and WPA2 support the same authentication methods and similar key management methods; the difference is mainly in area of encryption. WPA defines TKIP as the primary encryption method, while WPA2 defines AES-CCMP as the primary encryption method.	<p>▶ Value: None, WPA, WPA2</p> <p>▶ Default: None</p>								

	Encryption	<p>This specifies the type of key used to encrypt and decrypt transmitted data, and how that key is specified or derived. Select Encryption type in the <b>Value</b> drop-down box.</p> <table border="1" data-bbox="576 342 1350 981"> <thead> <tr> <th data-bbox="576 342 762 409">Item</th> <th data-bbox="762 342 1350 409">Description</th> </tr> </thead> <tbody> <tr> <td data-bbox="576 409 762 465">None</td> <td data-bbox="762 409 1350 465">N/A</td> </tr> <tr> <td data-bbox="576 465 762 544">TKIP</td> <td data-bbox="762 465 1350 544">The encryption method defined with WPA. TKIP uses RC4 encryption as does WEP.</td> </tr> <tr> <td data-bbox="576 544 762 656">AES-CCMP</td> <td data-bbox="762 544 1350 656">The encryption method defined with IEEE 802.11i and certified with WPA2. AES-CCMP is stronger than RC4</td> </tr> <tr> <td data-bbox="576 656 762 808">WEP</td> <td data-bbox="762 656 1350 808">The encryption method defined with the original IEEE 802.11 standards; encrypts transmitted data using 64-bit or 128-bit encryption.</td> </tr> <tr> <td data-bbox="576 808 762 981">CKIP</td> <td data-bbox="762 808 1350 981">CKIP is supported for use only with static WEP. For CKIP, encryption keys need to be defined in SCU; for CKIP-EAP, encryption keys are derived dynamically from an EAP authentication.</td> </tr> </tbody> </table>	Item	Description	None	N/A	TKIP	The encryption method defined with WPA. TKIP uses RC4 encryption as does WEP.	AES-CCMP	The encryption method defined with IEEE 802.11i and certified with WPA2. AES-CCMP is stronger than RC4	WEP	The encryption method defined with the original IEEE 802.11 standards; encrypts transmitted data using 64-bit or 128-bit encryption.	CKIP	CKIP is supported for use only with static WEP. For CKIP, encryption keys need to be defined in SCU; for CKIP-EAP, encryption keys are derived dynamically from an EAP authentication.	
Item	Description														
None	N/A														
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AES-CCMP	The encryption method defined with IEEE 802.11i and certified with WPA2. AES-CCMP is stronger than RC4														
WEP	The encryption method defined with the original IEEE 802.11 standards; encrypts transmitted data using 64-bit or 128-bit encryption.														
CKIP	CKIP is supported for use only with static WEP. For CKIP, encryption keys need to be defined in SCU; for CKIP-EAP, encryption keys are derived dynamically from an EAP authentication.														
	Authentication	<p>This is the protocol used to authenticate the device and its user if the WLAN uses the Enterprise version of Wi-Fi Protected Access (WPA) and WPA2. Select Authentication type in the <b>Value</b> drop-down box, then enter the credentials necessary for each type in the appeared fields.</p> <table border="1" data-bbox="576 1167 1350 1984"> <thead> <tr> <th data-bbox="576 1167 794 1234">Item</th> <th data-bbox="794 1167 1350 1234">Description</th> </tr> </thead> <tbody> <tr> <td data-bbox="576 1234 794 1290">None</td> <td data-bbox="794 1234 1350 1290">N/A</td> </tr> <tr> <td data-bbox="576 1290 794 1413">LEAP</td> <td data-bbox="794 1290 1350 1413">           Credentials values for LEAP:           <ul style="list-style-type: none"> <li>▶ User Name (up to 64 characters)</li> <li>▶ Password (up to 32 characters)</li> </ul> </td> </tr> <tr> <td data-bbox="576 1413 794 1872">EAP-FAST</td> <td data-bbox="794 1413 1350 1872">           Credentials values for EAP-FAST           <ul style="list-style-type: none"> <li>▶ User Name (up to 64 characters)</li> <li>▶ Password (up to 32 characters)</li> <li>▶ PAC Filename (up to 32 characters): You may create a protected access credential (PAC) for each client device. When creating a PAC manually, you must store it in the directory identified in Certs Path on the <b>Globals</b> settings page. To use automatic provisioning, leave this field blank.</li> <li>▶ PAC Password (up to 32 characters)</li> </ul> </td> </tr> <tr> <td data-bbox="576 1872 794 1984">PEAP-MSCHAP</td> <td data-bbox="794 1872 1350 1984">           Credentials values for PEAP-MSCHAP, PEAP-GTC, EAP-TTLS:           <ul style="list-style-type: none"> <li>▶ User Name (up to 64 characters)</li> </ul> </td> </tr> </tbody> </table>	Item	Description	None	N/A	LEAP	Credentials values for LEAP: <ul style="list-style-type: none"> <li>▶ User Name (up to 64 characters)</li> <li>▶ Password (up to 32 characters)</li> </ul>	EAP-FAST	Credentials values for EAP-FAST <ul style="list-style-type: none"> <li>▶ User Name (up to 64 characters)</li> <li>▶ Password (up to 32 characters)</li> <li>▶ PAC Filename (up to 32 characters): You may create a protected access credential (PAC) for each client device. When creating a PAC manually, you must store it in the directory identified in Certs Path on the <b>Globals</b> settings page. To use automatic provisioning, leave this field blank.</li> <li>▶ PAC Password (up to 32 characters)</li> </ul>	PEAP-MSCHAP	Credentials values for PEAP-MSCHAP, PEAP-GTC, EAP-TTLS: <ul style="list-style-type: none"> <li>▶ User Name (up to 64 characters)</li> </ul>			
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PEAP-MSCHAP	Credentials values for PEAP-MSCHAP, PEAP-GTC, EAP-TTLS: <ul style="list-style-type: none"> <li>▶ User Name (up to 64 characters)</li> </ul>														

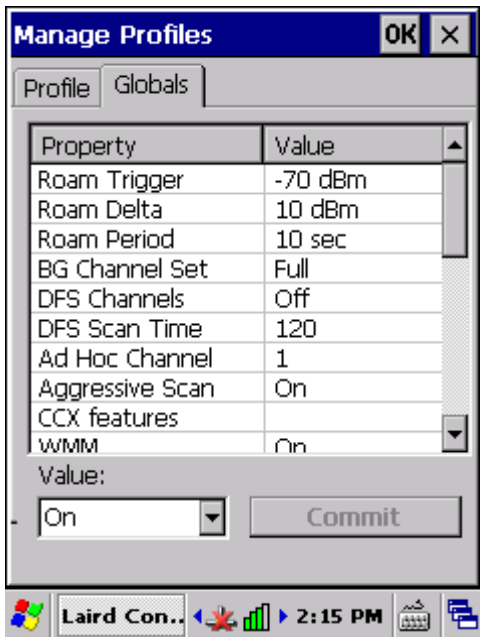
		PEAP-GTC	<ul style="list-style-type: none"> <li>▶ User Name (up to 64 characters)</li> <li>▶ Password (up to 32 characters)</li> </ul>
		EAP-TTLS	<ul style="list-style-type: none"> <li>▶ CA Cert: Filename and extension of root certificate authority (CA) digital certificate (up to 32 characters). Specify the Certs Path in <b>Globals</b> settings page &gt; <b>Certs Path</b>.</li> </ul>
		EAP-TLS	<p>Credentials values for EAP-TLS and PEAP-TLS:</p> <ul style="list-style-type: none"> <li>▶ User: Username or Domain/Username (up to 64 characters)</li> <li>▶ User Cert: Filename and extension of user certificate residing in the Microsoft certificate store. See <a href="#">Certificates</a>.</li> </ul>
		PEAP-TLS	<ul style="list-style-type: none"> <li>▶ CA Cert: Filename and extension of root certificate authority (CA) digital certificate (up to 32 characters). Specify the Certs Path in <b>Globals</b> settings page &gt; <b>Certs Path</b>.</li> </ul>
		PSK	<p>Pre-shared keys (PSK) consist of up to 256 bits entered as a string of up to 64 hexadecimal digits.</p>
Value	Fast Reauth	<p>The expedited WPA key handshake used to reduce roaming time to 125 msec or less. Available for WPA TKIP and WPA2 AES-CCMP.</p> <ul style="list-style-type: none"> <li>▶ Value: None, CCKM</li> <li>▶ Default: None</li> </ul>	
	<p>Use this box to change the value of a selected item. Depending on the item property, this can be done by choosing a value from a drop-down list, or entering the desired value with the on-screen or physical keypad.</p> 		
Commit	<p>After making any changes on the <b>Profile</b> tabbed page, the <b>Commit</b> button must be tapped in order for the settings to take effect.</p> 		

**MANAGE GLOBAL SETTINGS**

Global settings include radio and security settings that apply to all profiles in SCU.

To open the Global settings page:

- 1) Open SCU’s Configuration tabbed page as described in [Create Wi-Fi Profile](#).
- 2) Tap **Manage Profiles** to open the Profile settings page.
- 3) Tap the **Globals** tab to open the Global settings page.



Property	Value						
Roam Trigger	When the moving average RSSI from the current AP is weaker than Roam Trigger, radio does a roam scan where it probes for an AP with a signal that is at least Roam Delta dBm stronger. <ul style="list-style-type: none"> <li>▶ Value (dBm): -50, -55, -60, -65, -70, -75, -80, -85, -90, Custom</li> <li>▶ Default: -70 dBm</li> </ul>						
Roam Delta	When Roam Trigger is met, a second AP’s signal strength (RSSI) must be Roam Delta dBm stronger than the moving average RSSI for the current AP before radio will attempt to roam to the second AP. <ul style="list-style-type: none"> <li>▶ Value (dBm): 5, 10, 15, 20, 25, 30, 35</li> <li>▶ Default: 10 dBm</li> </ul>						
Roam Period	After association or roam scan (with no roam), radio will collect RSSI scan data from Roam Period seconds before considering roaming. <ul style="list-style-type: none"> <li>▶ Value (sec): 5, 10, 15, 20, 25, 30, 35, 40, 45, 50, 55, 60, Custom</li> <li>▶ Default: 10 (seconds)</li> </ul>						
BG Channel Set	Defines the 2.4 GHz channels to be scanned when the radio is contemplating a roam and needs to determine what APs are available. <table border="1" style="margin-left: 20px;"> <thead> <tr> <th>Item</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>Full</td> <td>All channels</td> </tr> <tr> <td>1, 6, 11</td> <td>The most commonly used 2.4 GHz channels</td> </tr> </tbody> </table>	Item	Description	Full	All channels	1, 6, 11	The most commonly used 2.4 GHz channels
Item	Description						
Full	All channels						
1, 6, 11	The most commonly used 2.4 GHz channels						



	<table border="1"> <tr> <td>1, 7, 13</td> <td>For ETSI and TELEC radios only</td> </tr> <tr> <td>Custom</td> <td>Indicates the system registry has been edited to include a value other than those available in the drop-down value</td> </tr> </table> <ul style="list-style-type: none"> <li>▶ Default: Full</li> </ul>	1, 7, 13	For ETSI and TELEC radios only	Custom	Indicates the system registry has been edited to include a value other than those available in the drop-down value
1, 7, 13	For ETSI and TELEC radios only				
Custom	Indicates the system registry has been edited to include a value other than those available in the drop-down value				
DFS Channels	<p>Indicates whether to support 5 GHz (802.11a) channels where dynamic frequency selection (DFS) is required.</p> <ul style="list-style-type: none"> <li>▶ Value: On, Off</li> <li>▶ Default: Off</li> </ul>				
DFS Scan Time	<p>Enables determining the dwell (listen) time when passively scanning on a DFS channel.</p> <ul style="list-style-type: none"> <li>▶ Valid range of 20-500 ms configurable</li> <li>▶ Default: 120</li> <li>▶ When the DFS Scan Time is changed to a value lower than default, it is recommended that the beacon period in the WLAN infrastructure is changed as well. Ideally, the dwell time should be 1.5 times than that of the beacon period.</li> </ul>				
Ad Hoc Channel	<p>The channel to be used for an ad hoc connection if the active profile has a Radio Mode value of "Ad Hoc".</p> <ul style="list-style-type: none"> <li>▶ Value: <table border="1" style="margin-left: 20px;"> <tr> <td>1~14</td> <td>One of the 2.4 GHz channels</td> </tr> <tr> <td>36, 40, 44, 48</td> <td>UNII-1 channels</td> </tr> </table> </li> <li>▶ Default: 1</li> <li>▶ If a channel that is not supported is selected, then SCU will automatically apply the default channel setting (1).</li> </ul>	1~14	One of the 2.4 GHz channels	36, 40, 44, 48	UNII-1 channels
1~14	One of the 2.4 GHz channels				
36, 40, 44, 48	UNII-1 channels				
Aggressive Scan	<p>Aggressive scanning complements and works in conjunction with the standard scanning that is configured through the Roam Trigger, Roam Delta, and Roam Period settings. It is recommended that aggressive scanning is enabled unless there is significant co-channel interference because of overlapping coverage from APs that are on the same channel.</p> <ul style="list-style-type: none"> <li>▶ Value: On, Off</li> <li>▶ Default: On</li> </ul>				
CCX features	<p>Whether to allow the use of Cisco information element (IE) and CCX version number to authorize support for CCX features.</p> <ul style="list-style-type: none"> <li>▶ Value: Full, Off</li> </ul> <p>Full mode uses Cisco IE and CCX version number and enables support for all CCX features. Off mode disables all support for Cisco IE and CCX version number.</p> <ul style="list-style-type: none"> <li>▶ Default: N/A</li> <li>▶ If the radio fails to connect to an 802.11n wireless network, set CCX features as "Off" and try again.</li> </ul>				
WMM	<p>Whether to allow the use of Wi-Fi Multimedia (WMM) Extensions or not.</p> <ul style="list-style-type: none"> <li>▶ Value: On, Off</li> <li>▶ Default: Off</li> <li>▶ Changing this setting requires suspend/resume of the mobile computer to take effect.</li> </ul>				

Auth Server	<p>Type of authentication server being used for EAP authentication.</p> <ul style="list-style-type: none"> <li>▶ Value: <table border="1" data-bbox="512 309 1382 517"> <tr> <td data-bbox="512 309 823 416">Type 1</td> <td data-bbox="823 309 1382 416">Cisco Secure ACS or another server that uses PEAPv1 for PEAP with EAP-MSCHAPV2 (PEAP-MSCHAP)</td> </tr> <tr> <td data-bbox="512 416 823 517">Type 2</td> <td data-bbox="823 416 1382 517">A different authentication server, such as Juniper Networks Steel Belted RADIUS, that uses PEAPv0 for PEAP-MSCHAP</td> </tr> </table> </li> <li>▶ Default: Type 1</li> </ul>	Type 1	Cisco Secure ACS or another server that uses PEAPv1 for PEAP with EAP-MSCHAPV2 (PEAP-MSCHAP)	Type 2	A different authentication server, such as Juniper Networks Steel Belted RADIUS, that uses PEAPv0 for PEAP-MSCHAP								
Type 1	Cisco Secure ACS or another server that uses PEAPv1 for PEAP with EAP-MSCHAPV2 (PEAP-MSCHAP)												
Type 2	A different authentication server, such as Juniper Networks Steel Belted RADIUS, that uses PEAPv0 for PEAP-MSCHAP												
TTLS Inner Method	<p>Authentication method used within secure tunnel created by EAP-TTLS.</p> <ul style="list-style-type: none"> <li>▶ Value: <table border="1" data-bbox="512 645 1382 927"> <tr> <td data-bbox="512 645 823 689">Auto-EAP</td> <td data-bbox="823 645 1382 689">Any available EAP method</td> </tr> <tr> <td data-bbox="512 689 823 734">MSCHAPV2</td> <td data-bbox="823 689 1382 734"></td> </tr> <tr> <td data-bbox="512 734 823 779">MSCHAP</td> <td data-bbox="823 734 1382 779"></td> </tr> <tr> <td data-bbox="512 779 823 824">PAP</td> <td data-bbox="823 779 1382 824"></td> </tr> <tr> <td data-bbox="512 824 823 869">CHAP</td> <td data-bbox="823 824 1382 869"></td> </tr> <tr> <td data-bbox="512 869 823 927">EAP-MSCHAPV2</td> <td data-bbox="823 869 1382 927"></td> </tr> </table> </li> <li>▶ Default: Auto-EAP</li> </ul>	Auto-EAP	Any available EAP method	MSCHAPV2		MSCHAP		PAP		CHAP		EAP-MSCHAPV2	
Auto-EAP	Any available EAP method												
MSCHAPV2													
MSCHAP													
PAP													
CHAP													
EAP-MSCHAPV2													
PMK Caching	<p>The type of Pairwise Master Key (PMK) caching to use with a WPA2 encryption type (alternative to WPA2 CCKM).</p> <ul style="list-style-type: none"> <li>▶ Value: Standard or OPMK (opportunistic PMK)</li> <li>▶ Default: Standard</li> </ul>												
TX Diversity	<p>How to handle antenna diversity when transmitting data to AP.</p> <ul style="list-style-type: none"> <li>▶ Value: <table border="1" data-bbox="512 1196 1382 1339"> <tr> <td data-bbox="512 1196 823 1240">Main Only</td> <td data-bbox="823 1196 1382 1240">Use main antenna only</td> </tr> <tr> <td data-bbox="512 1240 823 1285">Aux Only</td> <td data-bbox="823 1240 1382 1285">Use auxiliary antenna only</td> </tr> <tr> <td data-bbox="512 1285 823 1339">On</td> <td data-bbox="823 1285 1382 1339">Use diversity</td> </tr> </table> </li> <li>▶ Default: On</li> </ul>	Main Only	Use main antenna only	Aux Only	Use auxiliary antenna only	On	Use diversity						
Main Only	Use main antenna only												
Aux Only	Use auxiliary antenna only												
On	Use diversity												
RX Diversity	<p>How to handle antenna diversity when receiving data from AP.</p> <ul style="list-style-type: none"> <li>▶ Default: On-start on Main</li> <li>▶ This is a fixed setting; on startup, the main antenna is always used</li> </ul>												
Frag Thresh	<p>When packet size exceeds the set threshold, it becomes fragmented.</p> <ul style="list-style-type: none"> <li>▶ Value: 256 ~ 2346</li> <li>▶ Default: 2346 (bytes)</li> </ul>												
RTS Thresh	<p>When packet size exceeds the set threshold, RTS/CTS is required on link.</p> <ul style="list-style-type: none"> <li>▶ Value: 0 ~ 2347</li> <li>▶ Default: 2347 (bytes)</li> </ul>												
LED	<p>Indicates whether or not an LED is used.</p> <ul style="list-style-type: none"> <li>▶ Value: On, Off</li> <li>▶ Default: Off</li> </ul>												
Tray Icon	<p>Whether to enable the system tray icon or not.</p> <ul style="list-style-type: none"> <li>▶ Value: On, Off</li> <li>▶ Default: On</li> </ul>												

Admin Password	N/A
Auth Timeout (s)	<p>Specifies how long it will wait for an EAP authentication request to succeed or fail. If authentication credentials are specified in the active profile and the authentication times out, then association will fail. If authentication credentials are not specified in the active profile and the authentication times out, then the user will be required to enter credentials again.</p> <ul style="list-style-type: none"> <li>▶ Value: 3 ~ 60</li> <li>▶ Default: 8 (seconds)</li> </ul>
Certs path	<p>File path where the certificate for EAP authentication is stored.</p> <ul style="list-style-type: none"> <li>▶ Value: A valid directory path of up to 64 characters</li> <li>▶ Default: Depends on device</li> </ul>
Supplicant	<p>The user (client) making a request to gain access to system resources through the authentication server.</p> <ul style="list-style-type: none"> <li>▶ Value: Summit, Third Party</li> <li>▶ Default: Summit</li> </ul>
Auto Profile	<p>Activate or deactivate automatic profile selection.</p> <ul style="list-style-type: none"> <li>▶ Value: On, Off</li> <li>▶ Default: Off</li> </ul> <p>When On is selected, proceed to the Profile settings page and select from the existing profiles those which you would like to add to the Auto Profile list. The number of profiles in this list is limited to 19.</p> <p>When Auto Profile is activated, the Summit radio will attempt to associate to an access point after a device startup or resume, and it will try out each listed profile in order until the radio associates to an access point. The successful profile becomes the active profile and remains active until one of the following occurs:</p> <ul style="list-style-type: none"> <li>▶ The device goes through suspension and resume, power-cycling, or restart, which causes the radio to go through the automatic profile selection process once more.</li> <li>▶ Auto Profile is turned off and an active profile is manually selected on the SCU <b>Configuration</b> tab.</li> </ul>

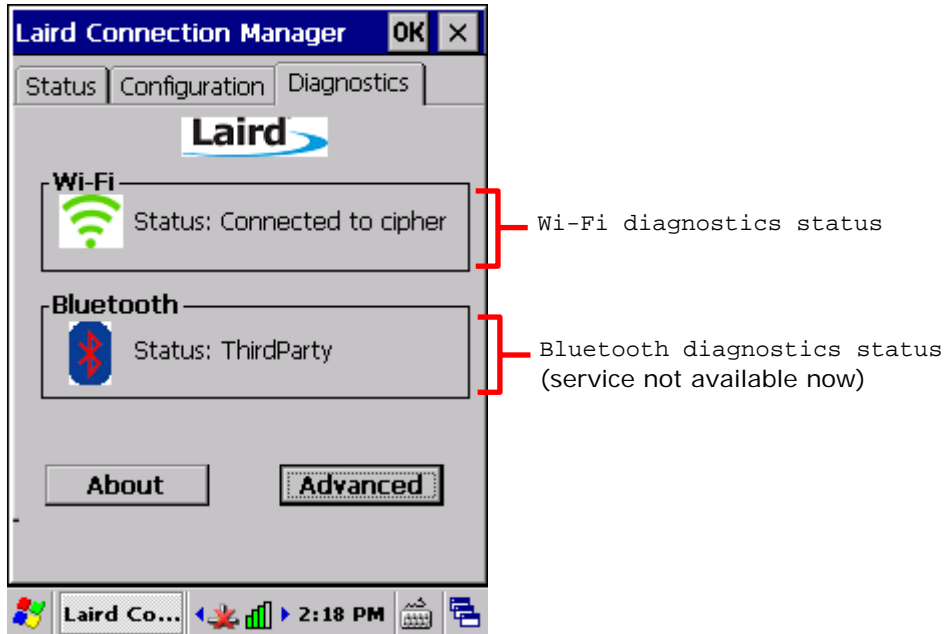
### 5.1.5. DIAGNOSTICS TABBED PAGE

Perform diagnostic tests to troubleshoot connection issues when necessary.

To open the Diagnostics page:

- 1) Open SCU as described in [Launch SCU](#).
- 2) Tap the **Diagnostics** tab to show the Diagnostics page.

Diagnostics status for Wi-Fi and Bluetooth shows, along with on-screen buttons to open Advanced settings and view software version information.



## ADVANCED DIAGNOSTICS

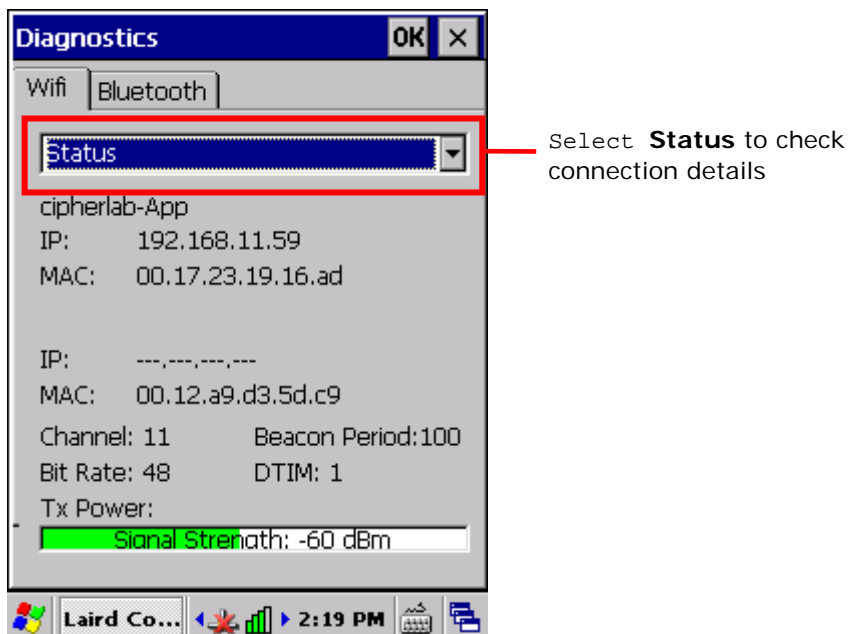
To access Advanced diagnostics settings:

- 1) Open [Diagnostics Tabbed Page](#).
- 2) Tap the **Advanced** button to open advanced diagnostics settings.



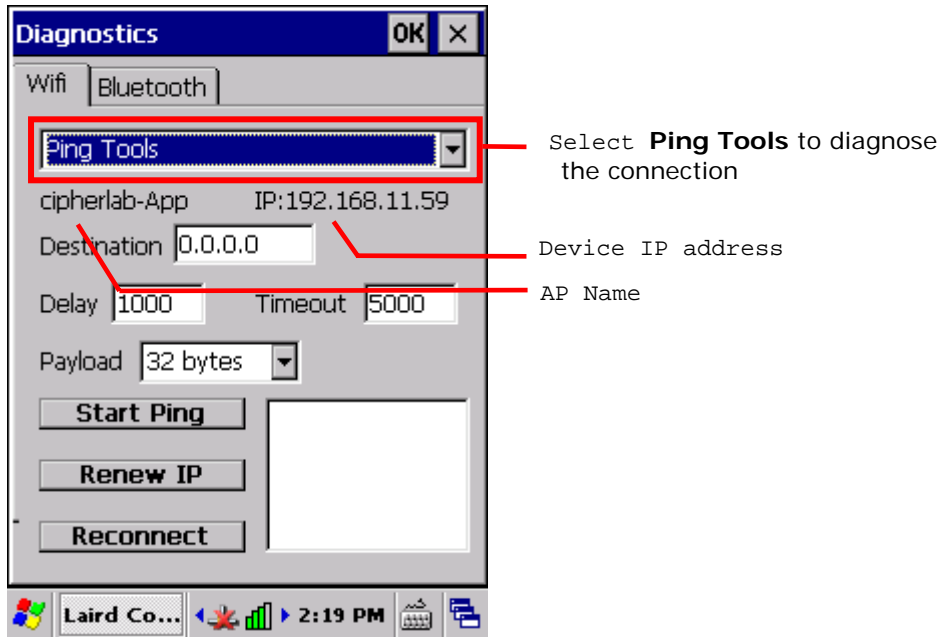
## CHECK STATUS

To check diagnostics status, select **Status** in the drop-down bar.

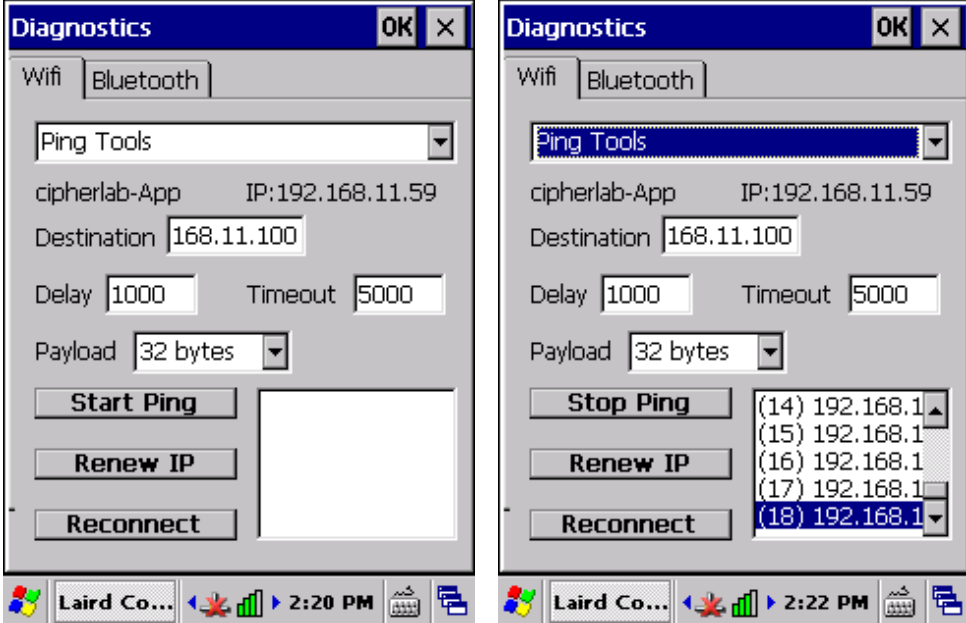
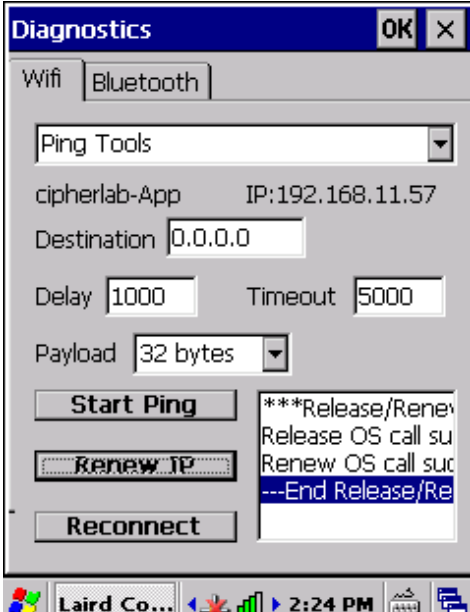


**USE PING TOOLS**

To perform ping tests, select **Ping Tools** in the drop-down bar.



Item	Description
Destination	Enter the address to ping.
Ping Payload	The amount of data to be transmitted on a ping. <ul style="list-style-type: none"> <li>▶ Value: 32, 64, 128, 256, 512, 1024</li> <li>▶ Default: 32 (bytes)</li> </ul>
Ping Delay	The amount of time that elapses between successive ping requests. <ul style="list-style-type: none"> <li>▶ Value: 0~7200000</li> <li>▶ Default: 1000 (milliseconds)</li> </ul>
Timeout ms	The amount of time that elapses without a response before ping request is considered a failure. <ul style="list-style-type: none"> <li>▶ Value: 0~30000</li> <li>▶ Default: 5000 (milliseconds)</li> </ul>

<p>Start Ping</p>	
	<p>When an active ping is initiated, the screen displays a ping indicator that blinks in green (for a successful ping) or red (for an unsuccessful ping). The ping indicator is hidden when the screen is switched to a tab other than Diags or Status.</p>
<p>Release/Renew</p>	<p>Obtain a new IP address through DHCP release/renew, and log all activity in the output area at the bottom.</p> 

(Re)connect

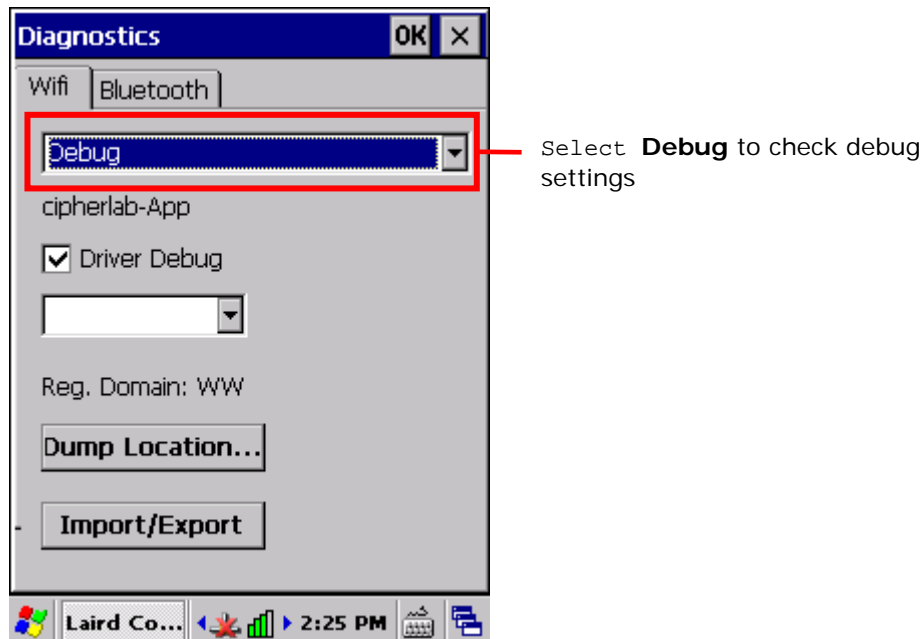
Disable and enable the radio, apply or re-apply the current profile, attempt to associate and authenticate to the wireless network, and log all activity in the output area at the bottom.





## USE DEBUG TOOLS

To check debug settings, select **Debug** in the drop-down bar.



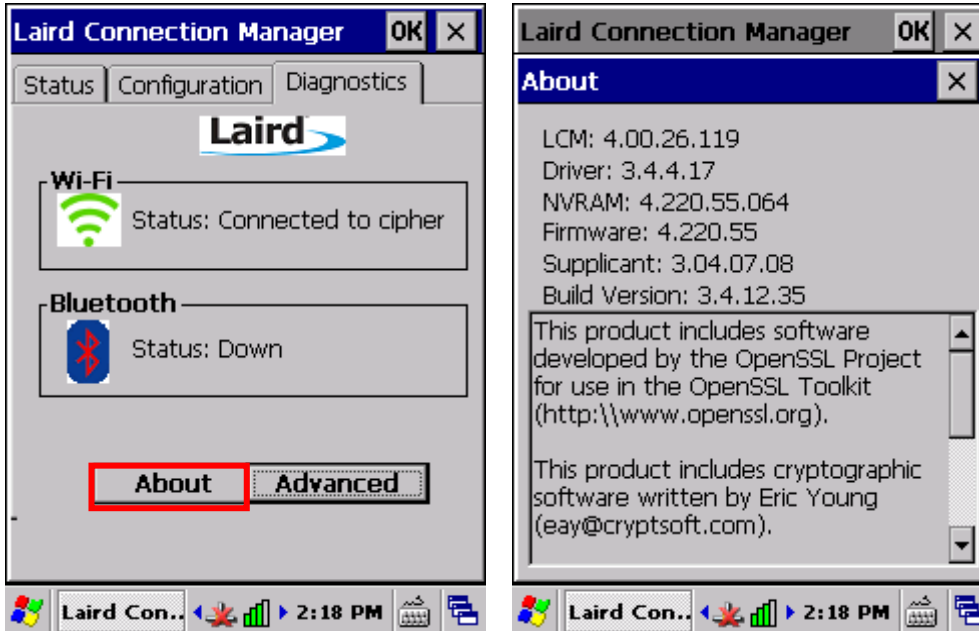
Item	Description
Driver Debug	<p>Select whether to debug the WLAN driver, and the output mode for driver debug.</p> <ul style="list-style-type: none"> <li>▶ Value: Not set, 1-Text(Low), 2-Text, 3-Text(High), 4-Serial(Low), 5-Serial, 6-Serial(High)</li> <li>▶ Default: Not set</li> <li>▶ When set as 1-Text(Low), 2-Text, or 3-Text(High), SCU will continue to export debug logs to the mobile computer's internal storage. Do not select any of these options unless necessary.</li> </ul>
Reg. Domain	<p>Indicates the regulatory domain or domains for which the radio is configured by default. Default setting is "Worldwide", which means that the radio can be used in any domain.</p>
Dump Location...	<p>Dumps the diagnostics results to a desired location in the form of a .txt file.</p>
Import/Export	<p>Imports/exports SCU settings as a profile (.sdc format). When exporting, you may select to include Global Settings, Third Party Config settings or Profile Settings. When importing, you may select to add to existing settings, or replace the set values in Global Settings, Third Party Config and Profiles.</p>

Note: It is recommended that Driver Debug output settings are kept as default and not changed.

## SOFTWARE VERSION INFORMATION

To check software version information:

- 1) Open [Diagnostics Tabbed Page](#).
- 2) Tap the **About** button to view information about SCU version, device driver, and software developer.



## 5.2. USE BLUETOOTH

The mobile computer is Bluetooth-enabled to synchronize data with other devices such as PCs, car hands-free kits, headsets, printers, PDAs, and cell phones.

Class II Bluetooth devices enable wireless connections over a short distance of around 10 meters. It is specified in IEEE 802.15.1 as a “wireless personal area network” (WPAN).

To connect a Bluetooth device for the first time, the mobile computer needs to “pair” with it. Such “pairing” involves authentication between two devices to justify their accesses to each other. After this initial pairing, the two devices can connect to each other without the need of a second pairing procedure.

### 5.2.1. BLUETOOTH PROFILES SUPPORTED


#### Bluetooth Profiles Supported

Serial Port Profile	(SPP)	supports Server/Client
Object Push Profile	(OPP)	supports Server/Client
File Transfer Profile	(FTP)	supports Server/Client
Dial-Up Networking Profile	(DUN)	supports Client only
Personal Area Networking Profile	(PAN)	
Human Interface Device Profile	(HID)	supports keyboard and mouse without cursor
Headset Profile	(HSP)	
Hands-Free Profile	(HFP)	

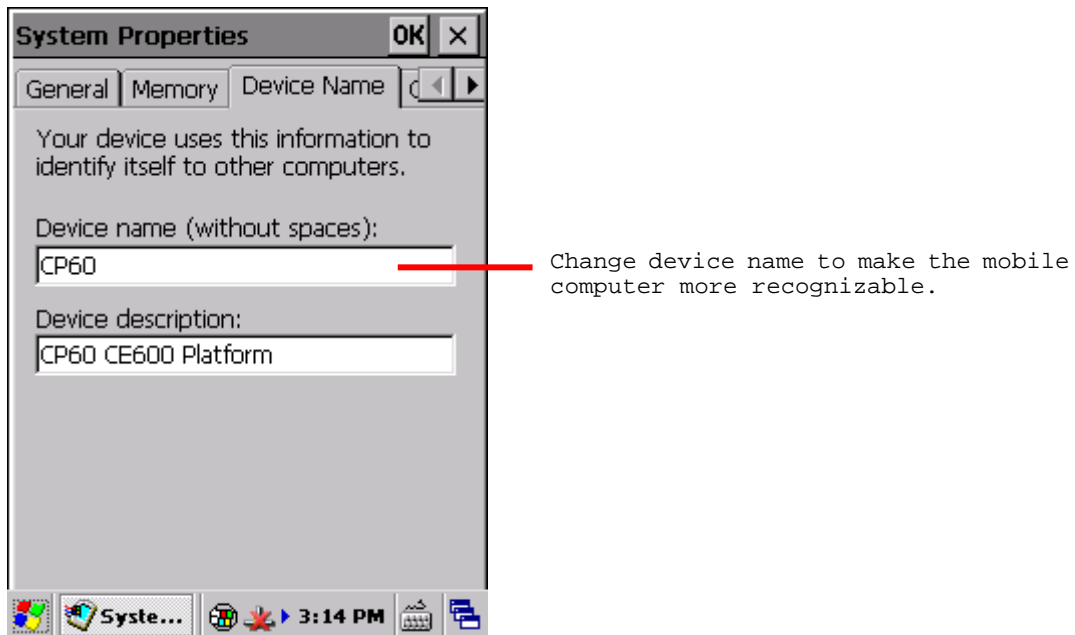
### 5.2.2. CHANGE BLUETOOTH NAME

By default, the mobile computer uses the device name for its Bluetooth name. Change the device name to make it more recognizable.

To change the mobile computer’s device name:

- 1) Tap **Start | Settings | Control Panel | System**  .  
**System Properties** page opens showing **General** tabbed page.
- 2) Tap **Device Name** tab.

Device ID tabbed page opens.




- 3) Enter a name of your choice.
- 4) Tap **OK** on the title bar to apply the change.


### 5.2.3. TURN ON/OFF BLUETOOTH

To turn on/off Bluetooth power:

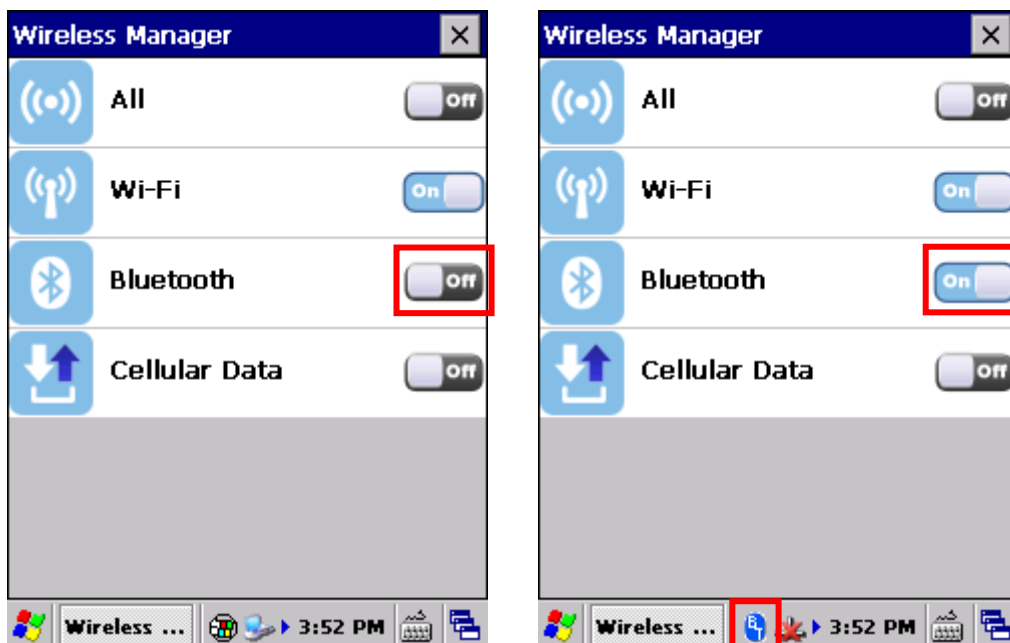
- 1) Tap **Start | Settings | Control Panel | RF Power Manager** .



RF Power Manager opens.

- 2) Make sure the Bluetooth label is turned "on" .

If the Bluetooth label is turned "off", tap the "Off" icon  to switch on Bluetooth power. After a few seconds, Bluetooth power is switched on.

When Bluetooth power is switched on, an associated icon  will appear on the taskbar.



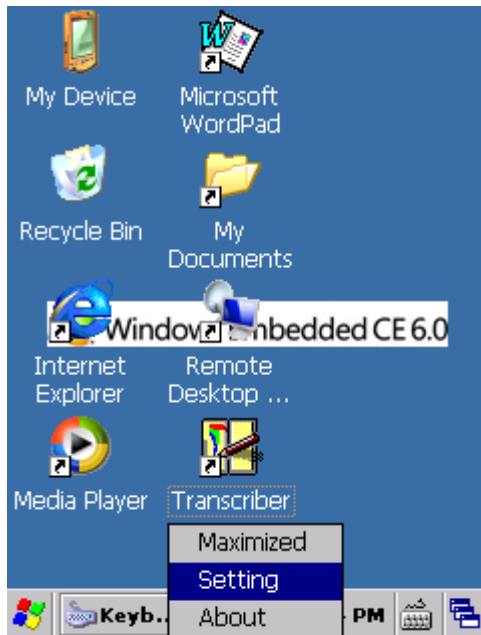
- 3) To turn off Bluetooth, tap the "on" icon  to have it disabled. Once Bluetooth is disabled, the icon  will disappear from the taskbar.

### 5.2.4. SET BLUETOOTH VISIBILITY

By opening or closing Bluetooth visibility, you can control whether or not other Bluetooth devices can discover the mobile computer.

To set Bluetooth visibility on the mobile computer:

- 1) Tap the Bluetooth icon on the taskbar  and select **Setting** in the pop-up menu.



- 2) A Bluetooth Settings window opens on-screen.

To open Bluetooth visibility, select the **Yes** checkbox for "Let other devices discover."

To hide the mobile computer from other Bluetooth devices, deselect the checkbox.



- 3) Tap **OK** on the title bar of the window.

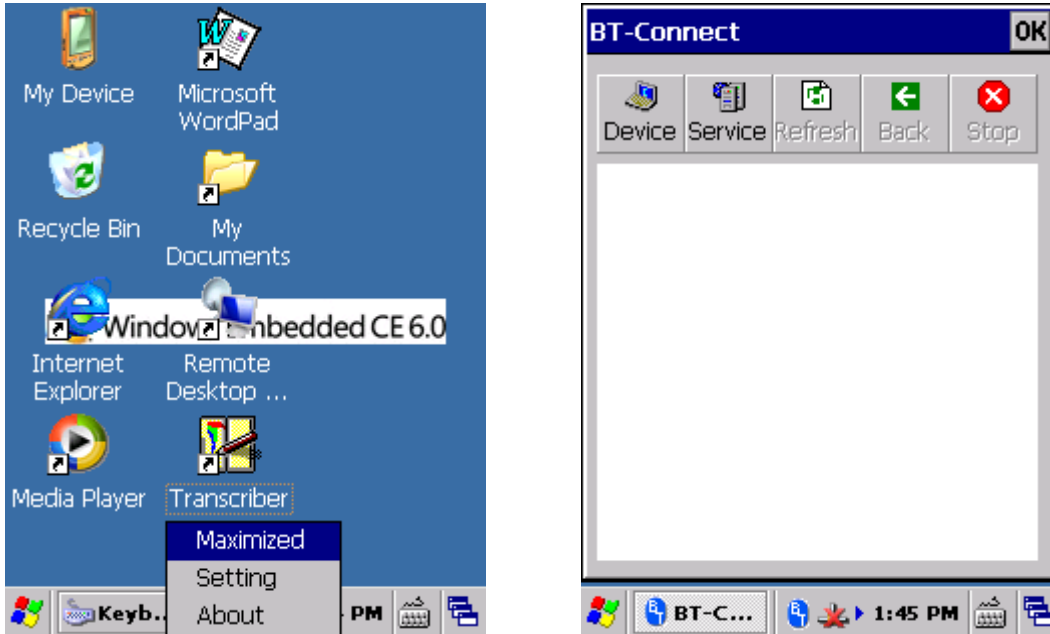
### 5.2.5. LAUNCH BT CONNECT

**BT Connect** is a connection tool for establishing Bluetooth partnerships.






To launch **BT Connect**:

- 1) Tap the Bluetooth icon on the taskbar  and select **Setting** in the pop-up menu.

**BT Connect** launches with a menu bar on top and a blank field for searching devices.




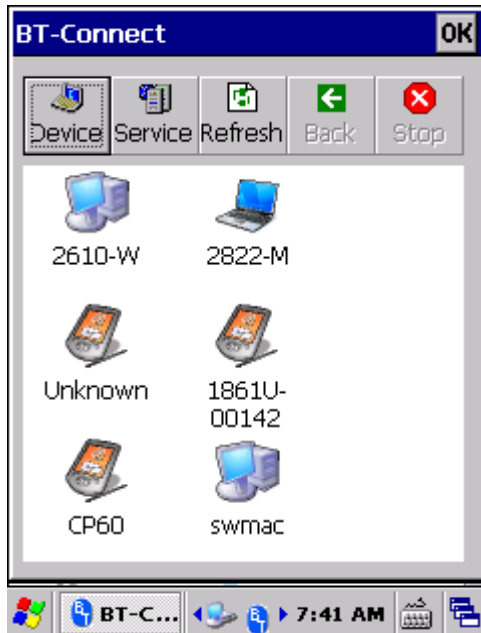
See below for a description of menu bar items and their functions:

Button	Description						
 Device	Tap to list the Bluetooth devices discovered by the mobile computer. If you tap the button for the first time, it will start the inquiry process of discovering nearby Bluetooth devices.						
 Service	Tap to view the Bluetooth services provided on the mobile computer. <ul style="list-style-type: none"> <li>▶ File Transfer and Object Push services are available by default.</li> <li>▶ To change the properties for FTP or OPP services, tap and hold the item and select <b>Change local path</b> from the pop-up menu.</li> </ul> <table border="1" data-bbox="459 1541 1406 1691"> <thead> <tr> <th>Local path</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>\Temp\Ftp</td> <td>File Transfer (FTP)</td> </tr> <tr> <td>\My Documents\DefaultInbox</td> <td>Object Push (OPP)</td> </tr> </tbody> </table>	Local path	Description	\Temp\Ftp	File Transfer (FTP)	\My Documents\DefaultInbox	Object Push (OPP)
Local path	Description						
\Temp\Ftp	File Transfer (FTP)						
\My Documents\DefaultInbox	Object Push (OPP)						
 Refresh	Tap to refresh the device list or Bluetooth services provided once a connection has been established.						
 Back	Tap to return to the previous screen.						
 Stop	Tap to stop discovering Bluetooth devices, disconnect existing connections or unload services.						


### 5.2.6. SEARCH FOR BLUETOOTH DEVICES

To search for a Bluetooth device to connect to:

- 1) Tap **Device**  to discover Bluetooth devices nearby. Wait for a few seconds for the mobile computer to list all the discovered devices.



- 2) If the device that you wish to connect to is not listed, make sure its Bluetooth status is set as discoverable.

Then tap **Refresh**  to search for the device again.

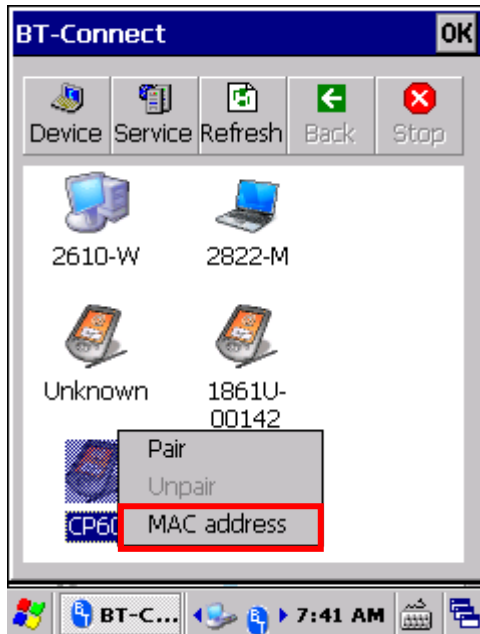


## 5.2.7. PAIR BLUETOOTH DEVICES

### IDENTIFY BLUETOOTH DEVICE

To check the identity of a Bluetooth device:

- 1) Open **BT-Connect** page as described in [Launch BT Connect](#).
- 2) In the device list, tap and hold a device until a pop-up menu appears.



- 3) Tap **MAC address** in the menu to identify the selected device.



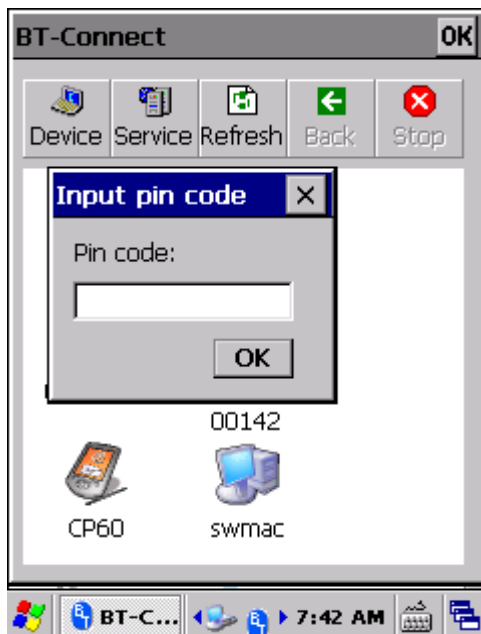
## PAIR

If authentication is enabled on the Bluetooth device, pairing will be required to connect to that device. Pairing can be done by using a pin code to ensure secure Bluetooth connection.

- 1) In the device list, tap and hold the device to pair with.

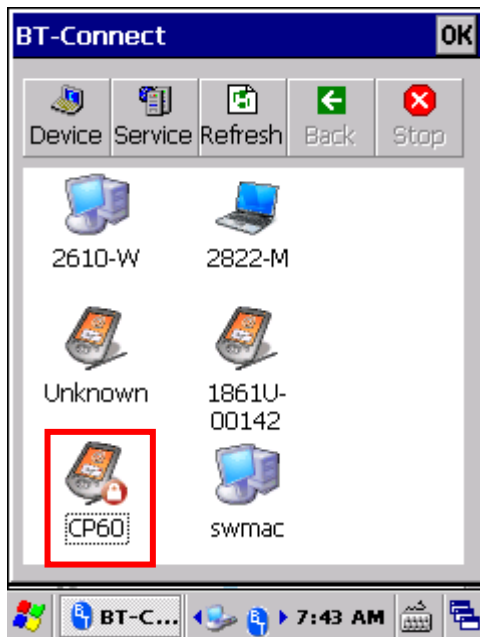


- 2) Enter a pin code in the pop-up window that appears.

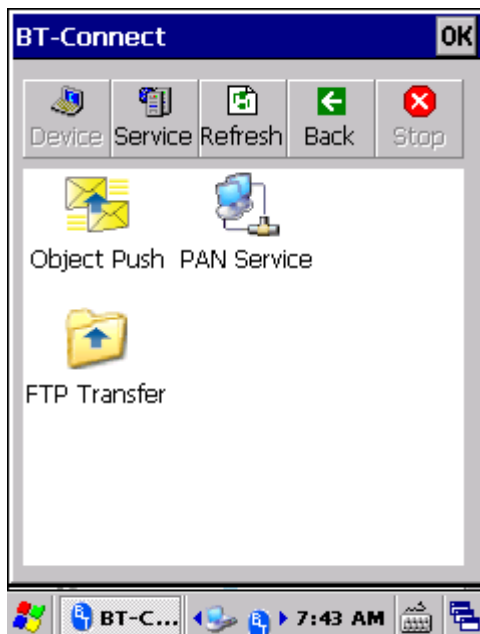


- 3) On the remote Bluetooth device, a prompt will show requesting you to enter the pin code. Enter it in order to confirm the Bluetooth partnership.

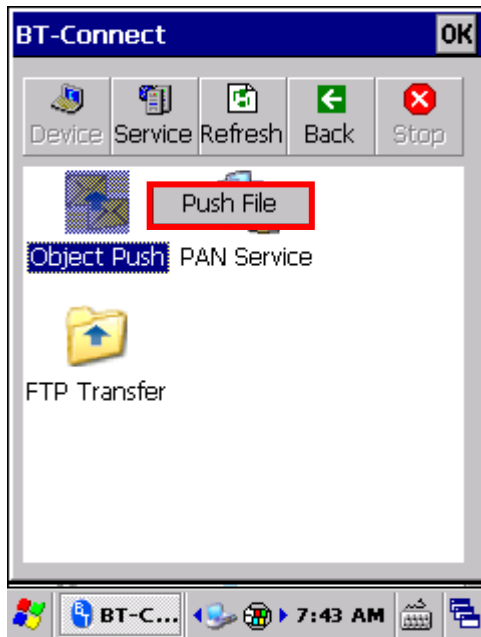
Once the mobile computer and the remote Bluetooth device are paired, a lock icon  will be displayed next to the device.



- 4) Double-tap the device to find out which Bluetooth services are available.



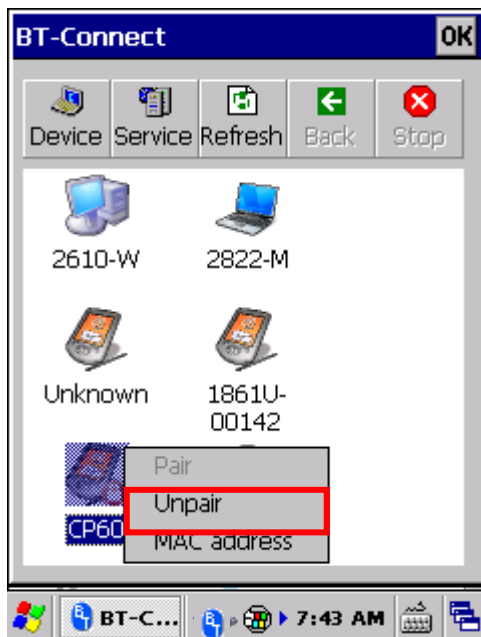
- 5) Tap and hold a desired Bluetooth service to take further actions.



## UNPAIR

To unpair a Bluetooth device:

- 1) In the device list, tap and hold the device to unpair. A pop-up menu will appear.
- 2) Select **Unpair** in the pop-up menu.



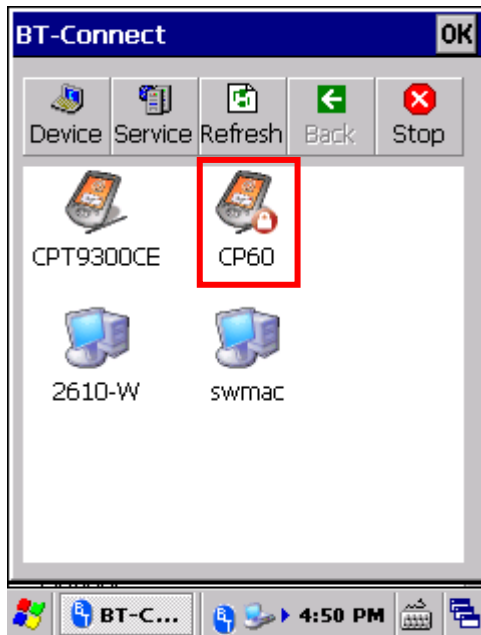
### 5.2.8. BLUETOOTH DATA TRANSFER

After the mobile computer is paired to a remote Bluetooth Device, it is ready to begin Bluetooth communication.

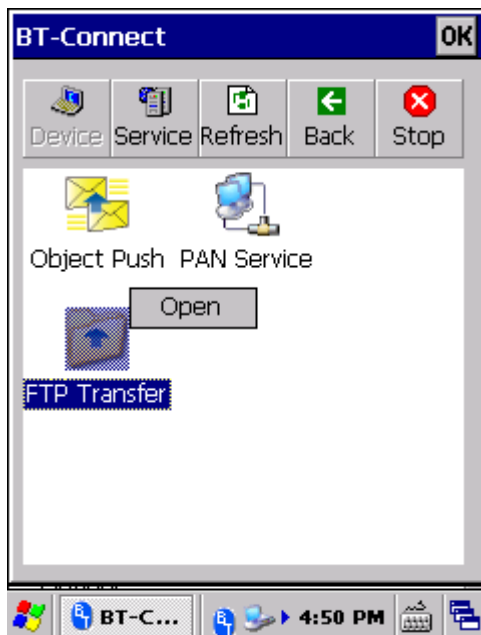
#### FILE TRANSFER

To exchange files via file transfer (FTP) service:

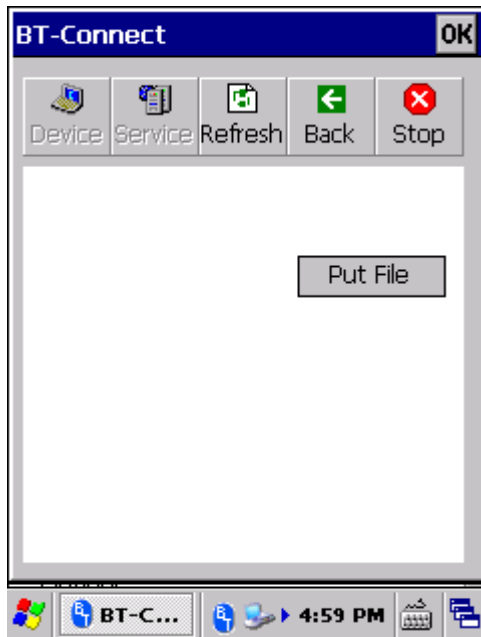
- 1) On the **Device** page, double-tap the paired Bluetooth device.



- 2) Tap and hold **FTP Transfer** and select **Open** in the pop-up menu.

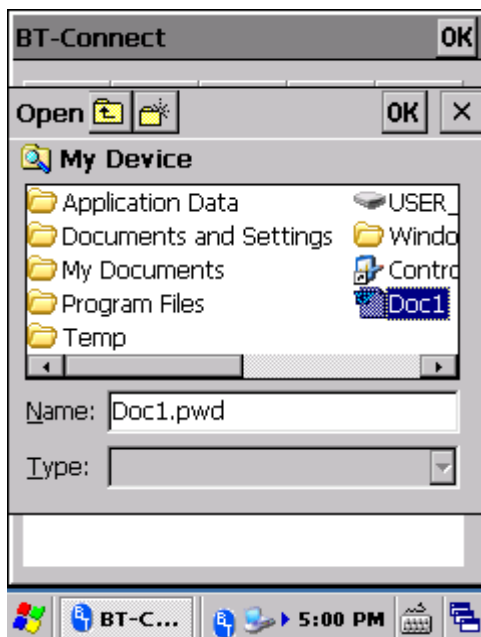


- 3) Tap and hold a blank spot on the page and select **Put File** in the pop-up menu.

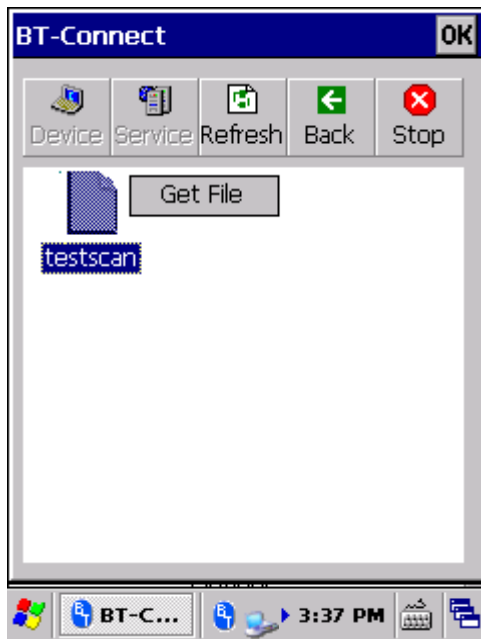


- 4) Select an object to transfer to the paired Bluetooth device.

On the remote Bluetooth device, the object will be stored under the directory specified on **Service** page | **FTP Transfer** | **Change Local Path**.



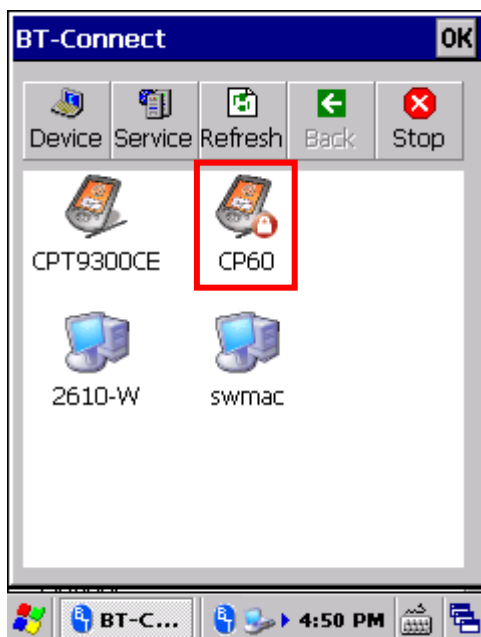
- 5) To store a transferred file to the specified local path on the mobile computer, tap and hold a file and select **Get File** in the pop-up menu.



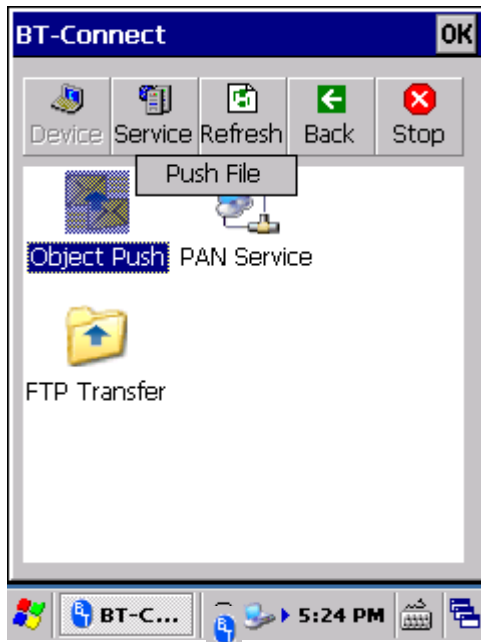
## OBJECT PUSH

To use object push (OPP) service to send an object to a remote Bluetooth device:

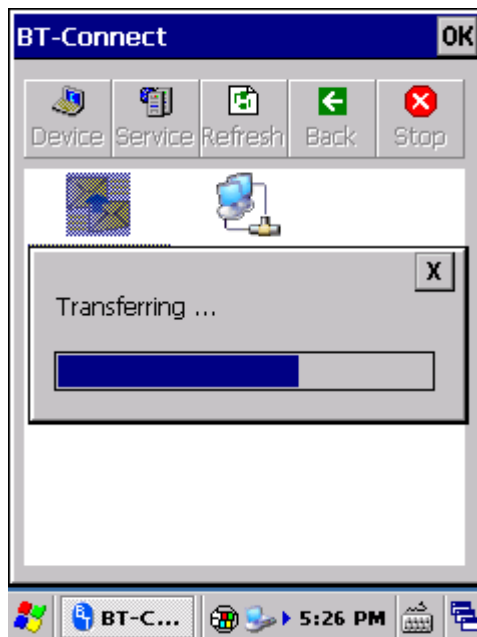
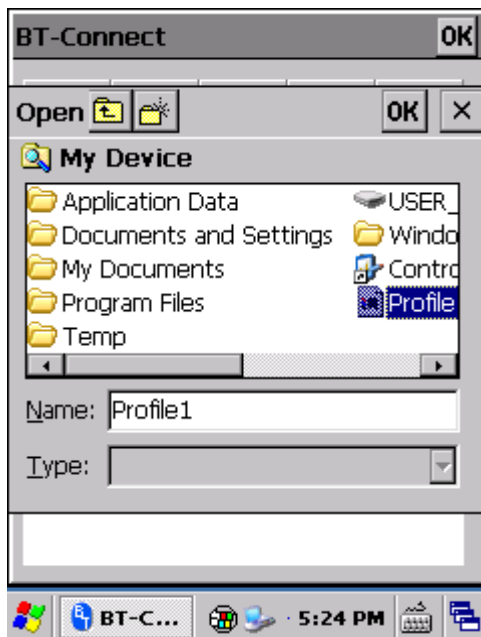
- 1) On the **Device** page, double-tap the paired Bluetooth device to open a page showing its available services.



- 2) Tap and hold **Object Push** and select **Push File** in the pop-up menu.



- 3) Select an object to transfer to the paired Bluetooth device. Wait for a few moments while the file transfers to the remote Bluetooth device.



- 4) On the remote Bluetooth device, the object will be stored under the directory specified on **Service** page | **Object Push** | **Change Local Path**.



## PAN SERVICE

To use personal area network (PAN) service shared by the Bluetooth device to connect to the Internet:

- 1) On the **Device** page, double-tap the paired Bluetooth device to open a page showing its available services.



- 2) Tap and hold **PAN Service** and select **Connect** in the pop-up menu.





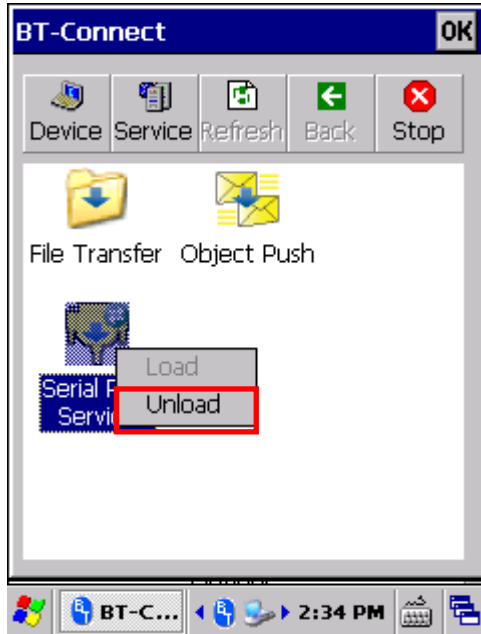
- 3) The paired Bluetooth device is then connected to mobile computer through PAN network.

---

## SERIAL PORT SERVICE

To use Serial Port Service:

- 1) On the **Service**  page, check if the Bluetooth virtual COM port is occupied by the local SPP service (i.e. whether a green connection icon  is present). If so, tap and hold the service and select **Unload** in the pop-up menu.

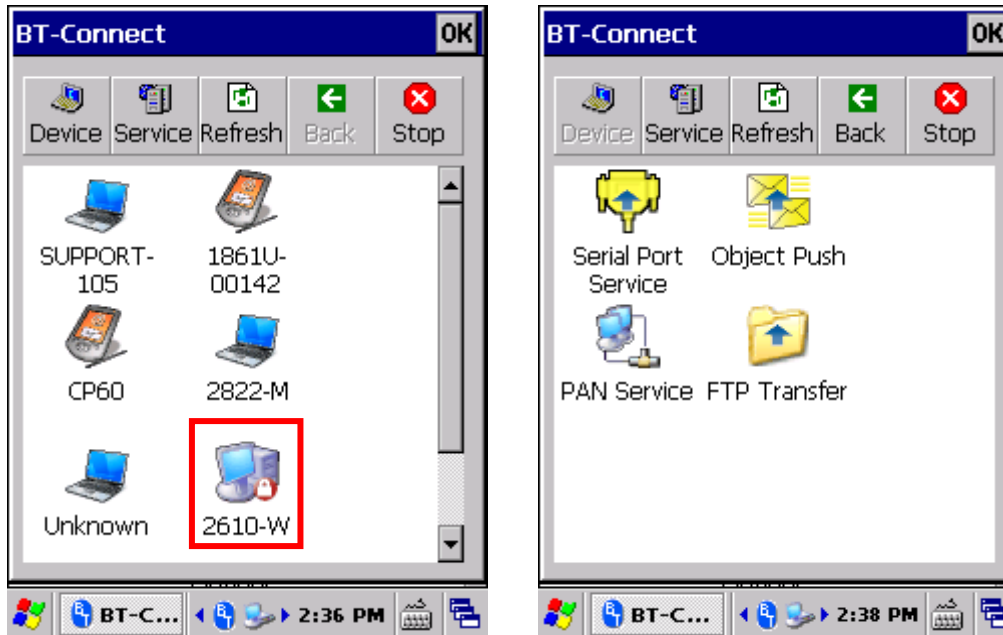


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**Note:** The mobile computer provides one virtual COM port as the output or input port for Bluetooth. Before using the COM port for outgoing serial port (SPP) service, be sure to unload the local SPP service so the COM port is available for outgoing communication.

---

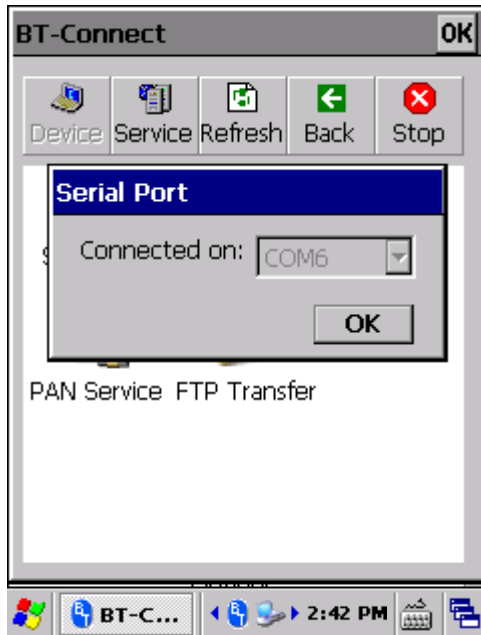
- 2) On the **Device** tab, double-tap the paired device to open a page showing the available services for that device.




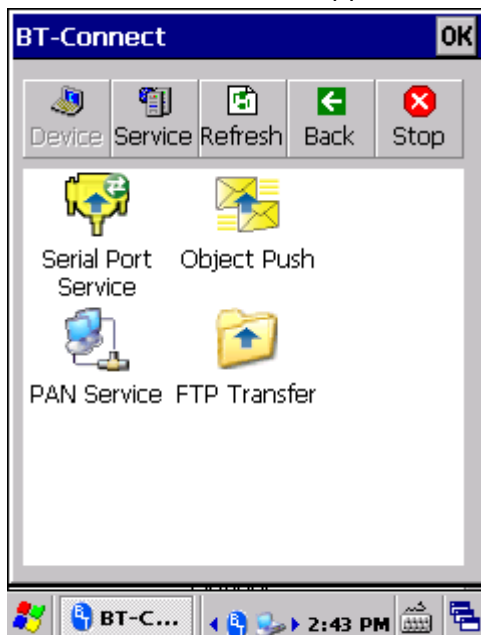
- 3) Tap and hold **Serial Port Service** and select **Connect** in the pop-up menu.



- 4) By default, the mobile computer uses COM6 as the Bluetooth SPP COM port. Tap **OK** in the pop-up window to confirm.



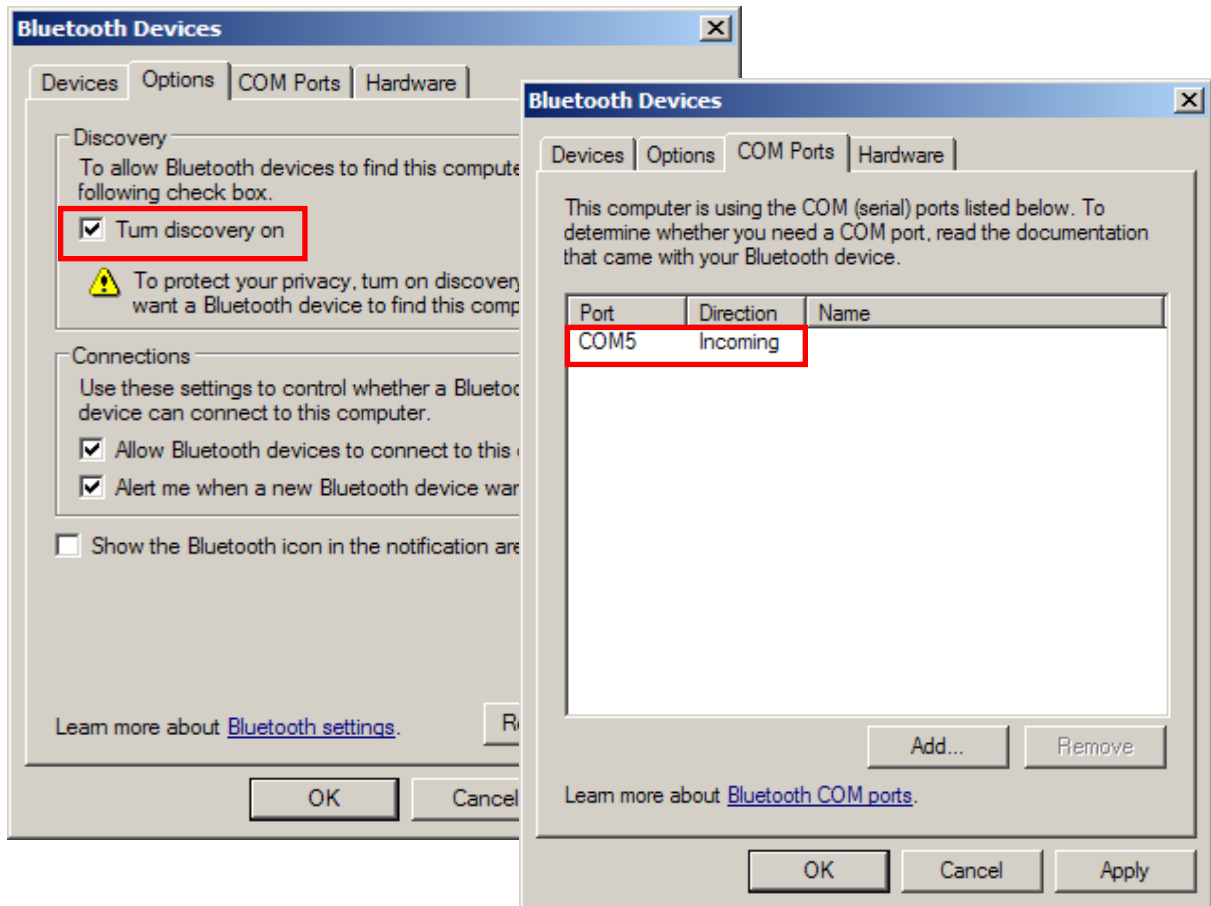
- 5) A connection icon  appears to indicate that serial port service is now active.



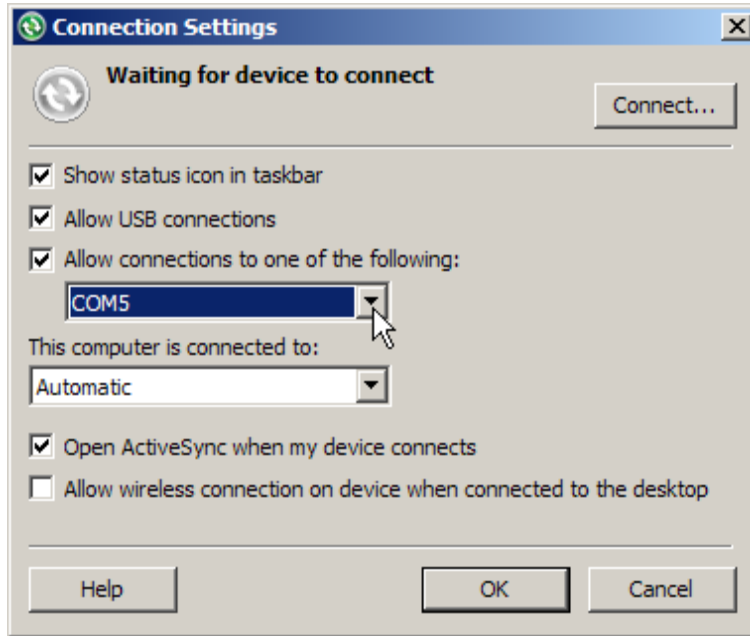
## BLUETOOTH ACTIVESYNC

To create ActiveSync connection between your PC and mobile computer via Bluetooth, first you will need to configure Bluetooth settings on your PC.

- 1) On your PC, configure necessary Bluetooth settings, such as turn Bluetooth discovery on, allow other Bluetooth devices to connect to the PC, and add a COM port for incoming connection.

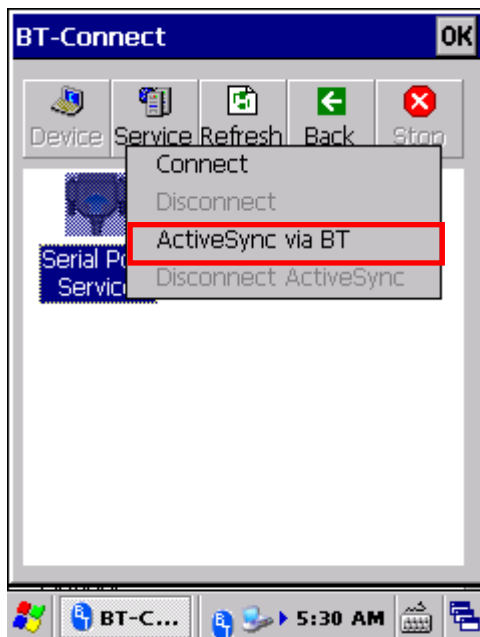


- 2) On the PC, open **ActiveSync | File | Connection Settings** and specify the COM port for incoming connection.



- 3) On the mobile computer, make sure [Serial Port Service](#) is enabled in **BT Manager**.
- 4) On the **Device** page, double-tap your PC to view its available services.
- 5) Tap and hold **Serial Port Services** and select **ActiveSync via BT** in the pop-up menu.

The mobile computer then connects to your PC via ActiveSync.








### 5.2.9. RE-CONNECTION

By default, **BT-Connect** will automatically re-connect to the previous services the next time the mobile computer goes through a Bluetooth power cycle. The preferred devices and services will also be reflected on the **Preference** tabbed page of [BT Manager](#).

This section explains the statuses of previously connected devices/services and their re-connection settings.

#### PREFERRED DEVICE LIST





Tap the **Device** tabbed page in **BT-Connect** to check the statuses of previously connected devices.

Example	Device Status	Settings in BT-Manager
	The device has been paired with (  ) and at least one service has been re-connected successfully, such as Headset/Handsfree, HID, PAN, or SPP.	Last Connection = <b>Y</b> (on the <a href="#">Preference Tab</a> )
	The device has been paired with (  ) but have the following settings for remote services, such as Headset/Handsfree, HID, PAN, or SPP: (1) Last Connection is set as <b>N</b> , meaning none of the services are required to be re-connected. (2) Last Connection is set as <b>Y</b> , but the device fails to be re-connected.	Last Connection = <b>N</b> or <b>Y</b> (on the <a href="#">Preference Tab</a> )
	The device is not paired, yet it has services which do not require PIN code exchange and are set as not to be re-connected (such as DUN, FTP, or OPP).	Last Connection = <b>N</b> (on the <a href="#">Preference Tab</a> )


Note: The re-connection settings are configurable via [BT Manager](#). If you want to remove a specific device from the device list, you have to manually delete records of all its Bluetooth services on the [Preference Tab](#).

### 5.7.2 PREFERRED SERVICES

On the **Device** tabbed page in **BT-Connect**, double-tap the preferred device to view its available Bluetooth service(s).

Example	Service Status	Settings in BT-Manager
 Serial Port Service	The service is re-connected (🔄).	Last Connection = <b>Y</b> (on the <a href="#">Preference Tab</a> )
 Object Push	The service is available for re-connection.	Last Connection = <b>N</b> (on the <a href="#">Preference Tab</a> )
 PAN Service	A previously connected service becomes disconnected (🚫) since partnership with the remote Bluetooth device has been interrupted.	Last Connection = <b>Y</b> (on the <a href="#">Preference Tab</a> )
 FTP Transfer	The service is disconnected, and partnership with the remote Bluetooth device has been interrupted.	Last Connection = <b>N</b> (on the <a href="#">Preference Tab</a> )

To reconnect to a specific service, tap and hold it and select **Connect** in the pop-up menu.

Or tap  Refresh to update service status for the remote Bluetooth device.


Note: You can select to re-connect to a specific service. Refer to [Preference Tab](#) to configure connection settings for the service.



## 5.2.10. MANAGE LOCAL SERVICES

### LOAD/UNLOAD SERVICE

You may select to load or unload a certain service. When a service is unloaded, it will become unavailable to paired Bluetooth devices. When it is re-loaded, it will become available once more.

- 1) On the **Service**  page, tap and hold an item to open a pop-up menu.

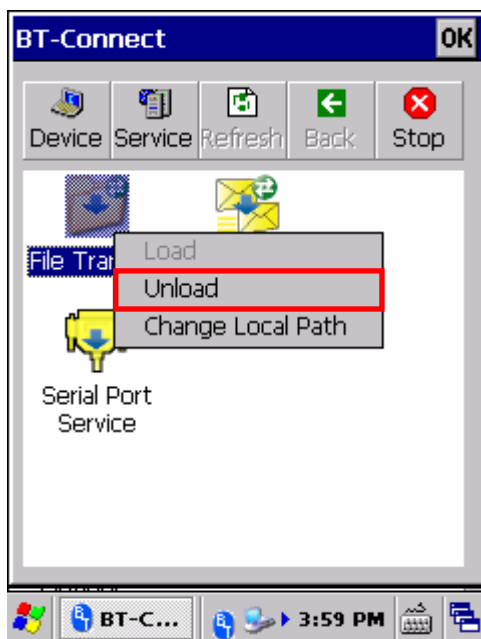
An active service will have a connection icon  next to it. Select the item to **Unload** it in the pop-up menu.

**OR**

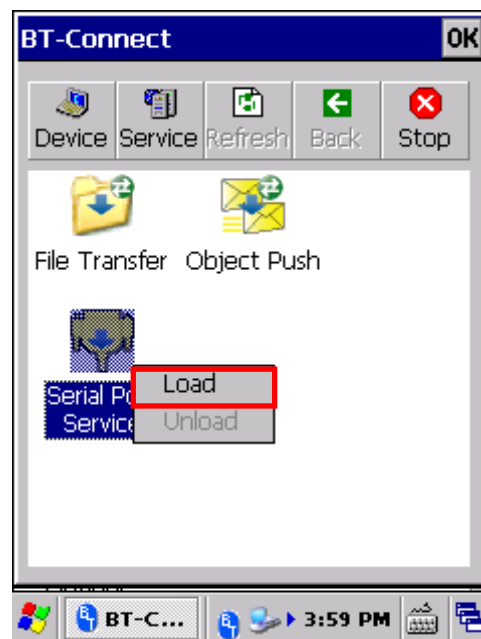
Select an inactive service and **Load** it in the pop-up menu.

Note: File Transfer (FTP) and Object Push (OPP) services are loaded/unloaded simultaneously.

Select an active service to unload it.




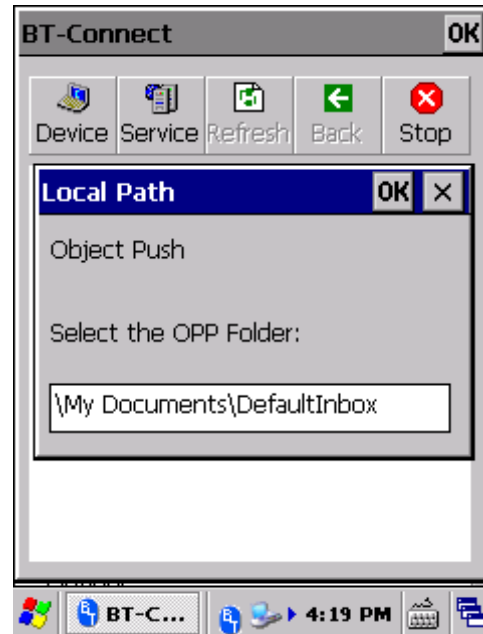
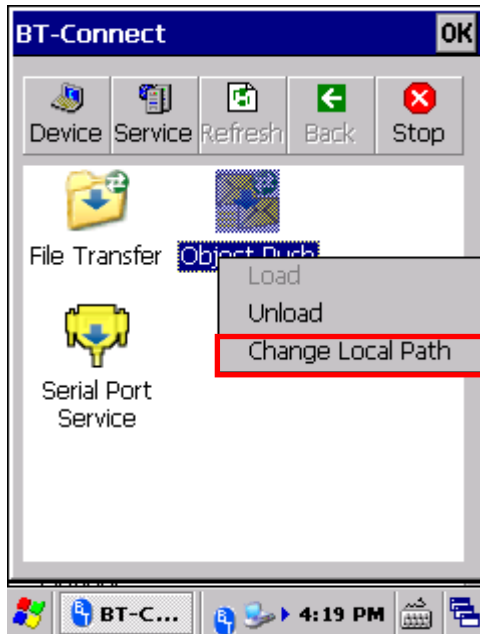
Select an inactive service to load it.



## CHANGE LOCAL PATH

For **File Transfer** and **Object Push** services, you may change the path for file exchange.

- 1) On the **Service**  page, tap and hold an item to open a pop-up menu. Select **Change Local Path** in the pop-up menu and enter an inbox storage path.




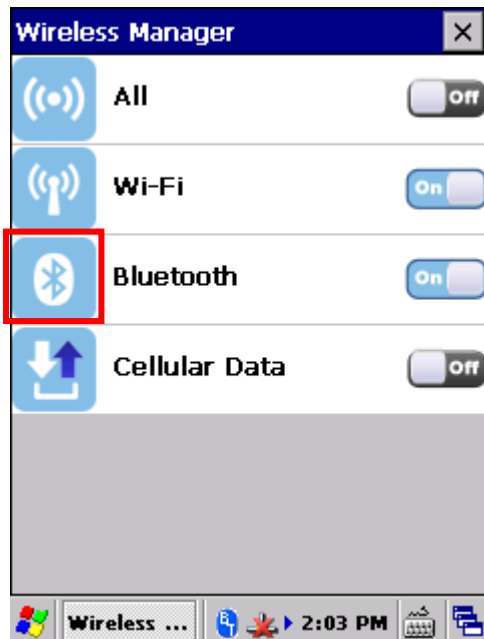
- 2) Tap **OK** to confirm the change.

### 5.2.11. BT MANAGER

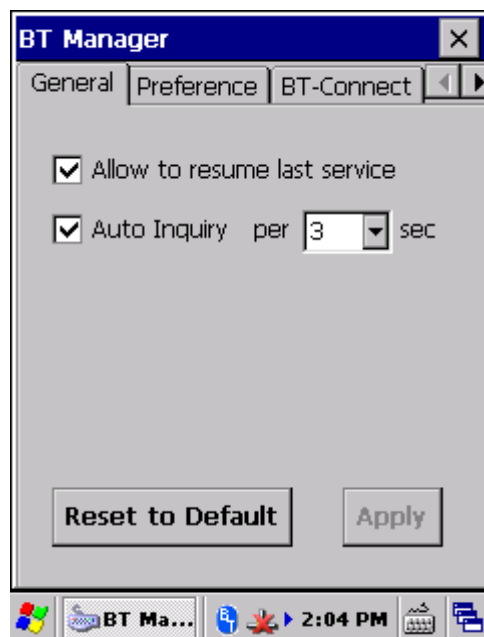
Advanced Bluetooth settings regarding Bluetooth reconnection, Bluetooth inquiry time and more can be adjusted using **BT Manager**.

- 1) Tap **Start** | **Settings** | **Control Panel** | **BT Manager**  .  
**OR**

Tap the Bluetooth icon  on the Wireless Manager settings page.

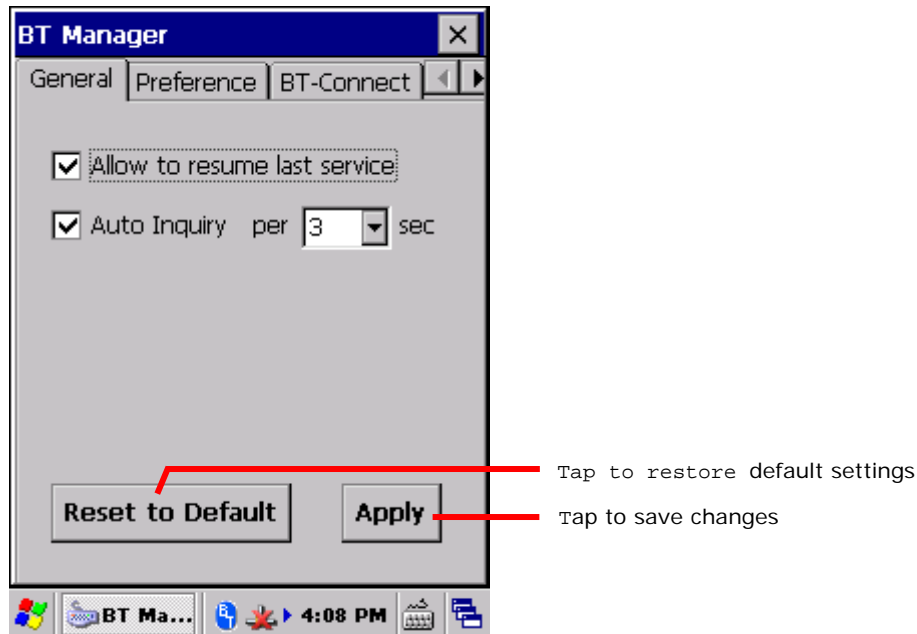


**BT Manager** window will open showing four tabbed pages: **General**, **Preference**, **BT-Connect** and **About**.



## GENERAL TAB

This page sets whether to allow reconnection of Bluetooth services and auto-inquiry of Bluetooth devices.



Setting	Description
Allow to resume last service	Select to automatically re-connect to all previous Bluetooth services after the mobile computer resumes from warm boot/cold boot, or goes through a Bluetooth power cycle.
Auto Inquiry per [ ] sec	Select to perform an inquiry on a remote device at a regular interval after the mobile computer resumes from suspension.

- ▶ Use [Preference](#) tabbed page to configure "Last Connection" and "Auto Inquiry" settings for a specific service.

Note: Disabling "Auto Inquiry" helps save battery power. Enable this function only when necessary.

## PREFERENCE TAB

BT Manager helps sort out preference for all remote services which were previously connected/disconnected. Select a desired service type from the drop-down menu:

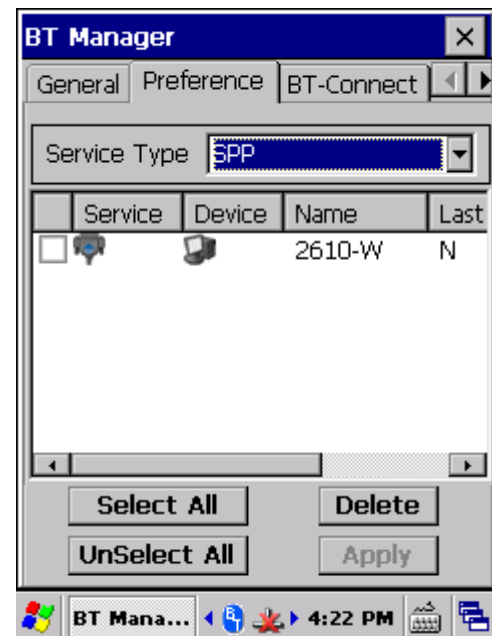
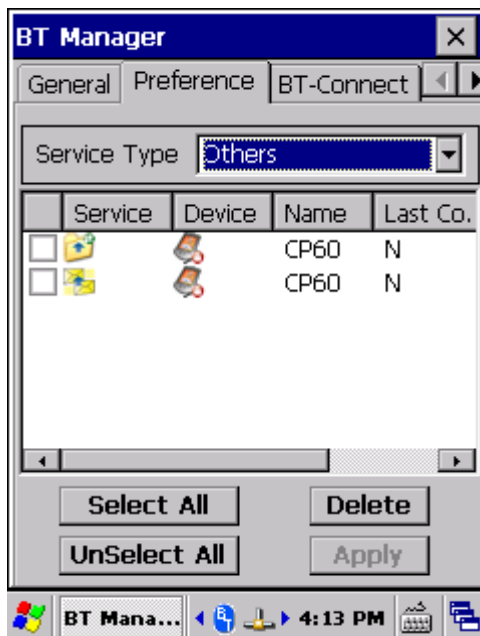
- ▶ Headset/Handsfree
- ▶ HID
- ▶ PAN
- ▶ SPP
- ▶ Others (FTP, OPP, and DUN)

## MANAGING BLUETOOTH SERVICES

Bluetooth devices which deliver the selected service type will be shown in the content field, including service/device icons, device names, and default connection settings (Last Connection and Auto Inquiry).

A colored icon indicates the service is available for use

A grayed out icon indicates the service is currently unavailable

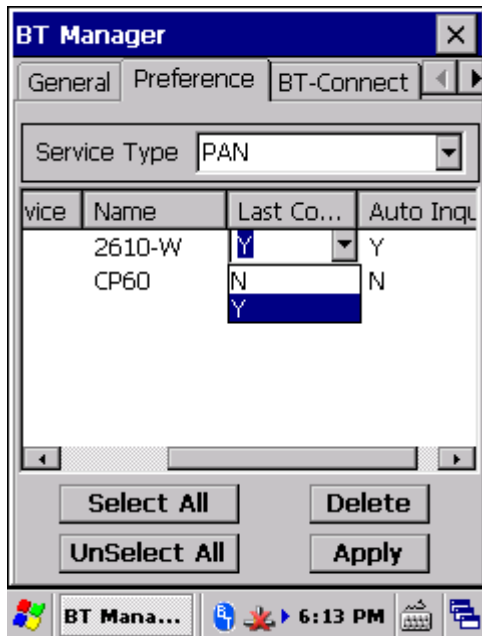


Setting	Description
Select All	Tap to select all the listed service(s).
Unselect All	Tap to deselect all the listed service(s).
Delete	Tap to delete the selected service(s). ▶ If a service is currently active, it cannot be deleted.
Apply	Tap to save any made changes.

## CONFIGURING CONNECTION SETTINGS

Change the connection preference for a specific service by enabling (selecting **Y**) or disabling (selecting **N**) the last two columns, **Last Connection** and **Auto Inquiry**.

- ▶ If you select **Y** for **Last Connection** or **Auto Inquiry**, “Allow to resume last service” and “Auto Inquiry” must be enabled on the **General** tab. On the other hand, the connection settings will be ignored if the two settings are disabled on the General tab.

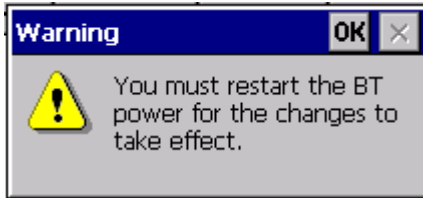


Options	Description
Last Connection	Decide whether to re-connect to the previous services when the mobile computer reboots or goes through a Bluetooth power cycle. Configurable services include: <ul style="list-style-type: none"> <li>▶ Headset/Handsfree</li> <li>▶ HID</li> <li>▶ PAN</li> <li>▶ SPP</li> </ul>
Auto Inquiry	Based on the settings for “Last Connection”, tap this field to decide whether to detect a device at a specific time interval. For Headset/Handsfree, HID, and PAN services, the value of “Auto Inquiry” will automatically follow the settings for “Last Connection”. For SPP service, when “Last Connection” is enabled (= “Y”), the value of “Auto Inquiry” can be manually set to “Y” or “N”. <ul style="list-style-type: none"> <li>▶ If Auto Inquiry is enabled, tap the <a href="#">General Tab</a> to set the interval for the mobile computer to perform an inquiry.</li> </ul>


**Note:** To save the battery power of your mobile computer, we suggest you disable “Auto Inquiry” unless necessary.

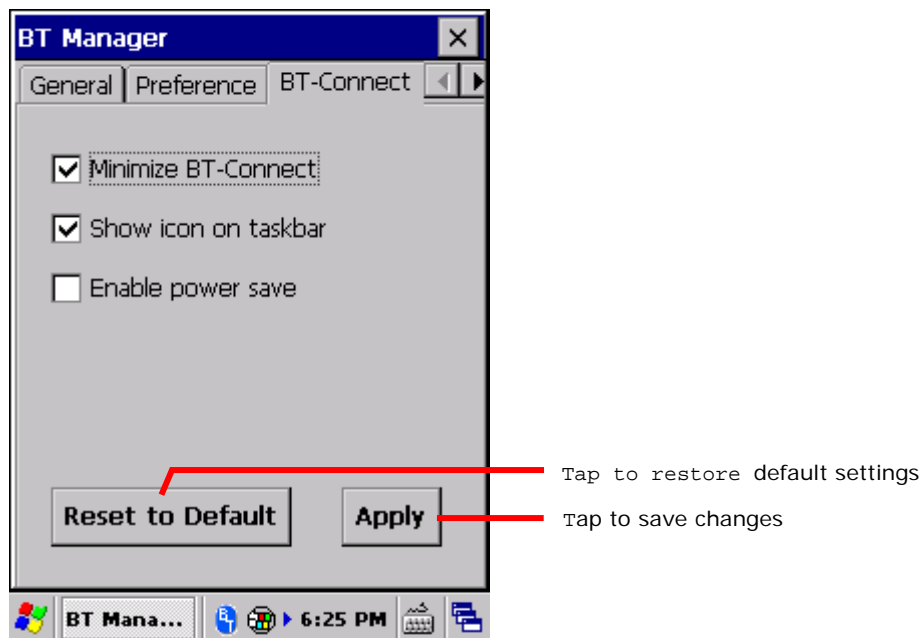
## SAVING PREFERENCE CHANGES


After making changes to preference settings, tap **Apply**. A warning dialog will show reminding that for the settings to take effect, you will need to restart Bluetooth power. Proceed to perform a Bluetooth power cycle as in [Turn On/Off Bluetooth](#).



## BT-CONNECT TAB

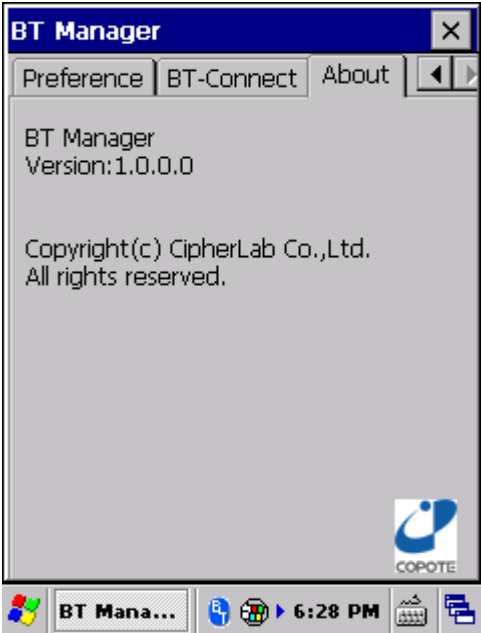
The **BT-Connect** tab allows configuration of the “**BT-Connect** window”, which can be opened by tapping the Bluetooth icon  on the taskbar.



Setting	Description
Minimize BT-Connect	Select to have the <b>BT Connect</b> window minimized when it is launched to provide Bluetooth services.
Show icon on taskbar	Select whether to display the Bluetooth icon  on the taskbar when <b>BT Connect</b> is running.
Enable power save	Select whether to maintain Bluetooth connections in low power consumption mode until a profile becomes active.

**ABOUT TAB**

This page delivers version and copyright information about the software.





### 5.3. USE GPS

Adorned with a GPS module, the mobile computer is capable of finding your location on earth. GPS relies on the satellites covering the sky around the world to pinpoint your whereabouts.

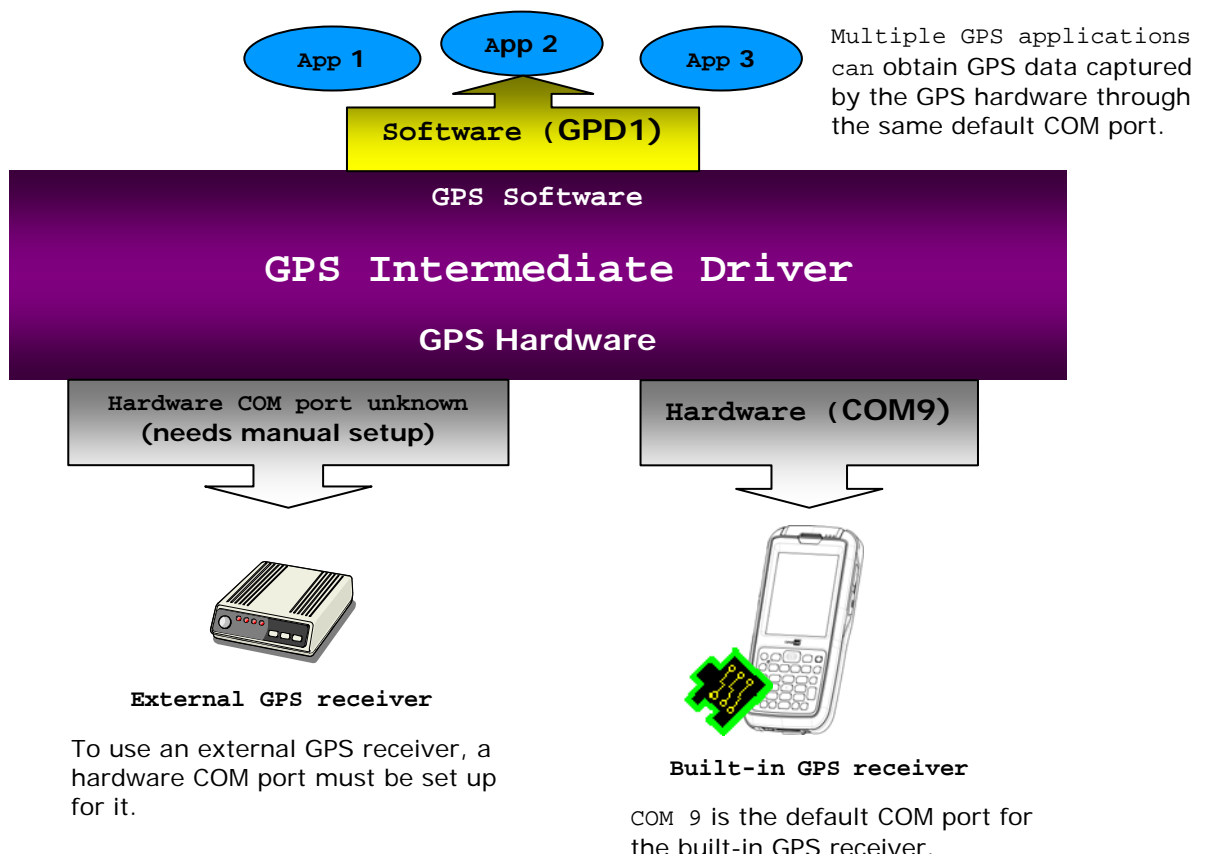
A location-aware application is necessary, such as CipherLab's GPS Viewer for NMEA-based location discovery. There are other applications downloadable from Internet. Download ".cab"-suffixed programs that confirm the compatibility with Windows Embedded Compact 6.0. Note always download programs from trusted sources.

As GPS is a big power consumer, close GPS application when you are not using it.

#### 5.3.1. LAUNCH GPS

The OS doesn't feature any facility to turn on/off GPS module but a GPS intermediate driver (hereinafter "GPSID"), a software layer between GPS hardware and GPS software to stream GPS data from hardware to software without parsing NMEA syntax and in the meanwhile enable multiple applications to simultaneously access GPS data.

Hence the approach to turn on the GPS module is to launch a GPS software or a location-aware application on the mobile computer, as the software COM port for GPS turns on when the application is open.



For usage of GPS software, see CipherLab provided [GPS Viewer](#).

For location discovery with the assistance of an external GPS receiver, see [Use Bluetooth](#) for establishing partnership with a Bluetooth device.



## MORE APPLICATIONS

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Aside from the dedicated Reader Configuration which empowers the mobile computer's with a specialty in data capture as mentioned in [Data Capture](#), more manufacturer-developed applications are preinstalled to strengthen user's system management and make the mobile computer more eligible.

These applications include:

Applications	Description
Button Assignment	Assigns new functions to some physical keys.
GPS Viewer	Discovers locations.
Signature Utility	Captures, views, edits signatures.

### 6. IN THIS CHAPTER

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6.1 Button Assignment.....	160
6.2 GPS Viewer.....	171
6.3 Signature Utility .....	174

## 6.1. BUTTON ASSIGNMENT

Button Assignment can re-define the functions of physical keys so that they trigger different actions. Settings made to one or more keys can be saved as a profile, allowing users to switch conveniently in between different sets of settings. Key functions under Function Mode (which can be entered by pressing the [Function Key](#)) can also be re-defined.

### 6.1.1. LAUNCH BUTTON ASSIGNMENT

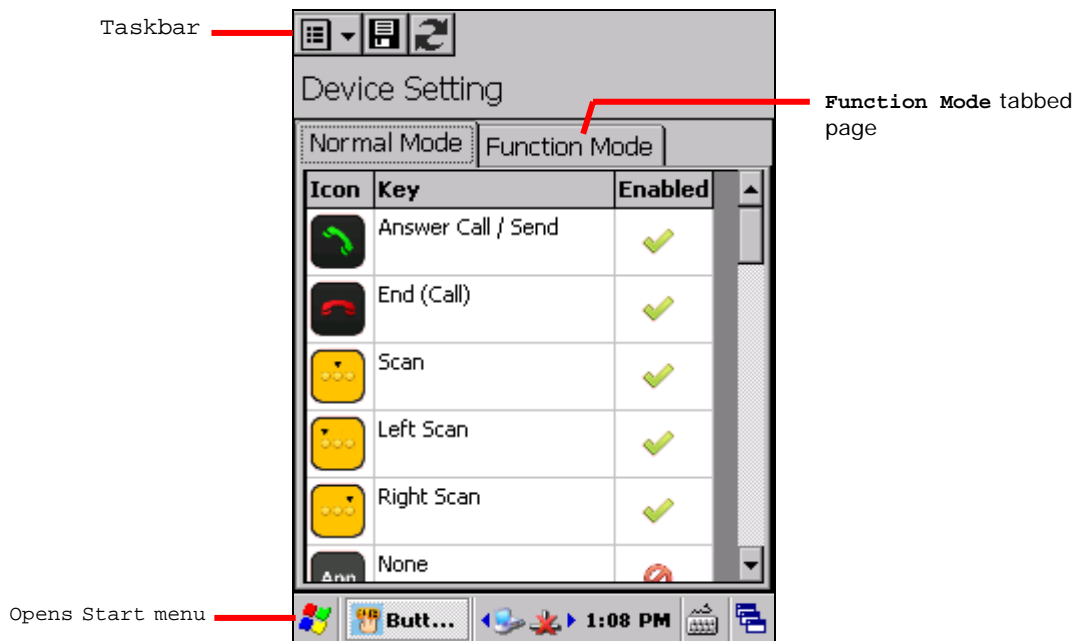
To launch button assignment:

- 1) Tap **Start | Settings | Control Panel | Button Assignment** .




**Button Assignment** opens showing **Normal Mode** tabbed page with an additional **Function Mode** tabbed page.

The Normal Mode tabbed page consists of a table listing three columns: **Icon** column displaying the buttons available for reassignment, **Key** column showing the assigned function of each button, and **Enabled** column to enable or disable the indicated buttons in a single tap.

At the upper left of the screen is a taskbar that can be used to open additional settings, save a profile or refresh settings to the stored profile.



### TOOLBAR

Toolbar icon	Description
	Opens Button Assignment main menu which can be used to manage profiles, reset settings to default, obtain version information, or exit the application.
	Saves current settings as a new profile, or saves changes made to the profile currently opened.
	Refreshes the screen to profile settings as stored.

6.1.2. REDEFINE KEYS

To assign a new function for a re-definable key:

- 1) Launch Button Assignment as described in [Launch Button Assignment](#).
- 2) Scroll to the button you would like to re-define, and tap twice on the icon or text.

Settings page for that button will open showing four options to set button function.

Tap to discard the changes

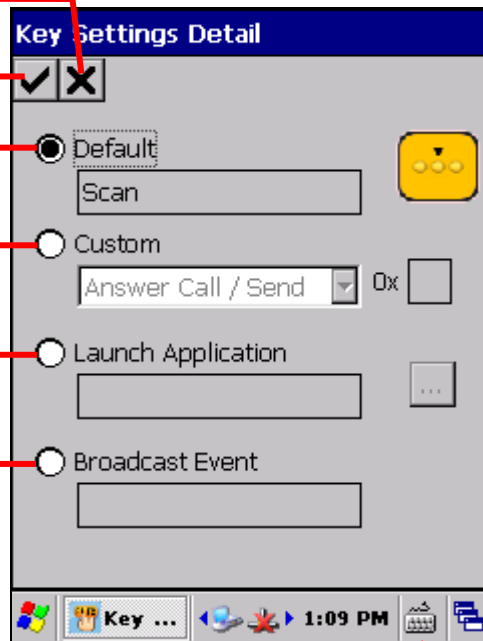
Tap to save the changes

Default setting for a key

Assign a new function to the key

Launch an application by pressing the key

Send a Windows event by pressing the key




Opens onscreen keypad

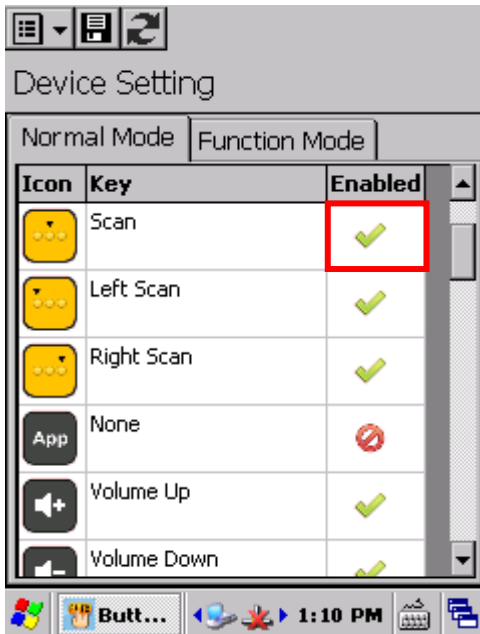
Item	Value
Default	Sets the key function back to factory default.
Custom	Provides a drop-down list to select the preferred function for the specific key. (Options available differ with the key.) Either select a pre-defined function, or select "User define" and enter a valid ASCII key code (0x00~0xFF) in the text box.
Launch Application	Opens an application by pressing the specific key. Browse to the .exe file of the desired application.
Broadcast Event	Input a Windows message event which will be triggered each time the button is pressed.

- 3) Re-assign the button as desired, and tap ✓ to save, or ✗ to cancel.
- 4) Open the Button Assignment main menu and tap **Write to device** to apply changes.

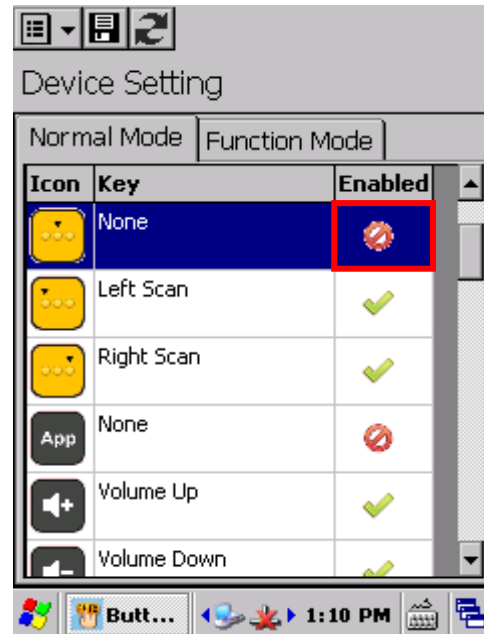
## DISABLE/ENABLE KEY FUNCTION

The last column in the Device Setting list gives an overview of key status. Users can disable or enable a key by giving a single tap on this column. By disabling keys, keys are “locked” as no actual function will take place when they are pressed.

Enabled items will display as  while disabled items will appear as .



Tap the “Enabled” column to enable or disable the indicated function.
























Once keys are disabled, the icon changes and the function for that key will appear as “None”.

Note:

- (1) To access the settings page for a key, its status needs to be set as “Enabled”.
- (2) When a key is disabled and then enabled, its function will return to default settings.

### 6.1.3. MAIN MENU

When the main menu button  is tapped, an option menu opens providing the following functions:




Item	Description												
User Profile	<p>Displays the existing profiles (not including default settings), and a toolbar to manage profiles:     </p> <table border="1"> <thead> <tr> <th>Toolbar icon</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td></td> <td>Applies the selected profile.</td> </tr> <tr> <td></td> <td>Returns to the previous page.</td> </tr> <tr> <td></td> <td>Deletes the selected profile.</td> </tr> <tr> <td></td> <td>Imports a previously exported profile.</td> </tr> <tr> <td></td> <td>Exports the selected profile as an .xml file.</td> </tr> </tbody> </table>	Toolbar icon	Description		Applies the selected profile.		Returns to the previous page.		Deletes the selected profile.		Imports a previously exported profile.		Exports the selected profile as an .xml file.
Toolbar icon	Description												
	Applies the selected profile.												
	Returns to the previous page.												
	Deletes the selected profile.												
	Imports a previously exported profile.												
	Exports the selected profile as an .xml file.												
Read from device	<p>Reads and displays the current settings on the mobile computer. This should be done:</p> <ul style="list-style-type: none"> <li>▶ Before creating a new profile</li> <li>▶ To check the current environment on the mobile computer.</li> </ul>												
Write to device	<p>Applies the currently displayed settings to the mobile computer. Button functions on the device will not alter until <b>Write to device</b> is tapped. This should be done:</p> <ul style="list-style-type: none"> <li>▶ After creating a new profile</li> <li>▶ After changing an existing profile</li> <li>▶ After settings are reset to default</li> <li>▶ After the active profile has been deleted, and the user wishes to replace previous settings on the device.</li> </ul> <p>Only by tapping this option will the displayed settings come into action.</p>												
Reset to default	Resets the displayed settings to default. For default settings to take effect on the mobile computer, <b>Write to device</b> must be tapped.												
About	Displays copyright and version information.												
Exit	Exits the application.												

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## MANAGE PROFILES




### CREATE PROFILE

To create a new profile:

- 1) Load factory default settings, or read current settings from device first.
- 2) Modify the settings directly according to your needs, then tap  to open a page where you can enter a name for the new profile.
- 3) Tap  to save, or  to cancel.



### EDIT PROFILE

To edit an existing profile:

- 1) Tap the main menu button  and tap **User Profile** in the option menu.
- 2) Select the profile you wish to edit, then tap .  
The selected profile opens.
- 3) Modify the profile according to your needs, then tap .
- 4) In the dialog box that appears, tap **Yes** to proceed, or **No** to cancel.



### DELETE PROFILE

To delete an existing profile:

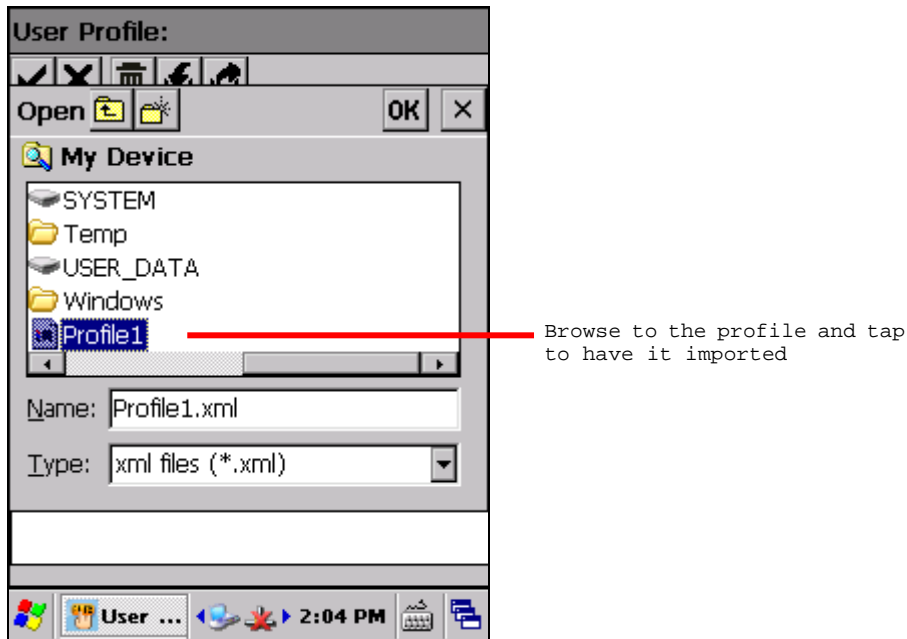
- 1) Tap the main menu button  and tap **User Profile** in the option menu.
- 2) Select the profile you wish to delete, then tap .
- 3) In the dialog box that appears, tap **Yes** to proceed, or **No** to cancel.

### IMPORT/EXPORT PROFILE


Profile settings can be exported as an independent .xml file, which may be transferred to other devices so they can share identical button assignment settings.

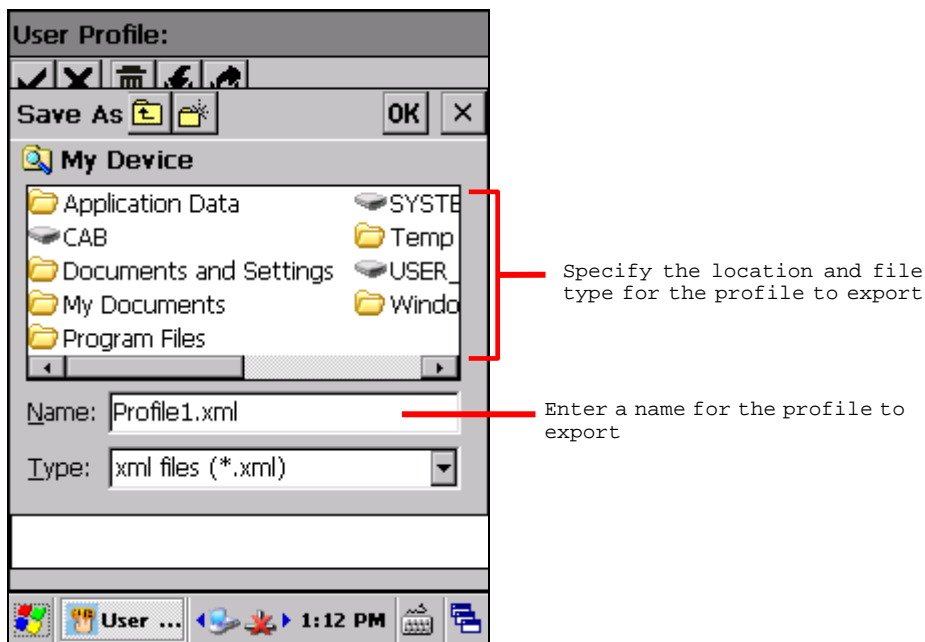
- 1) Open the main menu button  and tap **User Profile** in the option menu.
- 2) Tap  to import a previously exported profile.





OR

Select the profile you wish to export, then tap  to enter export settings.



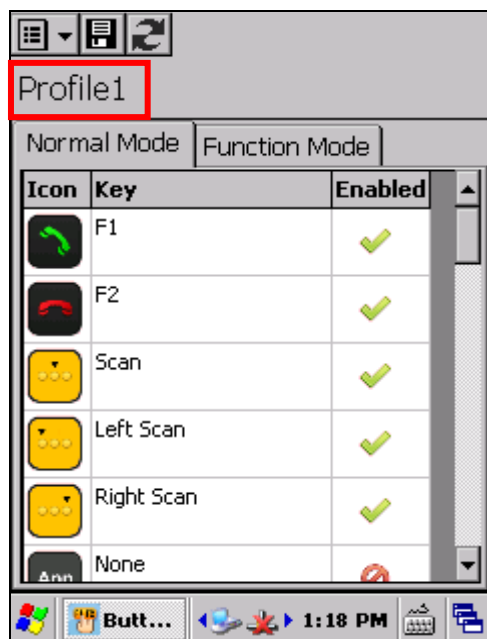
Note: The **All Folders** directory refers to all folders under **My Device\My Documents**. If no subfolder is selected upon export, the exported file will be stored directly under this directory.

3) In the dialog box that appears, tap **Yes** to proceed, or **No** to cancel.

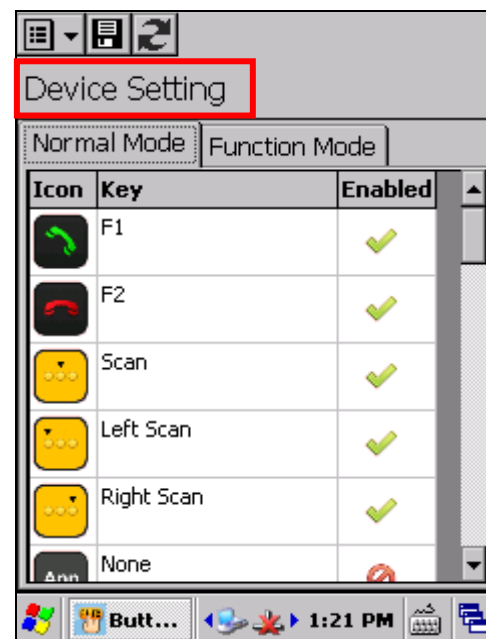
## READ/WRITE SETTINGS

Use **Read from device** and **Write to device** to read the current settings on the device, or write the newly changed settings to the device in order for them to take effect. See [Main Menu](#) for when to use these options.

When Button Assignment application is launched, tapping **Read from device** will get the settings currently active on the device, which may be either default settings, a saved profile, or settings previously written to the device. Regardless of where the active settings derive from, they will be presented as “Device Setting” as denoted at the top of the page.



When a new profile is created and saved, the profile name will appear at the top left of the page.




After the profile is written to the device, the profile name will be replaced with “Device Setting” the next time the application is opened, or when **Read from device** is tapped.

## RESET TO DEFAULT


















Tapping **Reset to default** in the option menu will display default settings. This can be followed by the steps below.






- ▶ To apply default settings to the mobile computer, tap **Write to device** in the option menu.
- ▶ To create a new profile from default settings, make changes directly and tap the save button

### 6.1.4. KEYPAD MODES





















Both the numeric and QWERTY keypad provide two different modes, normal mode and function mode. To enable the function mode, simply press the Function key . For behaviors of the Function key, see [Function Key](#).

#### NUMERIC KEYPAD

Button	Normal mode	Function mode	General options	Special options (Normal mode only)
	Answer Call / Send	Start Menu	Answer Call / Send End (Call)	
	End (Call)	OK	Start Menu OK	
	Scan	N/A	Home End	Camera Scan + User define
	Left Scan	N/A	Left Right	Camera Scan + User define
	Right Scan	N/A	Up Down	Camera Scan + User define
	Application	N/A	Page Up Page Down	Camera
	Volume Up	N/A	Volume Down Volume Up	
	Volume Down	N/A	Increase Backlight Brightness	
	Left	Home	Decrease Backlight Brightness	
	Right	End	Backspace Enter	
	Up	Page Up	Esc Tab	
	Down	Page Down	- .	
	Backspace	Lock	* #	
	Enter	Enter	! @	
	Esc	Esc	\$ %	
	Tab	Tab	^ &	
	[*] Asterisk key	Increase Backlight Brightness	( )	

	[-] Hyphen key	N/A	1, 2, 3.....9, 0 F1-24
	[.] Period key	N/A	User Define
	[#] Number key	Decrease Backlight Brightness	
	Keys 1, 2, 3.....9, 0	--	
	--	F1-12	

QWERTY KEYPAD

Button	Normal mode	Function mode	General options	Special options (Normal mode only)
	Answer Call / Send	Start Menu	Answer Call / Send End (Call)	
	End (Call)	OK	Start Menu OK	
	Scan	N/A	Home End	Camera Scan + User define
	Left Scan	N/A	Left Right	Camera Scan + User define
	Right Scan	N/A	Up Down	Camera Scan + User define
	Application	N/A	Page Up Page Down	Camera
	Volume Up	N/A	Volume Down Volume Up	
	Volume Down	N/A	Increase Backlight Brightness	
	Left	Home	Decrease Backlight Brightness	
	Right	End	Backspace Enter	
	Up	Page Up	Esc Tab	
	Down	Page Down	-	
	Backspace	Lock	.	
	Enter	Enter	*	
	Esc	Esc	#	
	Tab	Tab	!	
	Space	Space	@	
	[&] Ampersand key	--	\$	
	[.] Period key	Increase Backlight Brightness	%	
	[.] Comma key	Decrease Backlight Brightness	^	
			&	
			(	
			)	
			1, 2, 3.....9, 0	
			F1-24	
			User Define	



Keys A-Z --



-- F1-24

Note: (1) Direct keys (scan key, side trigger keys, volume up/down keys, Application key) on the mobile computer are available for re-assigning only under normal mode.

(2) Several of the direct keys provide special functions under normal mode. These special functions include Camera and Scan + User Define.

## 6.2. GPS VIEWER

The mobile computer includes a GPS module (GPS hardware). This module communicates with the Global Positioning System and discovers your location on earth if it has a piece of GPS software to work with. The GPS module turns on automatically once GPS software launches on the mobile computer.

GPS Viewer is preinstalled GPS software that streams NMEA-based data from the GPS hardware through GPSID. Any GPS software on the mobile computer receives data from GPS hardware through COM port GPD1. Therefore, when GPS viewer is launched, GPD1 opens and readies to stream data on the mobile computer.

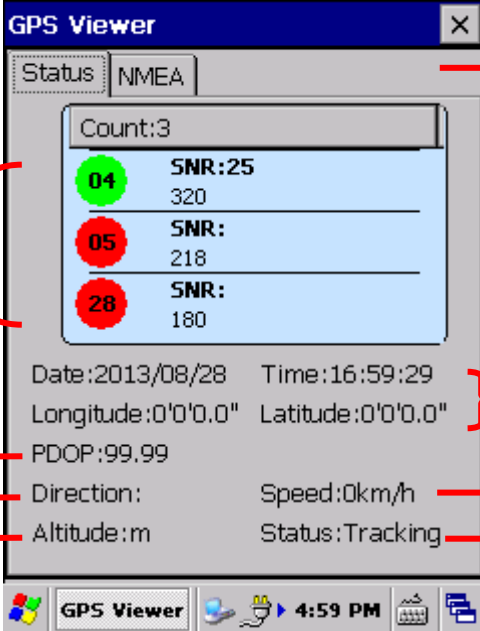
### 6.2.1. LAUNCH GPS VIEWER

To launch GPS Viewer:

- 1) Tap **Start | Programs | GPS Viewer** .

GPS Viewer opens showing **Status** tabbed page. GPS module turns on.

If there is a clear view of the sky, the built-in GPS module auto-searches for available satellites and gets the mobile computer's current location. When finished, time, location, signal-to-noise ratio (SNR) and other positioning information then display on-screen.



Satellite coverage and SNR

Satellite signal strength

In-motion info

Altitude

GPS Viewer opens

Date, time, longitude, latitude

In-motion info

Positioning progress

- ▶ Red for no signal ( $< 9$  dB)
- ▶ Green for fair signal strength (10 ~ 29 dB)
- ▶ Blue for strong signal strength (30 ~ 50 dB)

---

Item	Description
Date, Time	Current date and time
Longitude, Latitude, Altitude	Together they deliver the user's location on earth
PDOP	Positional (3D) Dilution of Precision, an indicator about the relationship between the error in user position and the error in satellite position. <ul style="list-style-type: none"><li>▶ Small PDOP value indicates good positioning. Values greater than 7 are considered poor</li></ul>
Direction	Direction when user is in motion
Speed	Relative speed when user is in motion
Status	Delivers positioning progress. <ul style="list-style-type: none"><li>▶ Depending on the number of visible satellites, the status changes from "Tracking" to "2D Fix" to "3D Fix". Under 3D Fix, latitude, longitude and altitude information are all obtained.</li></ul>

---

Note: (1) To use an external Bluetooth GPS receiver with GPS Viewer, see [Use Bluetooth](#).  
(2) To speed up initial startup, download the ephemeris. See [GPS Manager](#) for details.

---



## 6.2.2. VIEW NMEA-BASED DATA

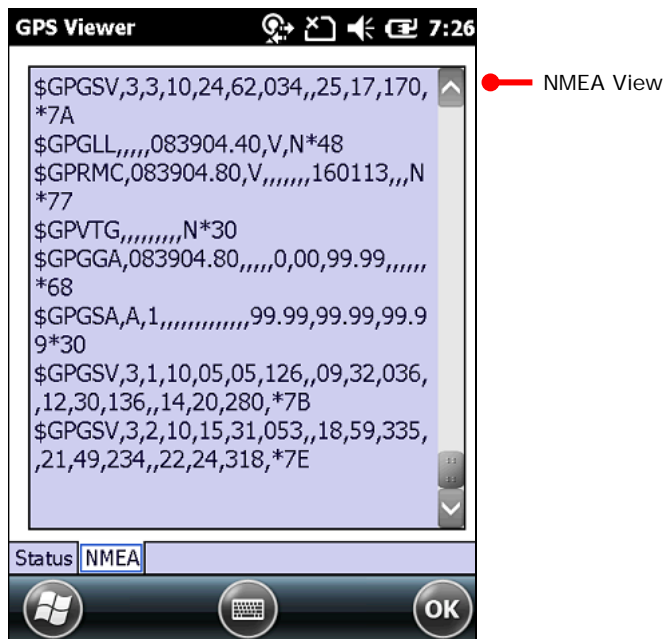
The data standard for GPS communication is NMEA. NMEA uses a simple serial protocol to define data syntax. GPS Viewer enables viewing such NMEA data streamed from GPS hardware to software (the application layer). To view NMEA data:

- 1) Launch GPS Viewer as described in [Launch GPS Viewer](#).

GPS Viewer opens showing **Status** tabbed page.

- 2) Tap **NMEA View** tab.

**NMEA View** tabbed page opens.



## 6.3. SIGNATURE UTILITY

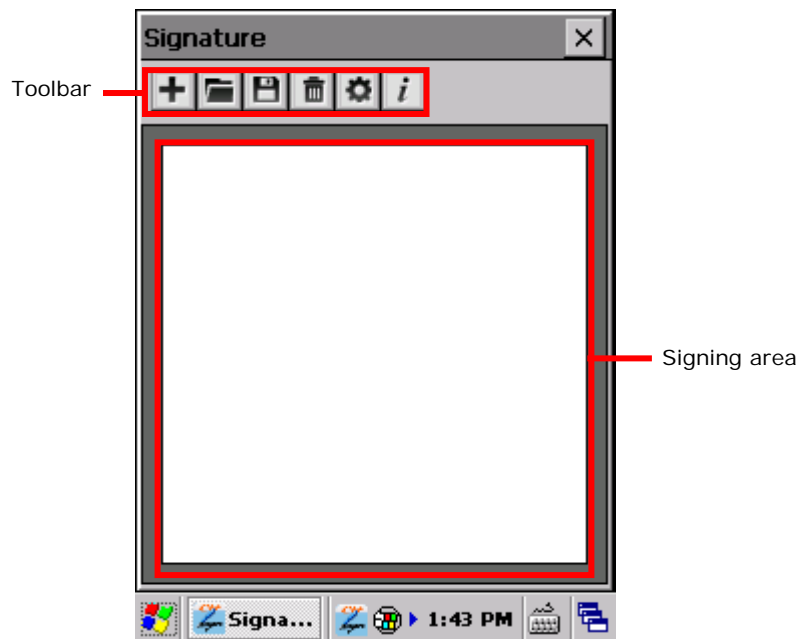
Signature utility captures, views and edits signature files.

### 6.3.1. LAUNCH SIGNATURE UTILITY

To launch Signature utility:







- 1) Tap **Start** | **Programs** | **Signature** .

Signature utility opens showing a toolbar along the top and a signing area within its window.



#### TOOLBAR & SIGNING AREA

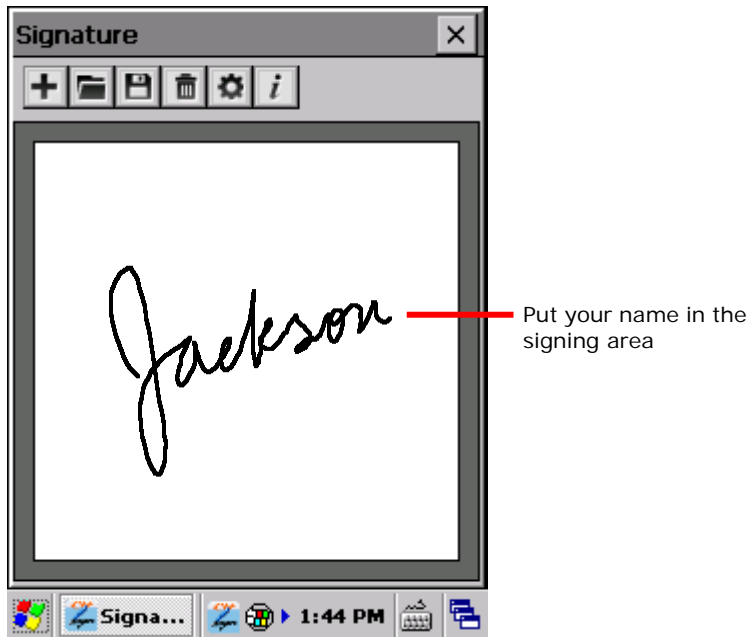
Toolbar features a few icons to launch actions from the utility.


Toolbar icon	Description
	Creates a new file.
	Loads a signature image.
	Saves the affixed signature to an image file (BMP, JPG or Locus format).
	Clears signing area.
	Opens preferences settings.
	Views utility info including developer and software version.

### 6.3.2. CAPTURE SIGNATURE


To capture a signature:

- 1) Launch Signature utility as described in [Launch Signature Utility](#).  
Signature utility launches.
- 2) Use the stylus to sign a name in the signing area.



- 3) Tap  icon to save the signature as an image in BMP, JPG or Locus format.

**OR**

- Tap  icon to discard the signature and sign again.
- 4) Tap **OK** on the title bar to quit Signature utility.

### 6.3.3. VIEW OR EDIT EXISTING SIGNATURES

To view the existing signature(s) on the storage of the mobile computer:

- 1) Launch Signature utility as described in [Launch Signature Utility](#).

Signature utility launches.

- 2) Tap  icon on toolbar.

The utility opens a screen allowing users to select the location and file type of the signature to view.

- 3) Browse to the folder where the signature is stored, and select which file type of signature to view.

All signature files meeting the requirements are listed.

- 4) Tap the signature file to view.

The file opens on-screen overlaid by a dialog asking if you want to modify the opened signature file.

- 5) Confirm **Yes** if you want to change the opened signature.

**OR**

Confirm **No** if you only want to view it.

---

Note:

- (1) Signature utility loads images of maximum 640 x 480 pixels. If it tries to load an image beyond this limit, an error message will prompt and the image cannot be opened.
  - (2) The **All Folders** directory refers to all folders under **My Device\My Documents**.
-

### 6.3.4. PREFERENCES

The utility supports preferences settings which change the utility's behaviours when it is used. Users are able to change the size and color of the signing pen stroke, and customize the background color of the signing area.

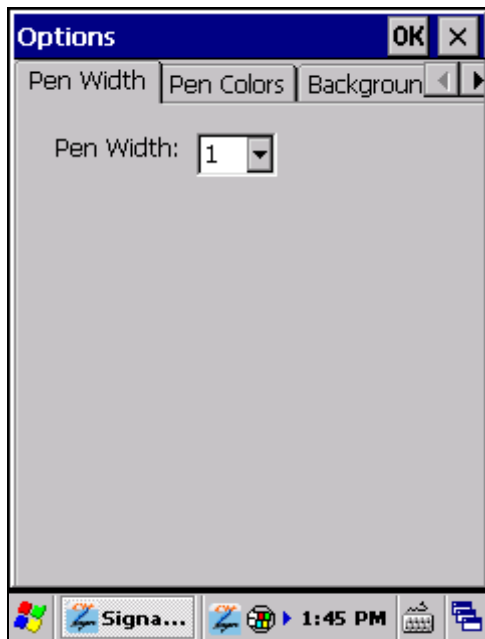
To access the utility's preferences settings:

- 1) Launch Signature utility as described in [Launch Signature Utility](#).

Signature utility launches.

- 2) Tap  icon on toolbar.

Preferences settings open showing **Pen Width** tabbed page.



- 3) Select between **Pen Width**, **Pen Colors** and **Background Colors** tabs to customize signing preferences.
- 4) Tap the "OK" command to save changes, or tap **CANCEL** label to quit settings without saving changes.



## MANAGE MOBILE COMPUTER

---

This chapter guides you to the system settings featured by the OS. Access these settings to define how the mobile computer looks, sounds, stores/secure your data, manages the applications, or exchanges data with your networks or other devices.

This chapter also includes the process for updating the OS image.

### 7. IN THIS CHAPTER

---

7.1 Update OS Image .....	180
7.2 Control Panel .....	181

## 7.1. UPDATE OS IMAGE

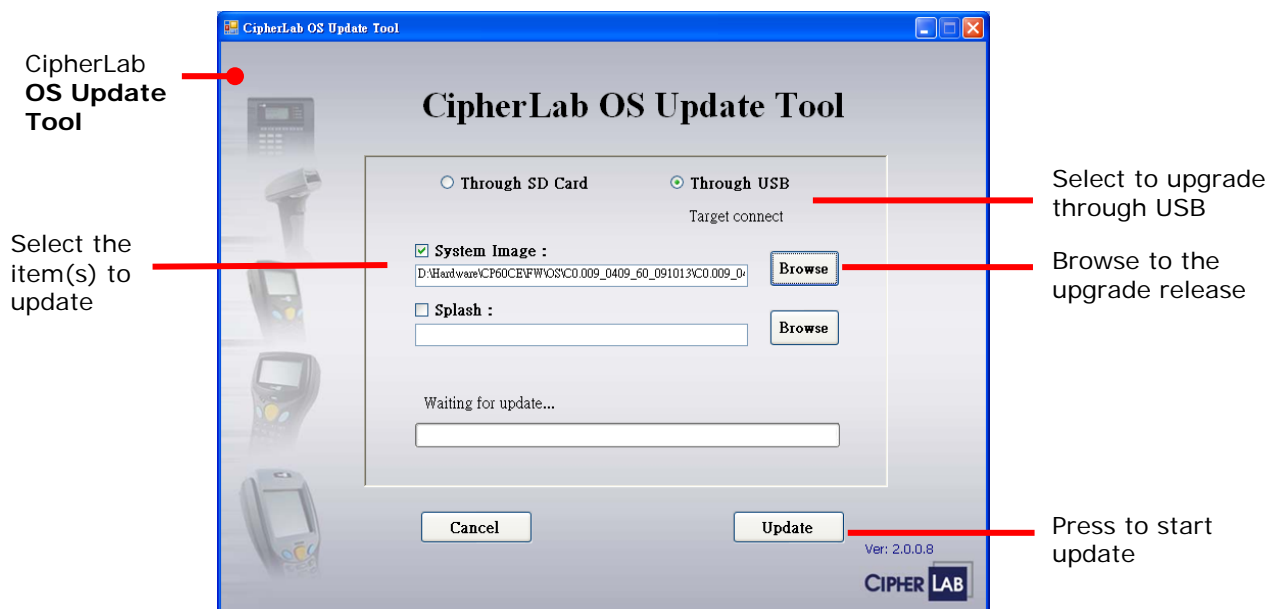
OS image upgrade helps optimize the mobile computer's performance and functionality. The upgrade relies on CipherLab's **OS Update Tool**, a utility to run on your PC to get the job done. This utility brings the upgrades of OS image and splash (booting logo) to the mobile computer. Contact CipherLab's sales representative in your local area for the utility and update releases.

### 7.1.1. USB UPDATE

To upgrade the OS image:

- 1) Connect the mobile computer and your PC as mentioned in [Sync Partnership](#).
- 2) Run CipherLab **OS Update Tool** on your PC.

CipherLab **OS Update Tool** opens.



- 3) Select **Through USB**. Click **Browse** and select the OS image to update.
- 4) Press **Update**.

The selected OS image is copied to the mobile computer.

- 5) The mobile computer will restart directly and proceed to install the updated OS.

After the OS and system settings are updated, the device will restart once more, and then proceed to enter calibration. Follow on-screen instructions to calibrate the touchscreen as described in [Calibration](#).

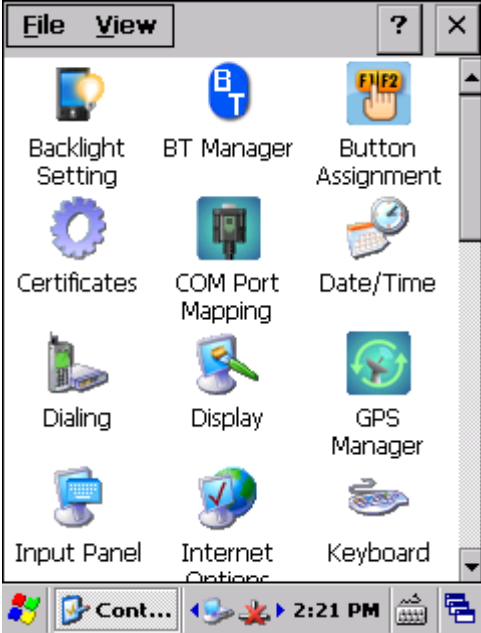
- 6) When installation is completed, check the OS version by tapping **Start | Settings | Control Panel | System Information | Version** subcategory.



**7.2. CONTROL PANEL**

To access control panel settings:

- ▶ Tap **Start | Settings | Control Panel** to display a window listing all the programs installed on the mobile computer.



**Icon Description**



**BACKLIGHT SETTING**

Sets screen and keypad timeout and brightness. Four tabs are featured – **Brightness**, **Battery Power**, **External Power**, and **Profile**. See also [Power](#) for setting up power plans to save battery consumption.

Tabbed Page	Description										
Brightness	<p>Selects whether to allow manual adjustment of the screen and keypad backlights.</p> <ul style="list-style-type: none"> <li>▶ Adjust the screen to the dimmest comfortable brightness to save power. See also <a href="#">Adjust Backlight</a>.</li> </ul>										
Battery Power	<p>Sets the screen backlight timeout on battery power and whether to trigger screen/keypad light-up upon pressing a key.</p> <table border="1"> <thead> <tr> <th>Option</th> <th>Default Settings</th> </tr> </thead> <tbody> <tr> <td>Turn off LCD backlight if device is not used for:</td> <td>Checked; 5 min</td> </tr> <tr> <td>Turn off keypad backlight if device is not used for:</td> <td>Checked; 10 sec</td> </tr> <tr> <td>Turn on LCD backlight when a button is pressed or the screen is tapped</td> <td>Checked</td> </tr> <tr> <td>Turn on keypad backlight when a button is pressed</td> <td>Checked</td> </tr> </tbody> </table>	Option	Default Settings	Turn off LCD backlight if device is not used for:	Checked; 5 min	Turn off keypad backlight if device is not used for:	Checked; 10 sec	Turn on LCD backlight when a button is pressed or the screen is tapped	Checked	Turn on keypad backlight when a button is pressed	Checked
Option	Default Settings										
Turn off LCD backlight if device is not used for:	Checked; 5 min										
Turn off keypad backlight if device is not used for:	Checked; 10 sec										
Turn on LCD backlight when a button is pressed or the screen is tapped	Checked										
Turn on keypad backlight when a button is pressed	Checked										

External Power	Sets the screen backlight timeout on external power and whether to trigger screen/keypad light up upon pressing a key.	
	<u>Option</u>	<u>Default Settings</u>
	Turn off LCD backlight if device is not used for:	Checked; 10 min
	Turn off keypad backlight if device is not used for:	Unchecked
	Turn on LCD backlight when a button is pressed or the screen is tapped	Checked
	Turn on keypad backlight when a button is pressed	Checked
Profile	Sets backlight profiles or restores them back to default.	



## BT MANAGER

Bluetooth settings tool that allows you to select whether to enable device re-connection and auto-inquiry, as well as set preference for re-connection of each service. See [Use Bluetooth](#).



## BUTTON ASSIGNMENT

Redefines key functions under keypad's normal and function mode. See [Button Assignment](#) for more details.



## CERTIFICATES

Imports either your personal digital certificates, certificates from trusted authorities, or intermediate certificates in order to access certain secured networks. Once imported, you may view or remove the installed certificates.



## COM PORT MAPPING

Changes the function each COM port serves. COM ports 1 through 9 are re-assignable. Default settings are as follows:

<u>COM port</u>	<u>Default Settings</u>
COM1	Scan engine (Laser or 2D)
COM2	Bluetooth hardware port
COM3	EXTUART
COM4~9	N/A

- ▶ **Default** button restores all COM port settings back to factory default.
- ▶ Upon system reboot, the mobile computer checks whether there is a registry entry for Bluetooth Serial Port Profile (SPP) or Dial-up Profile (DUN). These profiles (if existent) are assigned to fixed ports and cannot be re-assigned.
- ▶ Check if any COM ports are occupied by Bluetooth SPP before editing COM port settings.
- ▶ After editing COM port settings, tap **OK** command on the title bar. A prompt will appear warning that the system needs to reboot in order to apply settings. Tap **OK** to reboot, or **Cancel** to discard changes.
- ▶ If two ports are assigned the same function, a pop up dialog appears when **OK** is tapped to warn that one of these ports must be changed.



## DATE/TIME

Sets RTC time, calendar and time zone.

Note: RTC time can be reserved for approximately 60 days on the mobile computer after the main battery pack has been removed.



## DIALING

Dials up the connection and configure settings for modem communication. (Not available for now).



## DISPLAY

Changes the desktop background image and system appearance (color of desktop, windows, title bars, dialogs, menus, selected items, etc.).



## GPS MANAGER

Downloads or updates ephemeris data, which is valid for 14 days according to system date and time.

- ▶ The download page shows validity information and a progress bar to indicate download status.
- ▶ Correct time must be set before downloading the ephemeris to ensure data is accurate.
- ▶ After downloading for the first time, the expiration date and time will appear on the screen
- ▶ If **Automatic Download** is selected, the system will check every 24 hours for validity of the ephemeris.



## INPUT PANEL

- ▶ Select an input method and tap **Options** to make further adjustments.
- ▶ Set whether to allow applications change input panel state.



## INTERNET OPTIONS

Configures how the mobile computer connects to the Internet.



## KEYBOARD

Enables and sets character repeat delay and rate.



## MOUSE

Tests the double-click sensitivity of the stylus. See also [Stylus](#).



## NETWORK AND DIAL-UP CONNECTIONS

Configures whether the mobile computer connects to a network directly or through a modem. Same as tapping **Start** | **Settings** | **Control Panel** | **Network and Dial-up Connections**.

Available connection types include:

- ▶ USB connection (option shows only when connected by ActiveSync via USB cable)
- ▶ SDCSD40N1 (via 802.11 a/b/g/n; option shows only when Wi-Fi power is enabled in **RF Manager**)
- ▶ BTPAN1 (via Bluetooth; option shows only when Bluetooth power is enabled in **RF Manager**)

- ▶ AX88772 (via Ethernet; option shows when the mobile computer is seated onto the 4-slot Terminal Cradle)



### OWNER

Records information about the mobile computer's owner, owner notes, and network ID.



### PASSWORD

Sets a password to secure the mobile computer upon power up or awake from suspension.

- ▶ When password protection is enabled, access to Control Panel settings and Password settings is also protected.



### PC CONNECTION

Enables/disables direct connection between the mobile computer and a PC.

- ▶ By default, the mobile computer is allowed to directly connect to a PC via ActiveSync connection. Alternatively, you may Tap **Start | Settings | Network and Dial-up Connections** and select USB connection.
- ▶ You may change to Bluetooth if ActiveSync via Bluetooth is enabled in **BT Manager**.



### POWER

Displays battery level and sets up power plans. Two tabs are featured – **Battery** and **Power Off**.

Tabbed Page	Description						
Battery	Delivers a summary of battery level for main & backup batteries, and also denotes the main battery level percentage.						
Power Off	Sets the screen power off time when on battery power and external power. See also <a href="#">Monitor Battery Level</a> .						
	<table border="1"> <thead> <tr> <th>Option</th> <th>Default Settings</th> </tr> </thead> <tbody> <tr> <td>On battery power, turn off device if idle for</td> <td>Unchecked</td> </tr> <tr> <td>On external power, turn off device if idle for</td> <td>Unchecked</td> </tr> </tbody> </table>	Option	Default Settings	On battery power, turn off device if idle for	Unchecked	On external power, turn off device if idle for	Unchecked
	Option	Default Settings					
On battery power, turn off device if idle for	Unchecked						
On external power, turn off device if idle for	Unchecked						



### READER CONFIGURATION

Allows users to set scanner preferences, data output format and destination, symbologies settings, and perform test scanning of barcodes. See [Configure Reader](#) and [Read Printed Barcodes](#).



### REGIONAL SETTINGS

Controls how to display date, time and numbers, currency as well as interface and input language on the mobile computer. Featured tabs are – **Region**, **Language** and **Input**.

Note: Default interface language and input language are bound to the OS and cannot be changed.



### REMOVE PROGRAMS

Views and removes non-inherent applications installed on the mobile computer. See

also [Uninstall Applications](#).



### RF POWER MANAGEMENT

Enables/disables Bluetooth and Wi-Fi power status.



### SCREEN ROTATION

Selects the modes to enable for screen orientation, and whether to suspend the mobile computer when it is facing down.

Tap each of the following labels to enable/disable the given screen rotation mode.

- ▶ Portrait mode
- ▶ Landscape mode
- ▶ Signature mode

Tap the following label to enable/disable suspension of the mobile computer when it is turned over and the screen is facing downwards.

- ▶ Suspend when face down



### SCU

Summit Client Utility (SCU) allows changing Wi-Fi settings on the mobile computer, including radio type, access point, Wi-Fi security and more. Settings are displayed among five tabs:

Tabbed Page	Description
Main	Displays AP information, radio type, and software driver and version information. Also provides buttons to enable/disable radio, import/export profiles and enable auto-profile selection.
Profile	Edits connection and security settings for each profile.
Status	Displays device IP, connection status and signal strength.
Diags	Performs diagnostic tests on the active connection.
Global	Adjusts global settings for SCU.



### SENSOR CALIBRATION

Calibrates the G-sensor, E-compass and Gyroscope.

Tabbed Page	Description
G-Sensor	Shows a round ball which fixes at the center of a set of circles when the mobile computer is on a level surface, and dislocates when the mobile computer is tilted. The round ball changes from grey to blue once calibration is finished. <ul style="list-style-type: none"> <li>▶ The mobile computer must be placed on a flat surface before calibration.</li> </ul>
E-Compass	Performs calibration of the mobile computer in three directions. Rotate the mobile computer along the three axes as prompted to complete calibration.
Gyroscope	Shows a round ball inside a series of circles which expand from inside out during calibration. The round ball changes from grey to blue once calibration is finished. <ul style="list-style-type: none"> <li>▶ The mobile computer must be placed on a flat surface before calibration.</li> </ul>



## STORAGE INFORMATION

Provides storage status of the internal storage (which is divided into System files and User data) and external storage on the mobile computer.

Label	Description
System	Shows total size and available size of storage under the System directory.
USER_DATA	Shows total size and available size of storage under the USER_DATA directory.
Storage Card	Shows total size and available size of storage under the Storage Card directory.



## STORAGE MANAGER

Delivers storage information of the mobile computer's internal storage and storage card. You may also format or dismount each of the storage spaces, or change or resize its partitions.



## STYLUS

- ▶ **Double-tap** tab: Configures and tests double-tap sensitivity.
- ▶ **Calibration** tab: Recalibrates the touch screen when it is no longer responding correctly to stylus movement.



## SYSTEM

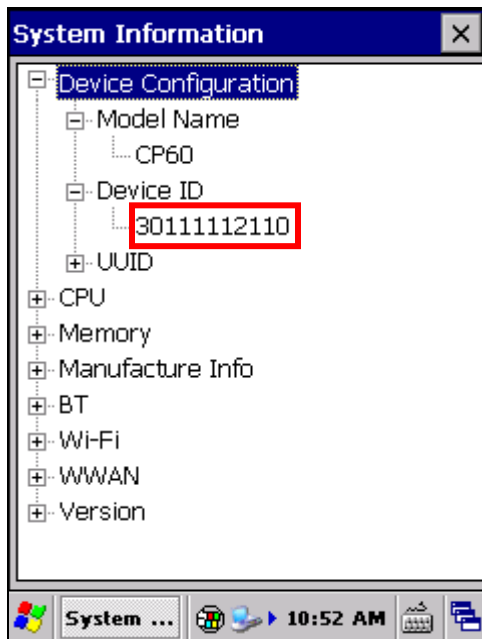
- ▶ **General** tab: Displays OS and system hardware information.
- ▶ **Memory** tab: Move the slider to adjust SDRAM allocation. See [Internal Storage](#).
- ▶ **Device Name** tab: Tap a name and description for the mobile computer.
- ▶ **Copyrights** tab: Views copyright statements.



## SYSTEM INFORMATION

Displays some of the mobile computer's info such as manufacturer, firmware version, MAC address, memory capacity and so on. Tap each node to expand the tree structure list and view data about the given items.

This page also displays the mobile computer's **Device Config**, a sequence of digits that deliver information about the hardware integrated on the mobile computer. Coding rule is tabulated as below:



Digit Pair	Hardware	Code
1 <sup>st</sup>	Barcode Reader	0: None 1: Laser – Class 1 2: Laser – Class 2 3: 2D 4: Long range laser
2 <sup>nd</sup>	RFID Reader	0: None 1: RFID
3 <sup>rd</sup>	Bluetooth	0: None 1: Bluetooth
4 <sup>th</sup>	Wi-Fi	0: None 1: Wi-Fi
5 <sup>th</sup>	Camera	0: None 1: Camera
6 <sup>th</sup>	Keypad	0: None 1: 29 Keys 2: QWERTY
7 <sup>th</sup>	LCD	0: None 1: (Reserved) 2: VGA
8 <sup>th</sup>	WWAN	0: None 1: WWAN module 2: WWAN module
9 <sup>th</sup>	GPS	0: None 1: GPS
10 <sup>th</sup>	Touch panel	0: None 1: 3.5" Touch panel
11 <sup>th</sup>	Others	0: None (ExtUART) 1: IrDA 2: CIR 3: FIR



## TERMINAL SERVER CLIENT

Logs onto a Windows Terminal Server or a remote computer through remote desktop connection. You may then access all programs, files and network resources on the remote host or terminal server.



## TIME SYNC

Provides two tabs, **SNTP** and **GPS**.

- ▶ **SNTP** tabbed page: Synchronizes the mobile computer's time with an NTP server either automatically or manually. Users can also select the time period for auto-synchronization. Synchronized time will be written to RTC and system time will be updated.

Check Internet connection status if the following synchronization status shows: "Cannot get time information through SNTP".

---

Note: For auto-synchronization to function properly, Time Synchronization application should be shut down. Close the application when you are finished adjusting the settings.

---

- ▶ **GPS** tabbed page: Gets time information through GPS data packet.



### USB CONNECTION

Sets the type of USB connection without re-plugging the USB cable.

- ▶ **ActiveSync Advanced Network Mode**: Sets up ActiveSync connection with PC through RNDIS protocol. This is the default setting.
- ▶ **ActiveSync Serial Mode**: Sets up ActiveSync connection with PC through serial protocol.
- ▶ **Mass Storage – SD Card**: Presents the mobile computer with an SD card installed as a storage device. If no SD card is installed, the directory on the PC will be blank.

---

Note: Selection of ActiveSync Advanced Network Mode or ActiveSync Serial Mode will be synchronized with settings under **Start | Settings | Control Panel | USB to PC**.

---



### VERSION VIEWER

Lists version information of the applications, services and drivers installed on the mobile computer.



### VOLUME & SOUNDS

- ▶ **Volume** tab: Adjusts system sounds and volume for events, applications, notifications and stylus movements.
- ▶ **Sounds** tab: Changes event sounds to meet your preferences and save them as schemes.








### 7.3. CONNECTION SETTINGS

To access connection settings:

- ▶ Tap **Start | Settings | Control Panel | Network and Dial-up Connections.**

**OR**

- ▶ Tap **Start | Settings | Network and Dial-up Connections.**

Icon	Description
	<b>MAKE NEW CONNECTIONS</b> Tap to create a new connection which is not listed.
	<b>USB CABLE</b> Refers to networking through the USB cable. This is enabled automatically when the mobile computer is connected to a PC via the Snap-on Cable or Cradle. When the mobile computer is disconnected from the PC
	<b>SDC5D404B1</b> Refers to the 802.11 a/b/g/n module for wireless local area networking (WLAN) connection. To enable this function, turn on Wi-Fi power in <b>Start   Settings   Control Panel   RF Power.</b>
	<b>BTPAN1</b> Refers to wireless personal area networking (WPAN). To enable this function, turn on Bluetooth power in <b>Start   Settings   Control Panel   RF Power.</b>
	<b>AX88772</b> Refers to Ethernet connection via the 4-slot Terminal Cradle. To enable this function, seat the mobile computer on the 4-slot Terminal Cradle.

## 7.4. TASKBAR AND START MENU SETTINGS

To access taskbar and Start Menu settings:

- ▶ Tap **Start** | **Settings** | **Taskbar and Start Menu**.



Tabbed page	Setting	Description
General	Always on top	Select to keep the taskbar at the top of the screen, even when an application is open.
	Auto hide	Select to auto hide the taskbar and reveal it by tapping on the bottom of the screen.
	Show Clock	Select to show clock time at the right side of the taskbar region.
Advanced	Clear	Tap to clear all contents in the <a href="#">Documents</a> menu.
	Expand Control Panel	Select to show <a href="#">Control Panel</a> items in an expanded menu.

# SPECIFICATIONS

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## PLATFORM, PROCESSOR & MEMORY

### Operating System & CPU

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OS Version	Microsoft Windows Embedded Compact 6.0
CPU	TI DM3730 1GHz Processor

### Memory

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RAM	512MB DDR SDRAM
Flash	4GB Flash ROM
Expansion Slot	One MicroSDHC card slot, supports up to 32GB

## COMMUNICATIONS & DATA CAPTURE

### Communications

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USB Host/Client	USB 1.1 / USB 2.0
WPAN	Built-in module for Bluetooth version 2.1 + EDR Class II connectivity
WLAN	Built-in module for 802.11 a/b/g/n networking
WWAN	Ordering Option - built-in module for GSM/HSPA+ (Data only)
GPS	Built in GPS module

### Data & Image Capture

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Digital Camera	5 mega-pixel with auto focus and photoflash
Barcode Reader	Ordering options include <ul style="list-style-type: none"><li>▶ Laser (Symbol SE955)</li><li>▶ Long Range Laser (Symbol SE965HP)</li><li>▶ 2D (Symbol SE4500DL)</li></ul>

## ELECTRICAL CHARACTERISTICS

### Batteries

Main Battery Pack	Standard: 3.7V, 3600 mAh High Capacity: 3.7V, 4400 mAh Rechargeable Li-ion battery Charging time: approximately 4 hours for Standard battery and 6 hours for High Capacity battery
Backup Battery	3.6V, 15 mAh Rechargeable Ni-MH battery Data retention for 30 minutes Charging time: 5 hours

### Power Adapter

Power Supply Cord for Snap-on Cable	Input	AC 100~240V, 50/60 Hz
	Output	DC 5 V, 4A
Power Supply Cord for Charging & Comm. Cradle	Input	AC 100~240V, 50/60 Hz
	Output	DC 12V, 3.3A

### Operating Time

Standard Battery (1 scan per 20 seconds; 50% backlight, 25°C)

Laser	Wi-Fi mode	Approximately 16 hours
	3G mode	Approximately 9.5 hours
	3G+GPS	Approximately 6 hours
HP Laser	Wi-Fi mode	Approximately 15 hours
	3G mode	Approximately 8 hours
2D	Wi-Fi mode	Approximately 15 hours
	3G mode	Approximately 11 hours

High Capacity Battery (1 scan per 20 seconds; 50% backlight, 25°C)

Laser	Wi-Fi mode	Approximately 18.5 hours
	3G mode	Approximately 10.5 hours
	3G+GPS	Approximately 8 hours
HP Laser	Wi-Fi mode	Approximately 17 hours
	3G mode	Approximately 10 hours
2D	Wi-Fi mode	Approximately 18 hours
	3G mode	Approximately 12 hours

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## PHYSICAL CHARACTERISTICS

### Color Tap Screen Display

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Display	3.5" Transflective TFT-LCD, 65K colors, sunlight readable
Resolution	QVGA 240 (W) x 320 (H)

### Keypad

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Layout	Numeric or QWERTY keypad
Backlight	White LED backlight for display and keypad

### Notifications

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Status LED	Three LEDs for showing scanning good read, radio connection status and battery charging status
Audio	<ul style="list-style-type: none"><li>▶ Integrated with speaker</li><li>▶ Bluetooth headset supported</li></ul>

### Sensors

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Built-in Sensors	G-sensor, E-compass, Gyroscope, Light Sensor, Proximity Sensor
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### Enclosures

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Materials	Plastic & metal
Dimensions	182 mm (L) x 83 mm (W) x 44 mm (H) with standard battery 182 mm (L) x 83 mm (W) x 47 mm (H) with high capacity battery
Weight	516g (with standard battery) / 535g (with high capacity battery)

## ENVIRONMENTAL CHARACTERISTICS

### Temperature

Operating <sup>Note</sup>	-20 °C to 50 °C / -4°F to 122°F
Storage	-30 °C to 70 °C / 32°F to 95°F (without battery)
Charging	0 °C to 35 °C / -22°F to 158°F (with battery)

### Humidity

Operating	5% to 95%, non-condensing
Storage	20% to 95%, non-condensing

### Resistance

Impact Resistance	Multiple 2.4 m (7.8 ft.) drops to concrete on all six sides
Tumble Test	1,000 tumbles (2,000 drops) at 1 m (3.3 ft.) per applicable IEC 60068-2-31 repeated free fall specs
Splash/Dust Resistance	IP65/67 per applicable IEC 60529 sealing specs
Electrostatic Discharge	± 15 kV air discharge, ± 8 kV contact discharge

Note: CipherLab will not be held responsible for the mobile computer's malfunction incurred by the operation outside operating temperature range.

## PROGRAMMING SUPPORT

### Development Environment & Tools

Integrated Development Environment	Visual Studio 2008 Visual Studio 2005
Software Development Kit	Microsoft SDK System API (DLL) for system configuration Reader API (DLL) for reader configuration

### Software & Utilities

CipherLab software package	<ul style="list-style-type: none"> <li>▶ Reader Configuration</li> <li>▶ Button Assignment</li> <li>▶ Signature Capture</li> <li>▶ GPS Viewer</li> <li>▶ SPB SmartShell (optional)</li> <li>▶ AppLock</li> <li>▶ MIRROR Browser for web application (product CD)</li> <li>▶ Terminal Emulation</li> </ul>
Third-party software	<ul style="list-style-type: none"> <li>▶ SOTI MobiControl for remote device control (downloadable from website)</li> <li>▶ Naurtech CETerm – Terminal emulator (3270, 5250, VT) and industrial web browser (product CD)</li> <li>▶ SYSDEV Kalipso (product CD)</li> </ul>

## ACCESSORIES

### Accessory Options

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- ▶ Snap-on Charging and Communication Cable (USB or RS-232)
- ▶ Charging & Communication Cradle
- ▶ Pistol Grip
- ▶ Belt Holster for CP60 with Pistol Grip
- ▶ Belt Holster with Shoulder Strap for CP60 without Pistol Grip
- ▶ 4-slot Battery Charger
- ▶ Snap-On Car Charging Kit
- ▶ 4-slot Terminal Cradle
- ▶ Vehicle Mount Cradle





## SCAN ENGINE SETTINGS

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The CipherLab developed utility **Reader Configuration** configures the following reader types:

- ▶ 1D Laser (SE955)
- ▶ 1D Long Range Laser (SE965HP)
- ▶ 2D Imager (SE4500DL)

The reader integrated on the mobile computer is either a 1D or 2D scan engine. When the physical scan key or side trigger is pressed, the mobile computer will read a printed barcode in position. See [Read Printed Barcodes](#) for information on capturing the decoded data.

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Note:

- (1) 1D and 2D scan engines don't coexist on the mobile computer because they are both barcode readers and the mobile computer allows one barcode reader only.
  - (2) Run only one reader-controlling utility or application at a time. For example, while running Reader Configuration, avoid running MIRROR Browser, Terminal Emulation, or any other application that uses ReaderDLL.
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### IN THIS CHAPTER

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Symbologies Supported..... 198

## SYMBOLOGIES SUPPORTED

Depending on the scan engine integrated on the mobile computer, supported symbologies will differ as listed below. For details on configuring associated settings, refer to Appendix II and III.

		Laser	2D
<b>Codabar</b>		✓	✓
<b>Code 11</b>		✓	✓
<b>Code 39</b>	Code 39	✓	✓
	Trioptic Code 39	✓	✓
	Italian Pharmacode (Code 32)	✓	✓
<b>Code 93</b>		✓	✓
<b>Code 128</b>	Code 128	✓	✓
	GS1-128 (EAN-128)	✓	✓
	ISBT 128	✓	✓
<b>Code 2 of 5</b>	Chinese 25	✓	✓
	Industrial 25 (Discrete 25)	✓	✓
	Interleaved 25	✓	✓
	Convert Interleaved 25 to EAN-13	✓	✓
	Matrix 25	✗	✓
<b>Composite Code</b>	Composite CC-A/B	✗	✓
	Composite CC-C	✗	✓
	Compostie TLC 39	✗	✓
<b>GS1 DataBar (RSS)</b>	GS1 DataBar-14 (RSS-14)	✓	✓
	GS1 DataBar Limited (RSS Limited)	✓	✓
	GS1 DataBar Expanded (RSS Expanded)	✓	✓
	Convert to UPC/EAN	✓	✓
<b>Inverse</b>	Inverse 1D barcodes	✗	✓
<b>Korean 3 of 5</b>		✗	✓
<b>MSI</b>		✓	✓
<b>Postal Codes</b>	Australian Postal	✗	✓
	Japan Postal	✗	✓
	Netherlands KIX Code	✗	✓
	US Postnet	✗	✓

	US Planet	x	✓
	UK Postal	x	✓
<b>EAN/UPC</b>	EAN-8	✓	✓
	EAN-8 Extend	✓	✓
	EAN-13	✓	✓
	Bookland EAN (ISBN)	✓	✓
	UCC Coupon Extended Code	✓	✓
	ISSN EAN	x	✓
	UPC-A	✓	✓
	UPC-E	✓	✓
	Convert to UPC-A	✓	✓
	UPC-E1	✓	✓
Convert to UPC-A	✓	✓	
<b>2D Symbologies</b>	Aztec	x	✓
	Data Matrix	x	✓
	Maxicode	x	✓
	MicroPDF417	x	✓
	MicroQR	x	✓
	PDF417	x	✓
	QR Code	x	✓



## LASER (SE955 & SE965HP)

The tables below list the symbology settings for 1D laser scan engine (SE955) and 1D long range laser scan engine (SE965HP).

### SYMBOLGY SETTINGS

Symbology	Description	Default
<b>CODABAR</b>		
<b>CodaBar</b>		
Codabar	Checkbox to enable Codabar decoding.	Enable
Length option	Sets the length of the Codabar symbols to decode. <ul style="list-style-type: none"> <li>▶ One Fixed length (Length 1)</li> <li>▶ Two Fixed lengths (Length 1&gt;Length 2)</li> <li>▶ Max / Min Length (range: 0-255; Length 1&lt;Length 2)</li> <li>▶ Any Length</li> </ul>	Max / Min Length (4-55)
CLSI	When applied, the CLSI editing strips the start/stop characters and inserts a space after the first, fifth, and tenth characters of a 14-character Codabar barcode. <ul style="list-style-type: none"> <li>▶ The 14-character barcode length does not include start/stop characters.</li> </ul>	Disable
NOTIS	Sets whether to include start/stop characters in the transmitted data. <ul style="list-style-type: none"> <li>▶ NOTIS Editing is to strip the start/stop characters, i.e. to disable "Transmit Start/Stop Characters".</li> </ul>	Disable
<b>CODE 11</b>		
<b>Code 11</b>		
Code 11	Checkbox to enable Code 11 decoding.	Enable
Check Digit Option	Sets whether to verify check digits according to the selected option. If the check digits are incorrect, the barcode will not be accepted. <ul style="list-style-type: none"> <li>▶ Disable</li> <li>▶ One Check Digit</li> <li>▶ Two Check Digits</li> </ul>	Disable
Transmit Check Digit	Selects whether to include check digits in the transmitted data. <ul style="list-style-type: none"> <li>▶ "Check Digit Option" must be enabled.</li> </ul>	Disable
Length option	Sets the length of the Code 11 symbols to decode. <ul style="list-style-type: none"> <li>▶ One Fixed length (Length 1)</li> <li>▶ Two Fixed lengths (Length 1&gt;Length 2)</li> <li>▶ Max / Min Length (range: 0-255; Length 1&lt;Length 2)</li> <li>▶ Any Length</li> </ul>	Max / Min Length (4-55)
<b>CODE 39</b>		

<b>Code 39</b>		
Code 39	Checkbox to enable Code 39 decoding.	Enable
Trioptic Code 39	Selects whether to decode Trioptic Code 39. ▶ Trioptic Code 39 is a variant of Code 39 used in the marking of computer tape cartridges. It always contains six characters.	Disable
Convert to Code 32	Selects whether to convert decoded data to Italian Pharmacode.	Disable
Code 32 Prefix	Prefix character "A" to Code 32 barcodes. ▶ "Convert to Code 32" must be enabled for this to function properly.	Disable
Verify Check Digit	Selects whether to verify the Modulo 43 check digit. If the check digit is incorrect, the barcode will not be accepted.	Disable
Transmit Check Digit	Decide whether to include the check digit in the data to transmit. ▶ "Verify Check Digit" must be enabled.	Disable
Support Full ASCII	Selects whether to enable Code 39 Full ASCII decoding. Characters are paired to encode the full ASCII character set.	Disable
Length option	Sets the length of the Code 39 symbols to decode. ▶ One Fixed length (Length 1) ▶ Two Fixed lengths (Length 1>Length 2) ▶ Max / Min Length (range: 0-255; Length 1<Length 2) ▶ Any Length	Max / Min Length (4-55)
<b>CODE 93</b>		
<b>Code 93</b>		
Enable Code 93	Checkbox to enable Code 93 decoding.	Enable
Length option	Sets the length of the Code 39 symbols to decode. ▶ One Fixed length (Length 1) ▶ Two Fixed lengths (Length 1>Length 2) ▶ Max / Min Length (range: 0-255; Length 1<Length 2) ▶ Any Length	Max / Min Length (4-55)
<b>CODE 128</b>		
<b>Code 128</b>		
Enable Code 128	Checkbox to enable Code 128 decoding.	Enable
<b>ISBT 128</b>		
Enable ISBT 128	Checkbox to enable ISBT 128 decoding.	Enable
<b>GS1-128</b>		
Enable GS1-128	Checkbox to enable GS1-128 decoding.	Enable
<b>CODE 2 OF 5</b>		
<b>Chinese 25</b>		
Enable Chinese 25	Checkbox to enable Chinese 25 decoding.	Enable
<b>Discrete 25</b>		
Discrete 25	Checkbox to enable Discrete 25 decoding.	Enable

Length option	Sets the length of the Code 39 symbols to decode. <ul style="list-style-type: none"> <li>▶ One Fixed length (Length 1)</li> <li>▶ Two Fixed lengths (Length 1&gt;Length 2)</li> <li>▶ Max / Min Length (range: 0-255; Length 1&lt;Length 2)</li> <li>▶ Any Length</li> </ul>	Max / Min Length (4-55)
<b>Interleaved 25</b>		
Interleaved 25	Checkbox to enable Interleaved 2 of 5 decoding.	Enable
Length option	Sets the length of the Code 39 symbols to decode. <ul style="list-style-type: none"> <li>▶ One Fixed length (Length 1)</li> <li>▶ Two Fixed lengths (Length 1&gt;Length 2)</li> <li>▶ Max / Min Length (range: 0-255; Length 1&lt;Length 2)</li> <li>▶ Any Length</li> </ul>	Max / Min Length (4-55)
Verify Check Digit	Decide whether to verify the check digit. If desired, select one of the algorithms below. If the check digit is incorrect, the barcode will not be accepted. <ul style="list-style-type: none"> <li>▶ Disable</li> <li>▶ USS Check Digit</li> <li>▶ OPCC Check Digit</li> </ul>	Disable
Transmit Check Digit	Decide whether to include the check digit in the data being transmitted.	Disable
Convert To EAN-13	Convert a 14-character Interleaved 25 barcode into EAN-13 if the following requirements are met: The barcode must have a leading 0 and a valid EAN-13 check digit.	Disable
<b>GS1 DATABAR</b>		
<b>GS1 DataBar-14</b>		
Enable GS1 DataBar-14	Checkbox to enable GS1 DataBar-14 decoding.	Enable
<b>GS1 DataBar Limited</b>		
Enable GS1 DataBar Limited	Checkbox to enable GS1 DataBar Limited decoding.	Enable
<b>GS1 DataBar Expanded</b>		
Enable GS1 DataBar Expanded	Checkbox to enable GS1 DataBar Expanded decoding.	Enable
<b>Convert to UPC/EAN</b>		

Convert to UPC/EAN	<p>This only applies to GS1 DataBar-14 and GS1 DataBar Limited barcodes not decoded as part of a Composite barcode.</p> <p><b>Convert to EAN-13</b></p> <p>Strips the leading "010" from barcodes.</p> <ul style="list-style-type: none"> <li>▶ The barcode must be composed of a leading "01" as the application identifier (AI) and a first digit of zero.</li> </ul> <p><b>Convert to UPC-A</b></p> <p>Strips the leading "0100" from barcodes.</p> <ul style="list-style-type: none"> <li>▶ The barcode must be composed of a leading "01" as the application identifier (AI) and two or more zeros (but not six zeros).</li> </ul>	Disable
<b>MSI</b>		
<b>MSI</b>		
MSI	Checkbox to enable MSI decoding.	Enable
Length option	<p>Sets the length of the MSI symbols to decode.</p> <ul style="list-style-type: none"> <li>▶ One Fixed length (Length 1)</li> <li>▶ Two Fixed lengths (Length 1 &gt; Length 2)</li> <li>▶ Max / Min Length (range: 0-255; Length 1 &lt; Length 2)</li> <li>▶ Any Length</li> </ul>	Max / Min Length (4-55)
Check Digit Option	<p>One check digit is mandatory for decoding MSI barcodes. Select whether a second check digit should be verified. If the check digits are incorrect, the barcode will not be accepted.</p> <ul style="list-style-type: none"> <li>▶ One Check Digit</li> <li>▶ Two Check Digits</li> </ul>	One Check Digit
Transmit Check Digit	Decide whether to include the check digit in the data being transmitted.	Disable
Algorithm	<p>When two check digits are set for verification, two choices are available for the pair of check digits.</p> <ul style="list-style-type: none"> <li>▶ Modulo10 / Modulo11</li> <li>▶ Double Modulo 10</li> </ul>	Double Modulo 10
<b>UPC/EAN</b>		
<b>EAN-8</b>		
EAN-8	Checkbox to enable EAN-8 decoding.	Enable
EAN-8 Extend	Checkbox to enable converting EAN-8 to EAN-13 format.	Disable
<b>EAN-13</b>		
EAN-13	Checkbox to enable EAN-13 decoding.	Enable
Bookland EAN	Checkbox to enable ISBN decoding. If enabled, select Bookland ISBN Format in the drop-down box below.	Enable
Bookland ISBN Format	Select to decode Bookland data starting with 978 as 10-digit format along with the Bookland check digit, or decode Bookland data starting with 978/979 as EAN-13 format.	Bookland ISBN-10
Transmit Check Digit	Decide whether to include the EAN-13 check digit (the last character in the barcode) in the data being transmitted.	Enable



<b>UPC-A</b>		
UPC-A	Checkbox to enable UPC-A decoding.	Enable
Preamble	Decide whether to include the UPC-A/UPC-E/UPC-E1 preamble System Character (and Country Code) in the data being transmitted. <ul style="list-style-type: none"> <li>▶ No transmit: transmits none of the above</li> <li>▶ Transmit System Character: transmits system number only</li> <li>▶ Transmit Sys. Character and Country Code: transmits system number and country code</li> </ul>	Transmit System Character
Transmit Check Digit	Decide whether to include the UPC-A check digit (the last character in the barcode) in the data being transmitted.	Enable
<b>UPC-E</b>		
UPC-E	Checkbox to enable UPC-E decoding.	Enable
Preamble	Decide whether to include the UPC-A/UPC-E/UPC-E1 preamble System Character (and Country Code) in the data being transmitted. <ul style="list-style-type: none"> <li>▶ No transmit: transmits none of the above</li> <li>▶ Transmit System Character: transmits system number only</li> <li>▶ Transmit Sys. Character and Country Code: transmits system number and country code</li> </ul>	Transmit System Character
Convert to UPC-A	The UPC-E barcode will be expanded into UPC-A format, and the next process will follow the settings configured for UPC-A.	Disable
Transmit Check Digit	Decide whether to include the UPC-E1 check digit (the last character in the barcode) in the data being transmitted.	Enable
<b>UPC-E1</b>		
UPC-E1	Checkbox to enable UPC-E1 decoding.	Disable
Preamble	Decide whether to include the UPC-A/UPC-E/UPC-E1 preamble System Character (and Country Code) in the data being transmitted. <ul style="list-style-type: none"> <li>▶ No transmit: transmits none of the above</li> <li>▶ Transmit System Character: transmits system number only</li> <li>▶ Transmit Sys. Character and Country Code: transmits system number and country code</li> </ul>	Transmit System Character
Convert to UPC-A	The UPC-E1 barcode will be expanded into UPC-A format, and the next process will follow the settings configured for UPC-A.	Disable
Transmit Check Digit	Decide whether to include the UPC-E1 check digit (the last character in the barcode) in the data being transmitted.	Enable
<b>General Preference</b>		
Support Coupon Code	Reads UPC-A barcodes starting with "5", EAN-13 barcodes starting with "99", and UPC-A/EAN-128 Coupon Codes. <ul style="list-style-type: none"> <li>▶ UPC-A, EAN-13, and GS1-128 must be enabled first!</li> <li>▶ Use "Addon Redundancy" to control auto-discrimination of the GS1-128 (right half) of a coupon code.</li> </ul>	Disable

EAN Addon Option	Decide whether to decode EAN-8, EAN-13 with addons (including Addon 2 and 5). <ul style="list-style-type: none"> <li>▶ Ignore Addon</li> <li>▶ Decode only with addons</li> <li>▶ Auto-discriminate</li> </ul>	Ignore Addon										
EAN Addon Redundancy	When "Auto-discriminate" is applied, decide the number of times of supplementary decoding the same barcode to count as a valid read. Configurable between 2 and 30.	10										
UPC Addon Option	Decide whether to decode UPC-E0, UPC-E1, UPC-A with addons (including Addon 2 and 5). <ul style="list-style-type: none"> <li>▶ Ignore Addon</li> <li>▶ Decode only with addons</li> <li>▶ Auto-discriminate</li> </ul>	Ignore Addon										
UPC Addon Redundancy	When "Auto-discriminate" is applied, decide the number of times of supplementary decoding the same barcode to count as a valid read. Configurable between 2 and 30.	10										
UPC Security Level	Sets the security level to ensure decoding accuracy considering the printed quality of the barcodes such as Code 128, Code 93, and UPC/EAN. The higher the level is, the more security is ensured. Options are: <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left;">Level</th> <th style="text-align: left;">Description</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>With this default, the scan engine is aggressive enough to decode most "in-spec" barcodes.</td> </tr> <tr> <td>1</td> <td>Select this level if misdecodes have occurred. It fixes most misdecodes.</td> </tr> <tr> <td>2</td> <td>Select this level if Level 1 should fail to eliminate misdecodes.</td> </tr> <tr> <td>3</td> <td>Select this level if Security Level 2 should fail to prevent misdecodes. However, as this level actually impairs the decoding ability of scan engine, it'd be better to improve the barcode's print quality if this level should be needed.</td> </tr> </tbody> </table>	Level	Description	0	With this default, the scan engine is aggressive enough to decode most "in-spec" barcodes.	1	Select this level if misdecodes have occurred. It fixes most misdecodes.	2	Select this level if Level 1 should fail to eliminate misdecodes.	3	Select this level if Security Level 2 should fail to prevent misdecodes. However, as this level actually impairs the decoding ability of scan engine, it'd be better to improve the barcode's print quality if this level should be needed.	Level 0
Level	Description											
0	With this default, the scan engine is aggressive enough to decode most "in-spec" barcodes.											
1	Select this level if misdecodes have occurred. It fixes most misdecodes.											
2	Select this level if Level 1 should fail to eliminate misdecodes.											
3	Select this level if Security Level 2 should fail to prevent misdecodes. However, as this level actually impairs the decoding ability of scan engine, it'd be better to improve the barcode's print quality if this level should be needed.											

**MISCELLANEOUS**

Laser Engine	Description	Default
<b>Miscellaneous Options</b>		
AIM Code ID character	Decide whether to include AIM Code ID in the data. Each AIM Code ID contains a three-character string " <b>]cm</b> ": <ul style="list-style-type: none"> <li>▶ ] = Flag Character (ASCII 93)</li> <li>▶ c = Code Character (see below)</li> <li>▶ m = Modifier Character (see below)</li> </ul>	Disable

**AIM CODE ID - CODE CHARACTERS**

Code Character	Code Type

A	Code 39, Code 39 Full ASCII, Code 32
C	Code 128, Coupon (Code 128 portion)
d	Data Matrix
E	UPC/EAN, Coupon (UPC portion)
e	GS1 DataBar (RSS)
F	Codabar
G	Code 93
H	Code 11
I	Interleaved 25
L	PDF417, Macro PDF417, Micro PDF417
M	MSI
Q	QR Code, MicroQR
S	Industrial 25 (Discrete 25), IATA 2 of 5
U	Maxicode
X	Code 39 Trioptic, Bookland EAN, Matrix 25, US Postnet, US Planet, UK Postal, Japan Postal, Australian Postal, Dutch Postal
z	Aztec

#### AIM CODE ID - MODIFIER CHARACTERS

Code Type	Option Value	Option
Code 39	0	No check character or Full ASCII processing.
	1	Check digit has been verified.
	3	Check digit has been verified and stripped.
	4	Full ASCII conversion has been performed.
	5	Result of option values 4 and 1.
	7	Result of option values 4 and 3.
Code 128	0	Standard data packet. No Function Code 1 "FNC1" in the first character position.
	1	Function Code 1 "FNC1" in the first character position.
	2	Function Code 1 "FNC1" in the second character position.
Interleaved 25	0	No check digit processing.
	1	Check digit has been verified.
	3	Check digit has been verified and stripped.
Codabar	0	No check digit processing.
Code 93	0	Always transmit 0.
MSI	0	Modulo 10 check digit verified and transmitted.
	1	Modulo 10 check digit verified but not transmitted.
Industrial 25	0	Always transmit 0.

(Discrete 25)		
UPC/EAN	0	Standard data packet in full EAN country code format, which is 13 digits for UPC-A and UPC-E (not including addons).
	3	Standard data packet with two-digit or five-digit addons.
	4	EAN-8 data packet.
	A UPC-A with Addon 2 barcode, 012345678905-10, is transmitted to the host as a 18-character string, <b>JE3001234567890510</b> .	
Bookland EAN	0	Always transmit 0.
Trioptic Code 39	0	Always transmit 0.
Code 11	0	Single check digit (has been verified.)
	1	Two check digits (has been verified.)
	3	Check digit has been verified but not transmitted.
GS1 DataBar (RSS)	0	Always transmit 0.
	RSS-14 and RSS Limited will be transmitted with an Application Identifier "01". For example, an RSS-14 barcode, 10012345678902, is transmitted as <b>Je00110012345678902</b> .	

Note: In EAN-128 emulation mode, RSS is transmitted using Code 128 rules (= "Jc1").

EAN.UCC Composites (RSS, EAN-128, 2D portion of UPC composite)	Native mode transmission	
	0	Standard data packet
	1	Data packet containing the data following an encoded symbol separator character.
	2	Data packet containing the data following an escape mechanism character. The data packet does not support the ECI protocol.
	3	Data packet containing the data following an escape mechanism character. The data packet supports the ECI protocol.
	EAN-128 emulation	
1	Data packet is a EAN-128 barcode (= data is preceded with "Jc1").	

Note: UPC portion of composite is transmitted using UPC rules.

PDF417, Micro PDF417	0	Scan engine is set to conform to protocol defined in 1994 PDF417 symbology specifications. <ul style="list-style-type: none"> <li>▶ When this option is transmitted, the receiver cannot reliably determine whether ECIs have been invoked or whether data byte 92<sub>DEC</sub> has been doubled in transmission.</li> </ul>
	1	Scan engine is set to follow the ECI protocol (Extended Channel Interpretation). All data characters 92 <sub>DEC</sub> are doubled.

	2	Scan engine is set for Basic Channel operation (no escape character transmission protocol). Data characters 92 <sub>DEC</sub> are not doubled. ▶ When decoders are set to this mode, unbuffered Macro symbols and symbols requiring the decoder to convey ECI escape sequences cannot be transmitted.
	3	The barcode contains a EAN-128 symbol, and the first codeword is 903-907, 912, 914, 915.
	4	The barcode contains a EAN-128 symbol, and the first codeword is in the range 908-909.
	5	The barcode contains a EAN-128 symbol, and the first codeword is in the range 910-911.
	A PDF417 barcode, ABCD, with no transmission protocol enabled, is transmitted as ]L2ABCD.	
Data Matrix	0	ECC 000-140, not supported.
	1	ECC 200.
	2	ECC 200, FNC1 in first or fifth position.
	3	ECC 200, FNC1 in second or sixth position.
	4	ECC 200, ECI protocol implemented.
	5	ECC 200, FNC1 in first or fifth position, ECI protocol implemented.
	6	ECC 200, FNC1 in second or sixth position, ECI protocol implemented.
Maxicode	0	Mode 4 or 5
	1	Mode 2 or 3
	2	Mode 4 or 5, ECI protocol implemented.
	3	Mode 2 or 3, ECI protocol implemented in secondary message.
QR Code	0	Model 1
	1	Model 2 / MicroQR ECI protocol not implemented.
	2	Model 2, ECI protocol implemented.
	3	Model 2, ECI protocol not implemented, FNC1 implied in first position.
	4	Model 2, ECI protocol implemented, FNC1 implied in first position.
	5	Model 2, ECI protocol not implemented, FNC1 implied in second position.
	6	Model 2, ECI protocol implemented, FNC1 implied in second position
Aztec	0	Aztec symbol.
	C	Aztec Rune symbol.

Note: For JPEG files, these BPP settings are ignored for it always uses 8 bits per pixel!



## 2D IMAGER (SE4500DL)

The tables below list the symbology settings for 2D imager (SE4500DL).

### SYMBOLGY SETTINGS

#### 1D SYMBOLOGIES

Symbology	Description	Default
<b>CODABAR</b>		
<b>CodaBar</b>		
Codabar	Checkbox to enable Codabar decoding.	Enable
Length option	Sets the length of the Codabar symbols to decode. <ul style="list-style-type: none"> <li>▶ One Fixed length (Length 1)</li> <li>▶ Two Fixed lengths (Length 1&gt;Length 2)</li> <li>▶ Max / Min Length (range: 0-255; Length 1&lt;Length 2)</li> <li>▶ Any Length</li> </ul>	Max / Min Length (4-55)
CLSI	When applied, the CLSI editing strips the start/stop characters and inserts a space after the first, fifth, and tenth characters of a 14-character Codabar barcode. <ul style="list-style-type: none"> <li>▶ The 14-character barcode length does not include start/stop characters.</li> </ul>	Disable
NOTIS	Sets whether to include start/stop characters in the transmitted data. <ul style="list-style-type: none"> <li>▶ NOTIS Editing is to strip the start/stop characters, i.e. to disable "Transmit Start/Stop Characters".</li> </ul>	Disable
<b>CODE 11</b>		
<b>Code 11</b>		
Code 11	Checkbox to enable Code 11 decoding.	Enable
Check Digit Option	Sets whether to verify check digits according to the selected option. If the check digits are incorrect, the barcode will not be accepted. <ul style="list-style-type: none"> <li>▶ Disable</li> <li>▶ One Check Digit</li> <li>▶ Two Check Digits</li> </ul>	Disable
Transmit Check Digit	Selects whether to include check digits in the transmitted data. <ul style="list-style-type: none"> <li>▶ Check Digit Option" must be enabled.</li> </ul>	Disable
Length option	Sets the length of the Code 11 symbols to decode. <ul style="list-style-type: none"> <li>▶ One Fixed length (Length 1)</li> <li>▶ Two Fixed lengths (Length 1&gt;Length 2)</li> <li>▶ Max / Min Length (range: 0-255; Length 1&lt;Length 2)</li> <li>▶ Any Length</li> </ul>	Max / Min Length (4-55)

<b>CODE 39</b>		
<b>Code 39</b>		
Code 39	Checkbox to enable Code 39 decoding.	Enable
Trioptic Code 39	Selects whether to decode Trioptic Code 39. ▶ Trioptic Code 39 is a variant of Code 39 used in the marking of computer tape cartridges. It always contains six characters.	Disable
Convert to Code 32	Selects whether to convert decoded data to Italian Pharmacode.	Disable
Code 32 Prefix	Prefix character "A" to Code 32 barcodes. ▶ "Convert to Code 32" must be enabled for this to function properly.	Disable
Verify Check Digit	Selects whether to verify the Modulo 43 check digit. If the check digit is incorrect, the barcode will not be accepted.	Disable
Transmit Check Digit	Decide whether to include the check digit in the data to transmit. ▶ "Verify Check Digit" must be enabled.	Disable
Support Full ASCII	Selects whether to enable Code 39 Full ASCII decoding. Characters are paired to encode the full ASCII character set.	Disable
Length option	Sets the length of the Code 39 symbols to decode. ▶ One Fixed length (Length 1) ▶ Two Fixed lengths (Length 1>Length 2) ▶ Max / Min Length (range: 0-255; Length 1<Length 2) ▶ Any Length	Max / Min Length (4-55)
<b>CODE 93</b>		
<b>Code 93</b>		
Enable Code 93	Checkbox to enable Code 93 decoding.	Enable
Length option	Sets the length of the Code 39 symbols to decode. ▶ One Fixed length (Length 1) ▶ Two Fixed lengths (Length 1>Length 2) ▶ Max / Min Length (range: 0-255; Length 1<Length 2) ▶ Any Length	Max / Min Length (4-55)
<b>CODE 128</b>		
<b>Code 128</b>		
Enable Code 128	Checkbox to enable Code 128 decoding.	Enable
<b>GS1-128</b>		
Enable GS1-128	Checkbox to enable GS1-128 decoding.	Enable
<b>ISBT-128</b>		
ISBT 128	Checkbox to enable ISBT 128 decoding.	Enable



Concatenation	Sets whether to enable decoding ISBT-128 by performing concatenation of ISBT data <ul style="list-style-type: none"> <li>▶ Disable: Does not perform concatenation</li> <li>▶ Enable: Performs concatenation on all ISBT-128 barcodes.</li> <li>▶ Auto-discriminate: Auto-discriminates between the ISBT-128 barcodes which require concatenation and those which do not need concatenation.</li> </ul>	Disable
Redundancy	Sets redundancy between 2-20.	10
<b>CODE 2 OF 5</b>		
<b>Chinese 25</b>		
Enable Chinese 25	Checkbox to enable Chinese 25 decoding.	Enable
<b>Discrete 25</b>		
Discrete 25	Checkbox to enable Discrete 25 decoding.	Enable
Length option	Sets the length of the Code 39 symbols to decode. <ul style="list-style-type: none"> <li>▶ One Fixed length (Length 1)</li> <li>▶ Two Fixed lengths (Length 1&gt;Length 2)</li> <li>▶ Max / Min Length (range: 0-255; Length 1&lt;Length 2)</li> <li>▶ Any Length</li> </ul>	Max / Min Length (4-55)
<b>Interleaved 25</b>		
Interleaved 25	Checkbox to enable Interleaved 2 of 5 decoding.	Enable
Length option	Sets the length of the Code 39 symbols to decode. <ul style="list-style-type: none"> <li>▶ One Fixed length (Length 1)</li> <li>▶ Two Fixed lengths (Length 1&gt;Length 2)</li> <li>▶ Max / Min Length (range: 0-255; Length 1&lt;Length 2)</li> <li>▶ Any Length</li> </ul>	Max / Min Length (4-55)
Verify Check Digit	<ul style="list-style-type: none"> <li>▶ Disable</li> <li>▶ USS Check Digit</li> <li>▶ OPCC Check Digit</li> </ul>	Disable
Transmit Check Digit	Decide whether to include the check digit in the data being transmitted.	Disable
Convert To EAN-13	Convert a 14-character Interleaved 25 barcode into EAN-13 if the following requirements are met: The barcode must have a leading 0 and a valid EAN-13 check digit.	Disable
<b>Matrix 25</b>		
Matrix 25	Checkbox to enable Matrix 2 of 5 decoding.	Enable
Length option	Sets the length of the Code 39 symbols to decode. <ul style="list-style-type: none"> <li>▶ One Fixed length (Length 1)</li> <li>▶ Two Fixed lengths (Length 1&gt;Length 2)</li> <li>▶ Max / Min Length (range: 0-255; Length 1&lt;Length 2)</li> <li>▶ Any Length</li> </ul>	Max / Min Length (4-55)
Redundancy	Sets read redundancy	Disable
Verify Check Digit	Select whether to verify the check digit, which is the last character of the barcode. If the check digit is incorrect, the barcode will not be accepted.	Disable

Transmit Check Digit	Decide whether to include the check digit in the data being transmitted.	Disable
<b>COMPOSITE</b>		
<b>Composite CC-A/B</b>		
Enable Composite CC-A/B	Checkbox to enable Composite CC-A/B decoding.	Disable
<b>Composite CC-C</b>		
Enable Composite CC-C	Checkbox to enable Composite CC-C decoding.	Enable
<b>Composite TLC 39</b>		
Enable TLC 39	Checkbox to enable TLC 39 decoding.	Disable
<b>General Preference</b>		
UPC Composite Mode	<p>UPC barcodes can be "linked" with a 2D barcode during transmission as if they were one barcode.</p> <p><b>UPC Never Linked</b></p> <p>Transmit UPC barcodes regardless of whether a 2D barcode is detected.</p> <p><b>UPC Always Linked</b></p> <p>Transmit UPC barcodes and the 2D portion. If the 2D portion is not detected, the UPC barcode will not be transmitted.</p> <p>▶ CC-A/B or CC-C must be enabled.</p> <p><b>Auto-discriminate</b></p> <p>Transmit UPC barcodes as well as the 2D portion if present.</p>	UPC Always Linked
GS1-128 Emulation Mode	Sets GS1-128 emulation mode for UCC/EAN Composite Codes.	Disable
<b>GS1 DATABAR</b>		
<b>GS1 DataBar-14</b>		
Enable GS1 DataBar-14	Checkbox to enable GS1 DataBar-14 decoding.	Enable
<b>GS1 DataBar Limited</b>		
Enable GS1 DataBar-Limited	Checkbox to enable GS1 DataBar-Limited decoding.	Enable
<b>GS1 DataBar Expanded</b>		
Enable GS1 DataBar-Expanded	Checkbox to enable GS1 DataBar-Expanded decoding.	Enable
<b>Convert to UPC/EAN</b>		

Convert to UPC/EAN	<p>This only applies to GS1 DataBar-14 and GS1 DataBar Limited barcodes not decoded as part of a Composite barcode.</p> <p><b>Convert to EAN-13</b></p> <hr/> <p>Strips the leading "010" from barcodes.</p> <ul style="list-style-type: none"> <li>▶ The barcode must be composed of a leading "01" as the application identifier (AI) and a first digit of zero.</li> </ul> <p><b>Convert to UPC-A</b></p> <hr/> <p>Strips the leading "0100" from barcodes.</p> <ul style="list-style-type: none"> <li>▶ The barcode must be composed of a leading "01" as the application identifier (AI) and two or more zeros (but not six zeros).</li> </ul>	Disable
<b>INVERSE</b>		
<b>Inverse</b>		
Enable Inverse	Checkbox to enable Inverse 1D decoding.	Disable
<b>KOREAN 3 OF 5</b>		
<b>Korean 3 of 5</b>		
Enable Korean 3 of 5	Checkbox to enable Korean 3 of 5 decoding.	Disable
<b>MSI</b>		
<b>MSI</b>		
MSI	Checkbox to enable MSI decoding.	Enable
Length option	<p>Sets the length of the MSI symbols to decode.</p> <ul style="list-style-type: none"> <li>▶ One Fixed length (Length 1)</li> <li>▶ Two Fixed lengths (Length 1 &gt; Length 2)</li> <li>▶ Max / Min Length (range: 0-255; Length 1 &lt; Length 2)</li> <li>▶ Any Length</li> </ul>	Max / Min Length (4-55)
Check Digit Option	<p>One check digit is mandatory for decoding MSI barcodes. Select whether a second check digit should be verified. If the check digits are incorrect, the barcode will not be accepted.</p> <ul style="list-style-type: none"> <li>▶ One Check Digit</li> <li>▶ Two Check Digits</li> </ul>	One Check Digit
Transmit Check Digit	Decide whether to include the check digit in the data being transmitted.	Disable
Algorithm	<ul style="list-style-type: none"> <li>▶ When two check digits are set for verification, two choices are available for the pair of check digits.</li> <li>▶ Modulo10 / Modulo11</li> <li>▶ Double Modulo 10</li> </ul>	Double Modulo 10
<b>POSTAL CODE</b>		
<b>Australian Postal</b>		
Enable Australian Postal	Checkbox to enable Australian Postal decoding.	Enable
<b>Japan Postal</b>		
Enable Japan Postal	Checkbox to enable Japan Postal decoding.	Enable

<b>Netherlands KIX Code</b>		
Enable Netherlands KIX Code	Checkbox to enable Netherlands KIX Code decoding.	Enable
<b>US Postnet</b>		
Enable US Postnet	Checkbox to enable US Postnet decoding.	Enable
<b>US Planet</b>		
Enable US Planet	Checkbox to enable US Planet decoding.	Enable
<b>UK Postal</b>		
Enable UK Postal	Checkbox to enable UK Postal decoding.	Enable
<b>General Preference</b>		
US Postal Check Digit	Decide whether to transmit check digit for US Postnet or US Planet.	Enable
UK Postal Check Digit	Decide whether to transmit check digit for UK Postal.	Enable
<b>UPC/EAN</b>		
<b>EAN-8</b>		
EAN-8	Checkbox to enable EAN-8 decoding.	Enable
EAN-8 Extend	Checkbox to enable converting EAN-8 to EAN-13 format.	Disable
<b>EAN-13</b>		
EAN-13	Checkbox to enable EAN-13 decoding.	Enable
Bookland EAN	Checkbox to enable ISBN decoding. If enabled, select Bookland ISBN Format in the drop-down box below.	Enable
Bookland ISBN Format	Decodes Bookland data starting with 978 in 10-digit format along with the Bookland check digit, or Bookland data starting with 978/979 as EAN-13 format.	Bookland ISBN-10
Transmit Check Digit	Decide whether to include the EAN-13 check digit (the last character in the barcode) in the data being transmitted.	Enable
ISSN EAN	Checkbox to enable ISSN EAN decoding.	Disable
<b>UPC-A</b>		
UPC-A	Checkbox to enable UPC-A decoding.	Enable
Preamble	Decide whether to include the UPC-A/UPC-E/UPC-E1 preamble System Character (and Country Code) in the data being transmitted. <ul style="list-style-type: none"> <li>▶ No transmit: transmits none of the above</li> <li>▶ Transmit System Character: transmits system number only</li> <li>▶ Transmit Sys. Character and Country Code: transmits system number and country code</li> </ul>	Transmit System Character
Transmit Check Digit	Decide whether to include the UPC-A check digit (the last character in the barcode) in the data being transmitted.	Enable
<b>UPC-E</b>		
UPC-E	Checkbox to enable UPC-E decoding.	Enable

Preamble	Decide whether to include the UPC-A/UPC-E/UPC-E1 preamble System Character (and Country Code) in the data being transmitted. <ul style="list-style-type: none"> <li>▶ No transmit: transmits none of the above</li> <li>▶ Transmit System Character: transmits system number only</li> <li>▶ Transmit Sys. Character and Country Code: transmits system number and country code</li> </ul>	Transmit System Character
Convert to UPC-A	The UPC-E barcode will be expanded into UPC-A format, and the next process will follow the settings configured for UPC-A.	Disable
Transmit Check Digit	Decide whether to include the UPC-E1 check digit (the last character in the barcode) in the data being transmitted.	Enable
<b>UPC-E1</b>		
UPC-E1	Checkbox to enable UPC-E1 decoding.	Disable
Preamble	Decide whether to include the UPC-A/UPC-E/UPC-E1 preamble System Character (and Country Code) in the data being transmitted. <ul style="list-style-type: none"> <li>▶ No transmit: transmits none of the above</li> <li>▶ Transmit System Character: transmits system number only</li> <li>▶ Transmit Sys. Character and Country Code: transmits system number and country code</li> </ul>	Transmit System Character
Convert to UPC-A	The UPC-E1 barcode will be expanded into UPC-A format, and the next process will follow the settings configured for UPC-A.	Disable
Transmit Check Digit	Decide whether to include the UPC-E1 check digit (the last character in the barcode) in the data being transmitted.	Enable
<b>General Preference</b>		
Support Coupon Code	Reads UPC-A barcodes starting with "5", EAN-13 barcodes starting with "99", and UPC-A/EAN-128 Coupon Codes. <ul style="list-style-type: none"> <li>▶ UPC-A, EAN-13, and GS1-128 must be enabled first!</li> <li>▶ Use "Addon Redundancy" to control auto-discrimination of the GS1-128 (right half) of a coupon code.</li> </ul>	Disable
EAN Addon Option	Decide whether to decode EAN-8, EAN-13 with addons (including Addon 2 and 5). <ul style="list-style-type: none"> <li>▶ Ignore Addon</li> <li>▶ Decode only with addons</li> <li>▶ Auto-discriminate</li> </ul>	Ignore Addon
EAN Addon Redundancy	When "Auto-discriminate" is applied, decide the number of times of supplementary decoding the same barcode to count as a valid read. Configurable between 2 and 30.	10
UPC Addon Option	Decide whether to decode UPC-E0, UPC-E1, UPC-A with addons (including Addon 2 and 5). <ul style="list-style-type: none"> <li>▶ Ignore Addon</li> <li>▶ Decode only with addons</li> <li>▶ Auto-discriminate</li> </ul>	Ignore Addon

UPC Addon Redundancy	When "Auto-discriminate" is applied, decide the number of times of supplementary decoding the same barcode to count as a valid read. Configurable between 2 and 30.	10
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**2D SYMBOLOGIES**

Symbology	Description	Default						
<b>Aztec</b>								
Aztec	Selects whether to enable Aztec decoding.	Enable						
Aztec Inverse	Decide whether to decode Aztec Inverse. <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td><b>Regular only</b></td> </tr> <tr> <td>Decode regular Aztec barcodes only.</td> </tr> <tr> <td><b>Inverse only</b></td> </tr> <tr> <td>Decode inverse Aztec barcodes only.</td> </tr> <tr> <td><b>Inverse Auto-detect</b></td> </tr> <tr> <td>Decode both regular and inverse Aztec barcodes.</td> </tr> </table>	<b>Regular only</b>	Decode regular Aztec barcodes only.	<b>Inverse only</b>	Decode inverse Aztec barcodes only.	<b>Inverse Auto-detect</b>	Decode both regular and inverse Aztec barcodes.	Regular only
<b>Regular only</b>								
Decode regular Aztec barcodes only.								
<b>Inverse only</b>								
Decode inverse Aztec barcodes only.								
<b>Inverse Auto-detect</b>								
Decode both regular and inverse Aztec barcodes.								
<b>Data Matrix</b>								
Data Matrix	Selects whether to enable Data Matrix decoding.	Enable						
Data Matrix Inverse	Decide whether to decode Data Matrix Inverse. <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td><b>Regular Only</b></td> </tr> <tr> <td>Decode regular Data Matrix barcodes only.</td> </tr> <tr> <td><b>Inverse Only</b></td> </tr> <tr> <td>Decode inverse Data Matrix barcodes only.</td> </tr> <tr> <td><b>Auto Detect</b></td> </tr> <tr> <td>Decode both regular and inverse Data Matrix barcodes.</td> </tr> </table>	<b>Regular Only</b>	Decode regular Data Matrix barcodes only.	<b>Inverse Only</b>	Decode inverse Data Matrix barcodes only.	<b>Auto Detect</b>	Decode both regular and inverse Data Matrix barcodes.	Regular Only
<b>Regular Only</b>								
Decode regular Data Matrix barcodes only.								
<b>Inverse Only</b>								
Decode inverse Data Matrix barcodes only.								
<b>Auto Detect</b>								
Decode both regular and inverse Data Matrix barcodes.								
Decode Mirror Images	Selects whether to enable decode mirror images. <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td><b>Never</b></td> </tr> <tr> <td>Does not decode Data Matrix barcodes that are mirror images.</td> </tr> <tr> <td><b>Always</b></td> </tr> <tr> <td>Decodes Data Matrix barcodes that are mirror images.</td> </tr> <tr> <td><b>Auto</b></td> </tr> <tr> <td>Decodes both mirrored and unmirrored Data Matrix barcodes.</td> </tr> </table>	<b>Never</b>	Does not decode Data Matrix barcodes that are mirror images.	<b>Always</b>	Decodes Data Matrix barcodes that are mirror images.	<b>Auto</b>	Decodes both mirrored and unmirrored Data Matrix barcodes.	Never
<b>Never</b>								
Does not decode Data Matrix barcodes that are mirror images.								
<b>Always</b>								
Decodes Data Matrix barcodes that are mirror images.								
<b>Auto</b>								
Decodes both mirrored and unmirrored Data Matrix barcodes.								

<b>Maxicode</b>								
<b>MicroPDF417</b>								
MicroPDF417	Selects whether to enable MicroPDF417 decoding.	Disable						
Code 128 Emulation	<p>Transmit data from certain Micro PDF 417 barcodes as if it was encoded in Code 128 barcodes.</p> <ul style="list-style-type: none"> <li>▶ Transmit AIM code ID character in <b>Miscellaneous</b> options must be enabled first.</li> </ul> <p>When applied, the MicroPDF417 barcodes are transmitted with one of these prefixes:</p> <table border="1" style="width: 100%;"> <tr> <td><b>The first codeword of MicroPDF417 is 903-905:</b></td> </tr> <tr> <td>The original Code ID "]L3" will be changed to "]C1".</td> </tr> <tr> <td><b>The first codeword of MicroPDF417 is 908 or 909:</b></td> </tr> <tr> <td>The original Code ID "]L4" will be changed to "]C2".</td> </tr> <tr> <td><b>The first codeword of MicroPDF417 is 910 or 911:</b></td> </tr> <tr> <td>The original Code ID "]L5" will be changed to "]C0".</td> </tr> </table>	<b>The first codeword of MicroPDF417 is 903-905:</b>	The original Code ID "]L3" will be changed to "]C1".	<b>The first codeword of MicroPDF417 is 908 or 909:</b>	The original Code ID "]L4" will be changed to "]C2".	<b>The first codeword of MicroPDF417 is 910 or 911:</b>	The original Code ID "]L5" will be changed to "]C0".	Disable
<b>The first codeword of MicroPDF417 is 903-905:</b>								
The original Code ID "]L3" will be changed to "]C1".								
<b>The first codeword of MicroPDF417 is 908 or 909:</b>								
The original Code ID "]L4" will be changed to "]C2".								
<b>The first codeword of MicroPDF417 is 910 or 911:</b>								
The original Code ID "]L5" will be changed to "]C0".								
<b>MicroQR</b>								
<b>PDF417</b>								
<b>QR Code</b>								
QR Code	Selects whether to enable QR Code decoding.	Enable						
QR Code Inverse	<p>Decide whether to decode QR Code Inverse.</p> <table border="1" style="width: 100%;"> <tr> <td><b>Regular Only</b></td> </tr> <tr> <td>Decodes regular QR Code only.</td> </tr> <tr> <td><b>Inverse Only</b></td> </tr> <tr> <td>Decodes inverse QR Code only.</td> </tr> <tr> <td><b>Inverse Auto-detect</b></td> </tr> <tr> <td>Decodes both regular and inverse QR Codes.</td> </tr> </table>	<b>Regular Only</b>	Decodes regular QR Code only.	<b>Inverse Only</b>	Decodes inverse QR Code only.	<b>Inverse Auto-detect</b>	Decodes both regular and inverse QR Codes.	Regular Only
<b>Regular Only</b>								
Decodes regular QR Code only.								
<b>Inverse Only</b>								
Decodes inverse QR Code only.								
<b>Inverse Auto-detect</b>								
Decodes both regular and inverse QR Codes.								

**MISCELLANEOUS**

2D Engine	Description	Default
<b>Miscellaneous Options</b>		
AIM Code ID character	<p>Decide whether to include AIM Code ID in the data. Each AIM Code ID contains a three-character string "<b>]cm</b>":</p> <ul style="list-style-type: none"> <li>▶ ] = Flag Character (ASCII 93)</li> <li>▶ c = Code Character</li> <li>▶ m = Modifier Character</li> <li>▶ Refer to <a href="#">AIM Code ID – Code Characters</a>.</li> </ul>	Disable





# Appendix IV

## PHYSICAL KEYPAD REFERENCE TABLE

### NUMERIC KEYPAD

Numeric keypad layout:



### USING ALPHA, SHIFT & FN KEYS

Key	Normal Mode			Alpha Mode (Lowercase)				Alpha Mode (Uppercase)			
	Key only	Fn+Key	Shift+Key	1 <sup>st</sup> press	2 <sup>nd</sup> press	3 <sup>rd</sup> press	4 <sup>th</sup> press	1 <sup>st</sup> press	2 <sup>nd</sup> press	3 <sup>rd</sup> press	4 <sup>th</sup> press
1	1	F1	Shift+1	@	;	:		@	;	:	
2	2	F2	Shift+2	a	b	c		A	B	C	
3	3	F3	Shift+3	d	e	f		D	E	F	
4	4	F4	Shift+4	g	h	i		G	H	I	
5	5	F5	Shift+5	j	k	l		J	K	L	
6	6	F6	Shift+6	m	n	o		M	N	O	
7	7	F7	Shift+7	p	q	r	s	P	Q	R	S
8	8	F8	Shift+8	t	u	v		T	U	V	
9	9	F9	Shift+9	w	x	y	z	W	X	Y	Z
0	0	F11	Shift+0	Space				Space			
*	*	Back Light +	*	/	-			/	-		
#	#	Back Light -	#	%	,			%	,		
Up	Up	Page Up	Up	Up				Up			
Down	Down	Page Down	Down	Down				Down			
Left	Left	Home	Left	Left				Left			
Right	Right	End	Right	Right				Right			
Enter	Enter	Enter	Enter	Enter				Enter			

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Tab	Tab	Tab	Tab	Tab				Tab			
Back Space	Back Space	Keypad Lock	Back Space	Back Space				Back Space			
Back Light	Back Light	Back Light	Back Light	Back Light				Back Light			
Send	Send	Start	Send	Send				Send			
End	End	OK	End	End				End			
ESC	ESC	ESC	ESC	ESC				ESC			
-	-	F10	-	+	\$						
.	.	F12	.	.							

## QWERTY KEYPAD

QWERTY keypad layout:



## USING ALPHA, SHIFT & FN KEYS

Key	Normal	Shift+Key	Fn (Orange)+Key	Alpha (Blue)+Key
Q	q	Q	F1	#
W	w	W	F2	1
E	e	E	F3	2
R	r	R	F4	3
T	t	T	F5	(
Y	y	Y	F6	)
U	u	U	F7	/
I	i	I	F8	*
O	o	O	F9	-
P	p	P	F10	+
A	a	A	F11	!
S	s	S	F12	4
D	d	D	F13	5
F	f	F	F14	6
G	g	G	F15	<
H	h	H	F16	>
J	j	J	F17	\
K	k	K	F18	^
L	l	L	F19	%
Z	z	Z	F20	7
X	x	X	F21	8
C	c	C	F22	9
V	v	V	F23	?
B	b	B	F24	:
N	n	N	N/A	;
M	m	M	N/A	=
@	@	@	N/A	"
Backspace	Backspace	Backspace	Keypad Lock	Backspace

&	&	&	N/A	&
Space	Space	Space	Space	Space
Enter	Enter	Enter	Enter	Enter
Tab	Tab	Tab	Tab	Tab
Up	Up	HilightUp	Page Up	Up
Down	Down	HilightDown	Page Down	Down
Left	Left	HilightLeft	Home	Left
Right	Right	HilightRight	End	Right
Backlight	Backlight	Backlight	Backlight	Backlight
Send	Send	Send	Start	Send
End	End	End	OK	End
ESC	ESC	ESC	ESC	ESC
.	.	.	Backlight+	.
,	,	,	Backlight -	-